

```
public static int[] flatten(int[][] x) {
    int totallength = 0;
    for (int i = 0; i < x.length; i++) {
        totallength += x[i].length;
    }
    int[] a = new int[totallength];
    int aIndex = 0;
    for (int i = 0; i < x.length; i++) {
        for (int j = 0; j < x[i].length; j++) {
            a[aIndex] = x[i][j];
            aIndex++;
        }
    }
    return a;
}
```

CS 61B

Linked Lists, Arrays

Spring 2019

Exam Prep 3: Feb 4, 2019

1 Flatten

Write a method `flatten` that takes in a 2-D array `x` and returns a 1-D array that contains all of the arrays in `x` concatenated together.

For example, `flatten({{1, 2, 3}, {}, {7, 8}})` should return `{1, 2, 3, 7, 8}`.
(Summer 2016 MT1)

```
1 public static int[] flatten(int[][] x) {
2     int totalLength = 0;
3
4     for (_int _i=0;i<x.length;i++) {           loop然後算出totalLength
5         totalLength+=x[i].length;
6     }
7
8
9     int[] a = new int[totalLength];
10    int aIndex = 0;
11
12    for (_int _i=0;i<x.length;i++) {
13        if(x[i].length==0)                      超進去
14            continue;                           沒必要
15
16
17        for(int j=0;j<x[i].length;j++)
18            a[aIndex++] = x[i][j];
19
20    }
21
22
23    return a;
24 }
```

2 Skippify

Suppose we have the following `IntList` class, as defined in lecture and lab, with an added `skippify` function.

Suppose that we define two `IntLists` as follows.

```
1 IntList A = IntList.list(1, 2, 3, 4, 5, 6, 7, 8, 9, 10);
2 IntList B = IntList.list(9, 8, 7, 6, 5, 4, 3, 2, 1);
```

Fill in the method `skippify` such that the result of calling `skippify` on A and B are as below:

- After calling `A.skippify()`, A: (1, 3, 6, 10)

先空1格，在空2->3

- After calling `B.skippify()`, B: (9, 7, 4)

destructive

(Spring '17, MT1)

```
1 public class IntList {
2     public int first;
3     public IntList rest;
4
5     @Override
6     public boolean equals(Object o) { ... }
7     public static IntList list(int... args) { ... } // constructor
8
9     public void skippify() { this=A=1
10        IntList p = this;
11        int n = 1; count
12        while (p != null) { ptr
13            IntList next = p.rest
14            for (int i=0;;i++)
15
16                if ( ) { 空格數=n
17                    next.rest =
18                }
19                p=p.rest; 通過這個i
20
21            rest = next; 這裡還在while
22
23            n++ 迴圈
24
25        }
26
27    }
28
29
30
31
32
33 }
```

上面while條件跟ptr的變動是一致的(如果是ptr=ptr.r.rest=>就要驗證ptr是否為null)

8->7...->1
A數字小抓數字大
判斷兩object相等
this=A=1
上面while條件跟ptr的變動是一致的(如果是ptr=ptr.r.rest=>就要驗證ptr是否為null)
這裡還在while迴圈
n++

```
public void skippify() {
    IntList p = this;
    IntList next;
    while (p != null) {
        IntList next = p.rest;
        for (int i = 0; i < n; i++) {
            if (next == null) {
                break;
            }
            next = next.rest;
        }
        p.rest = next;
        p = p.rest;
        n++;
    }
}
```

3 Sans

Fill in the blanks below to correctly implement `ilsans` and `dilsans`.
(Spring '18, MT1)

```

1 public class IntList {
2     public int first;
3     public IntList rest;
4     public IntList (int f, IntList r) {
5         this.first = f;
6         this.rest = r;
7     }
8             所有node都要抄新的!!!
9             把y拔掉
10    /** Non-destructively creates a copy of x that contains no occurrences of y.*/
11    public static IntList ilsans(IntList x, int y) {
12        if (x==null) { empty
13            return null; IntList
14        }
15        if (x.first==y) {
16            return new IntList(x.rest.first,ilsans(x.rest.rest,i))
17        }
18        return new IntList(x.first,ilsans(x.rest,i));
19    }
20
21    /** Destructively modify and return x to contain no occurrences of y,
22     without using the keyword "new". */
23    public static IntList dilsans(IntList x, int y) {
24        if (x==null)
25            return null; 牽上
26        x.rest = dilsans(x.rest,y); 所有人先走到最後面再去做檢查;
27        if (x.first == y) {
28            return x.rest; 不用再去後面了，只要牽上就好
29        }
30        return x; 這裡是x.first!=y, 且是recursieve主要動力
31    }

```

會近來這一定是x.first!=y所以不用再判斷

條件達成

條件不達成

照抄x.first跟人家個新頭! 有點不一樣