Project Notes

Monday, November 02, 2015 7:25 PM

What is Noise?

Image noise is random (not present in the object imaged) variation of brightness or color information in images, and is usually an aspect of electronic noise.

Example:

3 Criteria's for (an area of uniform red in an image might have a very small black part.)

- 1. If this is a single pixel, it is likely (but not certain) to be spurious and noise;
- 2. if it covers a few pixels in an absolutely regular shape, it may be a defect in a group of pixels in the image-taking sensor (spurious and unwanted, but not strictly noise);
- 3. if it is irregular, it may be more likely to be a true feature of the image. But a definitive answer is not available.

Image Example:



Fig: Noise (left one having less noise because of reducing ISO); right one having more noise because of increasing ISO)

Noise Reduction:

Linear Smoothing Filter:

Here value of each pixel is set equal to the average value of its 8 neighboring pixels. This type of filter for noise removal is called linear smoothening filter. Such a filter is very effective in terms of performance and speed. Thus, this filter was selected for implementation on actual hardware.

Algorithm:

Idilate is a variable to store noise reduced image Igray is a variable which stores a image in gray form	
Idilate = Igray;	// Equal Idilate with Igray (mostly for the boundary pixels as we do not process them)
<pre>for i = 1:rows</pre>	// this for loop process every row in the image for noise reduction 133 0 255 133 133 133 255 255 255 133 Upper one is image before Noise reduction and Lower Image is After Noise Reduction
I = Idilate;	Equal I to Idilate

Real Example:

Image with Noise:



Image after Noise Reduction :

