Contents

1 Basic

1 1.1 .vimrc

```
se nu
syntax on
se t_Co=256
se autoindent
se ts=4 sts=0 expandtab smarttab
se ruler
inoremap {<ENTER> {}<LEFT><ENTER><UP><TAB>
```

1.2 hello world

```
#include <bits/stdc++.h>
using namespace std;

int main ()
{
    puts("Hello, World");
}
```