

# YU PAN

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## EDUCATION

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| SEP 2015 -<br>JUN 2018 | <b>Jacobs University</b><br><i>Bremen, Germany</i> <ul style="list-style-type: none"><li>– Bachelor in Computer Science</li><li>– GPA: 1.70 on a 1.0 to 5.0 scale</li></ul>     |
| SEP 2017 -<br>DEC 2017 | <b>Carnegie Mellon University (One semester exchange)</b><br><i>Pittsburgh, United States</i> <ul style="list-style-type: none"><li>– GPA: 3.80 on a 4.0 to 0.0 scale</li></ul> |

## SKILLS

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Fluent in:	C/C++, Python, SML
Intermediate Knowledge:	Ocaml, Linux, Git, OpenCV, OpenGL, Selenium, Numpy
Basic Knowledge:	Scala, R, SQL, BeautifulSoup

## WORK EXPERIENCE

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| SEP 2016 -<br>MAY 2018 | <b>Teaching Assistant</b><br><i>Jacobs University, Bremen</i> <ul style="list-style-type: none"><li>– Fall 2016: General Computer Science</li><li>– Fall 2016: Mathematical Software Lab</li><li>– Spring 2017: Secure and Dependable System</li><li>– Spring 2018: Computability and Complexity</li></ul>  |
| JUN 2017 -<br>AUG 2017 | <b>Software Engineer Internship</b><br><i>Preisenergie, Munich</i> <ul style="list-style-type: none"><li>– Design an automated web-application functional testing schema</li><li>– Build a CI pipeline to automatically test application before release</li><li>– Build several web scrappers to pull data from main energy price-comparison websites</li></ul> |

## PROJECTS

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|------------------------|---|
| FEB 2018 -<br>MAY 2018 | <b>Classical Music Generation using Echo-State Network (Bachelor Thesis)</b> <ul style="list-style-type: none"><li>– Train an echo-state network with Mozart's sonatas.</li><li>– Use the trained network to generate "original" sonata piece in Mozart's style.</li></ul>  |
| SEP 2017 -<br>DEC 2017 | <b>Co compiler (Project for CMU 15-411)</b> <ul style="list-style-type: none"><li>– Implement the compiler of CO, a safe subset of C programming language, using Ocaml.</li><li>– Apply register allocator and some other optimizations to accelerate the compiler.</li><li>– Implement some basic Object-Oriented features on top of CO.</li></ul>     |
| SEP 2016 -<br>MAY 2017 | <b>Small projects</b> <ul style="list-style-type: none"><li>– Implement a hand-written number recognizer using machine learning technique.</li><li>– Simulate OpenGL <code>glBufferData</code> function</li><li>– Use OpenCV to perform face recognition on yale-face dataset</li><li>– Write a simple global illumination model from scratch</li></ul> |

## LANGUAGES

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CHINESE: Mother Tongue

ENGLISH: Bilingual Fluency

GERMAN: Basic Knowledge