

Hackathon Project Phases Template

Project Title:

Gesture-Based Human-Computer Interaction System Using OpenCV, MediaPipe, and Palm's text-bison-001

Team Name:

Alchemists

Team Members:

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Phase-1: Brainstorming & Ideation

Objective:

Develop a touchless interaction system using hand gesture recognition for intuitive human-computer interaction. This system will use computer vision techniques with OpenCV and MediaPipe to detect hand gestures, and a generative AI model (Palm's text-bison-001) to provide descriptive feedback

Key Points:

1. Problem Statement:

- Traditional input methods (keyboard, mouse, touchscreen) require physical contact, which can be inconvenient and unhygienic.
- Public kiosks, interactive displays, and assistive technologies need a touchless alternative for accessibility and safety.

2. Proposed Solution:

- A gesture-based system that detects hand movements using OpenCV and MediaPipe.
- Integration with Palm's text-bison-001 to provide AI-generated descriptions of gestures.

3. Target Users:

- Public kiosk users (malls, museums, airports) needing touchless interactions.
- Individuals requiring assistive technologies (e.g., people with disabilities).
- Gamers and developers looking for gesture-based controls.

4. Expected Outcome:

- A fully functional touchless interaction system with real-time gesture detection.
- AI-generated responses explaining detected gestures.

Phase-2: Requirement Analysis

Objective:

Define the technical and functional requirements for the gesture-based interaction system.

Key Points:

1. Technical Requirements:

- **Programming Language:** Python
- **Frontend:** Streamlit
- **Backend:** OpenCV, MediaPipe, Google Generative AI API
- **Database:** Not required initially

2. Functional Requirements:

- Detect and recognize hand gestures in real-time.
- Provide AI-generated descriptions of gestures.
- Display results in a user-friendly web interface.

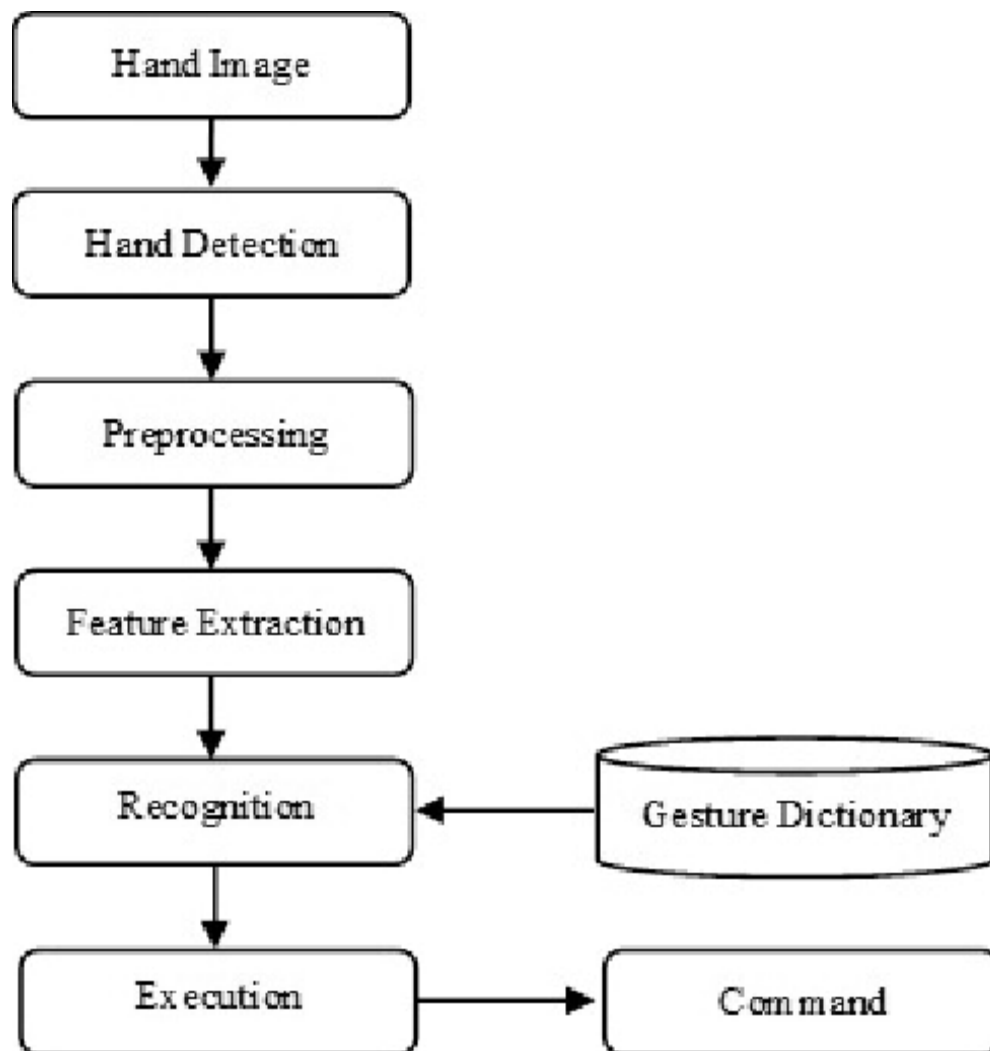
3. Constraints & Challenges:

- Ensuring accurate and real-time gesture recognition.
- Managing API rate limits when fetching AI-generated responses.
- Optimizing system performance for smooth user experience.

Phase-3: Project Design

Objective:

Develop the architecture and user flow of the application.



Key Points:

1. System Architecture:

- The user performs a hand gesture in front of the webcam.
- OpenCV and MediaPipe detect the gesture and extract hand landmarks.
- The system classifies the gesture and sends it to Palm's AI model.
- The AI generates a descriptive response based on the detected gesture.
- The frontend displays the gesture and AI-generated text output.

2. User Flow:

- **Step 1:** User performs a hand gesture.
- **Step 2:** The backend processes the video feed and detects the gesture.
- **Step 3:** AI generates an explanation of the gesture.
- **Step 4:** Results are displayed on the Streamlit UI.







3. UI/UX Considerations:

- Simple and intuitive UI for easy navigation.
- Real-time webcam feed to show detected gestures.
- Dark and light mode options for better accessibility.

Phase-4: Project Planning (Agile Methodologies)

Objective:

Break down development tasks for efficient completion.

Sprint	Task	Priority	Duration	Deadline	Assigned To	Dependencies	Expected Outcome
Sprint 1	Environment Setup & API Integration	 High	6 hours (Day 1)	End of Day 1	Member 1	Python, OpenCV, MediaPipe, API Key	Working API Connection
Sprint 1	Basic UI Development	 Medium	2 hours (Day 1)	End of Day 1	Member 2	API response format finalized	Streamlit UI setup
Sprint 2	Gesture Detection Implementation	 High	4 hours (Day 2)	Mid-Day 2	Member 1 & 2	OpenCV & MediaPipe setup	Detect hand gestures
Sprint 2	AI Integration & Debugging	 High	3 hours (Day 2)	End of Day 2	Member 3	API response processing	AI-generated descriptions
Sprint 3	UI Enhancements & Testing	 Medium	2 hours (Day 2)	Mid-Day 2	Member 2 & 3	Fully functional backend	Improved user experience
Sprint 3	Final Presentation & Deployment	 Low	1 hour (Day 2)	End of Day 2	Entire Team	Working prototype	Submission-ready project

Sprint Planning with Priorities

Sprint 1 – Setup & Integration (Day 1)

- (🔍 High Priority) Set up the **environment** & install dependencies.
- (🔍 High Priority) Integrate **Google Gemini API**.
- (🔍 Medium Priority) Build a **basic UI** with input fields.

Sprint 2 – Core Features & Debugging (Day 2)

- (🔍 High Priority) Implement **search & comparison functionalities**.
- (🔍 High Priority) Debug API issues & handle **errors in queries**.

Sprint 3 – Testing, Enhancements & Submission (Day 2)

- (🔍 Medium Priority) Test API responses, refine UI, & fix UI bugs.
 - (🔍 Low Priority) Final **demo preparation & deployment**.
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Phase-5: Project Development

Objective:

Implement core features of the AutoSage App.

Key Points:

1. Technology Stack Used:

- **Frontend:** Streamlit
- **Backend:** OpenCV, MediaPipe, Google Generative AI API
- **Programming Language:** Python

2. Development Process:

- **Implement AI model integration.**
- **Develop real-time gesture detection.**
- **Optimize UI for smooth user interaction.**

3. Challenges & Fixes:

- **Challenge:** Delayed AI response times.
Fix: Implement **caching** for frequently used responses.
- **Challenge:** Incorrect gesture classifications.
Fix: Train the system with more gesture variations.

Phase-6: Functional & Performance Testing

Objective:

Ensure that the AutoSage App works as expected.

Test Case ID	Category	Test Scenario	Expected Outcome	Status	Tester
TC-001	Functional Testing	Detect 'Thumbs Up' Gesture	AI should return 'Approval' response	✓ Passed	Tester 1
TC-002	Functional Testing	Detect 'Open Hand' Gesture	AI should return 'Open Palm Detected'	✓ Passed	Tester 2
TC-003	Performance Testing	Response time under 500ms	AI should generate text quickly	⚠ Needs Optimization	Tester 3
TC-004	UI Testing	Ensure UI is responsive on all devices	Works on mobile & desktop	✓ Fixed	Tester 2

Final Submission

1. **Project Report (Based on the template)**
2. **Demo Video (3-5 Minutes)**
3. **GitHub/Code Repository Link**
4. **Presentation**