# Package 'tableExtra'

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Title Draws an Awesome Table	
Version 1.0.1	
<b>Description</b> An easy-to-use tool for drawing paper-quality tables with double-information encoded in grobs shapes and colors.	
<b>License</b> Apache License (>= 2.0)	
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R topics documented:	
draw_table_extra  gtable_extra  gtable_legend  tableExtra  ttheme_awesome	
draw_table_extra Graphical display of a table with grobs of varying scales and colour	rs.

# Description

Draw a table containing grobs of varying sizes and colors encoding two different kinds of information. The column names and row names of the table are displayed on the top and left sides of the table respectively.

2 draw\_table\_extra

#### Usage

```
draw_table_extra(
   dscale,
   theme,
   output,
   dcolor = NULL,
   dscale_min = NULL,
   dscale_max = NULL,
   cols_more = NULL,
   rows_more = NULL,
   dscale_title_legend = "Scale title",
   dcolor_title_legend = "Color title",
   margin_x = unit(1, "inches"),
   margin_y = unit(1, "inches")
)
```

#### **Arguments**

dscale a matrix containing the values defining the grobs scales.

theme a list of theme parameters. Use an instance of ttheme\_awesome.

output path to output file. Only pdf supported for now.

dcolor (optional) a matrix of size (n,m) containing the values defining the grobs colors.

dscale\_min (optional) value for setting the minimum scale size of foreground grobs. Entries

in the dscale matrix below dscale\_min will have a scale of 0 (no grob).

dscale\_max (optional) value for setting the maximum scale size of foreground grobs. Entries

in the dscale matrix above dscale\_max will have a scale of 1.

cols\_more (optional) a named list of additional rows (top-part) of the plot for describing

the columns The list names will be used as row headers.

rows\_more (optional) a named list of additional columns (right-part) of the plot for describ-

ing the rows. The list names will be used as column headers.

dscale\_title\_legend

(optional) title for the colorbar providing a legend for scales.

dcolor\_title\_legend

(optional) title for the colorbar providing a legend for colors

margin\_x (optional) use it to fine-tune the width of the plot if some elements are not dis-

played correctly.

margin\_y (optional) use it to fine-tune the height of the plot if some elements are not

displayed correctly.

#### Value

No return value, the last instruction calls graphics.off() in order to write the plot to the .pdf file specified via output argument.

### Author(s)

Yoann Pradat

# See Also

```
ttheme_awesome(), gtable_table(), gtable_legend()
```

draw\_table\_extra 3

#### **Examples**

```
library(dplyr)
library(tableExtra)
library(tibble)
# load data
load(system.file("testdata", "pcawg_counts.rda", package="tableExtra"))
load(system.file("testdata", "sbs_aetiologies.rda", package="tableExtra"))
pcawg_plot_data <- function(){</pre>
     scale_breaks <- seq(from=0, to=1, by=0.1)</pre>
     {\tt color\_palette} < - {\tt c("#ffc651", "#ffa759", "#ff8962", "#ff6b6b", "#cc6999", "#9968c8", " | {\tt color\_palette} | {\tt colo
                                                  "#6767f8", "#4459ce", "#224ba5", "#013d7c")
     color_breaks <- c(0, 0.05, 0.1, 0.25, 0.5, 1, 2.5, 5, 10, 25, 1e6)
     color_bg <- c("#f8f9fa", "#e9ecef")</pre>
     theme <- ttheme_awesome(base_size=12,</pre>
                                                              rep_mode="col",
                                                              core_size=5,
                                                               scale_breaks=scale_breaks,
                                                               color_palette=color_palette,
                                                               color_breaks=color_breaks,
                                                               core=list(bg_params=list(fill=color_bg)))
     # define dscale and cols_more from PCAWG data
     dscale <- pcawg_counts %>%
         group_by(Cancer.Types) %>%
         mutate(n=n()) %>%
         summarize_at(vars(-Sample.Names, -Accuracy), ~sum(.x>0)) %>%
         mutate_at(vars(-Cancer.Types,-n), ~./n)
     cols_more <- list("n="=dscale$n)</pre>
     dscale$n <- NULL
     dscale <- column_to_rownames(.data=dscale, var="Cancer.Types")</pre>
     dscale <- t(as.matrix(dscale))</pre>
     # define dcolor and rows_more from PCAWG data
     mask <- sbs_aetiologies$Signature %in% rownames(dscale)</pre>
     rows_more <- list("Aetiology"=sbs_aetiologies[mask, "Aetiology"])</pre>
     dcolor <- pcawg_counts %>%
         group_by(Cancer.Types) %>%
          summarize_at(vars(-Sample.Names, -Accuracy), ~median(.[.!=0]*1e6/3.2e9)) %>%
         replace(is.na(.),0)
     dcolor <- column_to_rownames(.data=dcolor, var="Cancer.Types")</pre>
     dcolor <- t(as.matrix(dcolor))</pre>
  list(dscale=dscale, dcolor=dcolor, cols_more=cols_more, rows_more=rows_more, theme=theme)
}
# tables needed for the plot and graphical parameters in `theme`
plot_data <- pcawg_plot_data()</pre>
# draw
```

4 gtable\_extra

gtable\_extra

Grob underlying graphical display of a table with grobs of varying scales and colours.

## **Description**

The code is inspired by the tableGrob function gridExtra.

## Usage

```
gtable_extra(
  dscale,
  dcolor = NULL,
  dscale_min = NULL,
  dscale_max = NULL,
  rows = rownames(dscale),
  cols = colnames(dscale),
  rows_more = NULL,
  cols_more = NULL,
  theme = ttheme_awesome(),
  vp = NULL
)
```

# Arguments

dscale	a matrix containing the values defining the grobs scales.
dcolor	(optional) a matrix of size (n,m) containing the values defining the grobs colors.
dscale_min	(optional) value for setting the minimum scale size of foreground grobs. Entries in the dscale matrix below dscale_min will have a scale of $0$ (no grob).
dscale_max	(optional) value for setting the maximum scale size of foreground grobs. Entries in the dscale matrix above dscale_max will have a scale of 1.
rows	(optional) a character vector.
cols	(optional) a character vector.
rows_more	(optional) a named list of additional columns (right-part) of the plot for describing the rows. The list names will be used as column headers.
cols_more	(optional) a named list of additional rows (top-part) of the plot for describing the columns The list names will be used as row headers.
theme	a list of theme parameters. Use an instance of ttheme_awesome.
vp	optional viewport.

gtable\_legend 5

#### Value

A gtable object.

#### Author(s)

Yoann Pradat

#### See Also

```
ttheme_awesome()
```

gtable\_legend

Build a grob containing a legend.

## **Description**

Build a grob with a legend inside.

## Usage

```
gtable_legend(
  d,
  labels,
  widths,
  heights,
  fg_fun,
  fg_params,
  bg_fun = NULL,
  bg_params = NULL,
  title_x = NULL,
  title_y = NULL,
  title_label = "Title",
  title_gp = gpar(fontsize = 10),
  labels_pad = -1,
  labels_gp = gpar(fontsize = 6),
  padding = 0.3,
  size_unit = "mm",
  name = "legend",
  vp = NULL,
  orientation = c("horizontal", "vertical"),
)
```

## **Arguments**

```
d data.frame or matrix
labels tick labels displayed at legend tick marks
widths optional unit.list specifying the grob widths
heights optional unit.list specifying the grob heights
fg_fun grob-drawing function
```

6 tableExtra

fg\_params named list of params passed to fg\_fun

bg\_fun grob-drawing function

bg\_params named list of params passed to bg\_fun
title\_x unit specifying the x position of the title
title\_y unit specifying the x position of the title

title\_label character vector

title\_gp graphical parameters of the title labels\_pad padding between the text labels

labels\_gp graphical parameters of the text labels

padding numeric vector specifying the padding between adjacent cells.

size\_unit character vector defining the unit used for sizes. See grid::unit for all possible

specifications

name name of the grob
vp optional viewport

orientation choose 'horizontal' or 'vertical'

... additional parameters passed to add\_table\_params.

#### Value

A gtable object.

## Author(s)

Yoann Pradat

tableExtra

An easy-to-use tool for drawing paper-quality tables.

## **Description**

tableExtra provides a function to draw a table with grobs of varying size and colors to represent two different types of information about multiple variables in multiple samples. The package was originally developed to reproduce Figure 3 of Alexandrov, L.B., Kim, J., Haradhvala, N.J. et al. The repertoire of mutational signatures in human cancer. Nature 578, 94–101 (2020). doi: 10.1038/s4158602019433

## Author(s)

Yoann Pradat

ttheme\_awesome 7

ttheme\_awesome

Define theme for awesome table plot.

## **Description**

Define theme for awesome table plot.

## Usage

```
ttheme_awesome(
  base_size = 8,
  base_colour = "black",
  base_family = "",
  core_size = 10,
  scale_breaks = 10,
  scale_ratio = 0.25,
  color_palette = "black",
  color_breaks = NULL,
  rep_mode = "col",
  parse = FALSE,
  size_unit = "mm",
  padding = c(0.3, 0.3),
  show_legend = TRUE,
  legend_position = NULL,
  legend_layout = NULL,
  legend_x = NULL,
  legend_y = NULL,
  legend_width = NULL,
  legend_height = NULL,
  legend_scale = 1.5,
  legend_title_fontsize = 12,
  legend_labels_fontsize = 10,
  legend_labels_pad = -1.2,
)
```

# Arguments

base_size	default font size
base_colour	default font colour
base_family	default font family
core_size	cell size for core background grobs
scale_breaks	number of size categories for core foreground grobs or numeric vector of bin breaks
scale_ratio	ratio of minimum to maximum core foreground grobs sizes
color_palette	color palette for core foreground grobs
color_breaks	bin breaks for color palette for core foreground grobs
rep_mode	'col' or 'row'. Used when recycling fg_params or bg_params to make a matrix of params.

8 ttheme\_awesome

parse logical, default behaviour for parsing text as plotmath

size\_unit character vector defining the unit used for sizes. See grid::unit for all possible

specifications.

padding length-2 vector specifying the horizontal and vertical padding of text within each

cell

show\_legend (optional) set to FALSE to not draw any legend.

legend\_position

(optional) choose between 'top\_left', 'top\_center' and 'top\_right'.

legend\_layout (optional) Only 'columnwise' is supported for now.

legend\_x (optional) x position in 'npc' units of the left bottom corner of the viewport

defining the scale legend. If NULL, the function will try to set it automatically

using legend\_position.

legend\_y (optional) y position in 'npc' units of the left bottom corner of the viewport

defining the scale legend. If NULL, the function will try to set it automatically.

legend\_width (optional) width in 'npc' units of the viewport(s) defining legend(s). If NULL,

the function will try to set it automatically.

legend\_height (optional) height in 'npc' units of the viewport(s) defining legend(s). If NULL,

the function will try to set it automatically.

legend\_scale (optional) Scale factor that defines the size of the legend colorbar cells relatively

to the main plot cells.

legend\_title\_fontsize

(optional) if NULL, font size is set to theme\$colhead\$fontsize.

legend\_labels\_fontsize

(optional) if NULL, font size is set to theme\$colhead\$fontsize.

legend\_labels\_pad

(optional) padding between the legend labels.

... extra parameters added to the theme list

#### Value

a list of lists with each sublist defining parameters for the corresponding part of the plot. The parts are

- core: defines all graphical parameters for the grobs sizes, shapes and background of the table.
- colhead: defines all graphical parameters for the table column labels.
- **colmore**: defines all graphical parameters for the additional column descriptors.
- rowhead: defines all graphical parameters for the table row labels.
- rowmore: defines all graphical parameters for the additional row descriptors.
- legend: defines all graphical parameters for the legend.

## Author(s)

Yoann Pradat

# **Index**

```
* export
    gtable_legend, 5

draw_table_extra, 1

gtable_extra, 4
 gtable_legend, 5
 gtable_legend(), 2
 gtable_table(), 2

tableExtra, 6
 ttheme_awesome, 7
 ttheme_awesome(), 2, 5
```