Conclusions

INFO 201



Project Fair

- When: Thur 03/09, 1:30pm
- Where: Mary Gates Hall Commons



- **Who**: Open to the public! Informatics faculty and students!
 - (see also INFO 200 Fairs Wed @ 10:30 and 1:30)

• How:

- Set up a laptop (or three!) with your project
- Present/pitch/demo your project to wandering guests!
- (One or two group members can wander at a time)
- Joel will be racing around for 2 minute demos

Today's Objectives

- Reflect on what we've done in this course
- Consider where to go from here

Where we started...

We call putting information in a variable **assigning** that value to the variable. We do this using the **assignment** operator <- . For example:

```
# Stores the number 7 into a variable called shoe.size
shoe.size <- 7</pre>
```

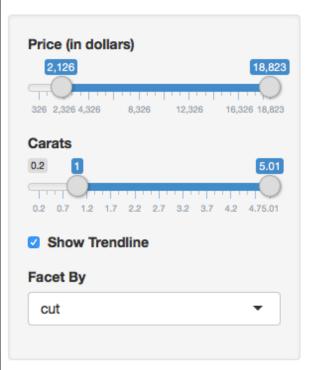
· Notice: variable name goes on the left, value goes on the right!

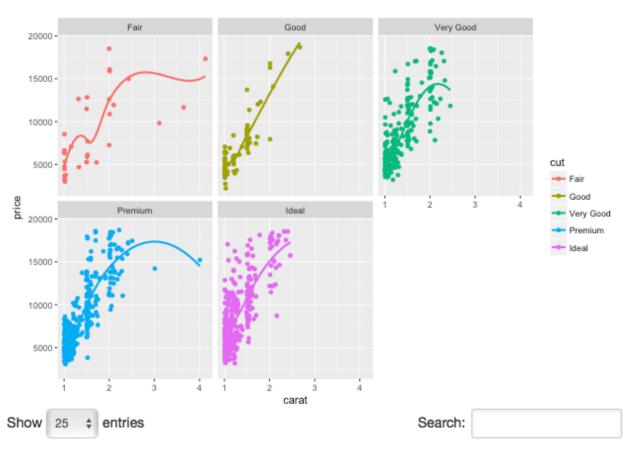
You can see what value (data) is inside a variable by either typing that variable name as a line of code, or by using R's built-in print() function (more on functions later):

```
print(shoe.size)
## [1] 7
```

What we achieved!

Diamond Viewer



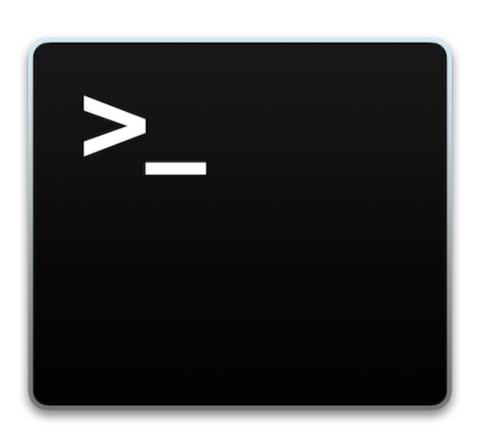


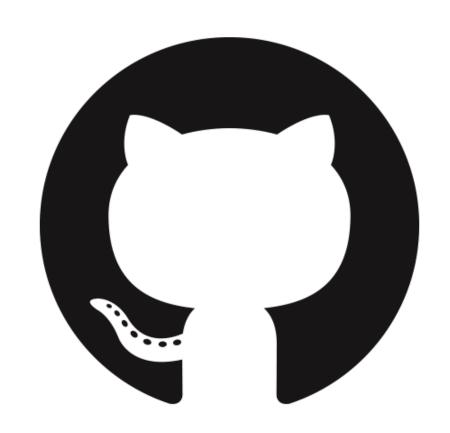
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1.33	Ideal	J	VS1	62.5	58	6449	6.99	7.03	4.38
1.25	Ideal	G	VVS2	62.5	54	10636	6.88	6.93	
2.01	Verv	н	VS2	63.5	59	16677	7 92	7.86	5 5.01

Things We Learned

https://github.com/info201-w17?q=module

Command-Line and Version Control





Variables and Functions

```
SimulateGroups <- function(mean, sd, num cars) {</pre>
  # Simulate 100 cars w/mean speed 50
  cars <- rnorm(n = num cars, mean = mean, sd = sd)</pre>
  # A function to determine if a car is slower than all of the cars
  # in front of it (which createa a new group of cars **behind** it)
  SlowerThan <- function(index) {</pre>
    return(cars[index] < min(cars[1:index - 1]))</pre>
  # Apply the slower than function to all of the cars
  new.groups <- lapply(2:length(cars), SlowerThan)</pre>
  # Determine number of groups created
  groups <- length(new.groups[new.groups == TRUE]) + 1</pre>
  return(groups)
```

http://fivethirtyeight.com/features/how-many-cars-will-get-stuck-in-traffic/

Data Structures

Vectors

```
dogs <- c("Fido", "Spot", "Sparky")
numbers <- c(1,2,2,3,5,8,13,21,34) # Fibonacci!
nineties <- 90:99 # 90 91 92 ... 99</pre>
```

Lists

Data Frames

```
name <- c('Ada','Bob','Chris','Diya','Emma')
height <- 58:62
weight <- c(115, 117, 120, 123, 126)
my.data <- data.frame(name, height, weight)</pre>
```

Debugging

1. What are you trying to achieve?

When I (as a user) do **Foo**, the program should do **Bar**

2. What is actually happening?

When I (as a user) do **Foo**, the program does **Baz** instead!

Data Wrangling

Grammar for Data Manipulation

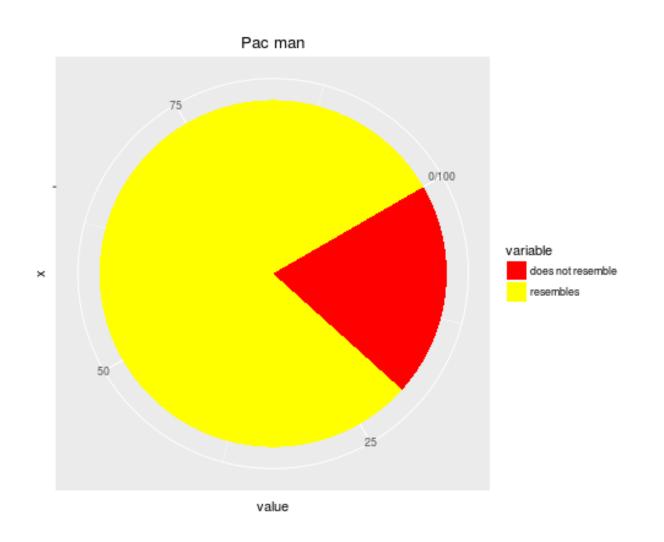
Words (*verbs*) used to describe ways to manipulate data:

- **Select** the columns of interest
- Filter out irrelevant data to keep rows of interest
- Mutate a data set by adding more columns
- Arrange the rows in a data set
- **Summarize** the data (e.g., calculate the *mean*, *median*, *maximum*, etc).

Accessing Data

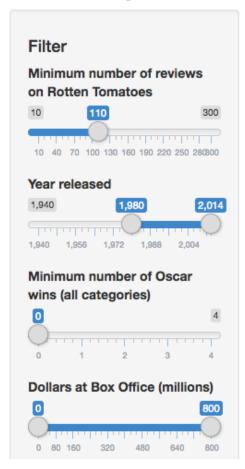
```
# a GitHub search for `dplyr`
uri <- "https://api.github.com/search/repositories?q=dplyr"</pre>
response <- GET(uri)</pre>
body.data <- fromJSON(content(response, "text")) # extract and parse</pre>
# is it a data frame already?
is.data.frame(body.data) # FALSE
# inspect the data!
str(body.data) # view as a formatted string
names(body.data) # view the tag names
  # looking at the JSON data itself (e.g., in the browser),
  # `items` is the key that contains the value we want
# extract the (useful) data
items <- body.data$items # extract from the list</pre>
is.data.frame(items) # TRUE; we can work with that!
```

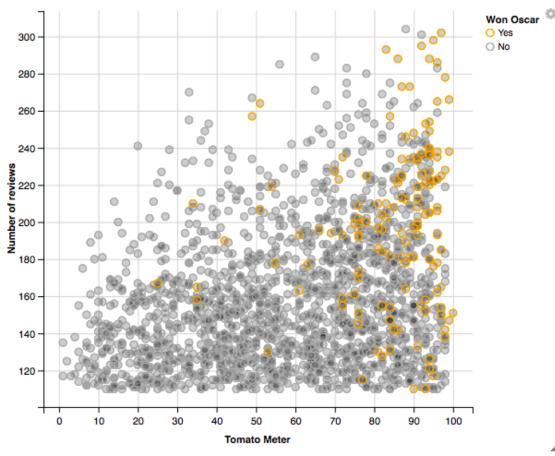
Data Visualization



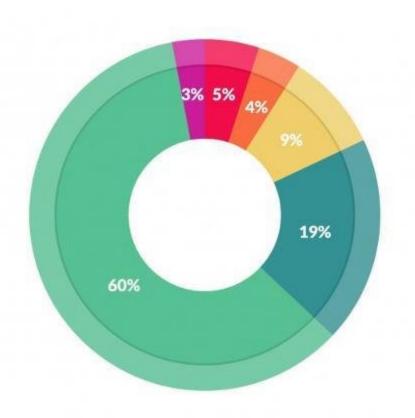
Data Interaction

Movie explorer





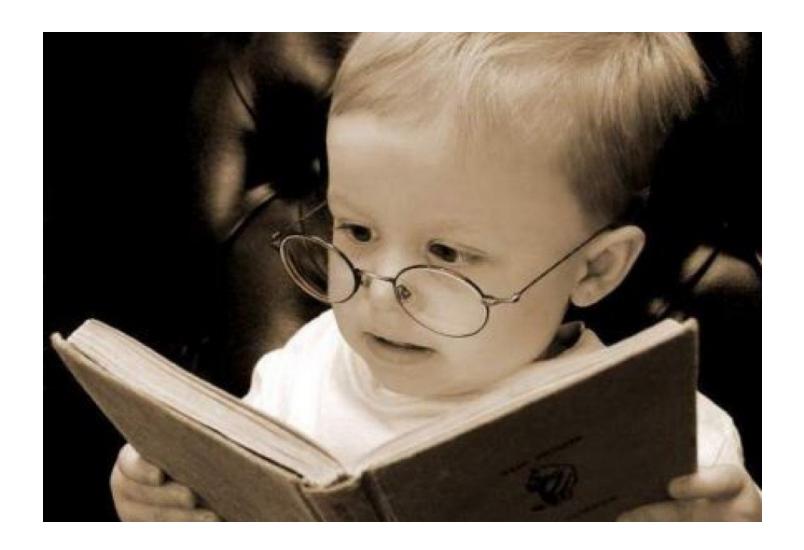
https://shiny.rstudio.com/gallery/movie-explorer.html



What data scientists spend the most time doing

- Building training sets: 3%
- Cleaning and organizing data: 60%
- Collecting data sets; 19%
- Mining data for patterns: 9%
- Refining algorithms: 4%
- Other: 5%

Learning On Your Own!



What's Next? Evan Frawley

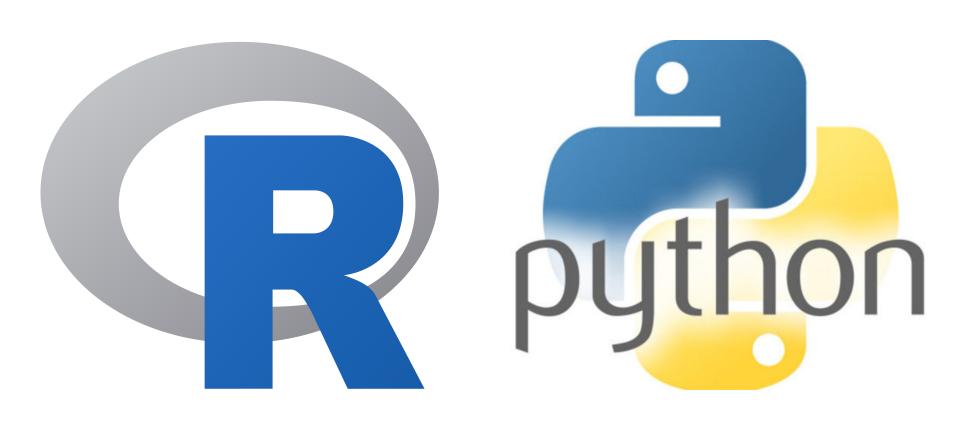
One more inspiring idea...



a Nadieh & Shirley collaboration



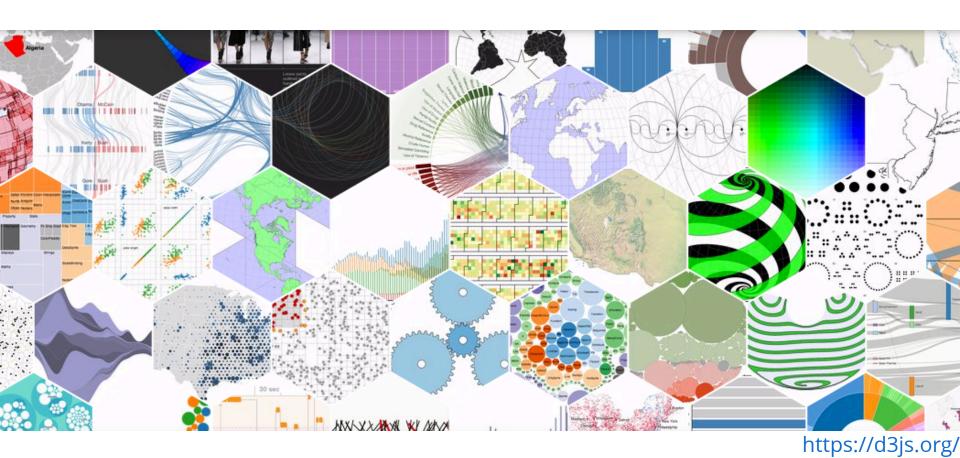
Practice Programming



Study Design



Explore Visualizations

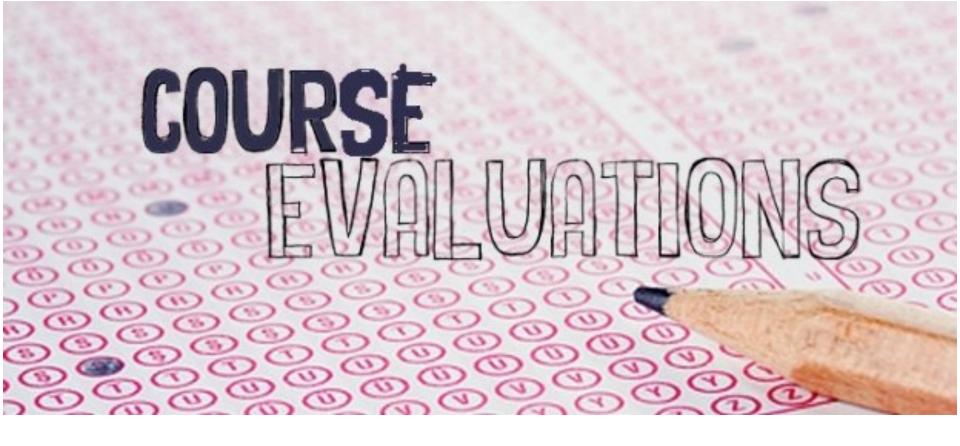


Bring these skills to a field of your interest!





Thank you to the TAs!



Check your email DO THIS ASAP!!

Action Items!

- Course Evaluation
- Project Fair **Thursday** (show up early!)
 - Submit Project on Canvas
 - Fill out Peer Evaluation