Predicting Game Popularity on Twitch

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Streaming is on the rise

- Twitch had 2.8 million concurrent viewers in 2021!
- Live-streaming is a good way to garner attention for a game
- Beneficial for developers to create a game that will perform well with consumers

Goal

Given a particular game, in a projected month and year, will the game rank within the top 200 top streamed game categories, and if yes, what is the rank?

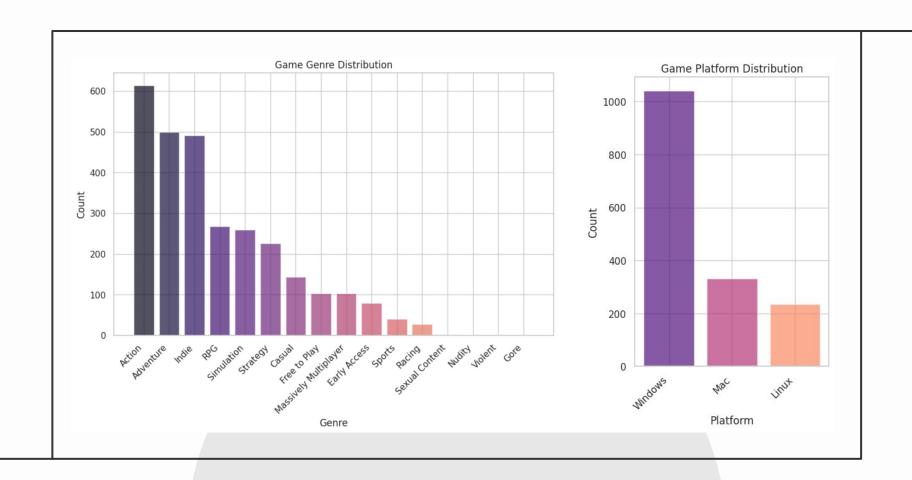
- Using ranking as an indicator of popularity
- ldentify key factors of popular games on Twitch

Twitch dataset

- Top 200 games for each month from 2016-01 to 2023-09
- 93 months of data
- Most streamed games: 7 Days to Die, Dota 2, Path of Exile, etc.
- Size: 8071 x 12

Steam dataset

- Scraped from Steam API
- Size: 1040 x 12



Preparation

- Merging Twitch and Steam datasets. For each game, there's data for every month between 2016-01 and 2023-09
- Features: age requirement, developers, price, genres, platforms, release month, release year

Size: 52498 × 49

id	color	
1	red	
2	blue	
3	green	
4	blue	

id	color_red	color_blue	color_green
1	1	0	Θ
2	0	1	Θ
3	0	0	1
4	0	1	Θ

Model 1: Classifier

Predict whether a game will be in the top 200 streamed Twitch categories for a given month

Evaluation Metric: AUC-ROC

Good for binary classification where the distribution of each class are imbalanced

HistGradientBoostingClassifier

Ensemble methods, good for large datasets Best AUC-ROC: 0.9587

Model 2: Regressor

For games that the previous classifier model said would be in the top 200, predict their specific ranking in the top 200

Evaluation Metric: RMSE

Easily comparable because it's in the same units as the target variable

HistGradientBoostingRegressor vs XGBoost

Tested both models, both are ensemble methods Best RMSE: 35.74

Let's look at some hypothetical data....

Game A



Required Age: 0

Price: \$11.99

Platforms: Windows

Genres: Adventure,

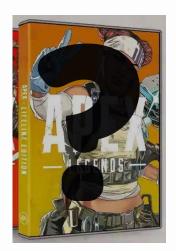
Indie, RPG

Release Month: 2024-02

Target Month: 2025-03

Won't rank!

Game B



Required Age: 0

Price: \$0.00

Platforms: Windows, Mac

Genres: Free-to-Play,

Action, Adventure, MMO

Release Month: 2024-09

Target Month: 2025-09

Will rank!

Ranked at 47

Challenges & Limitations

- Not an overly complex model
- Meant to be a supplementary tool

Next Steps

- Interactive site
- Tableau dashboard (maybe)

Thank you!