<Object>Handler <0bject> is: Electron, Fatlet, Jet, Muon, Photon, Tau, Tracklet, TruthParticle. Applies calibrations (where

appropriate) including sys. variations. Classifies particles and attaches corresponding flags to each particle for each sys. variation (HSG5 specific, e.g. 'isVHLooseElectron').

METHandler

Rebuilds the MET from calibrated

Note: "Object" is mostly for "physics

object" or "particle"

- objects, including sys. varations. Uses 'official' METRebuilder tool (which implements its own overlap

removal.)

containers.

Note: Trigger info is still not accessible in current xAODs (IIRA)

Handlers

EventInfoHandler

Holds event level info.

weight, vertex info,... Visible to Particle

e.g. run/event number, GRL pass/fail, MC event

Declares and executes all "handlers" and the "selector" **Note:** Each Handler i.e. these are plugged in to the retrieves/writes data EL work-flow through this from/to TEvent directly. class.

Controls the work flow. Defines the EL algorithm.

execute()....

AnalysisBase

- Contains the methods executed by EL, i.e. initialize(),
- Has access to the TEvent, and pass it on to the Handlers

EventSelector

- Applies event level selection. Uses 'official' overlap removal tool for resolving conflicts for object appearing in multiple
- Apart from the overlap removal, the selection is HSG5 specific.