

Below are the puzzles that lead to the meeting link. This is supposed to be *fun* (at least, in a nerd's perspective), so you're encouraged to attempt the hardest problem that you can. Both problems lead to the link, so you do not need to attempt both (but you're welcome to!) In case you do not have access to a *nix machine, I have set up an Ubuntu VM with everything you need:

IP address: 45.79.151.17

Username: guest

Password: password

For the second problem, a check program is set up in the home directory, which can be invoked as

```
$ ./check <answer>
```

This program will check if your answer is within 0.1 of the expected answer (the solution to either of the two parts of Problem 2 will work).

Of course, there are... *other* ways to get the meeting link; but if you have the technical expertise to use those methods, feel free to! By design, Problem 1 is not set up in a particularly secure manner—again, this is supposed to be *fun*!

Important: While this VM is set up so you can use it as you wish, please be mindful of other puzzle-solvers who might be using it. In particular:

1. Please do not leave your solutions in the home directory and ruin it for everyone else. Avoid writing to files. The problem is designed to be fully solvable using pipes.
2. You're not explicitly *disallowed* from trolling others (by, for instance, swapping out the message), but the SHA256 digest might make this a bit less fruitful.
3. You are, of course, free to `scp` the problem files over.

Problem Set

1. Use the `message.txt` file and any clues in the email to figure out the meeting link.

[*Hard mode:* Do this on Windows.]

2. Let $f(x) = \frac{1}{2}x^2$ with its domain restricted to \mathbb{R}_+ . Let there be four points initially located at $(0, 1)$, $(1, 0)$, $(0, -1)$, and $(-1, 0)$. A *windmill* process begins at time $t = 0$, where the points rotate clockwise at infinite speed around their center¹. As time progresses, the center of rotation moves along the curve of $f(t)$, at a speed proportional to its gradient. The four points maintain their relative distances and positions with respect to this moving center.

As they move, the rotating points sweep out an area in the Euclidean plane. At $t = \pi$, the rotation stops instantaneously. Calculate the total area covered by the points during their rotation from $t = 0$ to $t = \pi$.

[*Harder:* Now suppose the distance of each of the points from the center of rotation at time t is given by $f'(t)$. Calculate the new total area².]

[*Something to think about:* What if f was not Riemann-integrable? For example, consider the Dirichlet function $f(x) = \mathbb{1}_{\mathbb{Q}}(x)$, which is not Riemann-integrable, but has a Lebesgue integral of 0. Since the function is everywhere-discontinuous and therefore not differentiable, assume that the windmill process in this case “teleports” to each location instead. Is the original problem well-defined for this case, and if so, what is the new area? One could argue that since \mathbb{Q} is dense in \mathbb{R} , this area should be $2\pi^2$ (the area of the circle times the Lebesgue measure of the path, multiplied by 2 to account for both cases of the function); but the Lebesgue measure of (any subset of) \mathbb{Q} is 0, so one could also argue the area should be 0. What specific part(s) of this problem make this a challenge?]

¹More explicitly, the points cover the full circle instantaneously at every instant.

²Obviously, since f has a Lipschitz-continuous gradient, this problem is still well-defined. My fascination with the Hessian is widely-known at this point.

Solutions: The *intended* way

1. It is obvious that the message is encrypted; the original email failed to mention that it was with AES-256-CBC (which I later communicated). The hint in the email strongly implied that the public key that Proton uses to let you encrypt emails was the same one you should use to *decrypt* the message. From a cryptography perspective, this is strange; but this is a puzzle. The other red herring here is that the key is a PGP key, but me giving you an algorithm implies that PGP was not actually used to encrypt the message.

The remaining solution is to use `openssl` to decrypt it. This is now quite straightforward:

```
$ openssl enc -d -kfile <key file> -in encrypted.txt -aes-256-cbc 2>/dev/null
```

Aside: You were not expected to know how to use `openssl`; you were expected to know that it exists, and how to use `--help`. As a nice side-effect, all the above weirdness made this rather gippity-proof!

This gives you the following: `aHR0cHM6Ly9yeWVkaWRhLm1lL2p1c3Rhd2Vic2l0ZQo=`. From the structure of the string, and the ending `= sign`, it's very obvious that this is a base64-encoded string; as such, we can just use

```
$ base64 -d
```

to decode this. For the first time, we see a human-readable message: a URL `https://ryedida.me/justawebsite`. This is a simple page that has the text, “Yay, you made it! You know what to do next.”. It's obvious that you're supposed to open up the console—which is empty. Look at the source instead, which is a very bare HTML page: with a stunningly opaque script tag. This single, 110k character long line, when uncommented, is actually valid JavaScript! It's written in an esoteric version called JSFuck. At this point, you have two options after uncommenting the line: copy it into the browser, or use Node.

This will give you the following:

```
#pragma GCC optimize("O0")
#include <stdio.h>

#define TITLE      "You're on your own, kid"
#define HINT1      "Search deep within for the answers"
#define HINT2      "All good things take time"

#define N(a)       "%"#a"$hhn"
#define O(a,b)     "%45$"#a"d"N(b)
#define o(a)       "%100$"#a"d"
#define B(a,b,w)   o(*(a))o(*(b))o(w)N(a)
#define SS         "\n\033[2J\n%26$s";

char* fmt = O(37,2)O(78,3)/_*_____*_/O(141,4)O(77,6)O(28,7)O(251,8)O(10,
9)O(251,10)O/* | \      /\      / |*/(254,11)O(257,12)O(12,13)O(255,14)O(
141,1)O(109,/* |      |      |*/15)O(248,16)O(256,17)O(15,18)O(186,
19)O(60,20)O/* |      /\      |*/(255,21)O(11,22)O(186, 23)O(69,24)O(
246,25)O(198,/*| -      o      - |*/26)O(74,27)O(236,28)O(255,29)O(261,
30)O(251,31)O/*|      |      |*/(253,32)O(209,33)O(258,34)O(204,1)N(
1)B(6,35,25)B/*| /      |      \ |*/(7,36,25)B(8,37,25)B(9,38,25)B(10,39,
24)B(11,40,24)/*-----*/B(12,41,24)B(13,42,24)B(14,43,24)O(2,
1)O(103,30)O(251,31);

#define arg d+68,d,d+1,d+2,(scanf(d,d+58),d+68),\
d+31,d+32,d+33,d+34,d+35,\
d+36,d+37,d+38,d+39,d+10,\
d+11,d+12,d+13,d+14,d+15,\
d+16,d+17,d+18,d+19,d+20,\
d+21,d+22,d+23,d+24,d+25,\
```

```
d+26,d+27,d+28,d+29,d+30,\  
d+58,d+59,d+60,d+61,d+62,\  
d+63,d+64,d+65,d+66,d+67
```

```
volatile char d[69] __attribute__((aligned(64))) = {37,115, 0};  
  
int main() {  
    printf(fmt, arg);  
}
```

It's obvious this is C code, but it is obfuscated. Indeed, this code draws inspiration from Carlini's legendary 2020 IOCCC-winning submission³, that relies on libc abuse. We defer to their explanation for interested readers.

Aside: I'm not actually sure the `#pragma` and the alignment and `volatile` are needed, but I wanted to be as sure as I could that this worked, especially since this is well into undefined behavior territory.

That's cool, but it doesn't tell us what to do, and running the code takes input and then....does nothing except print some garbage. This is where the hints come in. The first hint (which is more of an Easter egg) is in `TITLE`, and the ASCII art gives an additional hint. The ASCII art shows a clock at midnight, and "*You're on your own, kid*" is a song from Taylor Swift's *Midnights*.

The two actual hints are clues on what to do. The first one says, "*Search deep within for the answers*". This is a message that asks you to simply print out each element of the array `d`. In testing this puzzle, I used the following:

```
for (int i = 0; i < 69; i++) {  
    printf("d[%2d] = %c,%d\n", i, d[i], d[i]);  
}
```

Add this at the end of `main`. You'll see the structure of `d`, where you'll see your input as well as *Midnights* (from the Easter egg). But you will also see the solution, the URL.

Where does the second hint, "*All good things take time*" come in? That was simply to let you know that the code taking a long time to run was intentional, and that you should just wait for it to finish.

Solutions: The *other* ways

I did mention that there are other ways to solve this: here are a couple of them:

1. Look closely at how Problem 2 is set up: once you solve it, you'd have to `ssh` into the machine and use the `check` program to get the URL. This means that this program has the URL! Once you make this realization, the hack is obvious:

```
$ strings ./check
```

The `strings` program prints out all the strings it can find in the input file. Running the above gave you the final URL directly.

2. A somewhat less straightforward alternative approach was to at least check my domain for URLs that were suspicious. The problem here is that my website uses client-side routing, so you'd have to use something like Puppeteer to scrape links. A little tedious, but it would have paid off if you did try.
3. A very easy cheat would've been to wait a bit until people solved the problem and just

```
$ cat ~/.bash_history
```

I fixed this by adding `unset HISTFILE` to the `.bashrc` file—which you could've simply removed and then waited.

³<https://www.ioccc.org/2020/carlini/index.html>