

Alternative løsninger fra Git

2018 - 1

```
class Land {
    constructor(navn, areal, folketall, toppdomene) {
        this.navn = navn;
this.areal = areal;
         this.folketall = folketall;
         this.toppdomene = toppdomene;
    getDensity() {
         return `${(this.folketall / this.areal).toFixed(2)} innbyggere pr. km²`;
}
let Norge = new Land("Norge", 328899, 5385000, ".no");
let Sverige = new Land("Sverige", 449964, 9455000, ".se");
let Russland = new Land("Russland", 17075400, 143989000, ".ru");
let Kina = new Land("Kina", 9596960, 1409517000, ".cn");
let land = [Norge, Sverige, Russland, Kina];
land.map(land => {
     let info = document.createElement('p');
    info.innerText += `\$\{land.navn\} \ (\$\{land.toppdomene\}) \ har \ \$\{land.folketall\}
                         innbyggere og et areal på {\angle m^2. } {\angle m^2. } {\angle m^2. }
    document.body.appendChild(info);
function domeneTilLand(domenenavn) {
    let x = land.find(land => land.toppdomene === domenenavn);
    return x ? x.navn : "Fant ikke landet";
console.log(domeneTilLand(".no")); // Norge
```

2018 - 2

Index

```
class ScoreCounter extends Component {
  scores: Score[] = [];
  render() {
    return(
      <Card title={'ScoreBoard'}>
        <Row>
         <Column><b>Spiller</b></Column>
          <Column><b>Poeng</b></Column>
         <Column></Column>
        </Row>
      { this.scores.map((score) => (
         <Row key={score.id}>
           <Column>{score.name}</Column>
            <Column>{score.score}</Column>
            <Column><Button.Success onClick={() => this.updateScore(score.id)}>
                   </Button.Success>
            </Column>
          </Row>
        </>
      ))}
```

```
<Button.Light onClick={() => this.reset()}>Nullstill</Button.Light>
      </Card>
      </>
    )
 }
  updateScore(id: number) {
   scoreService.updateScore((this.scores.find((score) => (score.id === id))).score+1,id)
    .then(() => \{this.mounted()\})
    .catch((error) => {console.error(error)});
  reset(){
   scoreService.resetScore()
    .then(() => \{this.mounted()\})
    .catch((error) => {console.error(error)});
  }
  mounted() {
   scoreService.getScores()
    .then((scores) => {this.scores = scores; this.forceUpdate()})
.catch((error) => {console.error(error)});
}
ReactDOM.render(
  <div>
    <HashRouter>
      <div>
       <Route exact path="/" render={() => <ScoreCounter />} />
      </div>
    </HashRouter>
  </div>,
  document.getElementById('root')
```

services

```
import { pool } from './mysql-pool';
export class Score {
  id: number = 0;
name: string = '';
  score: number = 0;
}
class ScoreService {
  getScores(){
    return new Promise<Score[]>((resolve, reject) => {
  pool.query('SELECT * FROM Scores', (err, rows) => {
        if(err) reject(err);
         else resolve(rows);
       });
    });
  updateScore(score: number, id: number){
  return new Promise<void>((resolve, reject) => {
      pool.query('UPDATE Scores SET score = ? WHERE id = ?', [score, id], (err, rows) =>
      {
         if(err) reject(err);
         else resolve();
      });
 });
});
    return new Promise<void>((resolve, reject) => {
       pool.query('UPDATE Scores SET score = 0', (err, rows) => \{
         if(err) reject(err);
         else resolve();
       });
    });
export let scoreService = new ScoreService();
```

```
class ShoppingList extends Component {
  list: List[] = [];
  render() {
    return (
      <Card title={'Shopping List'}>
        <Row>
          <Column>Varenavn</Column>
          <Column>Antall</Column>
          <Column>Plukket opp</Column>
            <Column>Slett</Column>
        </Row>
          this.list.map(list =>
              <Row key={list.id}>
                <Column>
                  {list.name}
                </Column>
                <Column>
                  {list.count}
                </Column>
                <Column>
                 {list.collected ? 'Ja' : <Button.Success onClick={() =>
                    this.collect(list.id)}>Plukk opp</Button.Success>}
                </Column>
                { list.collected ?
                  <Column>
                    <Button.Danger onClick={() => this.delete(list.id)}>X</Button.Danger>
                  </Column> : <Column></Column>
              </Row>
          </Card>
          <br />
          <NewItem />
   );
 }
  delete(id: number) {
   shoppingService.deleteItem(id)
    .then(() \Rightarrow history.go(0));
  collect(id: number) {
   shoppingService.collectItem(id)
    .then(() \Rightarrow history.go(0));
 mounted() {
    shoppingService.getList().then(list => this.list = list);
class NewItem extends Component {
  list = new List();
  render() {
    return (
        <Card title={'Legg til ny vare'}>
              <Form.Label>Navn:</Form.Label>
              <Form.Input type="text" value={this.list.name} onChange={(e) =>
                         this.list.name = e.target.value} />
              <Form.Label>Antall:<Form.Input type="number" value={this.list.count} onChange={(e) =>
                         this.list.count = parseInt(e.target.value)} />
              <br />
            <Button.Success onClick={() => this.add(this.list)}>Legg til</Button.Success>
        </Card>
      </>
   );
  }
  add(x: List) {
    shoppingService.addItem(x).then(() => {
      history.go(0);
```

```
});
ReactDOM.render(
  <div>
    <Alert />
    <HashRouter>
      <div>
        <Route exact path="/" component={ShoppingList} />
      </div>
    </HashRouter>
  </div>,
  document.getElementById('root')
//services
import { pool } from './mysql-pool';
export class List {
 id: number = 0;
name: string = '';
 count: number = 0;
 collected: boolean = false;
class ShoppingService {
  getList() {
    return new Promise<List[]>((resolve, reject) => {
  pool.query('SELECT * FROM ShoppingList', (err, result) => {
        if (err) reject(err);
        else resolve(result);
      });
   });
  addItem(x: List) {
    return new Promise<List>((resolve, reject) => {
      pool.query('INSERT INTO ShoppingList (name,count,collected) VALUES (?,?,?)',
      [x.name, x.count, false], (err, result) => {
  if (err) return reject(err);
        resolve(result);
      });
   });
  collectItem(id: number) {
    return new Promise<number>((resolve, reject) => {
      {\tt pool.query('UPDATE\ ShoppingList\ SET\ collected=?\ WHERE\ id=?',\ [true,\ id],}
      (err, result) => {
  if (err) return reject(err);
         resolve(result);
      });
   });
  deleteItem(id: number) {
  return new Promise<number>((resolve, reject) => {
      pool.query('DELETE FROM ShoppingList WHERE id=?', [id], (err, result) => {
        if (err) return reject(err);
         resolve(result);
      });
   });
  }
}
export let shoppingService = new ShoppingService();
```

```
circumference() {
   return (2 * Math.PI * this.radius).toFixed(2);
        rad() {
               return (this.radius).toFixed(2);
// Example Circles
 let exampleBtn = document.createElement("button");
        exampleBtn.innerHTML = "Create Example Circles";
document.body.appendChild(exampleBtn);
let exampleInfo = document.createElement("p");
        exampleInfo.id = "exampleInfo";
document.body.appendChild(exampleInfo);
exampleBtn.onclick = () \Rightarrow {
          let exampleCircle1 = new Circle();
         let exampleCircle2 = new Circle(2, "blue");
         document.getElementById("exampleInfo").innerText = `Circle 1:
         Radius: {\text{exampleCircle1.rad()}} \mid Area: {\text{exampleCircle1.area()}} \mid
         Circumference: ${exampleCircle1.circumference()} | Color: ${exampleCircle1.color}
         Radius: ${exampleCircle2.rad()} | Area: ${exampleCircle2.area()} |
         \label{lem:circumference} \textbf{Circumference()} \ | \ \textbf{Color: $\{exampleCircle2.color\}}
}
// Custom Circles
 let circleInfo = document.createElement('p');
circleInfo.innerHTML = "
circleInfo.id = "circleInfo";
 let radiusinput = document.createElement('input');
 radiusinput.type = "number";
 radiusinput.id = "radiusInput";
 radiusinput.placeholder = "Enter radius";
{\tt document.body.appendChild(radiusinput);}
let colorinput = document.createElement('input');
colorinput.type = "text";
colorinput.id = "colorInput";
colorinput.placeholder = "Enter color";
document.body.appendChild(colorinput);
let circleBtn = document.createElement('button');
circleBtn.innerHTML = "Create Circle"
circleBtn.onclick = () => {
         let radius = parseInt(document.getElementById("radiusInput").value);
         let color = document.getElementById("colorInput").value;
         let circle1 = new Circle(radius, color);
         console.log(circle1)
         \label{lem:commutation} \\ \mbox{document.getElementById("circleInfo").innerText += `Radius: $\{circle1.rad()\} \ | \ \\ \mbox{document.getElement.getBut().innerText += `Radius: $\{circle1.rad()\} \ | \ \\ \mbox{document.getBut().innerText += `Radius: $\{circle1.rad()\} \ | \ \\ \mbox{docume
         Area: ${circle1.area()} | Circumference: ${circle1.circumference()} |
         Color: ${circle1.color}
}
document.body.appendChild(circleBtn);
document.body.appendChild(circleInfo);
// Cube
        constructor(circle) {
               let area = circle.area();
                this.side = Math.sqrt(area / 6);
       }
}
let cubeCircle = new Circle(4)
let cube = new Cube(cubeCircle);
console.log(cube);
```

```
class Piece {
     constructor(x, y, color) {
// alphabet from a to h
           let alphabet = ["A", "B", "C", "D", "E", "F", "G", "H"];
          this.y = y;
          this.position = alphabet[x] + (y+1)
         this.color = color;
}
// Chess pieces
class Pawn extends Piece {
   constructor(x, y, color) {
         super(x, y, color);
this.type = "pawn";
class Rook extends Piece {
     constructor(x, y, color) {
         super(x, y, color);
this.type = "rook";
class Knight extends Piece {
     constructor(x, y, color) {
         super(x, y, color);
this.type = "knight";
    }
class Bishop extends Piece {
     constructor(x, y, color) {
         super(x, y, color);
         this.type = "bishop";
}
class Queen extends Piece {
     constructor(x, y, color) {
       super(x, y, color);
         this.type = "queen";
    }
class King extends Piece {
    constructor(x, y, color) {
        super(x, y, color);
this.type = "king";
    }
}
// create a chess board
let chessBoard = [];
for (let i = 0; i < 8; i++) {
     chessBoard[i] = [];
for (let j = 0; j < 8; j++) {
          chessBoard[i][j] = null;
}
// create chess pieces starting position
chessBoard[0][2] = new Bishop(2, 0, "white");
chessBoard[0][3] = new Queen(3, 0, "white");
chessBoard[0][4] = new King(4, 0, "white");
chessBoard[0][5] = new Bishop(5, 0, "white");
chessBoard[0][6] = new Knight(6, 0, "white");
chessBoard[0][7] = new \ Rook(7, \ 0, \ "white");
for (let i = 0; i < 8; i++) {
    chessBoard[1][i] = new Pawn(i, 1, "white");</pre>
chessBoard[7][0] = new Rook(0, 7, "black");
chessBoard[7][1] = new Knight(1, 7, "black");
chessBoard[7][2] = new Bishop(2, 7, "black");
chessBoard[7][3] = new Queen(3, 7, "black");
chessBoard[7][4] = new King(4, 7, "black");
chessBoard[7][5] = new Bishop(5, 7, "black");
chessBoard[7][6] = new Knight(6, 7, "black");
chessBoard[7][7] = new Rook(7, 7, "black");
for (let i = 0; i < 8; i++) {
     chessBoard[6][i] = new Pawn(i, 6, "black");
console.table(chessBoard)
```

```
const history = createHashHistory();
// Use history.push(...) to programmatically change path,
//for instance after successfully saving a show
class ShowList extends Component {
  shows: Show[] = [];
  ratings: Rating[] = [];
search: string = '';
  render() {
    return (
      <>
      <Card title="Barne-TV Programmer">
      <Button.Success onClick={() => history.push('/create')}>
        Legg til program
      </Button.Success>
      <br />
      <Form.Label>Søk</Form.Label>
      <Form.Input type="text" value={this.search} onChange={(event) =>
(this.search = event.target.value)}/>
      <br /><br />
      {this.shows
      .filter((show) => (show.title.toLowerCase().includes(this.search.toLowerCase())))
      .map((show) => (
             <Card title={show.title} key={show.id}>
               <Row>
                <Column>{show.description}</Column>
                 </Row>
               <Row>
                 <Column>Terningkast: {''}
                   \{\ \text{this.ratings}
                     .filter((showRating) => (showRating.showId === show.id))
                     reduce((average, showRating, index, ratings) =>
(average + showRating.rating / ratings.length), 0).toFixed(2)
                 </Column>
                 <Column>
                   Gi terningkast <br />
                   { [1,2,3,4,5,6].map((rates)=>(
                     <img key={rates}</pre>
src={rates+'.png'} width={'60vh'} style={{cursor:'pointer'}} onClick={() =>
this.rate(rates, show.id)}/>
                  ))
                  }
{' '}
                </Column>
               </Row>
               <Row>
                 <Column>
                  <Button.Light onClick={() =>
history.push('/shows/' + show.id)}>Rediger</Button.Light>
                </Column>
              </Row>
             </Card>
            <br />
            </>
          ))}
      </Card>
      </>
    );
  rate(rating: number,showId: number){
    showService
    .addRating(rating, showId)
    .then(() => {this.mounted()});
  mounted() {
    showService
    .getShows()
    .then((shows) => (this.shows = shows))
    .catch(err => console.error(err));
    .getRatings()
     .then((rating) => (this.ratings = rating))
     .catch(err => console.error(err));
}
class ShowCreate extends Component {
```

```
show: Show = new Show();
     render(){
         return(
              <Card title="Legg til program">
                       <Form.Label>Tittel/Form.Label>
                       <Form.Input type="text" value={this.show.title} onChange={(event) =>
 (this.show.title = event.target.value)} />
                      <Form.Label>Beskrivelse</porm.Label>
<Form.Input type="text" value={this.show.description} onChange={(event) =>
 (this.show.description = event.target.value)} />
                       <Row>
                           <Column>
                                <Button.Success onClick={() => this.add()}>Legg til/Button.Success>
                                < Button. Danger \ on Click = \{() \implies history.push('/')\} > Avbryt < / Button. Danger > ('/') > Avbryt < (Button. Danger) > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/') > ('/
                           </Column>
                      </Row>
              </Card>
              </>
        )
     add() {
          .createShow(this.show)
          .\,then(() \,=> \,history.push('/'))
          .catch(err => console.error(err));
}
class ShowEdit extends Component<{ match: { params: { id: number } } } \} } {
    show: Show = new Show();
     render(){
         return(
              <Card title="Rediger program">
                       <Form.Label>Tittel</Form.Label>
                      <Form.Input type="text" value={this.show.title} onChange={(event) =>
 (this.show.title = event.target.value)} />
                      <Form.Label>Beskrivelse</Form.Label>
<Form.Input type="text" value={this.show.description} onChange={(event) =>
 (this.show.description = event.target.value)} />
                       <Row>
                           <Column>
                                <Button.Success onClick={() => this.edit()}>Lagre
                                <Button.Light onClick={() => history.push('/')}>Avbryt</Button.Light>
                               <Button.Danger onClick={() => this.handleDelete()}>Slett</Button.Danger>
                           </Column>
                      </Row>
              </Card>
             </>
        )
     handleDelete() {
          { confirm('Vil du slette programmet?') ?
              \verb|showService.deleteShow(this.show.id)|\\
             .then(() => history.push('/'))
.catch(err => console.error(err))
           : console.log('cancel');
    }
     edit() {
         showService.updateShow(this.show)
          .\,then(() => \,history.push('/'))\\
          .catch(err => console.error(err));
           .getShow(this.props.match.params.id)
          .then((show) => (this.show = show))
          .catch(err => console.error(err));
 ReactDOM.render(
     <div>
         <Alert />
          <HashRouter>
```

```
<Route exact path="/" component={ShowList} />
        <Route exact path="/shows/:id" component={ShowEdit} />
<Route exact path="/create" component={ShowCreate} />
      </div>
    </HashRouter>
  </div>,
  document.getElementById('root')
//services
import { powerMonitor } from 'electron';
import { pool } from './mysql-pool';
export class Show {
 id: number = 0;
title: string = '';
 description: string = '';
export class Rating {
 rating: number = 0;
 showId: number = 0;
class ShowService {
 getShows() {
    return new Promise<Show[]>((resolve, reject) => {
    \verb"pool.query('SELECT * FROM Shows', (error, results) => \{
      if (error) return reject(error);
      resolve(results);
 }
});
}
      });
  getShow(id: number) {
    return new Promise<Show>((resolve, reject) => {
pool.query('SELECT * FROM Shows WHERE id=?', [id], (error, results) => {
      if (error) return reject(error);
      resolve(results[0]);
   });});
  updateShow(show: Show) {
    return new Promise((resolve, reject) => {
      pool.query(
        'UPDATE Shows SET title=?, description=? WHERE id=?',
        [show.title, show.description, show.id],
        (error, results) => {
          if (error) return reject(error);
          resolve(results);
        });
   });
  createShow(show: Show) {
    return new Promise<Show>((resolve, reject) => {
    pool.query(
       'INSERT INTO Shows (title, description, id) VALUES (?, ?, ?)',
      [show.title, show.description, show.id],
      (error,results) => {
       if (error) return reject(error);
        resolve(results);
      });
   });
  deleteShow(id: number) {
    return new Promise((resolve, reject) => {
      pool.query('DELETE FROM Shows WHERE id=?', [id], (error,results) => {
        pool.query('DELETE FROM ShowRatings WHERE showId=?', [id], (error,results) => {
          if (error) return reject(error);
          resolve(results);
          });
        if (error) return reject(error);
        resolve(results);
      });
 });
}
    return new Promise<Rating[]>((resolve, reject) => {
    \verb"pool.query('SELECT rating, showId FROM ShowRatings', (error, results) => \{
      if (error) return reject(error);
```

```
resolve(results);
})));
}

addRating(rating: number, showId: number) {
  return new Promise<void>((resolve, reject) => {
    pool.query(
        'INSERT INTO ShowRatings (rating, showId) VALUES (?, ?)',
        [rating, showId],
        (error) => {
        if (error) return reject(error);

        resolve();
      }
    )));
}

export let showService = new ShowService();
```

```
class Kjoretoy {
    constructor(makshastighet, kjorelengde) {
       this.makshastighet = makshastighet;
        this.kjorelengde = kjorelengde;
}
let kjoretoy1 = new Kjoretoy(120, 150);
document.body.innerText += `Kjøretøy 1: Makshastighet: ${kjoretoy1.makshastighet} km/t |
Kjørelengde: ${kjoretoy1.kjorelengde} km \n\n`;
class Buss extends Kjoretoy {
    constructor({\tt makshastighet}, \ {\tt kjorelengde}, \ {\tt makspassasjerer}) \ \{
        super(makshastighet, kjorelengde);
        this.makspassasjerer = makspassasjerer;
    sjekkAntall(antallpassasjerer) {
        if (antallpassasjerer > this.makspassasjerer) {
            return false;
        return true;
    leiePris(){
let buss1 = new Buss(90, 200, 65);
document.body.innerText += `Buss 1: Makshastighet: ${buss1.makshastighet} km/t |
Kjørelengde: ${buss1.kjorelengde} km | Maks passasjerer: ${buss1.makspassasjerer} \n\n`;
let checkInp = document.createElement('input');
checkInp.type = "number";
checkInp.id = "antallpassasjerer";
checkInp.placeholder = "Enter number of passengers";
document.body.appendChild(checkInp);
let checkBtn = document.createElement("button");
    checkBtn.innerHTML = "Check if buss can hold passengers";
document.body.appendChild(checkBtn);
let checkInfo = document.createElement("p");
    checkInfo.id = "checkInfo";
document.body.appendChild(checkInfo);
    checkBtn.onclick = () => {
        {\tt let\ antall passas jerer=document.getElementById("antall passas jerer").value;}
        if (buss1.sjekkAntall(antallpassasjerer)) {
            checkInfo.innerText += `Buss 1 can hold ${antallpassasjerer} passengers.
n^;
        else {
           checkInfo.innerText += `Buss 1 cannot hold ${antallpassasjerer} passengers.
\n\n`;
        }
    }
```

```
class ChatList extends Component {
  chatRooms: ChatRoom[] = [];
  newChatRoom: ChatRoom = new ChatRoom();
  search: string = '';
  render() {
    return(
        <Card title="Chat Rooms">
           <Form.Label>Søk
          <Form.Input type="text" value={this.search} onChange={(event) =>
 (this.search = event.target.value)}/>
          <br /><br />
          {this.chatRooms
           .filter((chatRoom) => (chatRoom.title.toLowerCase().
includes(this.search.toLowerCase())))
          .map((chatRoom) => (
              <Card title={chatRoom.title} key={chatRoom.id}>
                 <Row>
                  <Column>{chatRoom.description}</Column>
                 </Row>
                   <Column>
                    <Button.Light onClick={() =>
history.push('/chat/' + chatRoom.id)}>Gå til chat</Button.Light> {' '}
                    <Button.Danger onClick={()=>
this.delete(chatRoom.id)}>Slett Chat</Button.Danger>
                  </Column>
                </Row>
               </Card>
              <br />
              </>
              ))}
        </Card>
        <Card title="Nytt rom">
          <Form.Label>Tittel</Form.Label>
          <Form.Input type="text" value={this.newChatRoom.title} onChange={(event) =>
 (this.newChatRoom.title = event.target.value)}/>
          <Form.Label>Beskrivelse//Form.Label>
           <Form.Input type="text" value={this.newChatRoom.description}</pre>
onChange={(event) => (this.newChatRoom.description = event.target.value)}/>
           <br />
          <Button.Success onClick={() => this.add()}>Legg til/Button.Success>
        </Card>
      </>
    \verb|chatService.createChatRoom(this.newChatRoom)|\\
    .then(() => this.mounted())
.catch(err => console.error(err));
  delete(id: number){
    chatService.deleteChatRoom(id)
     .then(() => this.mounted())
     .catch(err => console.error(err));
   chatService.getChatRooms()
     .then(chatRooms => this.chatRooms = chatRooms)
     .catch(err => console.error(err));
}
class ChatDetails extends Component<{ match: { params: { id: number } } }> {
  chatRoom: ChatRoom = new ChatRoom();
  messages: ChatMessage[] = [];
  newMessage: ChatMessage = new ChatMessage();
  render() {
    return(
```

```
<Card title={this.chatRoom.title}>
             <Column>{this.chatRoom.description}</Column>
             { this.messages.map((messsages) =>
               <Row><Column>{'>'} {messsages.text}</Column></Row>
              )
            }
          </Row>
        </Card>
        <br />
        <Card title="Melding">
          <Form.Input type="text" value={this.newMessage.text} onChange={(event) =>
(this.newMessage.text = event.target.value)}/>
          <Button.Success onClick={() => this.addMessage()}>SendButton.Success>
        </Card>
        <Button.Light onClick={() => history.push('/')}>Tilbake/Button.Light>
      </>
    )
  addMessage(){
    console.log(this.newMessage)
    chatService
    . {\tt addMessage(this.newMessage.text,\ this.chatRoom.id)}
    .then(() => this.mounted())
    .catch(err => console.error(err));
  mounted(){
    \verb|chatService.getChatRoom(this.props.match.params.id)|\\
    .then(chatRoom => this.chatRoom = chatRoom)
    .catch(err => console.error(err));
    chatService.getMessages(this.props.match.params.id)
    .then(messages => this.messages = messages)
    .catch(err => console.error(err));
}
ReactDOM.render(
  <div>
    <HashRouter>
      <div>
        <Route exact path="/" component={ChatList} />
        <Route path="/chat/:id" component={ChatDetails} />
      </div>
    </HashRouter>
  </div>,
  document.getElementById('root')
);
//services
import { pool } from './mysql-pool';
export class ChatRoom {
 id: number = 0;
title: string = '';
  description: string = '';
export class ChatMessage\ \{
  text: string = '';
  chatRoomId: number = 0;
}
class ChatService {
    return new Promise<ChatRoom[]>((resolve, reject) => {
  pool.query('SELECT * FROM ChatRooms', (error, results) => {
        if (error) return reject(error);
        resolve(results);
      });
   });
  getChatRoom(id: number) {
    return new Promise<ChatRoom>((resolve, reject) => {
    pool.query('SELECT * FROM ChatRooms WHERE id=?', [id], (error, results) => {
      if (error) return reject(error);
      resolve(results[0]);
    });
    });
  }
```

```
createChatRoom(chat: ChatRoom) {
    return new Promise<void>((resolve, reject) => {
      pool.query(
        'INSERT INTO ChatRooms (title, description, id) VALUES (?, ?, ?)',
        [chat.title, chat.description, chat.id],
        (error) => {
         if (error) return reject(error);
          resolve();
 });
}
       });
  deleteChatRoom(id: number) {
    return new Promise((resolve, reject) => {
      pool.query('DELETE FROM ChatRooms WHERE id=?', [id], (error,results) => {
        pool.query('DELETE FROM Messages WHERE chatRoomId=?', [id], (error,results) => {
         if (error) return reject(error);
          resolve(results);
        });
        if (error) return reject(error);
        resolve(results);
      });
   });
  getMessages(chatRoomId: number) {
    return new Promise<ChatMessage[]>((resolve, reject) =>{
      pool.query('SELECT * FROM Messages WHERE chatRoomId=?', [chatRoomId],
(error, results) => {
       if (error) return reject(error);
        resolve(results);
 }
});
}
      });
  addMessage(message: string, chatRoomId: number) {
    return new Promise<void>((resolve, reject) => {
      pool.query(
  'INSERT INTO Messages (text, chatRoomId) VALUES (?, ?)',
        [message, chatRoomId],
        (error) => {
         if (error) return reject(error);
          resolve();
       });
   });
  }
}
export let chatService = new ChatService();
```

items og cart

```
// Services
import { pool } from './mysql-pool';
import { crashReporter } from 'electron';
class Item {
 id: number = 0;
  name: string = '';
  description: string = '';
  price: number = 0;
 count: number = 0;
}
class Cart {
 id: number = 0;
  itemId: number = 0;
 itemCount: number = 0;
class Items {
    return new Promise<Item[]>((resolve,reject ) => {
      pool.query('SELECT * FROM Items', (error,results) => {
       if (error) return reject(error);
        resolve(results);
```

```
})
}
class Orders {
   addItem(itemId: number, itemCount: number){
     return\ new\ Promise < Cart > ((resolve, reject\ )\ =>\ \{
      pool.query('INSERT INTO Orders (itemId, itemCount) VALUES (?, ?)',
 [itemId,itemCount], (error,results) => {
    if (error) return reject(error);
         resolve(results);
      })
    });
  }
   removeItem(id: number){
     return new Promise<Cart[]>((resolve,reject ) => {
       pool.query('DELETE FROM Orders WHERE itemId=?', [id], (error,results) => {
         if (error) return reject(error);
         resolve(results);
      })
  })
   getOrders(){
    return new Promise<Cart[]>((resolve,reject ) => {
    pool.query('SELECT * FROM Orders', (error,results) => {
        if (error) return reject(error);
         resolve(results);
 })
      })
   emptyOrders() {
     return new Promise<Cart[]>((resolve,reject ) => {
      pool.query('DELETE FROM Orders', (error,results) => {
  if (error) return reject(error);
         resolve(results);
      })
    })
  }
 let itemService = new Items();
 let cartService = new Orders();
const\ history = create Hash History();\ //\ Use\ history.push(\dots)\ to\ programmatically\ change\ path,\ for\ instance\ after\ successfully\ saving
class Menu extends Component {
       <NavBar brand="StudAdm">
        <NavBar.Link to="/items">Items</NavBar.Link>
         <NavBar.Link to="/cart">Shopping Cart</NavBar.Link>
       </NavBar>
    );
class Home extends Component {
   render() {
    return <Card title="Welcome to the shop">
      Check out our items and add them to your cart.
       </Card>;
}
class ItemList extends Component {
  items: Item[] = [];
   orders: Cart[] = [];
   render() {
     return(
         <Card title="Items">
            <Column><b>Item</b></Column>
             <Column><b>Added/Available</b></Column>
            <Column></Column>
           </Row>
```

```
{this.items.map((item => (
             <Row key={item.id}>
               <Column>
                 <Row>{item.name}</Row>
                 <Row><i>{item.description}</i></Row>
               <Column>
               {this.orders.filter(order => order.itemId === item.id).
reduce((count, current) => count + current.itemCount, 0)
               {item.count}
               </Column>
               <Column><Button.Success onClick={() => this.add(item.id)}>
Add to cart </Button.Success></Column>
             </Row>
           </>
         )))}
       </Card>
     </>
   )
 add(itemId: number){
   cartService.addItem(itemId, 1)
.then(() => {this.mounted()})
   .catch(err => console.error(err))
 mounted(){
   cartService.getOrders()
    .then(orders => {this.orders = orders})
    .catch(err => console.error(err))
   itemService.getItems()
   .then(items => {this.items = items})
    .catch(err => console.error(err))
 }
class ShoppingCart extends Component {
 cart: Cart[] = [];
 items: Item[] = [];
  render() {
   return(
       <Card title="Shopping Cart">
         <Row>
           <Column><b>Name</b></Column>
           <Column><b>Price per item</b></Column>
           <Column><b>Count</b></Column>
           <Column><b>Sum</b></Column>
           <Column></Column>
         </Row>
         {this.items.map((item) => (}
           <>
           { this.cart.filter(cart => cart.itemId === item.id).reduce
((count, current) => count + current.itemCount, 0) > 0 &&
            <Row key={item.id}>
               <Column>{item.name}</Column>
               <Column>{item.price} kr</Column>
               <Column>{this.cart.filter(cart => cart.itemId === item.id).
reduce((count, \ cart) \ \text{=> } \ count \ + \ cart.itemCount, \ \theta)\} < / Column>
               <Column>{this.cart.filter(cart => cart.itemId === item.id).
</Button.Light></Column>
             </Row>
           }
          </>
         ))}
          <Row>
           <Column><b>Sum</b></Column>
           <Column></Column>
           <Column></Column>
           <Column><b>{this.cart.reduce((count, cart) => count +
this.items[cart.itemId-1].price, 0)} kr</b></Column>
           <Column></Column>
           {/* {console.log(this.cart.map((cart) => this.items[cart.itemId-1]))} */}
         </Row>
        </Card>
       <Button.Danger onClick={()=>this.empty()}>Empty Cart</Button.Danger>
     </>
```

```
remove(id: number){
     cartService.removeItem(id)
     .then(() => {this.mounted()})
      .catch(err => console.error(err))
   empty(){
    cartService.emptyOrders()
     .then(() => {this.mounted()})
.catch(err => console.error(err))
  mounted(){
     itemService.getItems()
     .then(items => {this.items = items})
.catch(err => console.error(err))
     cartService.getOrders()
.then(orders => {this.cart = orders})
.catch(err => console.error(err))
ReactDOM.render(
  <div>
      <HashRouter>
        <div>
           <Menu />
          <Route exact path="/" component={Home} />
<Route exact path="/items" component={ItemList} />
<Route exact path="/cart" component={ShoppingCart} />
        </div>
     </HashRouter>
   </div>,
  document.getElementById('root')
);
```