

Yasmany Santalla Pereda



Date of birth: 19/09/1988

Nationality: Cuban

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Profile

Ability to assimilate knowledge quickly and efficiently
Proven ability to communicate and knowledge share within and across team(s)
Excellent time management skills, Strong communication skills, ability to support multiple projects, and effectively manage a large volume of work
Excellent problem solving skills with strong attention to detail
Advanced knowledge about analysis and design of algorithms
Experienced in object-oriented programming and design patterns
Passion for designing reliable, high performance, and scalable software platforms
Big interest in Microservices Architecture and Real Time Applications
Technically proficient in common cloud service-oriented platforms (e.g. AWS)

WORK EXPERIENCE

Senior Backend Developer, Multicuba Inc, EEUU (2017-current)

(Remote Job from Cuba):

Development a Delivery Platform.

Senior Frontend Developer, Ages Inc, EEUU (2017-2020)

(Remote Job from Cuba):

Development a RFx Management Module at eSourBuy application to Buy Power Inc, Barcelona, España

Development a Sourcing Module at eSourBuy application to Buy Power Inc, Barcelona, España

Development a Scenario Structure Module at eSourBuy application to Buy Power Inc, Barcelona, España

Design and development of a the Payment Portal web application to Newit Inc, Chile

Software Development Engineer, Universidad de Pinar del Río (UPR), Pinar del Río, Cuba (2012-2020)

Design, development and deployment of several web applications
Design, development and deployment of the application, "Virtual Community of Forest Resources for Latin America and the Caribbean sponsored by the FAO-Fleg Project"

(2019-2020)

Senior Software Development Engineer, Boukker Technologies, Inc Montreal Canada

(Remote Job from Cuba):

Migrating a monolithic application to microservices architecture
Contributions to boukker-v1

(2017)

Full Stack Developer, Mexico

(Remote Job from Cuba):

Design and development of a the application "System for the Evaluation of Attention and Concentration (SEMEAT)"

EDUCATION

2007 - 2012

Engineer Degree of Compute Science, Universidad de Ciencias Informáticas (UCI)

SKILLS

Programming Languages: Golang, Javascript/Typescript, Bash

Analysis and design of algorithms: Strings Algorithms, Data Structures, Dynamic Programming, Functional Programing and Object Oriented Programing

Technologies: Scrum-Agile, Jira, Linux, Git, CD/CI, Docker, Kubernetes, Amazon Web Services (AWS-CLI), Redis, Postgresql, MySQL, SQLite, MongoDB, Expressjs, Nestjs, MEAN, REST, swagger, gRPC, GraphQL, RabbitMQ, Nats, Prisma, Firebase, Angular, HTML5, CSS3, Sass, Bootstrap, Material Design

LANGUAGES

Spanish: Native

English: Professional

EVENTS

2nd Provincial Event of Free Software. UPR, Cuba 2012

Programming Pascal Cup. UCI, Cuba 2010, 2011

ACM-ICPC competitive programming tournaments. UCI, Cuba 2011

COURSES

Computer and Network Architectures. UPR, Cuba 2019

Advanced databases. UPR, Cuba 2019

Software Engineering. UPR, Cuba 2019

Intelligent Computer Systems. UPR, Cuba 2019

Discrete Mathematics / Computational Mathematics. UPR, Cuba 2019

Course of Applied Informatics. UPR, Cuba 2015

Migration of network services to free software. UPR, Cuba 2014

Advanced Administration in GNU Linux. UCI, Cuba 2013