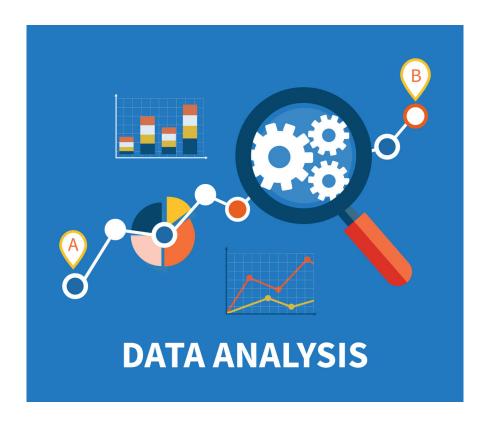


DATA ANALYSIS - SCIENTIFIC COMPUTING

Practical Tutorial 3 - Subspace Iteration Methods

Freshman Year, Computer Science Department



Issam Habibi Younes Saoudi Hamza Mouddene

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Face Recognition

Question 01

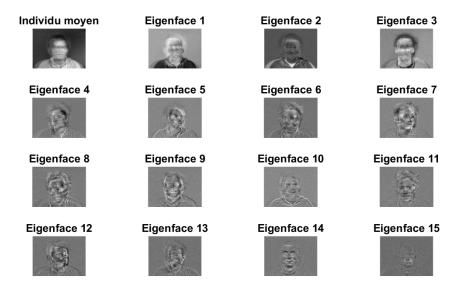


Figure 1.1: Generating Eigenfaces from the the learning images.

These are our principal components from which we will recover our data which is of course the human

These Eigenfaces are the result of centering our vectored images then computing the eigenpairs of $\Sigma_2 = \frac{1}{n} \cdot X_c \cdot X_c^T$ instead of $\Sigma = \frac{1}{n} \cdot X_c^T \cdot X_c$ because of the latter's huge dimensions. Thankfully, we can extract Σ 's eigenpairs from Σ_2 through the formula: $X_c^T \cdot Y$, $\forall Y$ eigenvector of Σ_2 .

Question 02

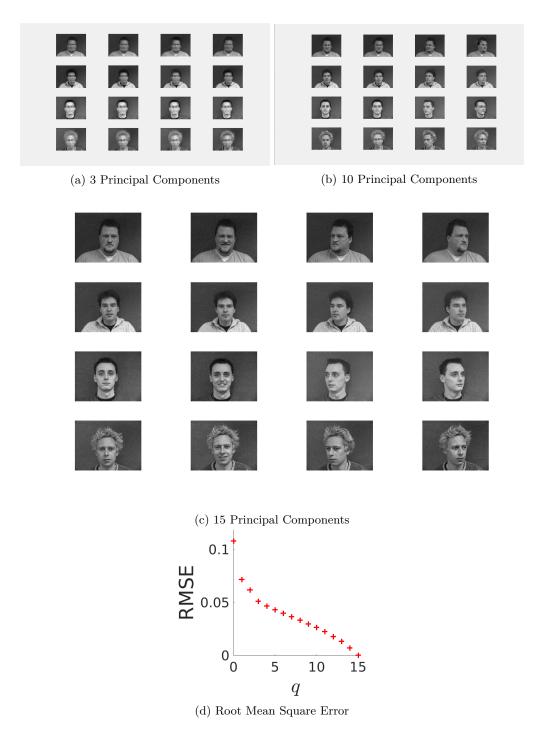
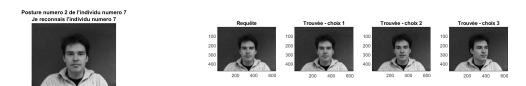


Figure 1.2: Trying to recover the human faces using a variable number of Principal Components

It is quite apparent on Figure (d) how the RMSE between the original images and the reconstructed ones

declines rapidly (eventually reaching 0) the more Principal Components we take into consideration, which can also be seen from the satisfying clarity of the images when using 15 Principal Components.

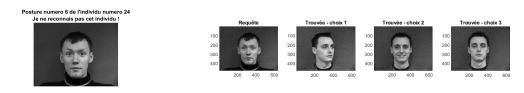
Questions 03 and 04



(a) Successful Face Recognition

(b) Detection of other Postures

Figure 1.3: A face from the learning set



(a) Failed Face Recognition

(b) Inability to detect other Postures (Confusion with other faces)

Figure 1.4: A face from the testing set

Figure 1.5: Trying to recognize a set of faces from a set of learning data

The Matlab script for this part tries to implement face recognition using the algorithm of the \mathbf{k} -nearest neighbors.

This however is not always successful as it succeeds in recognizing faces from the learning set but not from the test set (This will be improved further down). It nonetheless detects the closest faces and postures efficiently as we can clearly see some resemblance even in Figure (d).

Question 05

Algorithm 1 k-Nearest Neighbors

Input: $Data_A$ and $Label_A$, the sets of data and learning labels as well as $Data_T$ the testing set.

- 1. Let there be $I_{test} \in Data_T$ an image whose k-nearest neighbors we will be searching for. Compute distances $d(I I_{test}) \ \forall I \in Data_A$
- 2. Find $I_k \in Data_A$ the k-nearest neighbors to I_{test}
- 3. Determine the class C most represented amid the k-nearest neighbors of I_{test}
- 3. Assign class C to I_{test}

Computing the confusion matrix for 100 test leaves much to be desired as all of the faces outside the testing set fail to be recognized. This can be due to the limited number of Principal Components taken into consideration, which is 8 instead of 15, as well as the limited learning set.

The program efficiently detects all faces from the learning set but not those outside it. The small number of face in this set comes in the way of the learning ability of the program.

As such, the error rate extracted from confusion matrix is high: a staggering 87%. It is thus apparent that some changes need to be made.

Questions 03 to 05: Changing the learning Data

To associate a test Image to its correct class using k-NN Algorithm, its class should actually be present in the Training Data. That is to say, we can only recognize individual X's face in a posture Y, if there is a posture Z of this individual X in our Training Data already.

As such, what we did is take not only the 4 first postures of individuals 2, 4, 6 and 37 as our Training Data, but the first 2 postures of every single individual: 74 Training Images out of 222 Images in total, which means 33% of Training Data and 67% of Testing Data; a fairly acceptable rate when it comes to k-NN Classification.

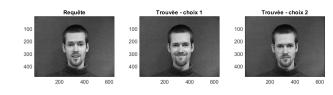
Doing this makes sure that our classifier recognizes all present classes from 1 to 37, all that is left is see if it recognize the Testing Data classify them correctly.

See Matlab Script k_NearestNeighbors.m

The results are quite satisfying:

Posture numero 6 de l'individu numero 34 Je reconnais l'individu numero 34





(a) Successful Face Recognition

(b) Detection of other Postures of the same face

Figure 1.6: A random face with a random posture selected from the 222 Images

Figure 1.7: Trying to recognize and classify a random face and identify its other postures

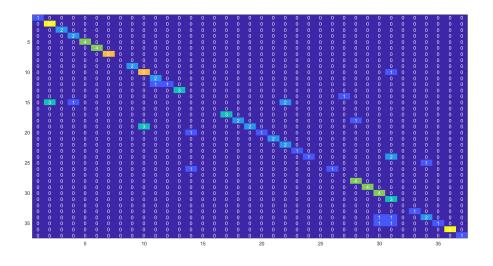
See Matlab Script faceRecognitionWithQuery.m

As we can see, the randomly selected face is **not present in the Learning Data** because we only took the first *two* postures of each individual.

Nonetheless, the 2-NN classifier associates it to its correct class (34) and we are able to find the 2 closest/n-earest postures efficiently.

Like all classifiers, however, there are bound to be some errors; faces which the 2-NN Algorithm could not classify correctly. As such, we ought to test exactly what is the success rate of our program.

It is thus the time now for the confusion matrix: we will be randomly selecting 100 images, classifying them and we'll see how many of them were not classified correctly during the 100 classifications.



(a) Confusion Matrix

Figure 1.8: Confusion Matrix generated from 100 tests

See Matlab Script faceRecognitionWithConfusionMatrix.m

As we can see in the figure of the Confusion Matrix above (which is a 37×37 Matrix), our 2-NN classifier does make errors but most of the values are on the diagonal of the matrix, that is to say that most of the classifications were correct. To be precise: 78 classifications out of 100 were classified properly.

That is an error rate of 22% compared to the earlier 87%.

This is an all-around satisfying result.

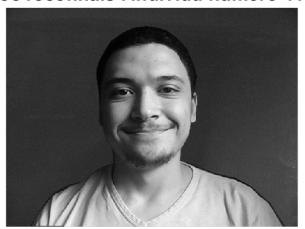
EXTRA: Adding a new set of faces to the database

As a bonus, we tried playing around with the algorithm and see if it could recognize one of our group members' face. He took 6 pictures of himself and added them to the database.

This of course means that the Training Set should include at least one picture of him as well. Just like you can't ask a child to identify some Superman toys if he's never seen Superman, the k-NN Classifier can't identify our teammate if it doesn't have at least some kind of preview of what he looks like, i.e., one of the new 6 images should without question be in the Training Set.

We thus added the first 2 postures to the training set and tested if the classifier would recognize the $\mathbf{6}^{th}$ posture and fulfil the query:

Posture numero 6 de l'individu numero 41 Je reconnais l'individu numero 41



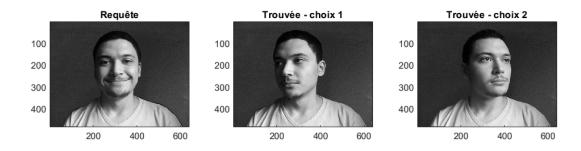


Figure 1.9: Successful Face Recognition of our Team member

As we can see, the 2-NN Classifier successfully recognizes the face in the 6^{th} posture even if it doesn't belong to the Training Set and efficiently finds the other postures. This computation generated

min(NearestNeighborsDistances) = 15 which isn't too shabby, considering that the class boundaries of our Classifier is s = 50.

Question 06

Question 07

Question 08

Annex

2.1 Question 01 Script

```
clear;
close all;
taille_ecran = get(0, 'ScreenSize');
5 L = taille_ecran(3);
6 H = taille_ecran(4);
7 load donnees;
s figure ('Name', 'Individu moyen et eigenfaces', 'Position', [0,0,0.67*L,0.67*H]);
10 % Calcul de l'individu moyen :
individu_moyen = mean(X,1);
12
13 % Centrage des donnees :
  X_c = X - individu_moyen;
15
16 % Calcul de la matrice Sigma_2 (de taille n x n) [voir Annexe 1 pour la nature de Sigma_2]
17 Sigma_2 = X_c * X_c' * 1/size(X_c,1);
18
19
20 [W_2, D_2] = eig(Sigma_2);
21
22
  [D_2_sorted, indexes] = sort(diag(D_2), 'descend');
23
  % Tri des vecteurs propres de Sigma_2 dans le meme ordre :
25
  W_2_{sorted} = W_2(:, indexes);
27
28
  W_2_{sorted} = W_2_{sorted}(:, 1:end - 1);
29
30
31
W = transpose(X_c) * W_2_sorted;
33
34
35
36
37
   for k =1: n-1
38
39
40
41
42 %Affichage de l'individu moyen et des eigenfaces sous forme d'images :
img = reshape(individu_moyen,nb_lignes,nb_colonnes);
subplot(nb_individus,nb_postures,1);
46 imagesc(img);
47 axis image;
```

```
axis off;
title('Individu moyen','FontSize',15);
for k = 1:n-1
img = reshape(W(:,k),nb_lignes,nb_colonnes);
subplot(nb_individus,nb_postures,k+1);
imagesc(img);
axis image;
axis off;
title(['Eigenface ',num2str(k)],'FontSize',15);
end
save exercice_1;
```

2.2 Question 02 Script

```
clear;
close all;
3 load exercice_1;
h = figure('Position',[0,0,0.67*L,0.67*H]);
figure('Name','RMSE en fonction du nombre de composantes principales','Position',[0.67*L
        ,0,0.33*L,0.3*L]);
   \% Calcul de la RMSE entre images originales et images reconstruites :
   RMSE_max = 0;
10
   C = X_c * W;
11
12
13 for q = 0:n-1
        qPC = C( : , 1:q ); % q premieres composantes principales qEF = W( : , 1:q ); % q premieres eigenfaces
14
15
        X_reconstruit = qPC * qEF', + individu_moyen;
16
17
        set(h,'Name',['Utilisation des ' num2str(q) ' premieres composantes principales']);
18
19
20
        hold off;
21
              subplot(nb_individus,nb_postures,k);
22
23
              img = reshape(X_reconstruit(k, : ), nb_lignes, nb_colonnes);
              imagesc(img);
24
25
             axis image;
26
27
             axis off;
28
29
30
31
        RMSE = sqrt(mean(mean((X_reconstruit - X).^2)));
        RMSE_max = max(RMSE,RMSE_max);
33
        plot(q,RMSE,'r+','MarkerSize',8,'LineWidth',2);
34
        plot(q,kmsE,'r+','markers1ze',8,'
axis([0 n-1 0 1.1*RMSE_max]);
set(gca,'FontSize',20);
hx = xlabel('$q$','FontSize',30);
set(hx,'Interpreter','Latex');
ylabel('RMSE','FontSize',30);
35
36
37
38
39
40
        pause(0.01);
41
   end
```

2.3 k-NN Algorithm

```
2
3
5
6
  function [Partition, voisins, distances] = kppv(DataA,DataT,labelA,labelT,K,ListeClass,
      Nt_test)
       [Na,~] = size(DataA);
[Nt,~] = size(DataT);
9
10
       Partition = zeros(Nt_test,1);
11
12
       for i = 1:Nt_test
13
14
           distances = vecnorm( ((ones(Na, 1) * DataT(i, :)) - DataA)' )';
15
           [~, indices] = sort(distances);
16
           voisins = indices(1:K);
17
           labels = labelA(voisins);
18
           compte = histc(labels, ListeClass);
19
           [valeurMax, indiceClasse] = max(compte);
20
           if length(find(compte == valeurMax)) > 1
21
               classe = labelA(voisins(1));
22
23
                classe = ListeClass(indiceClasse);
24
25
           Partition(i) = classe;
26
27
28
29
  end
```

2.4 Face Recognition Script

```
2
3
5
  clear;
6
7 close all;
  load donnees;
  load exercice_1;
10
11
  s = 50;
12
13 %Tirage d'une image aléatoire
individu = randi(37);
posture = randi(6);
chemin = './Images_Projet_2020';
fichier = [chemin '/' num2str(individu+3) '-' num2str(posture) '.jpg'];
18 Im=importdata(fichier);
19 I=rgb2gray(Im);
1=im2double(I);
image_test=I(:)';
22
23 % Affichage de l'image de test :
colormap gray;
  imagesc(I);
25
26 axis image;
27 axis off;
28
29
30
31
32
33
34
35
  C = X_c * W;
36
37 % N premieres composantes principales des images d'apprentissage :
  N_{CP_Appr} = C(:, 1:N);
38
39
41 image_test_c = image_test - individu_moyen;
42 C_test = image_test_c * W;
  N_CP_test = C_test(:, 1:N);
43
44
45
46 ListeClasse = 1:37;
  train_labels = repmat(numeros_individus, nb_postures, 1);
48
49
  k = 2; %Nombre de voisins plus proches que l'on cherche.
51
  [Partition, kppv, Distances] = kppv(N_CP_Appr, N_CP_test, train_labels, individu, k,
53
      ListeClasse, 1);
54
   if(min(Distances) < s)</pre>
55
       {\tt individu\_reconnu} = {\tt Partition}; {\tt \%} le {\tt n}^\circ de l'indiv {\tt reconnu} est celui dont la classe est la
56
       title({['Posture numero ' num2str(posture) ' de l''individu numero ' num2str(individu+3)
           ['Je reconnais l''individu numero ' num2str(individu_reconnu+3)]}, 'FontSize', 20);
  else
```

```
title({['Posture numero ' num2str(posture) ' de l''individu numero ' num2str(individu
60
       +3)];...
            'Je ne reconnais pas cet individu !'},'FontSize',20);
61
62 end
63
%Trouver les résultats de la requête postures = mod(kppv, nb_postures).';
postures (postures == 0) = nb_postures;
test_labels = train_labels(kppv);
68 recognitionMatrix = [test_labels postures'];
69
% Affichage de l'image requête
71 figure ('Name', "FIGURE - Résultat d'une requête sur une base de visages", 'Position', [0.2*L
       ,0.2*H,0.6*L,0.5*H]);
72 subplot(1, k + 1, 1);
73 colormap gray;
74 imagesc(I);
75 axis image;
76 title("Requête");
77
   %Affichage du résultat de la requête
78
  for i = 1:k
79
80
       fichier = [chemin '/' num2str(recognitionMatrix(i, 1) + 3) '-' num2str(recognitionMatrix(i, 2) ) '.jpg'];
81
       Im = importdata(fichier);
82
       I = rgb2gray(Im);
83
       I = im2double(I);
84
85
86
        title("Trouvée - choix " + i);
87
88 end
```

2.5 Confusion Matrix of Face Recognition Script

```
2
3
5
  clear;
6
  close all;
  load donnees;
  load exercice_1;
10
12 nbrTests = 100;
individus_aleatoires = zeros(nbrTests,1);
images_test = zeros(nbrTests, size(X,2));
15
  for i=1:nbrTests
16
      individu = randi(37);
17
      posture = randi(6);
18
      individus_aleatoires(i) = individu;
19
      chemin = './Images_Projet_2020';
fichier = [chemin '/' num2str(individu+3) '-' num2str(posture) '.jpg'];
20
21
      Im=importdata(fichier);
22
      I=rgb2gray(Im);
      I=im2double(I);
24
      image_test=I(:)';
25
      images_test(i,:) = image_test;
26
27
28
29
30
31
32 N
33
34
35
  C = X_c * W;
36
37 % N premieres composantes principales des images d'apprentissage :
  N_{CP_Appr} = C(:, 1:N);
38
39
41 images_test_c = images_test - individu_moyen;
42 C_test = images_test_c * W;
43
  N_CP_test = C_test(:, 1:N);
44
45
46 ListeClasse = 1:37;
  train_labels = repmat(numeros_individus, nb_postures, 1);
49
  Nombre de voisins plus proches
52 k = 2;
[Partition, kppv, ~] = kppv(N_CP_Appr, N_CP_test, train_labels, individus_aleatoires, k,
      ListeClasse, nbrTests);
  {	t individu\_reconnu} = {	t Partition}; {	t \%} le {	t n}^\circ des {	t indiv} {	t reconnus} sont ceux dont la classe est la
55
56
  confusion_matrix = zeros(37);
  for i = 1:nbrTests
58
      confusion_matrix(individus_aleatoires(i), individu_reconnu(i)) = confusion_matrix(
      individus_aleatoires(i), individu_reconnu(i))+1;
```

```
end
61
62 errorRate = (nbrTests - sum(diag(confusion_matrix))) / nbrTests * 100
```