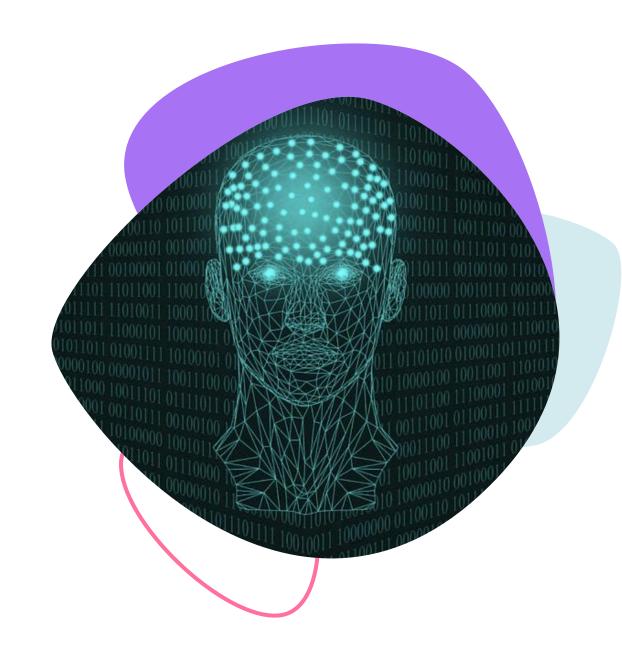
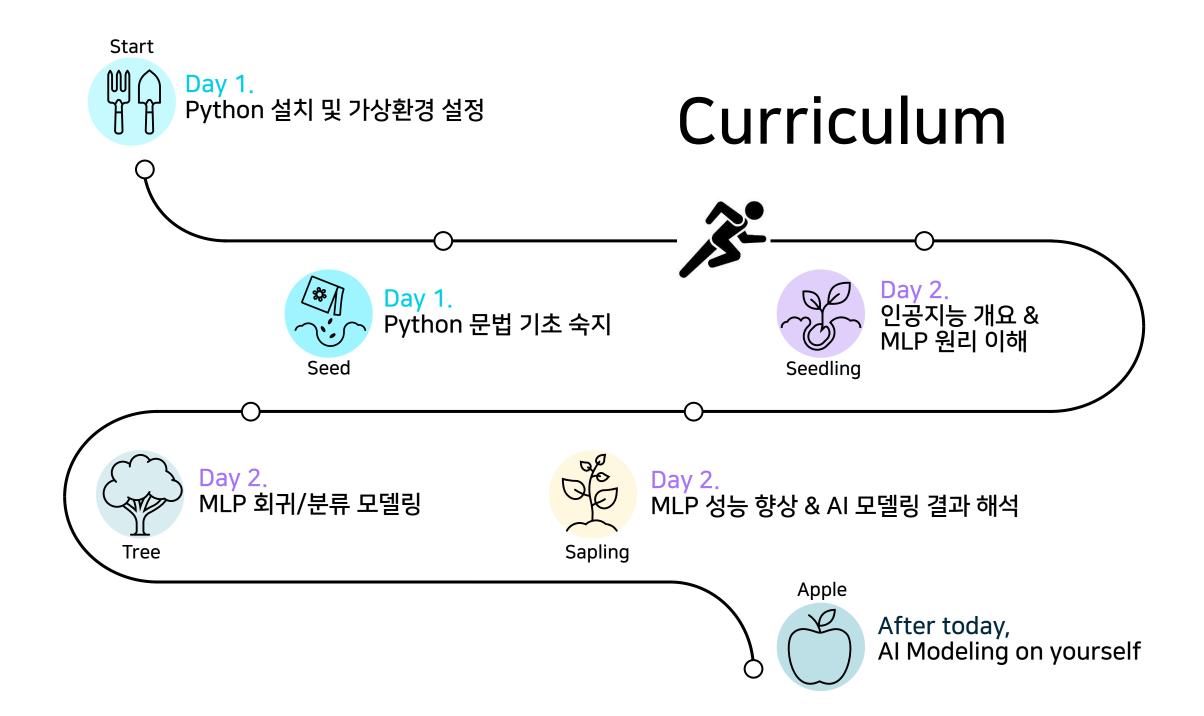
Al 신경망의 기초: MLP 완전정복

Session 4. Multilayer Perceptron

Presented by **Yunseon Byun** (yun-seon@kimm.re.kr)







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MLP in the Al scope

Fundamental principles of MLP

Model training of MLP



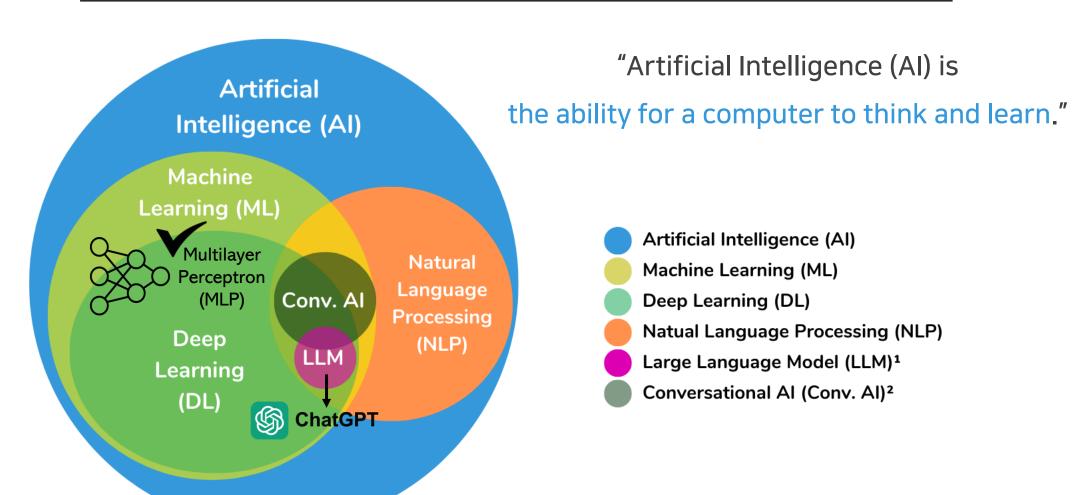
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MLP in the AI scope

Fundamental principles of MLP

Model training of MLP

인공지능(Artificial Intelligence, AI)



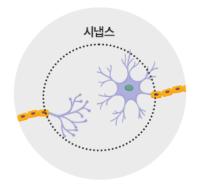
¹LLM is an intersection of DL and NLP

²Conversational AI is a combination of ML and NLP. It may include DL and LLM, but that isn't always the case.

인공지능(Artificial Intelligence, AI)

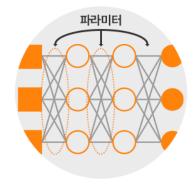
인간의 시냅스 VS AI의 파라미터

인간의 시냅스

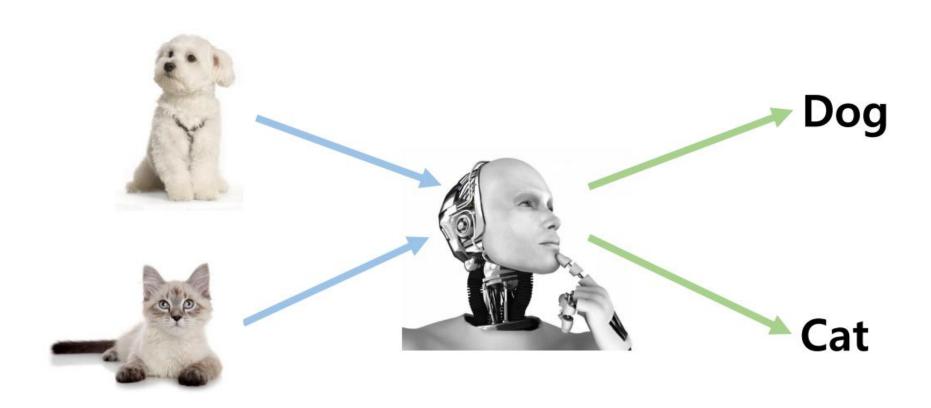


- 뇌에는 시냅스가 있는데 정보를 학습하고 기억함
- 시냅스가 많으면 많을수록 처리할 수 있는 정보량이 많아짐

AI의 파라미터

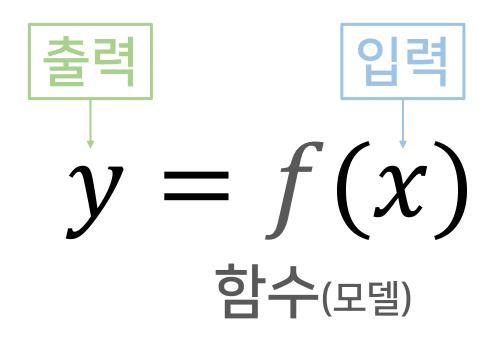


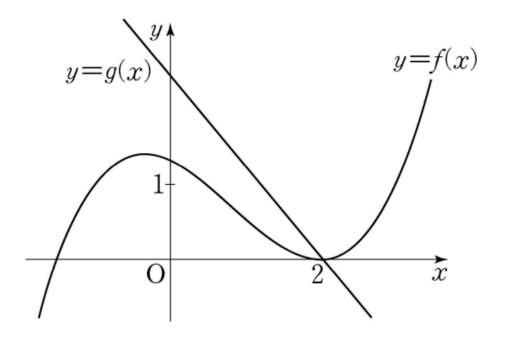
- 인공신경망과 파라미터는 인간의 뇌와 시냅스를 본뜬 것
- 파라미터가 많을수록 정교한 학습이 가능함



입력이 주어지면

출력을 내보낸다.

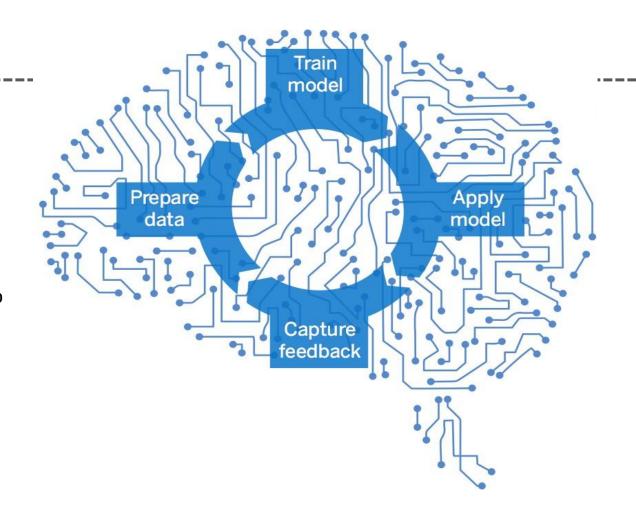




입력

Structured and unstructured data

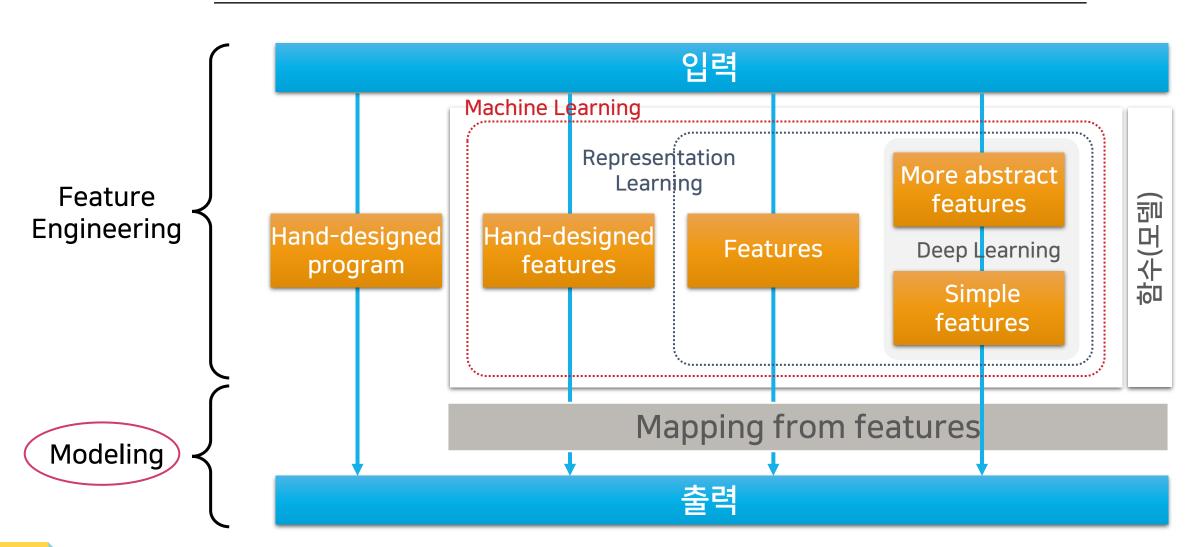
- ✓ Tables (excel, csv)
- ✓ Text
- ✓ Images, audio and video
- Time series and geospatial data



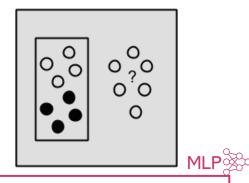
술덕

from big-data to smart data

- Regression/Predictions
- Classifications and clustering
- ✓ Recommendations
- ✓ Automation

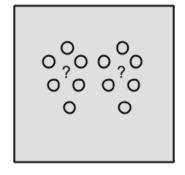


AI 모델 구분



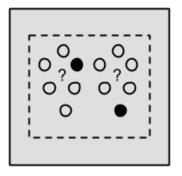
지도학습 Supervised Learning

- 입력과 출력에 매핑(mapping) 되는 일반적인 규칙을 학습
- 입력과 출력 레이블을 모델 학습에 직접적으로 사용하는 방식



비지도학습 Supervised Learning

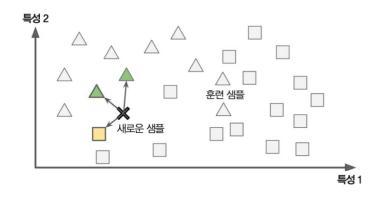
- 사전 정의된 출력 없이 입력 데이터 사용하는 방식
- 입력 데이터의 구조나 패턴을 찾는 것을 목적으로 함



준(반)지도학습 Semi-supervised Learning

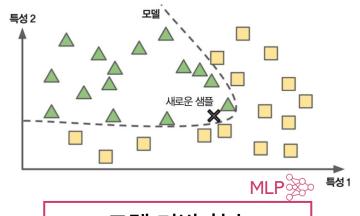
- 출력 레이블이 있는 데이터와 없는 데이터가 혼합된 경우에 사용
- 일부 데이터의 출력 레이블을 모델 학습에 직접적으로 사용하는 방식

AI 모델 구분



사례 기반 학습 Instance-based Learning

- 샘플을 기억하는 방식으로 학습
- 예측을 위해 샘플 사이의 유사도를 측정한 후, 유사한 샘플과 동일하게 출력하는 방식



모델 기반 학습 Model-based Learning

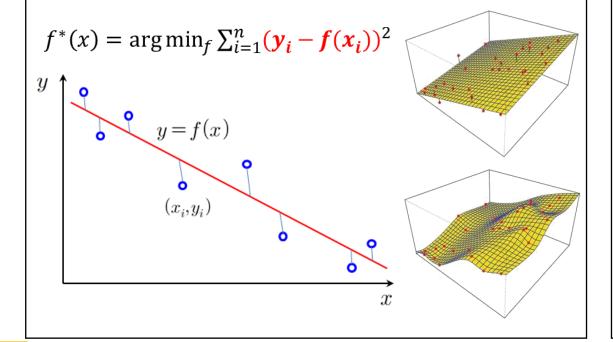
- 샘플을 사용해 설계된 모델을 학습
- Train data로 학습한 모델을 사용해 Test data에 대한 출력을 예측(Regression) 및 분류(Classification)하는 방식

AI 모델링 목적

예측/회귀(Regression)

MLP 🔆

- 학습 데이터에 부합되는 출력 값이 실수인 함수를 찾는 문제
- 오차(예측 값과 실제 값 간의 차이)를 줄일 수 있는 함수를 찾는 것
- 모델의 종류(함수의 종류)에 영향을 받음

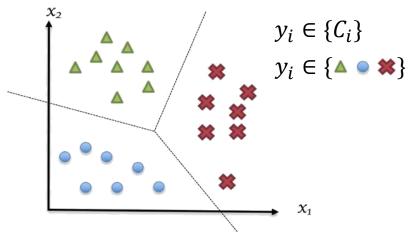


분류(Classification)



- 데이터들을 사전에 정해진 몇 개의 부류(class, category)로 대응시키는 문제
- 학습 데이터를 잘 분류할 수 있는 함수를 찾는 것
- 함수의 형태는 수학적 함수일 수도 있고, 규칙일 수도 있음
- 이상적인 분류 모델: 학습에 사용되지 않은 데이터에 대해서 분류 성능이 높으며, 일반화(generalization) 능력이 좋은 것





AI 모델링 목적 및 평가

"좋은" 모델 ⇒ 일반화된 모델

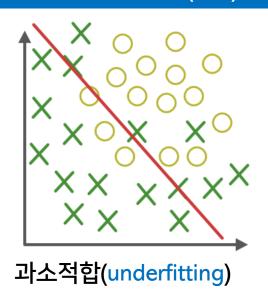


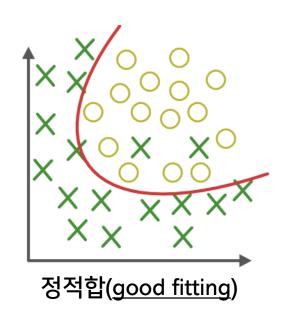
모델의 일반화(generalization) 능력을 높이기 위해,

예측 값과 실제 값 간의 오차 줄이기

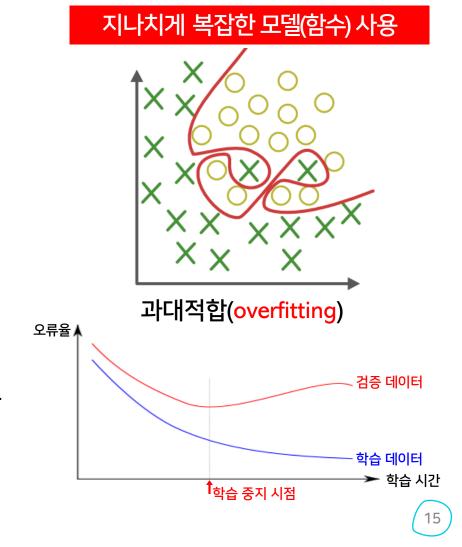
AI 모델링 목적: 분류(Classification)

지나치게 단순한 모델(함수) 사용

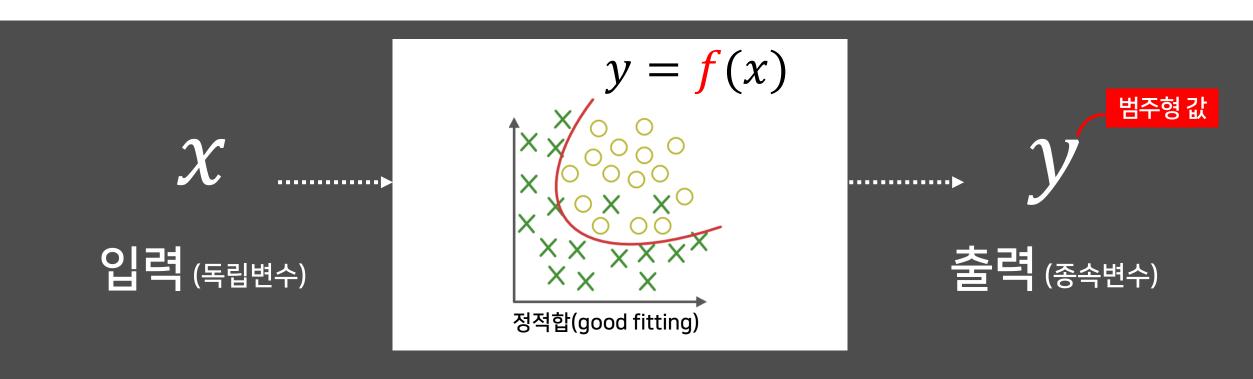




- 분류의과적합(overfitting) 대응방법
 - 학습과정에서 별도의 검증 데이터(validation data)에 대한 성능 평가
 - 검증 데이터에 대한 오류가 감소하다가 증가하는 시점에 학습 중단

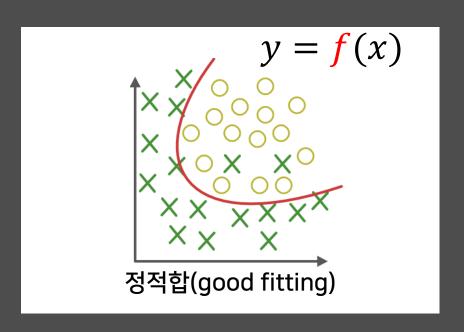


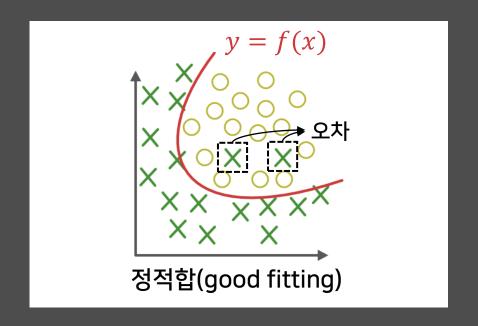
AI 모델링 목적: 분류(Classification)



적절한 함수(모델) 찾기

AI 모델링 목적: 분류(Classification)

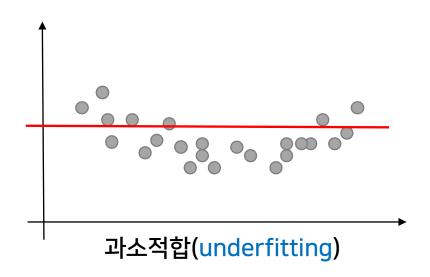


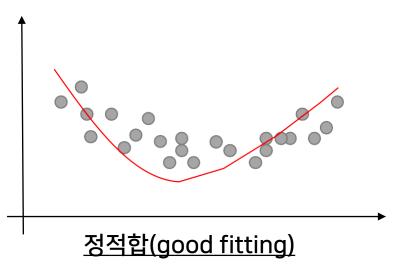


적절한 함수(모델) 찾기

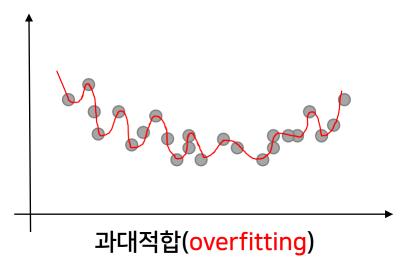
 \hat{y} 예측 값과 \hat{y} 실제 값 간의 오차 줄이기

지나치게 단순한모델(함수) 사용

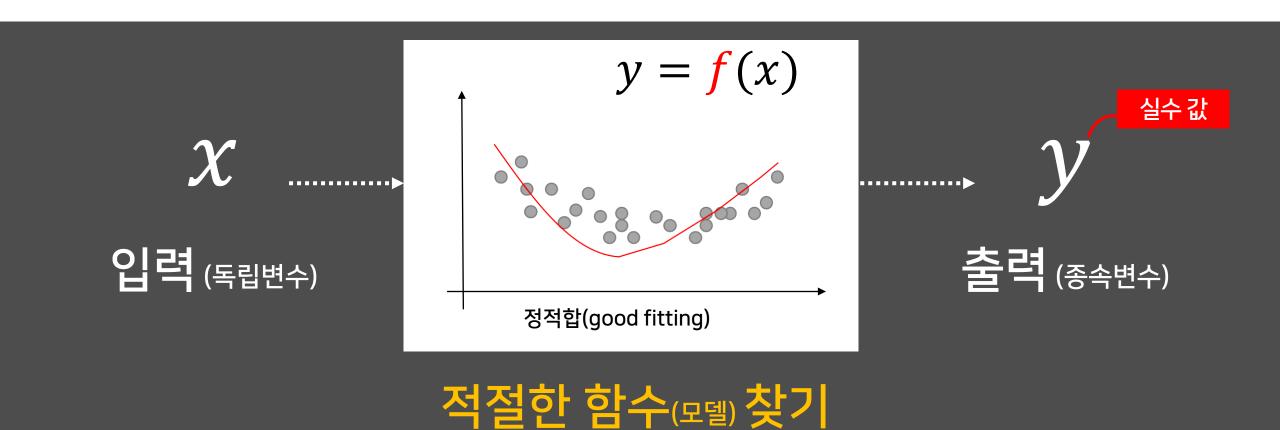


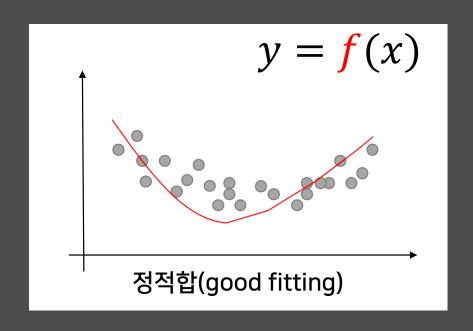


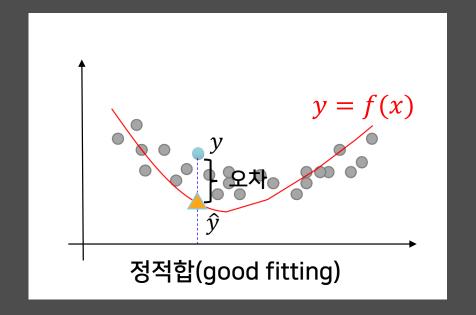
지나치게 복잡한모델(함수) 사용



- 회귀의과적합(overfitting) 대응방법
 - 모델의복잡도(model complexity)를성능평가에반영
 - 목적함수 변형(e.g. 오차의합+ (가중치)*(모델복잡도))



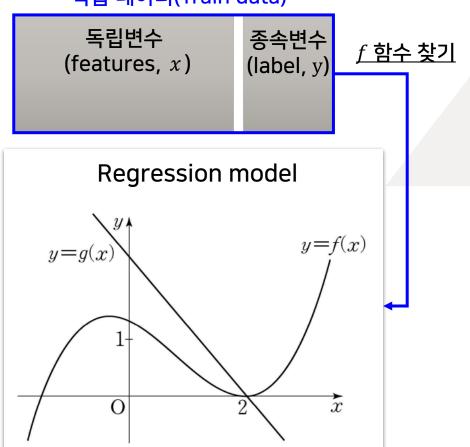


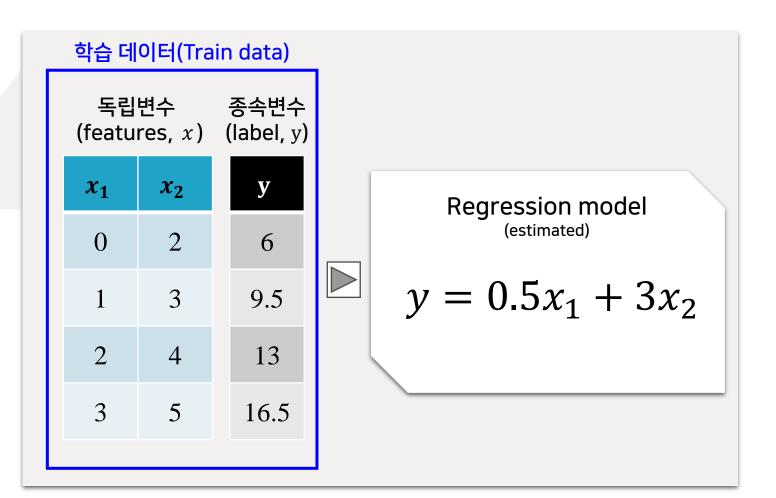


적절한 함수(모델) 찾기

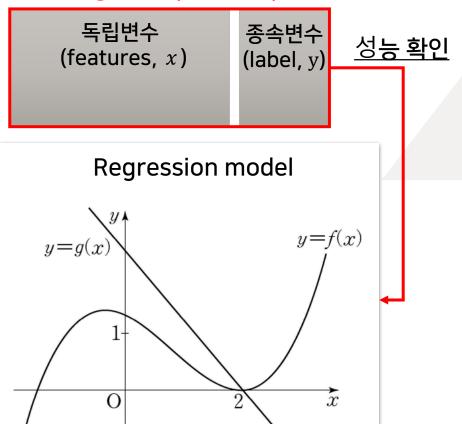
^ŷ예측 값과 실제 값 간의 오차 줄이기

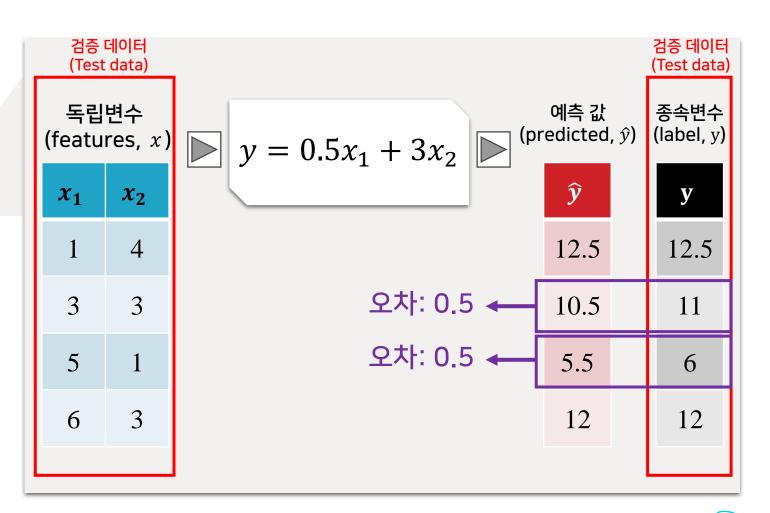
학습 데이터(Train data)





검증 데이터(Test data)







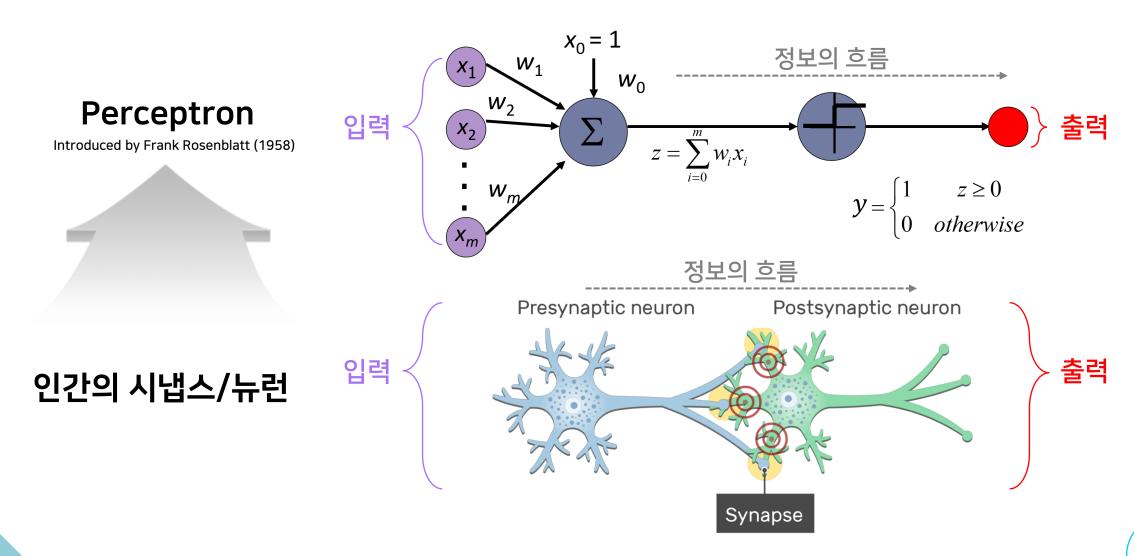
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MLP in the Al scope

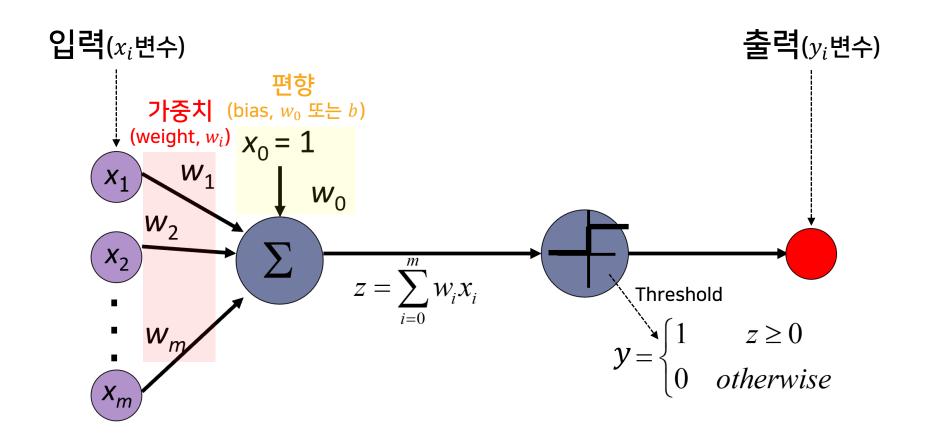
Fundamental principles of MLP

Model training of MLP

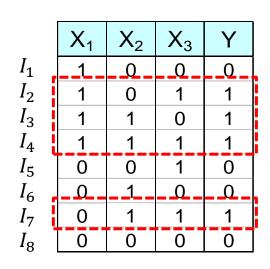
Perceptron

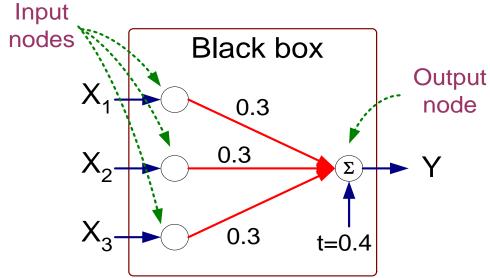


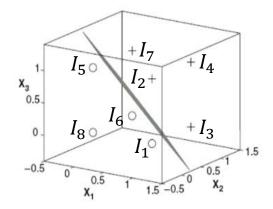
Perceptron



Perceptron 예제

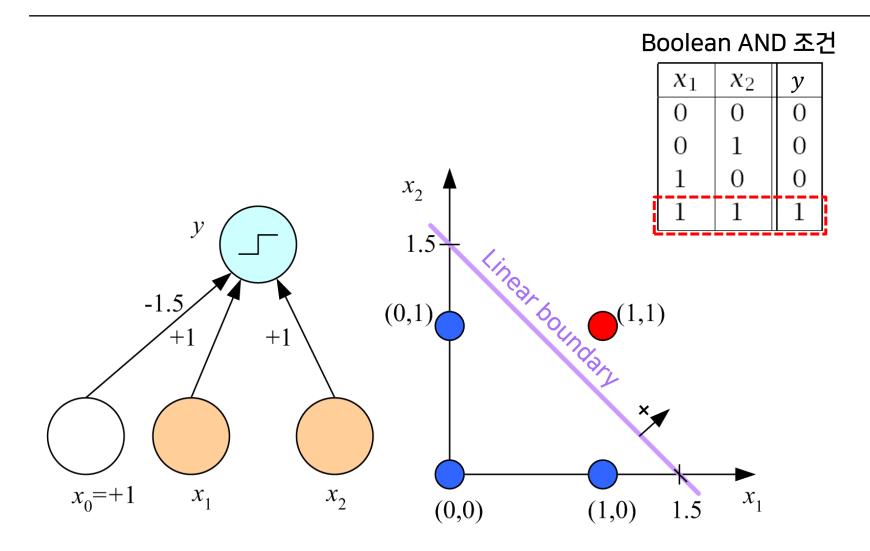




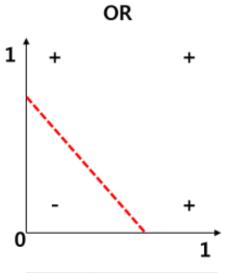


$$Y = I(0.3X_1 + 0.3X_2 + 0.3X_3 - 0.4 > 0)$$
where $I(z) = \begin{cases} 1 & \text{if } z \text{ is true} \\ 0 & \text{otherwise} \end{cases}$

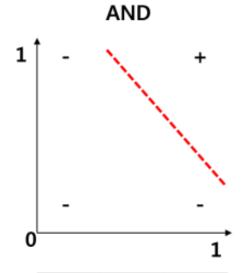
Perceptron 예제



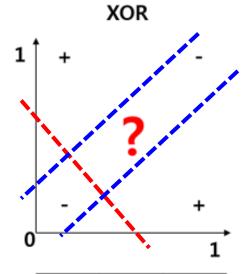
Perceptron 한계점



x_1	x_2	у
0	0	0
0	1	1
1	0	1
1	1	1

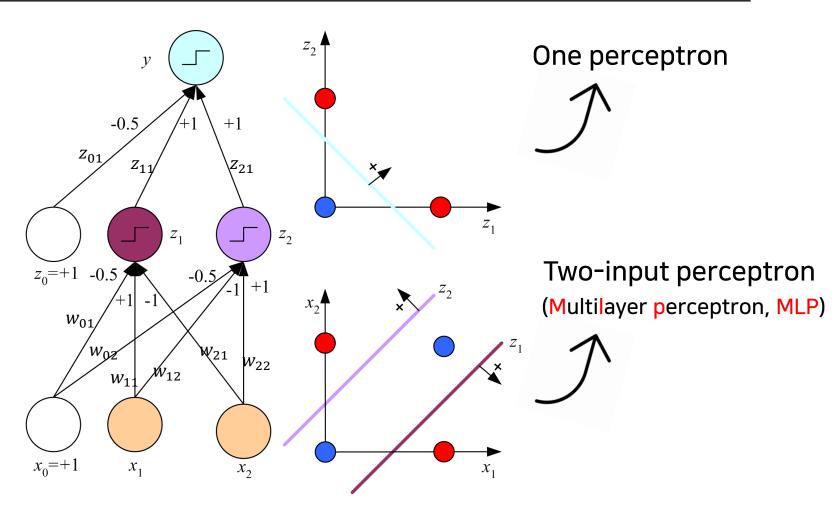


x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1



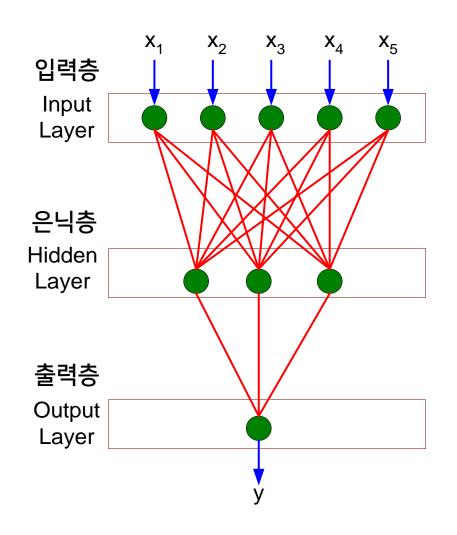
x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	0

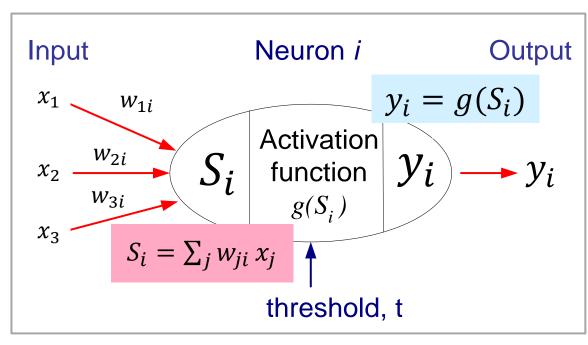
Multilayer Perceptron 필요성



 $x_1 XOR x_2 = (x_1 AND \sim x_2) OR (\sim x_1 AND x_2)$

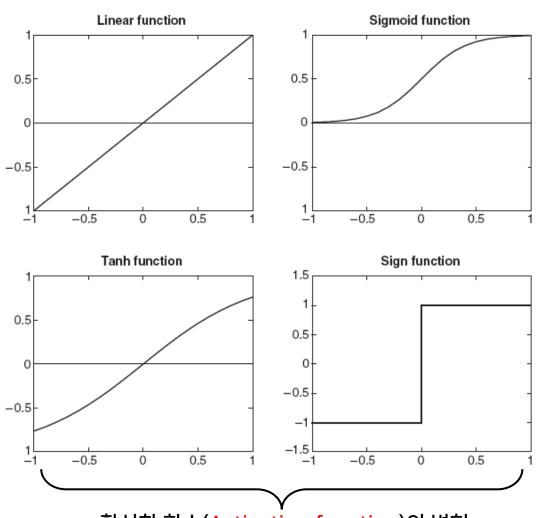
Multilayer Perceptron 구조

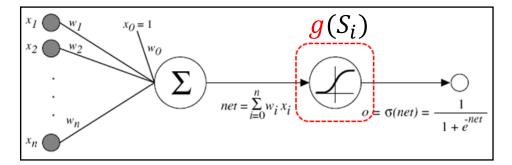




Training MLP means learning the weights

활성화함수를 통한 비선형 변환

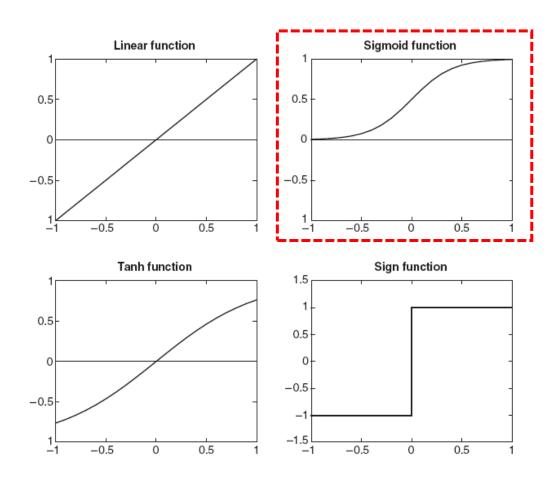




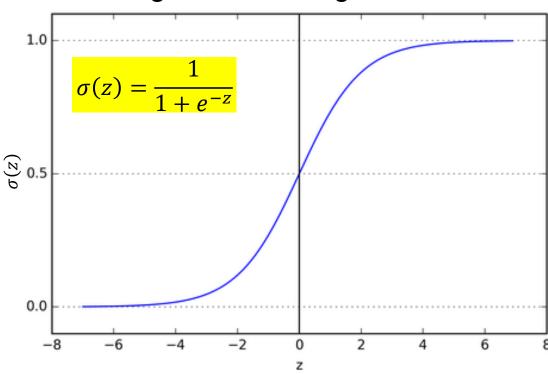
$$S_i = \sum_j w_{ji} x_j$$

활성화 함수(Activation function)의 변형

활성화함수를 통한 비선형 변환



e.g. 시그모이드(Sigmoid) 함수

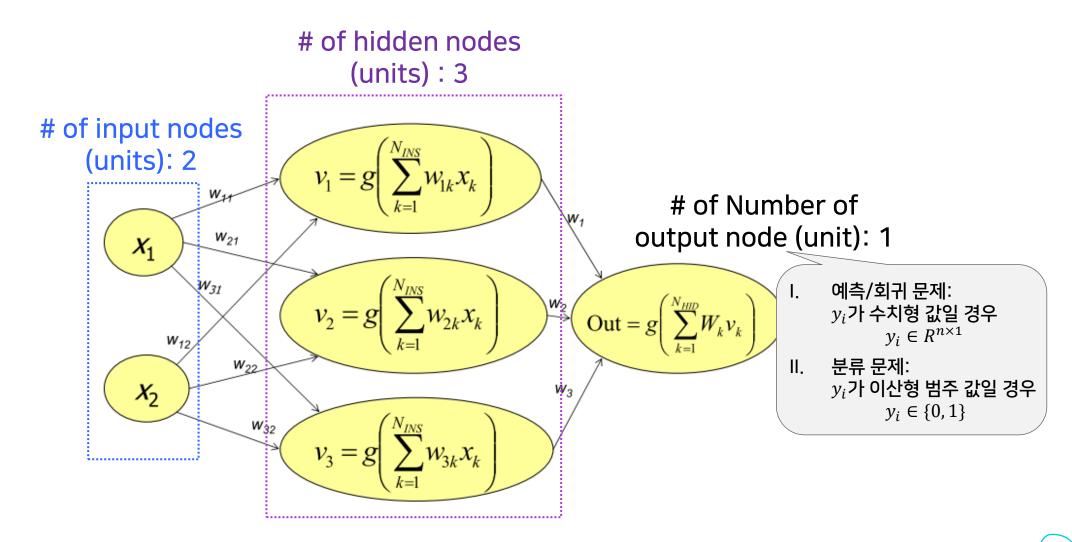


- 비선형 mapping function
- 큰 입력 값으로부터 작은 출력 값(0에서 1사이) 도출

MLP 계층 구조

Single layer network Multilayer network Hidden Layer Input layer **Output layer** Input layer **Output layer** (≥1)

MLP 계층 구조





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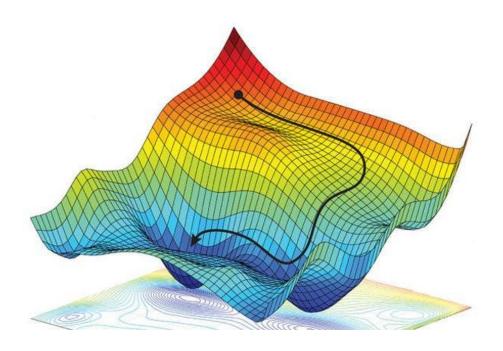
MLP in the Al scope

Fundamental principles of MLP

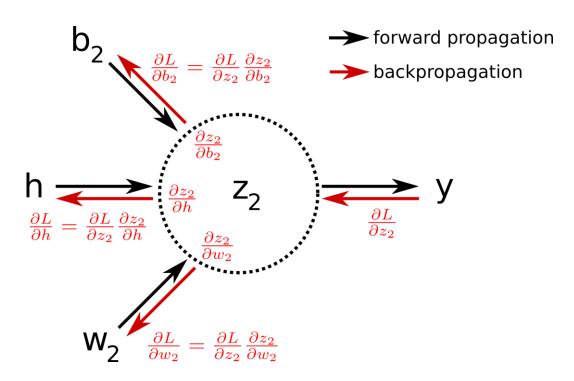
Model training of MLP

MLP 학습 요소

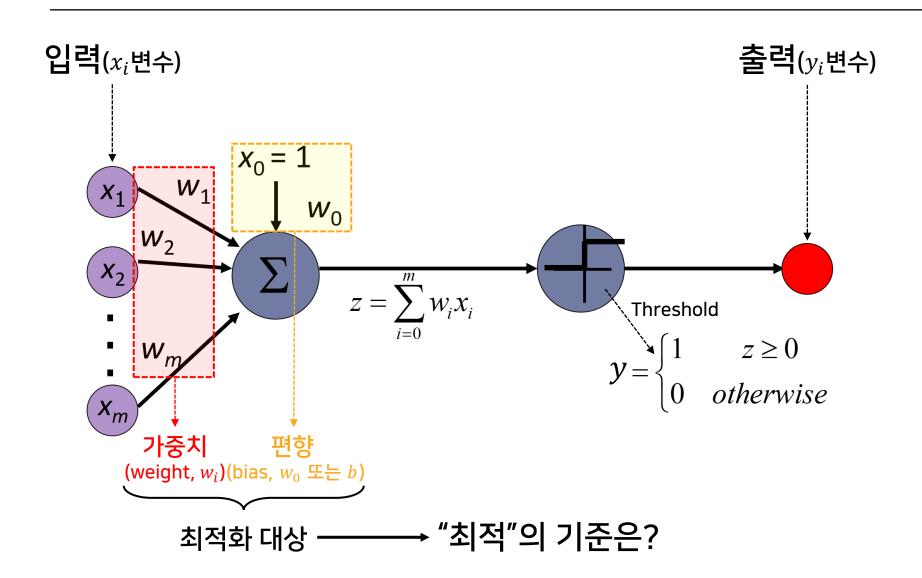
손실함수 (Loss/Cost function)



역전파 (Back propagation)



AI 학습의 목적



AI 학습의 목적

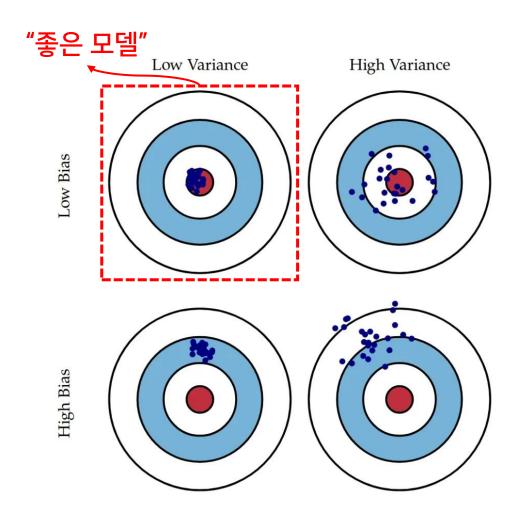
"좋은" 모델 ⇒ 일반화된 모델



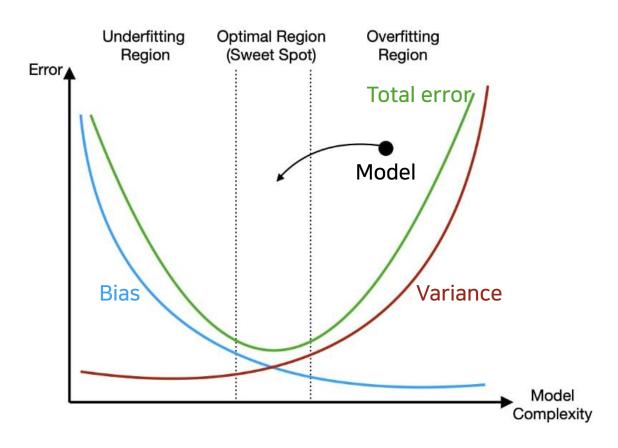
모델의 일반화(generalization) 능력을 높이기 위해,

예측 값과 실제 값 간의 오차 줄이기

AI 학습의 목적



[Error function]

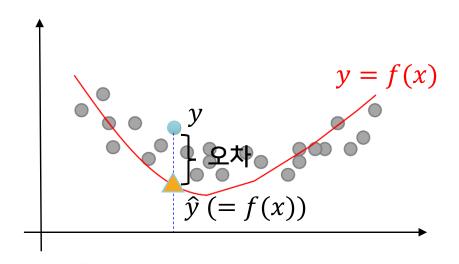


손실함수 정의

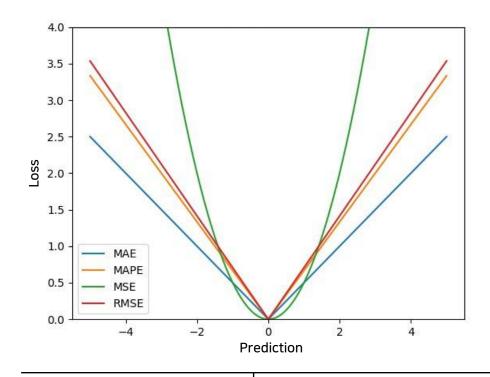
Error function
Loss function
Cost function
Objective function

[회귀/예측 문제]

목적: 예측 값과 실제 값 간의 오차 줄이기



수치 값의 차이가 중요!



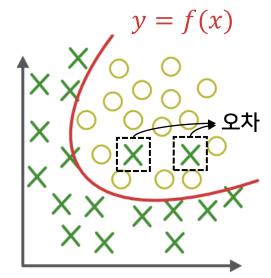
Mean Absolute Error (MAE)	$\mathcal{L}_{MAE} = \frac{1}{N} \sum_{i=1}^{N} y_i - f(x_i) $
Mean Squared Error (MSE)	$\mathcal{L}_{MSE} = \frac{1}{N} \sum_{i=1}^{N} (y_i - f(x_i))^2$

손실함수 정의

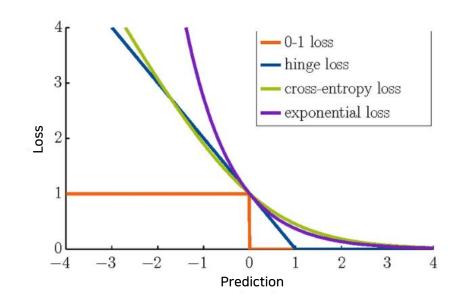
Error function Loss function Cost function Objective function

[분류 문제]

목적: 예측 값과 실제 값 간의 오차 줄이기



명목형 값의 차이(count)가 중요!

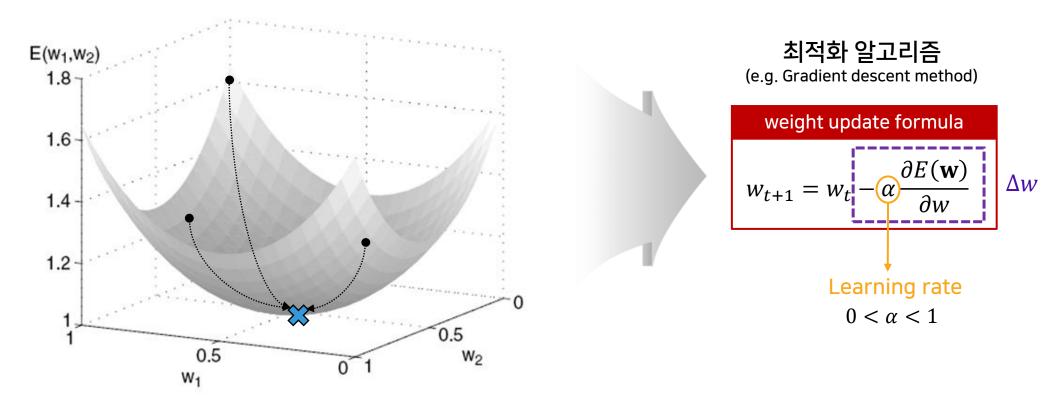


Binary Cross Entropy (BCE)	$\mathcal{L}_{BCE} = \frac{1}{N} \sum_{i=1}^{N} y_i log(p(x_i)) + (1 - y_i) log(1 - p(x_i))$
Cross Entropy (CE)	Samples # N M Classes # $\mathcal{L}_{CE} = -\frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{M} y_{ij} log(f(x_{ij}))$

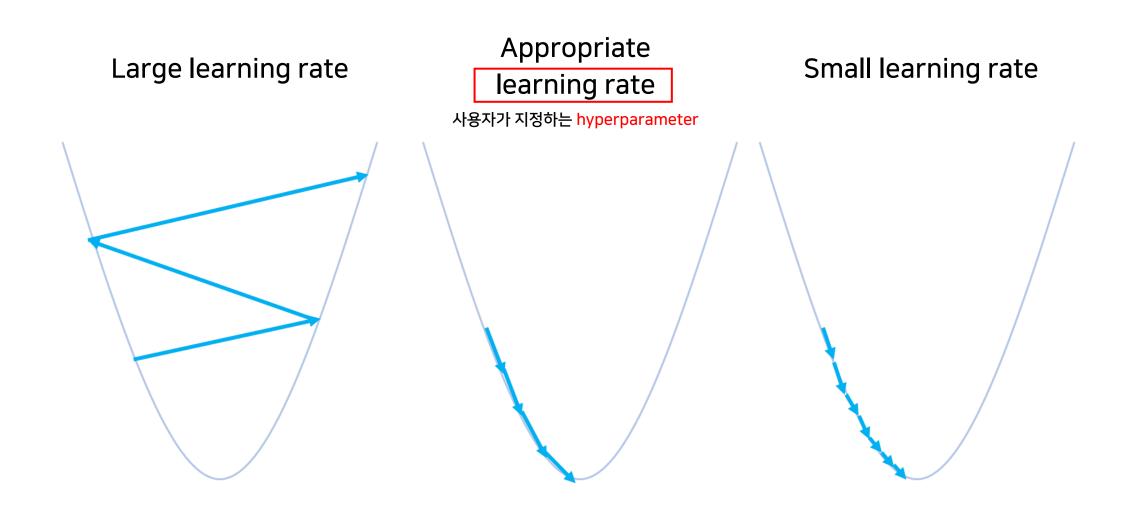
손실 및 가중치 Update

Model parameter (가중치, 편향) 최적화란, 함수의 최솟값 혹은 최댓값을 찾는 것

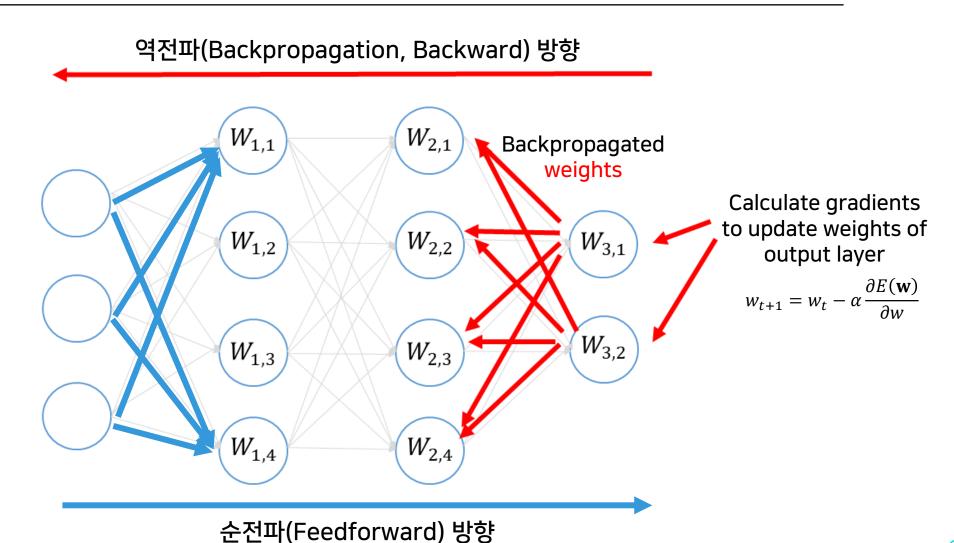
Error surface $E(w_1, w_2)$ for a two-parameter model

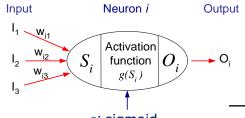


손실 및 가중치 Update



순전파와 역전파





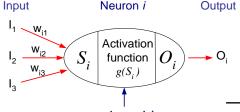
순전파 예제

g: sigmoid $\sigma(x) = \frac{1}{1 + e^{-x}}$

$$s_1 = w_1 x_1 + w_2 x_2 = 0.3 \times 0.1 + 0.25 \times 0.2 = 0.08$$

 $s_2 = w_3 x_1 + w_4 x_2 = 0.4 \times 0.1 + 0.35 \times 0.2 = 0.11$

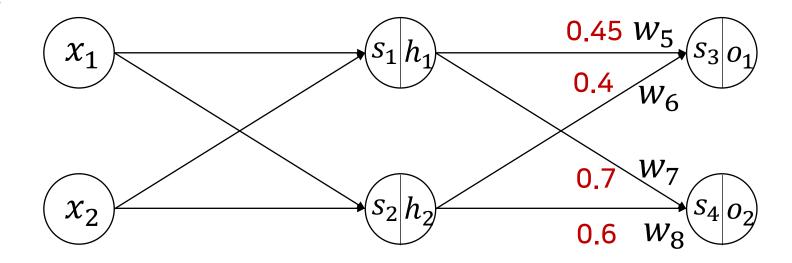
$$h_1 = sigmoid(s_1) = 0.520$$
 $h_2 = sigmoid(s_2) = 0.527$



순전파 예제

g: sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

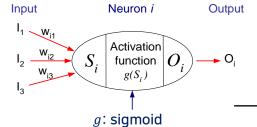


$$s_3 = w_5 h_1 + w_6 h_2 = 0.45 \times 0.520 + 0.4 \times 0.527 = 0.445$$

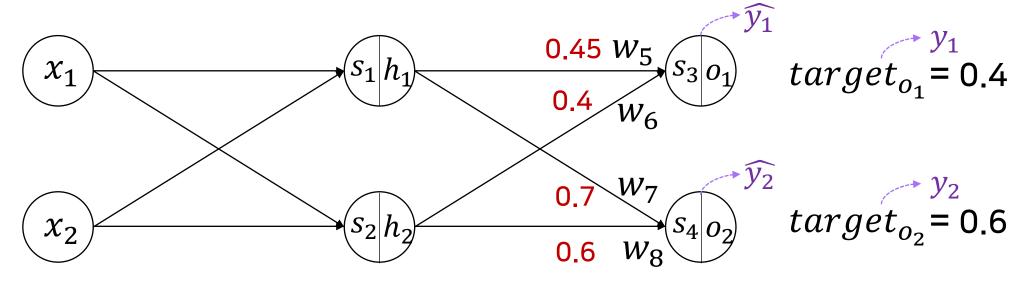
 $s_4 = w_7 h_1 + w_8 h_2 = 0.7 \times 0.520 + 0.6 \times 0.527 = 0.680$

$$o_1 = sigmoid(s_3) = 0.609$$

$$o_2 = sigmoid(s_4) = 0.664$$



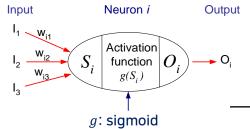
순전파 예제

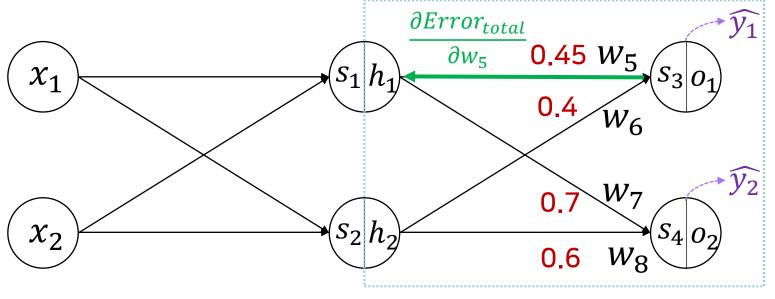


$$Error_{o_1} = \frac{1}{2} (target_{o_1} - output_{o_1})^2 = \frac{1}{2} (0.4 - 0.609)^2 = 0.022$$

$$Error_{o_2} = \frac{1}{2} (target_{o_2} - output_{o_2})^2 = \frac{1}{2} (0.6 - 0.664)^2 = 0.002$$

$$Error_{total} = Error_{o_1} + Error_{o_2} = 0.024$$

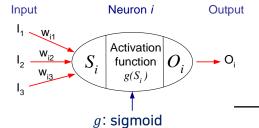


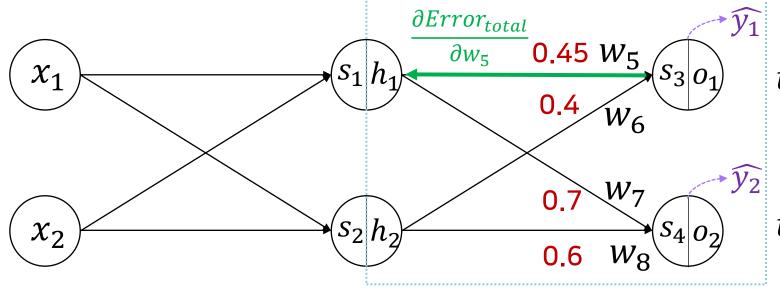


$$target_{o_1} = 0.4$$

$$target_{o_2} = 0.6$$

$$\frac{\partial Error_{total}}{\partial w_5} = \frac{\partial Error_{total}}{\partial o_1} \times \frac{\partial o_1}{\partial s_3} \times \frac{\partial s_3}{\partial w_5}$$



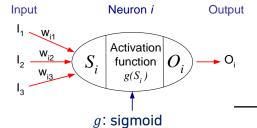


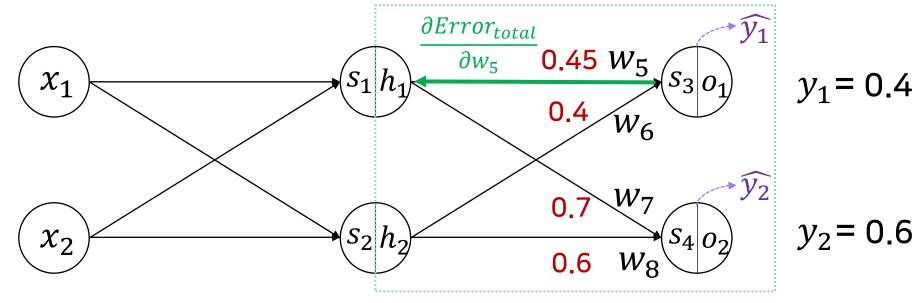
$$target_{o_1} = 0.4$$

$$target_{o_2} = 0.6$$

$$Error_{total} = \frac{1}{2} \left(target_{o_1} - output_{o_1} \right)^2 + \frac{1}{2} \left(target_{o_2} - output_{o_2} \right)^2$$

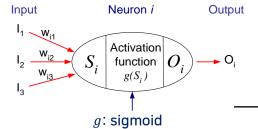
$$\frac{\partial Error_{total}}{\partial o_1} = 2 \times \frac{1}{2} \left(target_{o_1} - output_{o_1} \right)^1 \times (-1) + 0$$
$$= -(0.4 - 0.609) = 0.209$$

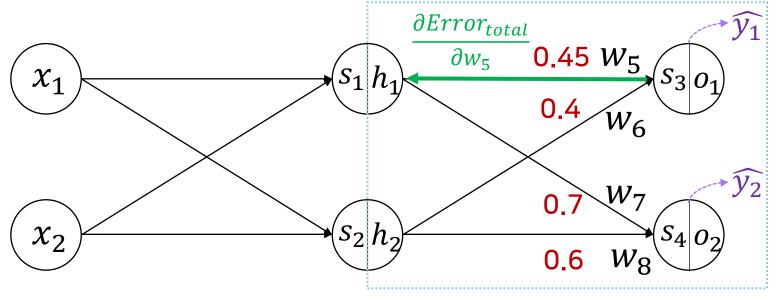




$$\frac{\partial o_1}{\partial s_3} = \{Sigmoid의 미분\}$$
 $f(x) = \frac{1}{1 + e^{-x}}$ $f'(x) = f(x) \cdot (1 - f(x))$

$$\frac{\partial o_1}{\partial s_3} = o_1 \times (1 - o_1) = 0.609 \times (1 - 0.609) = 0.238$$



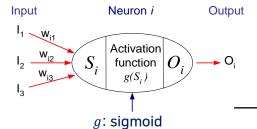


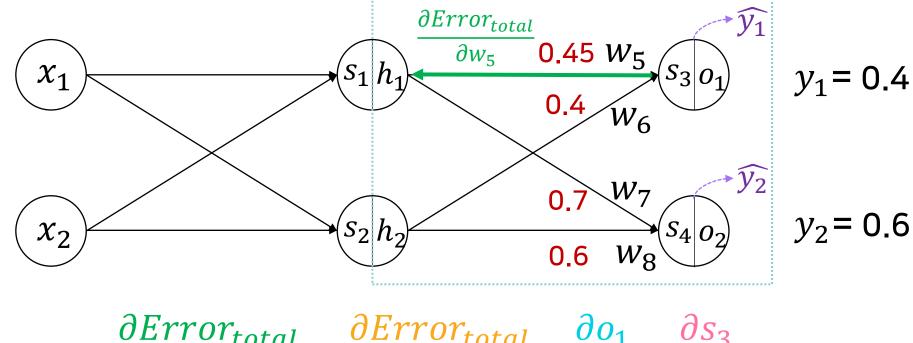
$$s_3 = w_5 \times h_1 + b_3$$

$$\frac{\partial s_3}{\partial w_5} = h_1 = 0.520$$

 $y_1 = 0.4$

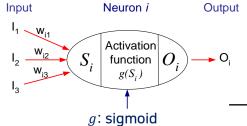
 $y_2 = 0.6$

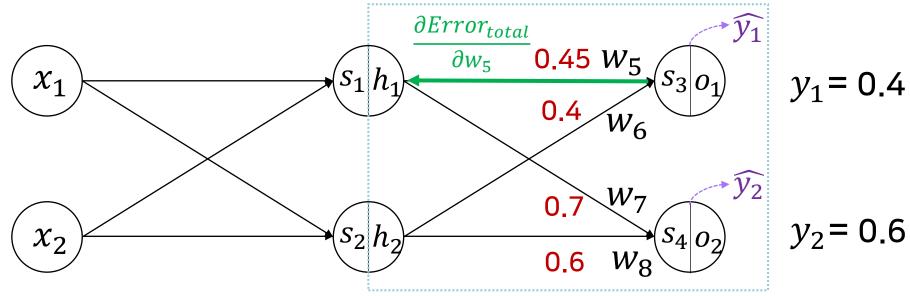




$$\frac{\partial Error_{total}}{\partial w_5} = \frac{\partial Error_{total}}{\partial o_1} \times \frac{\partial o_1}{\partial s_3} \times \frac{\partial s_3}{\partial w_5}$$

$$= 0.209 \times 0.238 \times 0.520 = 0.026$$





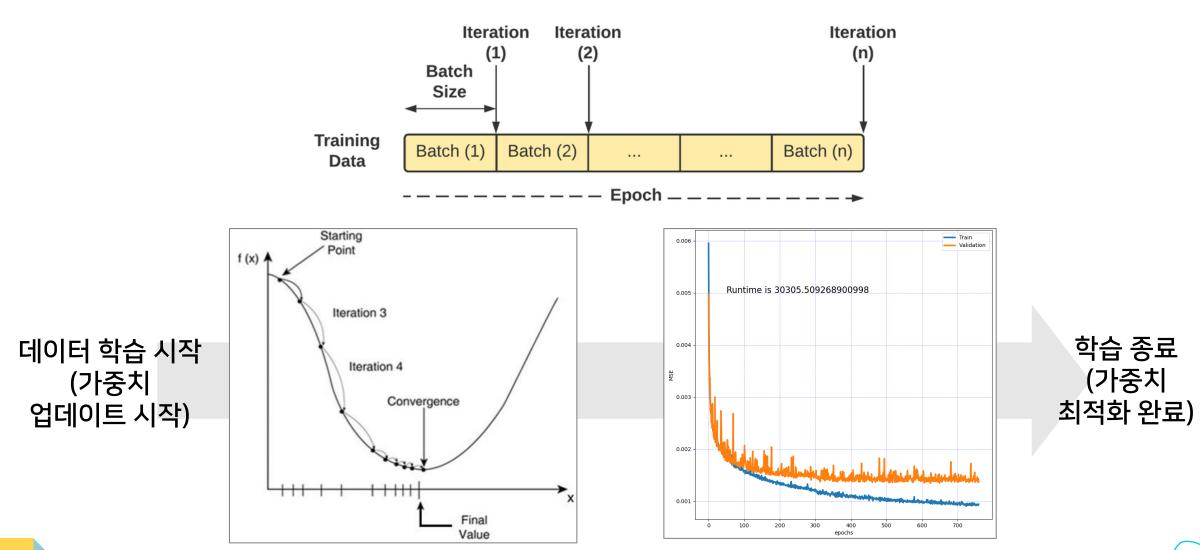
Updated weight

$$w_5^+ = w_5 - \alpha \times \frac{\partial Error_{total}}{\partial w_5} = 0.45 - 0.5 \times 0.026 = 0.437$$

Learning rate

(hyperparameter)

AI 모델 학습 프로세스



출처:CS 179: Lecture 13 - Intro to machine learning, 2017.

Thank you

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