

# Yasin Bıyıklıoğlu



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**Address:**Tekirdağ/Malkara, Türkiye

## PROFILE

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As a computer engineering student, I am continuously developing my skills in game and web development. With the experience I have gained in technologies such as Python, C# and Unity, I aim to create innovative projects. My dedication to continuous learning and creating innovative solutions motivates me to take steps that make a difference in the field of technology.

## SOCIAL MEDIA

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@Yasin Bıyıklıoğlu



@ysbiyiklioglu

## EDUCATION

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### Bilecik Şeyh Edebali University

01/2021 – present

### Malkara Anatolian High School

01/2017 – 12/2021

## PROJECTS

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### Survival Game with Unity

This project is a survival game prototype developed for desktop platforms, where players must manage key survival parameters such as health, hunger, and thirst based on environmental factors. By integrating real-time data from Arduino sensors (such as temperature and humidity), the game creates a more immersive and dynamic survival experience. Players can gather resources, craft items, build structures, and explore an open-world island map. The project aims to blend traditional survival mechanics with real-world environmental data, offering a unique and interactive gameplay experience.

### Discord-bot

This project is a modular Discord bot developed in Python using discord.py. It offers server management tools, custom commands, event handling, and simple entertainment features, aiming to improve user interaction. The bot is designed for easy expansion and future feature integration.

## SKILLS

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Unity · Machine Learning · React · Python · SQL · C#

## CERTIFICATES

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Introduction to C# Programming and Unity  
University of Colorado System

<https://www.coursera.org/account/accomplishments/verify/TXRPLG5MQRDP>