# MA-INF 4209 - Seminar Principles of Data Mining and Learning Algorithms. Final talk: Finding repeated elements

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Appendix

#### Outline

- 1 Introduction
- 2 Algorithms
  - Fast majority vote algorithm
  - The first algorithm
  - The second algorithm (Misra-Gries)
- 3 Complexity of computational problem
  - Decision problem
  - Complexity of alg. based on comparing array elements

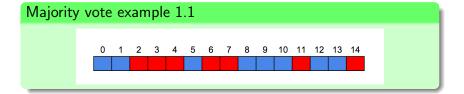
Appendix

#### Outline

Introduction Algorithms

- Introduction
- - Fast majority vote algorithm

Find the element of an array that appears more than  $\left\lfloor \frac{n}{2} \right\rfloor$  times.

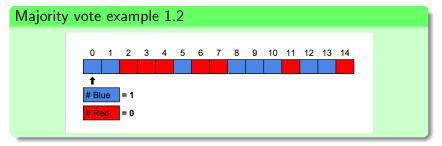


Appendix

# Trivial majority vote

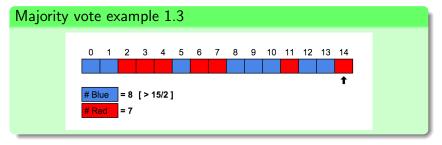
Find the element of an array that appears more than  $\left|\frac{n}{2}\right|$  times.

Use a counter for every distinct element of an array.



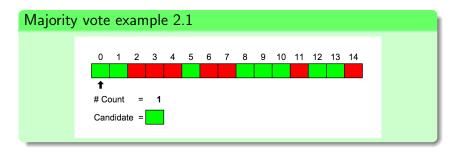
Find the element of an array that appears more than  $\left\lfloor \frac{n}{2} \right\rfloor$  times.

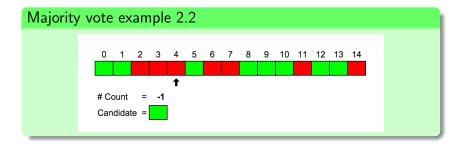
Use a counter for every distinct element of an array.

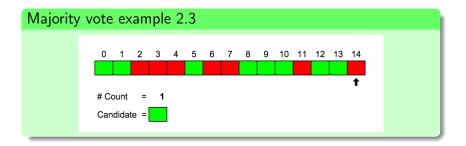


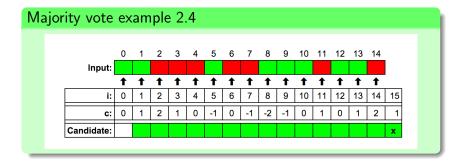
Individual counters for every distinct input requires space proportional to size of the universe |U|.

Can we solve the problem using single counter?





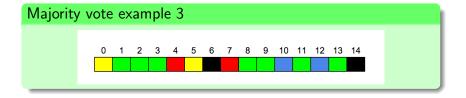




Appendix

## Problem generalization

- Can we solve it for arbitrary array using limited amount of memory?
- Can we do the same for arbitrary k (currently k = 2)?



## Problem definition

Given an array of n elements b[0: n-1] and integer value k s.t.

$$1 \le k \le n$$
 list all elements of  $b$  that occur more than  $\left\lfloor \frac{n}{k} \right\rfloor$  times.

For k = n problem equals to finding duplicates in the input array.

# Results reflected in the publication

- $\blacksquare$  Adaptation of Fast Majority Vote algorithm for arbitrary k.
- The second algorithm that solves the problem in O(n \* log(k)) time and uses O(k) extra space.
- Proves that second algorithm is optimal among algorithms based on comparing array elements.

#### Outline

- Algorithms
  - Fast majority vote algorithm
  - The first algorithm
  - The second algorithm (Misra-Gries)

Appendix

Fast Majority Vote Algorithm

# Algorithm listing

Fast majority vote algorithm finds the only element that appears more than  $\left|\frac{n}{2}\right|$  times in the input array.

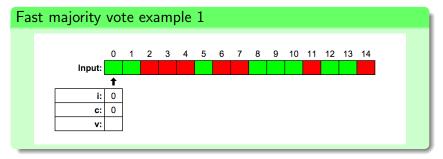
#### Fast majority vote

```
i,c := 0,0
do i \neq n
   if v=b[i] \rightarrow i,c := i+1,c+2,i+1
          \texttt{c=i} \qquad \qquad \rightarrow \texttt{i,c,v} \; := \; \texttt{i+1,c+2,b[i]}
         c \neq i \land v \neq b[i] \rightarrow i := i+1
   fi
od
{R: only v may occur more than \left|\frac{n}{2}\right| in b[0, n-1]}
```



## Example 1

## Fast majority vote alg. Loop body





## Example 1

#### Fast majority vote alg. Loop body

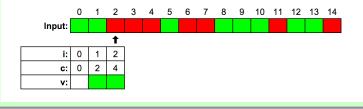
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## Example 1

## Fast majority vote alg. Loop body

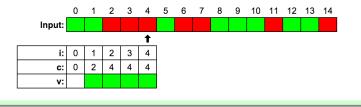
# Fast majority vote example 1



## Example 1

#### Fast majority vote alg. Loop body

## Fast majority vote example 1



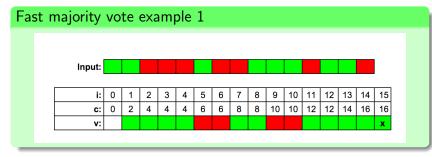


Appendix

Fast Majority Vote Algorithm

## Example 1

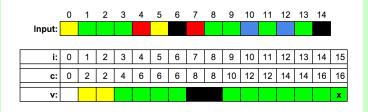
#### Fast majority vote alg. Loop body



## Example 2

## Fast majority vote alg. Loop body

#### Fast majority vote example 2



#### Invariant

$$P: 0 \leq i \leq n$$

$$\land v \text{ occurs at most } \left\lfloor \frac{c}{2} \right\rfloor \text{ times in } b[0:i-1]$$

$$\land i \leq c$$

$$\land even(c)$$

$$\land \text{ each other value occurs at most } i - \left\lfloor \frac{c}{2} \right\rfloor \text{ times in } b[0:i-1]$$



### Invariant, continues

#### Fast majority vote alg. Loop body

# The First Algorithm

The first algorithm extends Fast Majority Vote Algorithm to arbitrary k.

- Data structure *t* stores list of potential candidates
- Upper bound c is replaced with upper bound s.



#### Invariant

$$P: 0 \leq i \leq n$$

$$\land (\forall v, c: (v, c) \in t \text{ occurs at most } \left\lfloor \frac{c}{k} \right\rfloor \text{ times in } b[0:i-1]$$

$$c \land c > i \land k \text{ divides } c)$$

$$\land \text{ any value not the first component of a pair in } t$$

$$\text{ occurs at most } \left\lfloor \frac{s}{k} \right\rfloor \text{ times in } b[0,i-1]$$

$$\land 0 \leq s \leq i$$

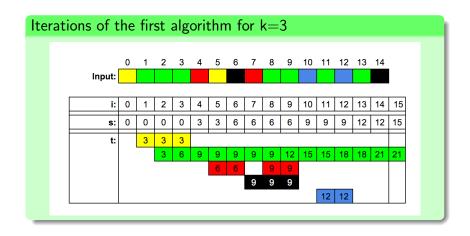
$$\land k \text{ divides } s$$

# Listing

## The first algorithm

```
i,s,t := 0,0,\{\}
do i \neq n \rightarrow
  Let j be the index of a pair v_i, c_i in t s.t.v_i = b[i]
   if j=0 \land s+k \le i+1 \rightarrow i, s:=i+1, s+k
         j=0 \land s+k>i+1 \rightarrow i, t:=i+1, t \cup \{(b[i],s+k)\}
         i≠0
                             \rightarrow i, c_i:=i+1, c_i+k
  fi
  Delete all pairs (v_i, c_i) from t for which
   c_i = 1 and, if any are deleted, set s to i
od {R}
```

# The first algorithm example





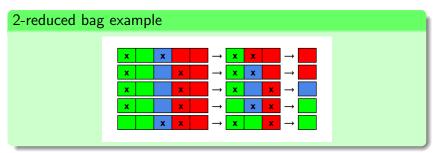
## K-reduced bag

**Def.** A **k-reduced bag** of multiset B is a subset of B produced by repeated deletions of k distinct elements from B.



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#### Theorem 1

#### Theorem 1

Let bag B contain N items. The only value that may occur more than  $\left|\frac{n}{k}\right|$  times in B are the values in a k-reduced bag for B.

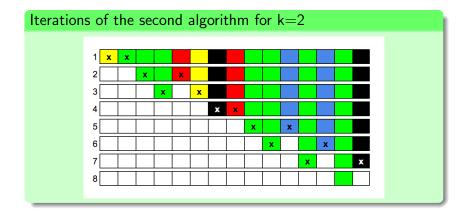
# Listing

#### The second algorithm

```
i,d,t := 0,0,\{\}
do i \neq n \rightarrow
   if b[i] \notin t \rightarrow t, d: = t \cup \{b[i]\}, d+1;
                        if d=k \rightarrow Delete k distinct values
                                       from t and update d
                            d < k \rightarrow skip
                        fi
        b[i] \epsilon t \rightarrow t := t \cup \{b[i]\}
   fi;
   i := i+1
od {R}
```

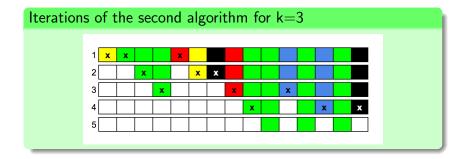
Introduction Algorithms

## The second algorithm example

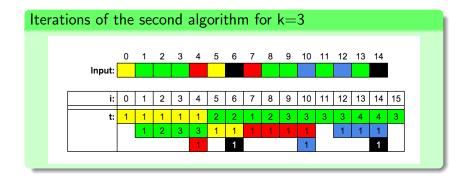




# The second algorithm example



## The second algorithm example



#### Invariant

$$P: 0 \le i \le n$$

 $\wedge t$  is a k-reduced bag for b[0:i-1]

 $\wedge d$  is the number of distinct elements of t



The second algorithm (Misra-Gries)

# Algorithm complexity

Operation	Complexity	Iterations	Impact
Initialization	O(1)	1	O(1)
Search for index $b[i]$	?	n	?
Insert element into t	?	n	?
Delete k elements from t	?	$\left  \frac{n}{k} \right $	?

Table: Complexity of the second algorithm operations

The second algorithm (Misra-Gries)

## Implementation details

Use AVL tree as a data structure for t.

Store key-value pairs  $\langle v_i, c_i \rangle$  where  $c_i$  is a counter.  $c_i$  is increased by one on insert and decreased on delete operation.

Operation	Complexity		
Insert	O(log(k))		
Look up <i>b</i> [ <i>i</i> ]	O(log(k))		
Delete (decrease + delete)	$O(\log(k) + \log(k)) = O(\log(k))$		

Table: Complexity of the second algorithm operations

The second algorithm (Misra-Gries)

# Algorithm complexity

Operation	Complexity	Iterations	Impact
Initialization	O(1)	1	O(1)
Search for index $b[i]$	O(log(k))	n	O(n*log(k))
Insert element into t	O(log(k))	n	O(n*log(k))
Delete k elements from t	O(k*log(k))	$\left\lfloor \frac{n}{k} \right\rfloor$	O(n*log(k))

Table: Complexity of the second algorithm operations

The second algorithm worst case time complexity is O(n \* log(k)).

## Outline

- Complexity of computational problem
  - Decision problem
  - Complexity of alg. based on comparing array elements



Decision problem

# Decision problem

### Original problem definition

Given an array of n elements b[0:n-1] and integer value k s.t.

 $1 \le k \le n$  list all elements of b that occur more than  $\left\lfloor \frac{n}{k} \right\rfloor$  times.

### Decision problem definition

Given an array of n elements b[0:n-1] and integer value k s.t.  $1 \le k \le n$  determine wether there **exists an element**  $v \in b$  that occurs more than  $\left| \frac{n}{k} \right|$  times.

Given solution of the original problem solution for the decision problem for the same input can be found in constant time.

#### Theorem 2

For a given k,  $2 \le k \le n$ , any algorithm based on comparing array elements requires at least O(n\*log(k)) comparisons to determine whether some value(s) occurs more than  $\left\lfloor \frac{n}{k} \right\rfloor$  times in b[0:n-1].

### Proof outline

- Introduce decision-tree representation of an algorithm
- Construct set of inputs (r-lists)
- Show the impact of the inputs on the size of the tree
- Argue about the size of the resulting decision tree.



Appendix

Complexity of alg. based on comparing array elements

## Proof of the theorem 2

Algorithm based on comparing array elements can be thought of as decision-tree algorithms.

**Def.** A decision-tree algorithm is a finite decision tree D together with an algorithm for descending along the tree. Characteristics of decision tree D:

- Every nonterminal node has a label (i, j) where 0 < i, j < n(refer to array elements b[i], b[j])
- Every nonterminal node has 3 branches with labels <, =, >
- Every terminal node has a label YES or NO
- Algorithm for descending along the tree (ommitted).



### r-lists

**Def.** An **r-list** is a list of n elements in which each of the values  $[0, 1, ..., \left\lfloor \frac{n}{r} \right\rfloor - 1]$  occurs r times and value  $\left\lfloor \frac{n}{r} \right\rfloor$  occurs  $(n \mod r)$  times.

#### r-list examples

$$n=10, r=3: [0, 0, 0, 1, 1, 1, 2, 2, 2, 3]$$

#### r-list count

Number of unique r-list equals to number of unique array of size n divided by number of possible transpositions of repeated elements

$$\frac{n!}{r! \left\lfloor \frac{n}{r} \right\rfloor * (n \mod r)!} \tag{1}$$

By lemma 1 and 2 (refer to original paper) we can show that this number is no smaller than:

$$\left(\frac{n/e}{r}\right)^n \ge (k/e)^n$$
, where  $k = \left\lfloor \frac{n}{r} \right\rfloor$  (2)

# Decision tree alg. and r-lists

#### Lemma 3.

Consider a fixed decision tree. Execution of the decision-tree algorithm for different r-lists terminates at different nodes.

**Note:** r-list does not contain any element with frequency greater than r. Therefore, for  $k = \left\lfloor \frac{n}{r} \right\rfloor$  algorithm must terminate at node labeled "NO".

### Proof of lemma 3

### Proof by contradiction.

Lets assume that there exist two non-equal r-list L1 and L2 that terminate on the same node of decision tree.

Than we construct list L = L1 \* L2 as follows:

$$L[i] = min(L1[i], L2[i])$$
 for  $\forall i | 0 \le i < n$ 

Than *L* satisfies next properties:

$$L1[i] < L1[j] \land L2[i] < L2[j] => L[i] < L[j],$$

$$L1[i] = L1[j] \land L2[i] = L2[j] => L[i] = L[j],$$

$$L1[i] > L1[j] \land L2[i] > L2[j] => L[i] > L[j].$$
(3)



### Lemma 4

#### Lemma 4.

If r-lists L1 and L2 are different, then there exists a value v that occurs more than r times in L = L1 \* L2.

## Lemma 4. Continued

### Proof of lemma 4 (scetch).

- 1 Let  $v^* = min\{L1[i], L2[i] \mid L1[i] \neq L2[i], \forall i \in [0, n)\};$  $\exists v^*$  by definition of L1 and L2;
- 2  $v^* \neq r$   $(r = max\{v \in L1, L2\})$ , while L1[i] < r or L2[i] < r, therefore  $|i \in [0, n)|L1[i] = v^*| = r$ ;
- 3 Let  $I = \{i\epsilon[0, n) \ s.t. \ L1[i] = v^*\}$ and  $J = \{j\epsilon[0, n) \ s.t. \ L2[j] = v^*\}$
- 4 v\* appears in L exactly  $|I \cap J|$  times by properties 3. Since  $I \neq J$  by definition of  $v^*$ ,  $|I \cap J| > |I| = r$ .

Appendix

Complexity of alg. based on comparing array elements

### Proof of lemma 3. continued

#### Lemma 3.

Consider a fixed decision tree. Execution of the decision-tree algorithm for different r-lists terminates at different nodes.

If algorithm for r-lists L1 and L2, where  $L1 \neq L2$  terminates on the same node, than algorithm must terminate on the very same node for list L = L1\*L2 since every test on every node along the path would yield the same outcome for L as for L1, L2, by properties 3.

Since by Lemma 3 L terminates at node labeled "YES" and on node labeled "NO" for L1 and L2 by construction of r-lists we face a contrudiction.



## Proof of theorem 2, continued

### Recap:

- By lemma 1 number of different r-lists  $\geq (k/e)^n$
- By lemma 3 execution of alg. terminates on different nodes for different r-list. Therefore there exist at least  $(k/e)^n$ terminal nodes
- Longest path of a tree can not be shorter than log(N), where N is a number of terminal nodes



## Proof of theorem 2. continued

#### Theorem 2

For a given k,  $2 \le k \le n$ , any algorithm based on comparing array elements requires at least O(n \* log(k)) comparisons to determine whether some value(s) occurs more than  $\left| \frac{n}{k} \right|$  times in b[0:n-1].

Length of the longest path is at least:  $log_3(k/e)^n$ .

At least one comparison operation is required for every node.

Therefore:

$$O(problem) \ge O(\log_3(k/e)^n)$$

$$= O(n * (\log(k) - \log(e))/\log 3)$$

$$= O(n * \log(k)).$$
(4)

# Summary

- Two different algorithm for finding repeated elements are described in the paper.
- The second algorithm can be implemented with time complexity O(n \* log(k)) and extra space proportional to k.
- Prove that asymptotic time complexity of the second algorithm is optimal among algorithms based on comparing array elements is provided.

Thank you!



### Lemma1

$$\frac{n!}{r! \left\lfloor \frac{n}{r} \right\rfloor * (n \mod r)!}$$
Let  $x = n \mod r$ . Then  $\left\lfloor \frac{n}{r} \right\rfloor = (n - x)/r$ .

$$r! \begin{bmatrix} \frac{n}{r} \end{bmatrix} * (n \mod r) = r!^{(n-x)/r} * x!$$

$$= (r!^{n-x} * x!^r)^{1/r}$$

$$1 \le (r!^{n-x} * r!^x)^{1/r} \quad \text{(Lemma 2)}$$

## Lemma1. Continued

$$\leq (r!^{n-x} * r!^{x})^{1/r} \quad \text{(Lemma 2)}$$

$$= r!^{n/r}$$

$$\leq (r^{r})^{n/r}$$

$$= r^{n}$$
(7)



### Lemma1. Continued

Given: 
$$r! \left\lfloor \frac{n}{r} \right\rfloor * (n \mod r) \le r^n$$
;

$$\frac{n!}{r! \lfloor \frac{n}{r} \rfloor * (n \mod r)} \ge \frac{n!}{r^n}$$

$$\ge \frac{(n/r)^n}{r^n} \text{ (Using Stirling's formula)}$$

$$\ge (k/e)^n.$$
(8)