



**BITS Pilani**  
Dubai Campus

# Principles of Programming Languages

**CS F301**



# Language description: Syntactic structure

# Objective

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- Introduction
- Expression Notation
- Abstract Syntax Tree
- Lexical Syntax
- BNF and context-free grammars
- Derivation and Parse trees
  - Bottom Up
  - Top Down
- Ambiguity in grammars
- Grammar for Expressions

- **Syntax**
  - The form or structure of the expressions, statements, and program units.
  - Includes two layers
    - ❖ Lexical layer
    - ❖ Grammar layer
- **Semantics**
  - The meaning of the expressions, statements, and program units

# Comparison with Eng Lang.

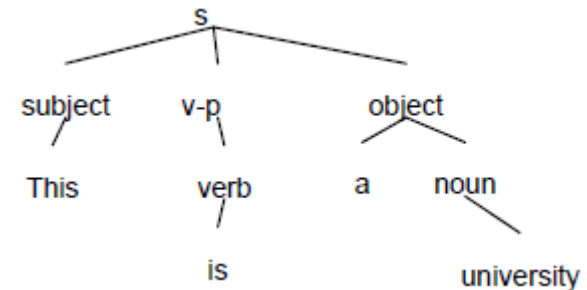


- Grammar is way to
  - Describe a language : all possible legally correct programs
  - Analyze a sentence : check if a program is valid
  - Derive a sentence: program

sentence	→	<subject> <verb-phrase> <object>
subject	→	This   Computers   I
verb-phrase	→	<adverb> <verb>   <verb>
adverb	→	never
verb	→	is   run   am   tell
object	→	the <noun>   a <noun>   <noun>
noun	→	university   world   cheese   lies

This is a university.  
Computers run the world.  
I am the cheese.  
I never tell lies.

sentence	→	<subject> <verb-phrase> <object>
	→	This <verb-phrase> <object>
	→	This <verb> <object>
	→	This is <object>
	→	This is a <noun>
	→	This is a university



## Three ways

- ❖ **Prefix** : Binary operator written before its operands Eg.  $+ab$ 
  - ✓ Easy to decode during left to right scan of an expression
- ❖ **Postfix** : Binary operator written after its operands Eg.  $ab+$ 
  - ✓ Can be evaluated with the help of a stack
- ❖ **Infix** : Binary operator written between its operands Eg.  $a+b$

## Note:

- ✓ Prefix and postfix notation are called parenthesis free as the operands of each operator can be found unambiguously.

# Prefix Notation: Evaluated L to R

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## Example 1:

**\* + 20 30 60**

Step 1: \* (20+30) 60

Step 2: \*50 60

Step 3: 3000

## Practice Question

**^ / 20 + 60 – 80 40 3**

Ans: 1/125

## Example 2:

**\* 20 + 30 60**

Step 1: \* 20 (30 + 60)

Step 2: \* 20 90

Step 3: 1800

## Practice Question

**sqrt + + \* 30 50 500 \* 5 100**

Ans: 50

# Postfix Notation : Evaluated R to L

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## Example 1:

**20 30 + 60 \***

Step 1: (20+30) 60 \*

Step 2: 50 60 \*

Step 3: 3000

## Practice Question

**50 40 + 20 30 - \***

Ans: -900

## Example 2:

**20 30 60 + \***

Step 1: 20 (30 + 60) \*

Step 2: 20 90 \*

Step 3: 1800

## Practice Question

**40 70 - 700 10 / + sqrt**

Ans: sqrt (40)



# Postfix Evaluation Example



Postfix Expression : 2536+**5/2-		
Token	Action	Stack
2	Push <b>2</b> to stack	[2]
5	Push <b>5</b> to stack	[2, 5]
3	Push <b>3</b> to stack	[2, 5, 3]
6	Push <b>6</b> to stack	[2, 5, 3, 6]
+	Pop <b>6</b> from stack	[2, 5, 3]
	Pop <b>3</b> from stack	[2, 5]
	Push <b>3+6 =9</b> to stack	[2, 5, 9]
*	Pop <b>9</b> from stack	[2, 5]
	Pop <b>5</b> from stack	[2]
	Push <b>5*9=45</b> to stack	[2, 45]
*	Pop <b>45</b> from stack	[2]
	Pop <b>2</b> from stack	[]
	Push <b>2*45=90</b> to stack	[90]
5	Push <b>5</b> to stack	[90, 5]
/	Pop <b>5</b> from stack	[90]
	Pop <b>90</b> from stack	[]
	Push <b>90/5=18</b> to stack	[18]
2	Push <b>2</b> to stack	[18, 2]
-	Pop <b>2</b> from stack	[18]
	Pop <b>18</b> from stack	[]
	Push <b>18-2=16</b> to stack	[16]
Result : 16		

# Prefix Evaluation Example



Prefix Expression : $-/*2*5+3652$		
Reversed Prefix Expression: $2563+5*2*/-$		
Token	Action	Stack
2	Push <b>2</b> to stack	[2]
5	Push <b>5</b> to stack	[2, 5]
6	Push <b>6</b> to stack	[2, 5, 6]
3	Push <b>3</b> to stack	[2, 5, 6, 3]
+	Pop <b>3</b> from stack	[2, 5, 6]
	Pop <b>6</b> from stack	[2, 5]
	Push <b>3+6=9</b> to stack	[2, 5, 9]
5	Push <b>5</b> to stack	[2, 5, 9, 5]
*	Pop <b>5</b> from stack	[2, 5, 9]
	Pop <b>9</b> from stack	[2, 5]
	Push <b>5*9=45</b> to stack	[2, 5, 45]
2	Push <b>2</b> to stack	[2, 5, 45, 2]
*	Pop <b>2</b> from stack	[2, 5, 45]
	Pop <b>45</b> from stack	[2, 5]
	Push <b>2*45=90</b> to stack	[2, 5, 90]
/	Pop <b>5</b> from stack	[2, 5]
	Pop <b>90</b> from stack	[2]
	Push <b>90/5=18</b> to stack	[2, 18]
-	Pop <b>18</b> from stack	[2]
	Pop <b>2</b> from stack	[]
	Push <b>18-2=16</b> to stack	[16]
Result : 16		

# Infix Notation

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The infix notation works on

1. Associativity
2. Precedence = BODMAS

## 1. Associativity

Left associative and right-associative operators: An operator is left-associative if sub-expressions containing multiple occurrences of the operator are grouped from left to right and vice-versa for right associative operators. Example, +, -, /, \* are left associative operators whereas exponentiation and assignment are right associative.

**Eg 1 :  $b * b - 4 * a * c$**   
**(LEFT ASSOCIATIVE)**  
 $(b * b) - ((4 * a) * c)$

**Eg. 2 :  $2^{3^2}$**   
**(RIGHT ASSOCIATIVE)**  
 $2^{(3^2)} = 2^9$   
512

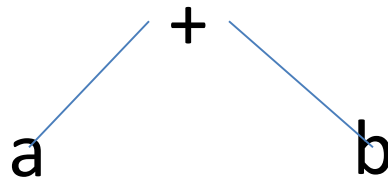
**Eg. 3 :  $x = (2+3) * 4 - 7$**   
**(RIGHT ASSOCIATIVE)**  
 $x = (5 * 4) - 7$   
 $x = 20 - 7$   
 $x = 13$

- Symbols and keywords occur with components of expression.
  - Eg. **If**  $a > b$  **then**  $a$  **else**  $b$   
If, then, else = keywords  
 $A, b > =$  components of expression

# Abstract Syntax tree



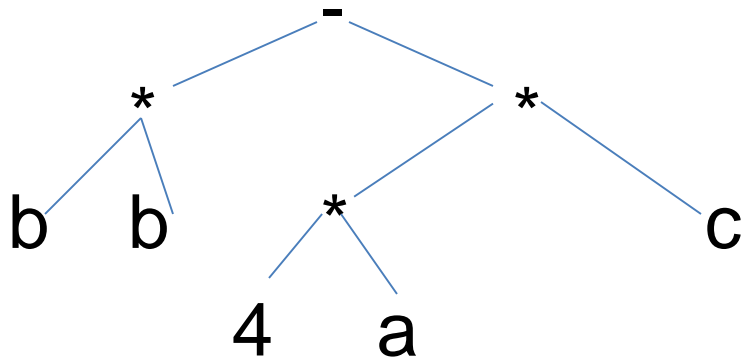
- **Abstract syntax** of a language identifies the meaningful components of each construct in the language.
- **Tree** showing the operator / operand structure of an expression is called an **abstract syntax tree** because they show the syntactic structure of an expression independent of the notation in which the expression was originally written.
- **Example**,  $+ab$ ,  $a+b$  and  $ab+$  have the same abstract syntax tree



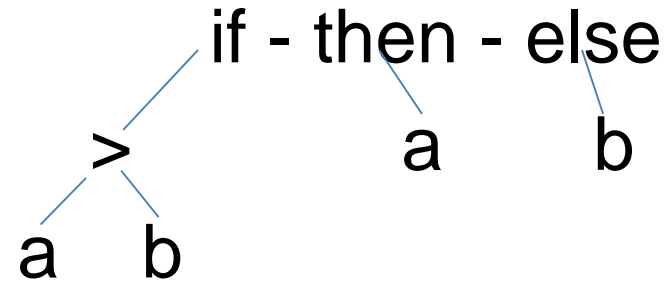
# Abstract Syntax tree



Eg:  $b * b - 4 * a * c$



Eg: if  $a > b$  then  $a$  else  $b$



# Lexical Syntax



- ✓ It helps to group characters of the source program into meaningful sequence (omitting blank spaces and comments) and generate tokens (also called terminals).
- ✓ Syntax of token  
    <token name, attribute value>
- ✓ Token classes:
  1. Keyword eg if, else etc.
  2. Operator eg. + , - etc.
  3. Variable / Identifier eg. Interest, a, total
  4. Constant eg. Numeric constant or string constant
  5. Punctuation mark eg. , ; { }

**Eg. position= initial + rate \* 60** Generated tokens:

<id, position> <op,=> <id, initial> <op,+> <id, rate> <op,\*> <number, 60>

**Eg. b \* b – 4 \* a \* c**

Generated tokens:

<id, b> <op,\*> <id, b> <op,-> <number, 4> <op,\*> <id, a> <op,\*> <id, c>

# Context Free Grammar (CFG)



- Used to specify syntax of a programming language.
- CFG has 4 parts
  - A **set of tokens or terminals**; atomic symbols of the language.
  - A set of **non-terminals**.
  - A **set of rules** (called productions)
    - Each production: has a nonterminal on its left hand-side, the symbol  $::=$  or  $\rightarrow$  and string of terminals/non-terminals on its right-hand side.
  - A non-terminal is the chosen as the starting non-terminal. Unique start terminal called **starting symbol**



# Bacus Naur Form (BNF)

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- BNF notations is used to specify the grammar
- 4 parts
  - **Terminal** (tokens) appear as keyword, operator, identifiers, constant, punctuation mark
  - **Non-terminals** are enclosed between <>: eg. < fraction>
  - **Productions.**

Read ::= as 'can be' , | as or

- <fraction> ::= <digit> | <digit><fraction>
- Fraction can be a digit or fraction can be a digit followed by fraction

CFG for real number BNF

<real-number> ::= <integer\_part> . <fraction>

<integer\_part> ::= <digit> | <integer\_part> <digit>

<fraction> ::= <digit> | <digit> <fraction>

<digit> ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 9

- Production rules are rules for building strings of tokens
- Begin with the starting nonterminal, & use the rules to build a tree
- **The parse tree – (concrete syntax tree)**
  - ✓ Each leaf is labeled with a terminal.
  - ✓ Each non leaf is labeled with a non terminal.
  - ✓ Root is labeled with the starting non terminal.
  - ✓ Generates the string formed by reading terminals at its leaves from left to right
  - ✓ A string is only in a language if it is generated by some parse tree
- Construction of a parse tree is called parsing.
- A single production generates a parse tree of the form
  - Eg. `<real-no> ::- <integer-part> . <fractional-part>`

# Parse Tree Example

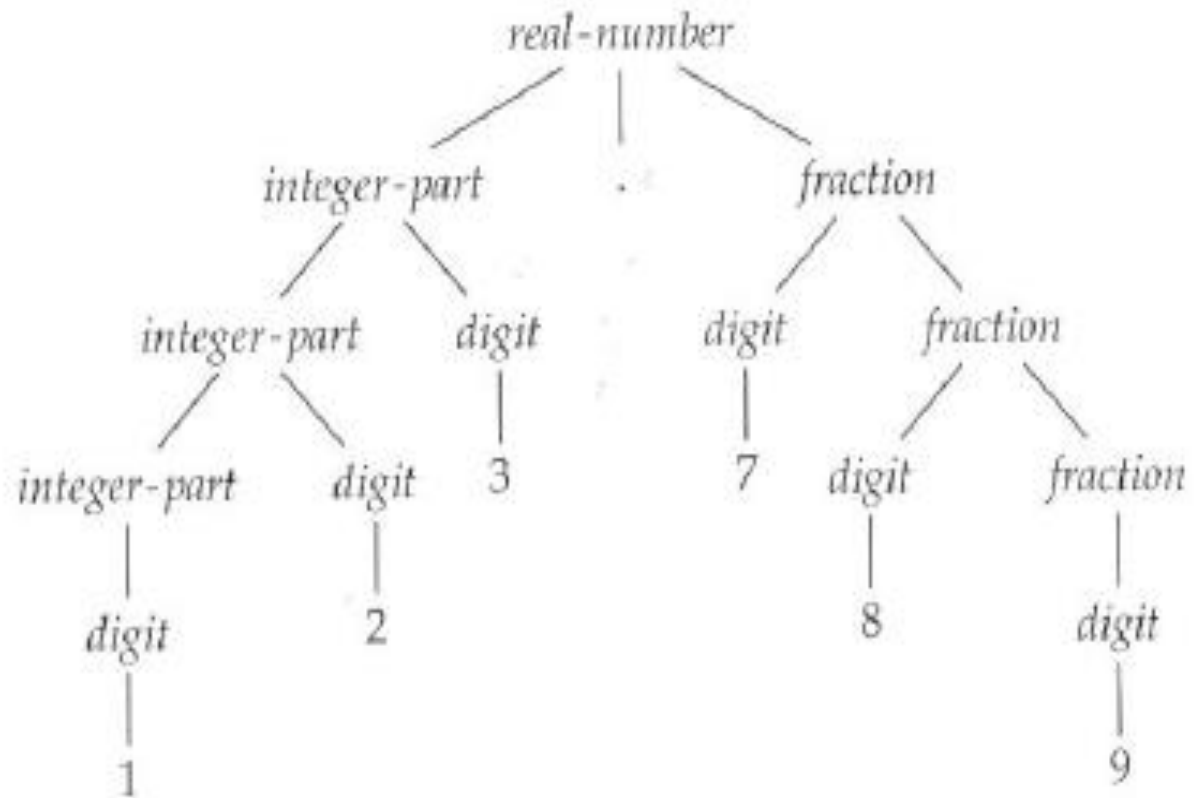
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$\langle \text{real-number} \rangle ::= \langle \text{integer\_part} \rangle . \langle \text{fraction} \rangle$   
 $\langle \text{integer\_part} \rangle ::= \langle \text{digit} \rangle \mid \langle \text{integer\_part} \rangle \langle \text{digit} \rangle$   
 $\langle \text{fraction} \rangle ::= \langle \text{digit} \rangle \mid \langle \text{digit} \rangle \langle \text{fraction} \rangle$   
 $\langle \text{digit} \rangle ::= 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 9$

- Represent  
123.789



# Syntactic ambiguity of a CFG

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- Consider the grammar

$$\langle \text{expr} \rangle ::= \langle \text{expr} \rangle \langle \text{op} \rangle \langle \text{expr} \rangle \mid \langle \text{digit} \rangle$$
$$\langle \text{op} \rangle ::= + \mid - \mid * \mid /$$
$$\langle \text{digit} \rangle ::= 0 \mid 1 \mid 2 \mid \dots \mid 9$$

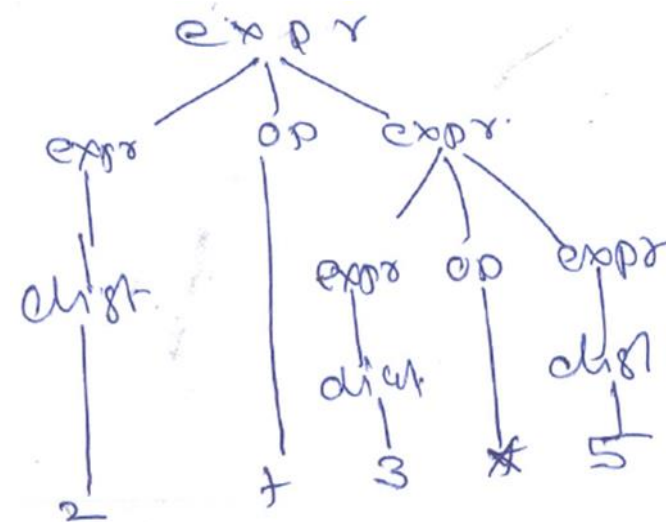
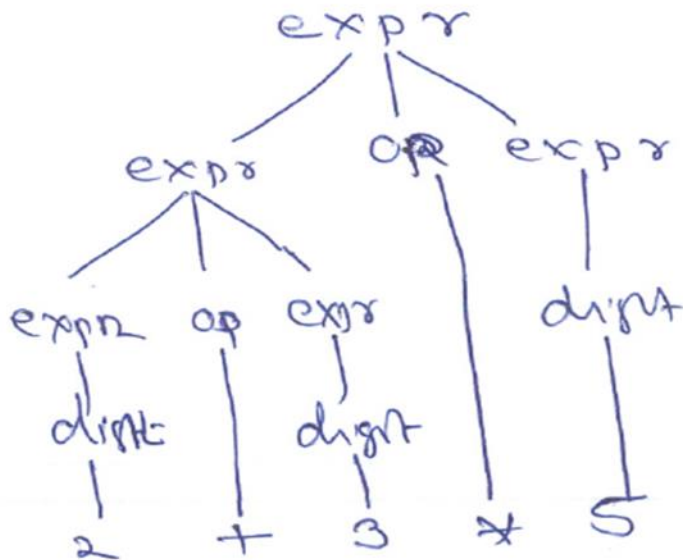
- Generate parse tree of the sentence  $2 + 3 * 5$

# Syntactic ambiguity of a CFG Eg1.

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$\langle \text{expr} \rangle ::= \langle \text{expr} \rangle \langle \text{op} \rangle \langle \text{expr} \rangle \mid \langle \text{digit} \rangle$

$\langle \text{op} \rangle ::= + \mid - \mid * \mid /$

$\langle \text{digit} \rangle ::= 0 \mid 1 \mid 2 \mid \dots \mid 9$

**NOTE:** 2 Parse trees for the same sentence. Hence Grammar is ambiguous.

So, A grammar for a language is syntactically ambiguous or ambiguous if some String in its language has more than one parse tree.

# Syntactic ambiguity of a CFG Eg 2

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Task:

Generate parse tree for the string  $1 - 0 - 1$  using the following grammar and hence analyze if the grammar is ambiguous or not?

Grammar:

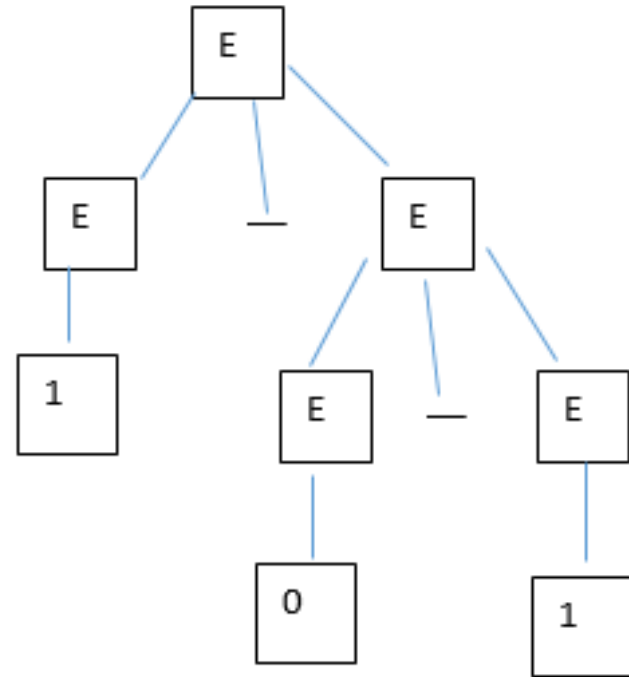
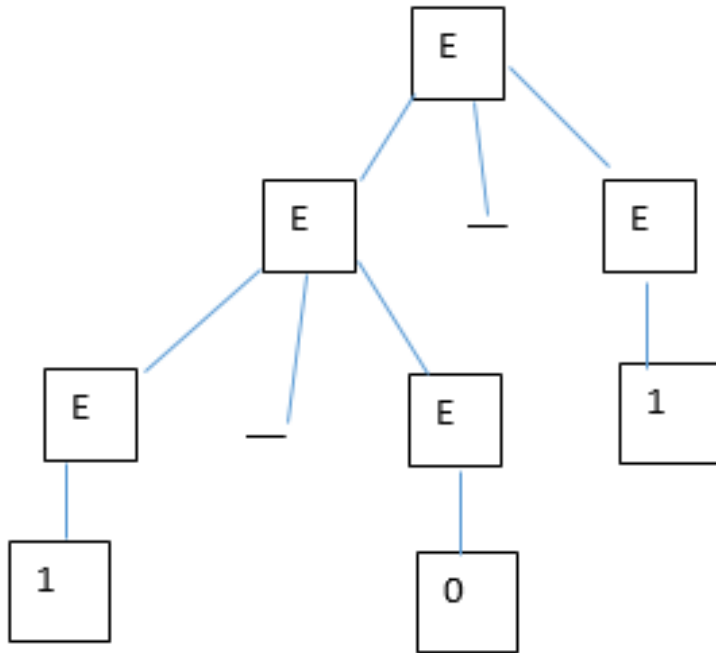
$$E ::= E - E \mid 0 \mid 1$$

# Syntactic ambiguity of a CFG Eg 2

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**NOTE:** 2 Parse trees for the same string. Hence Grammar is ambiguous.

# Syntactic ambiguity of a CFG Eg 3

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Dangling else ambiguity

Grammar:

$S ::= \text{if } E \text{ then } S$

$S ::= \text{if } E \text{ then } S \text{ else } S$

String to be generated:

`if E1 then if E2 then S1 else S2`

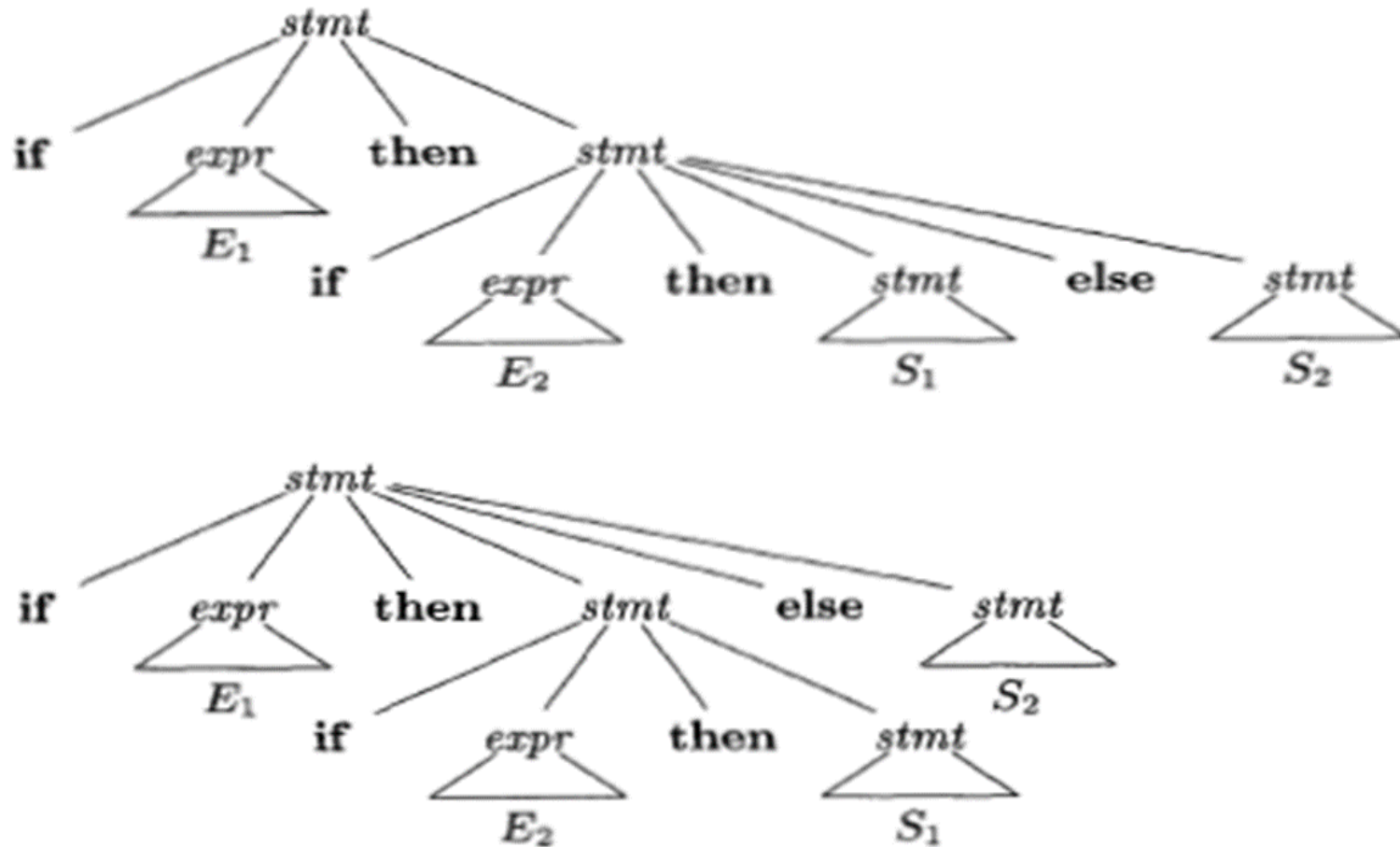


# Syntactic ambiguity of a CFG Eg 3

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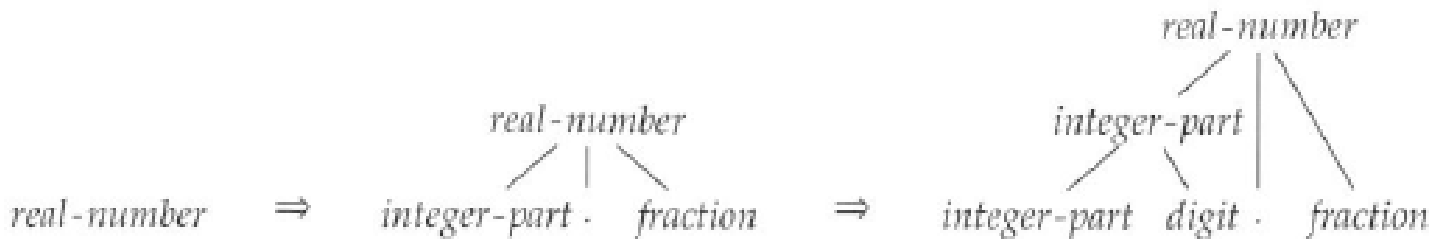


Since we have two parse trees for the given String, the grammar is ambiguous. Moreover we cannot uniquely associate the *else* with an *if*, hence its dangling *else*.

# Derivations



- Text version of Parse Tree,
- Eg.



$real-number \Rightarrow integer-part . fraction \Rightarrow integer-part digit . fraction \Rightarrow$

- 2 possibilities
  - **Top down :**
    - Start from Starting symbol and derive the sentence.
    - Replace the LHS of a production by RHS
  - **Bottom up:**
    - Start from the sentence and reach the start symbol.
    - Replace the RHS of a production by the LHS

# Top Down Derivation Eg.



- Example of top down derivation:
- Derive the string “21.89” using the grammar for real numbers

*real-number*  $\Rightarrow$  *integer-part . fraction*

$\Rightarrow$  *integer-part digit . fraction*

$\Rightarrow$  *digit digit . fraction*

$\Rightarrow$  *2 digit . fraction*

$\Rightarrow$  *2 1 . fraction*

$\Rightarrow$  *2 1 . digit fraction*

$\Rightarrow$  *2 1 . 8 fraction*

$\Rightarrow$  *2 1 . 8 digit* **<real-number> ::= <integer\_part> . <fraction>**

$\Rightarrow$  *2 1 . 8 9* **<integer\_part> ::= <digit> | <integer\_part>**  
**<digit>**

**<fraction> ::= <digit> | <digit> <fraction>**

**<digit> ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 9**

# Bottom up Derivation Eg.



Reduces a sentence/string to start symbol by replacing the LHS/body of production with the RHS

Consider the grammar

$$E \rightarrow T + \bar{E} \mid T$$

$$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$$

Check if the string

**int\*int +int**

belongs to the grammar using bottom up derivation

# Bottom up Derivation Eg.



Derivation

Rule used

int \* int + int

$T \rightarrow \text{int}$

int \* T + int

$T \rightarrow \text{int} * T$

T + int

$T \rightarrow \text{int}$

T + T

$E \rightarrow T$

T + E

$E \rightarrow T + E$

E

# Step by step construction of a parse tree by bottom up derivation

## Step 1

### Derivation and Parse Tree

int \* int + int

$E \rightarrow T + \bar{E} \mid T$

$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$

int \* int + int

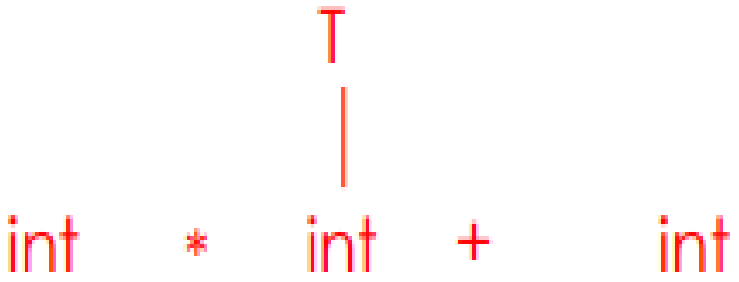
# Step by step construction of a parse tree by bottom up derivation

## Step 2

### Derivation and Parse Tree

int \* int + int  
 int \* T + int

$E \rightarrow T + E \mid T$   
 $T \rightarrow \text{int} \mid \text{int} * T \mid (E)$



## Step 3

### Derivation and Parse Tree

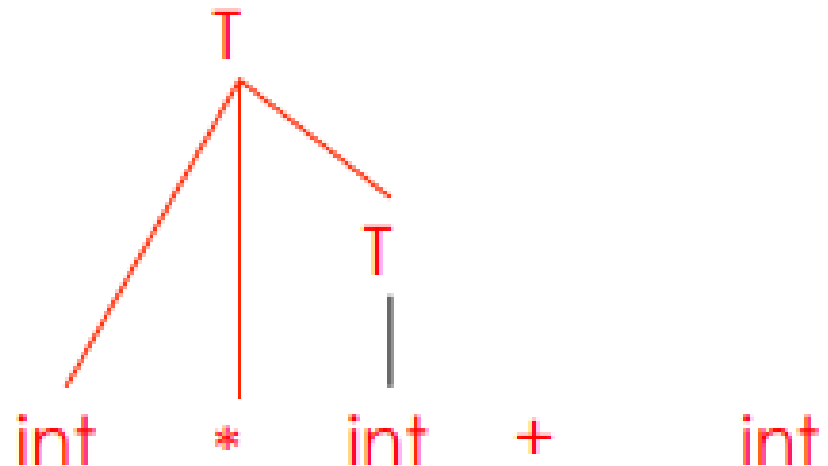
int \* int + int

int \* T + int

T + int

$E \rightarrow T + E \mid T$

$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$





# Step by step construction of a parse tree by bottom up derivation

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## Derivation and Parse Tree

### Step 4

int \* int + int

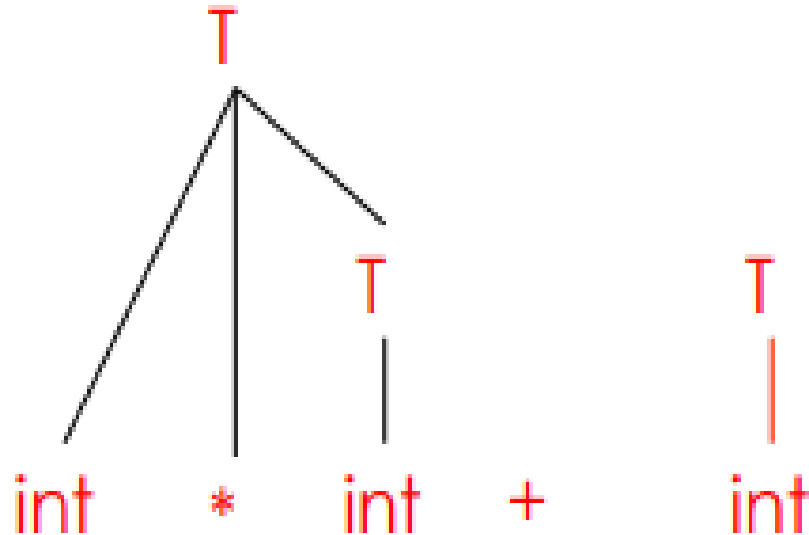
int \* T + int

T + int

T + T

$E \rightarrow T + E \mid T$

$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$



## Step 5

### Derivation and Parse Tree

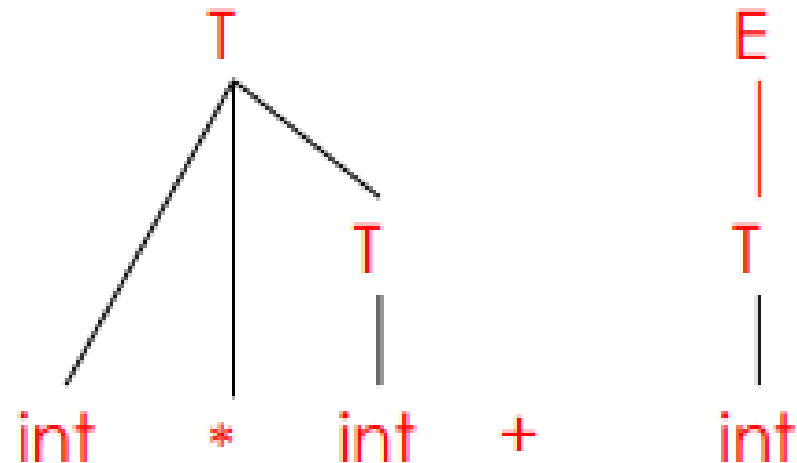
int \* int + int

int \* T + int

T + int

T + T

T + E



$E \rightarrow T + E \mid T$

$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$

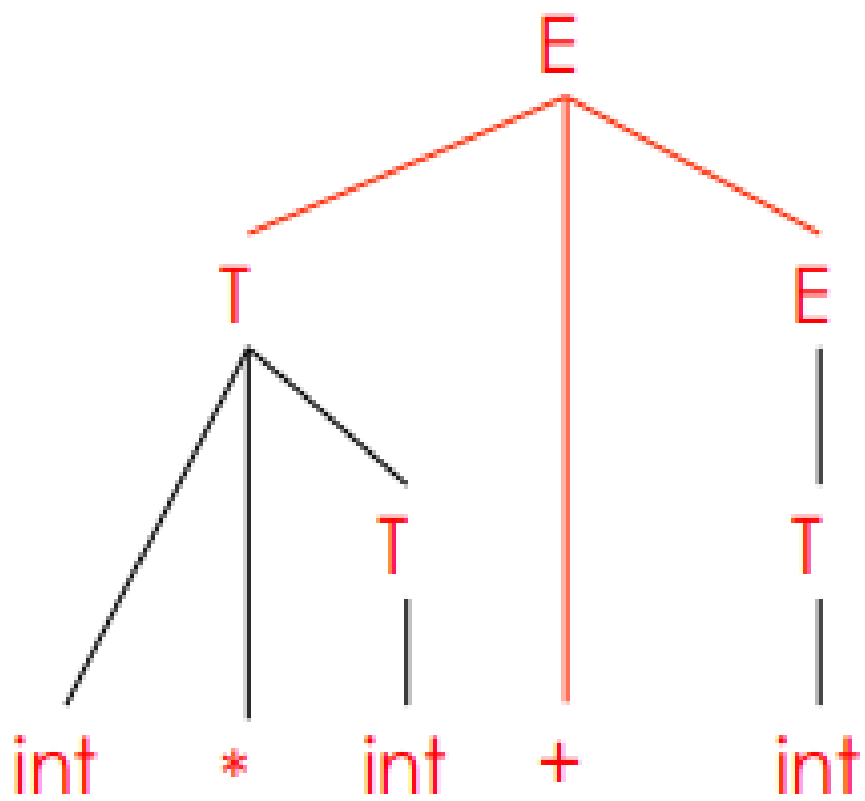
# Step by step construction of a parse tree by bottom up derivation

## Step 6

### Derivation and Parse Tree

int \* int + int  
 int \* T + int  
 T + int  
 T + T  
 T + E  
 E

$E \rightarrow T + E \mid T$   
 $T \rightarrow \text{int} \mid \text{int} * T \mid (E)$



# Derivation eg



$$S \rightarrow TW$$

$$T \rightarrow Uc$$

$$U \rightarrow aUcc \mid V$$

$$V \rightarrow bV \mid \epsilon$$

$$W \rightarrow dW \mid \epsilon$$

Given the string **abbcccd**

Show the **leftmost derivation**. ( In leftmost derivation, the leftmost nonterminal is replaced repeatedly)

Show the **rightmost derivation** (in rightmost derivation, the rightmost nonterminal is replaced repeatedly).

# Leftmost Derivation eg



$$S \rightarrow TW$$

$$T \rightarrow Uc$$

$$U \rightarrow aUcc \mid V$$

$$V \rightarrow bV \mid \epsilon$$

$$W \rightarrow dW \mid \epsilon$$

$$S \rightarrow TW$$

$$\rightarrow UcW$$

$$\rightarrow aUcccW$$

$$\rightarrow aVcccW$$

$$\rightarrow abVcccW$$

$$\rightarrow abbVcccW$$

$$\rightarrow abbcccW$$

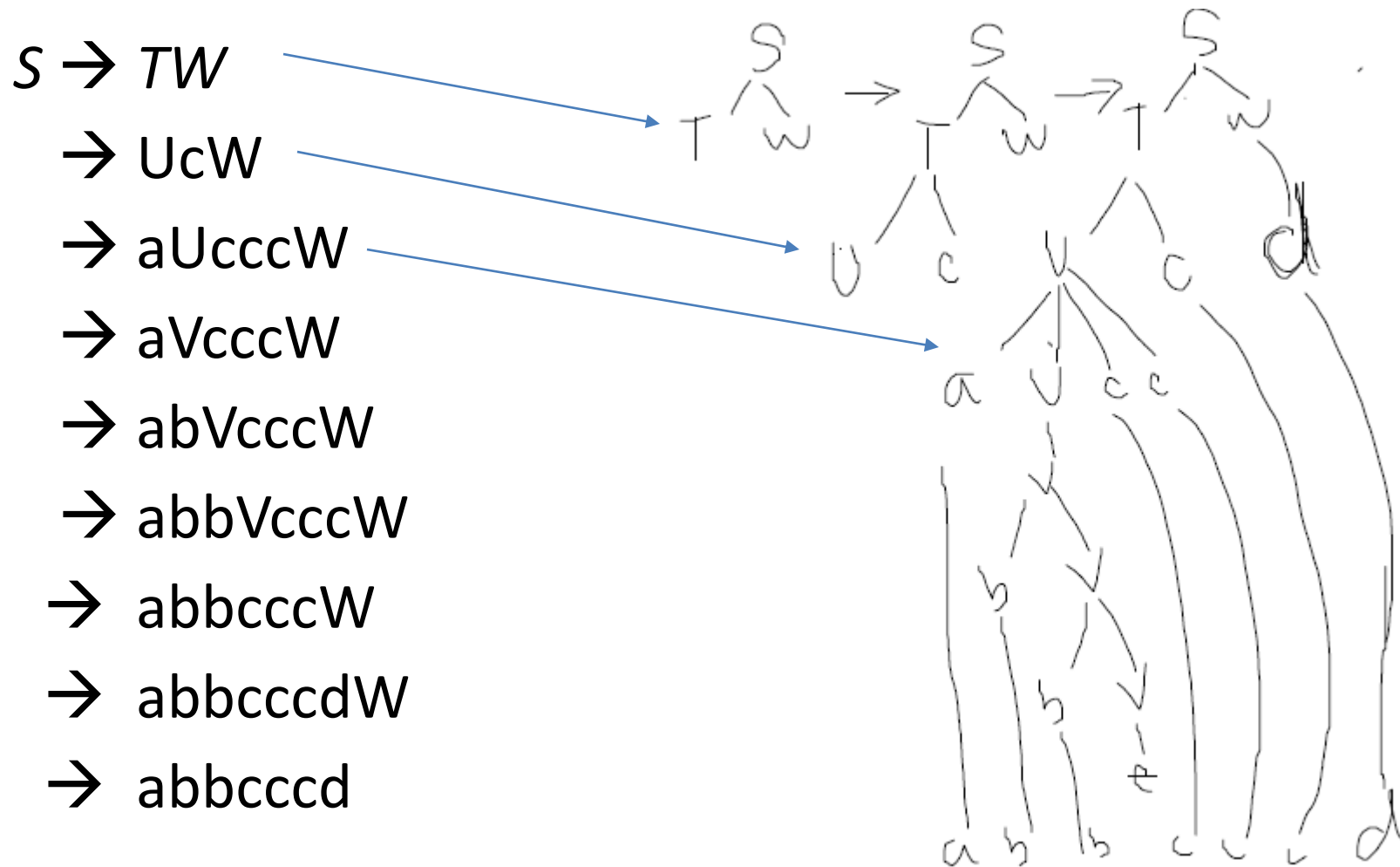
$$\rightarrow abbcccdW$$

$$\rightarrow abbcccd$$

Given the string **abbcccd**

Show the leftmost derivation. ( In leftmost derivation, the leftmost nonterminal is replaced repeatedly)

# Leftmost Derivation eg



# Rightmost Derivation eg



$$S \rightarrow TW$$

$$T \rightarrow Uc$$

$$U \rightarrow aUcc \mid V$$

$$V \rightarrow bV \mid \epsilon$$

$$W \rightarrow dW \mid \epsilon$$

Given the string **abbcccd**

Show the rightmost derivation. ( In rightmost derivation, the rightmost nonterminal is replaced repeatedly)

$$S \rightarrow TW$$

$$\rightarrow TdW$$

$$\rightarrow Td$$

$$\rightarrow Ucd$$

$$\rightarrow aUcccd$$

$$\rightarrow aVcccd$$

$$\rightarrow abVcccd$$

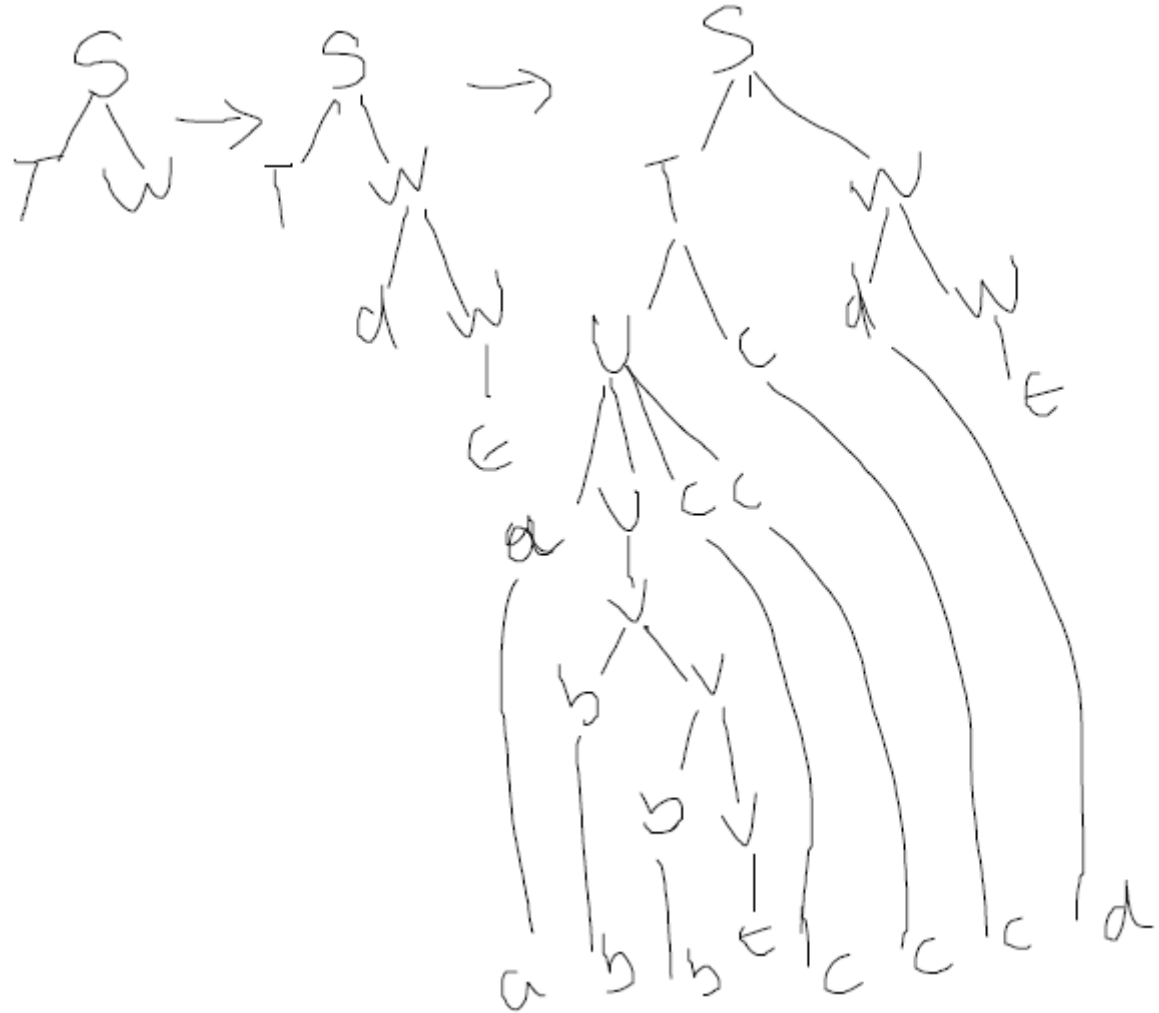
$$\rightarrow abbVcccd$$

$$\rightarrow abbcccd$$

# Rightmost Derivation eg



$S \rightarrow TW$   
 $\rightarrow TdW$   
 $\rightarrow Td$   
 $\rightarrow Ucd$   
 $\rightarrow aUcccd$   
 $\rightarrow aVcccd$   
 $\rightarrow abVcccd$   
 $\rightarrow abbVcccd$   
 $\rightarrow abbcccd$





# Grammar for Expressions



- The CFG which we saw earlier : was ambiguous.

$$\langle \text{expr} \rangle ::= \langle \text{expr} \rangle \langle \text{op} \rangle \langle \text{expr} \rangle \mid \langle \text{digit} \rangle$$
$$\langle \text{op} \rangle ::= + \mid - \mid * \mid /$$
$$\langle \text{digit} \rangle ::= 0 \mid 1 \mid 2 \mid \dots \mid 9$$

- Revised grammar.

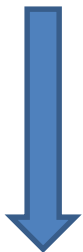
$$E ::= E + T \mid E - T \mid T$$
$$T ::= T * F \mid T / F \mid F$$
$$F ::= \text{number} \mid \text{name} \mid ( E )$$

**Figure 2.6** A grammar for arithmetic expressions.

# Grammar for Expressions

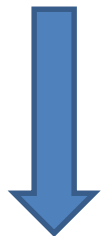


- Revised grammar
- Parse Tree for sentences
- $2 + 3 * 5$ ,

$$\begin{aligned} E &::= E + T \mid E - T \mid T \\ T &::= T * F \mid T / F \mid F \\ F &::= \text{number} \mid \text{name} \mid ( E ) \end{aligned}$$


?

- $3 * 5 + 2$



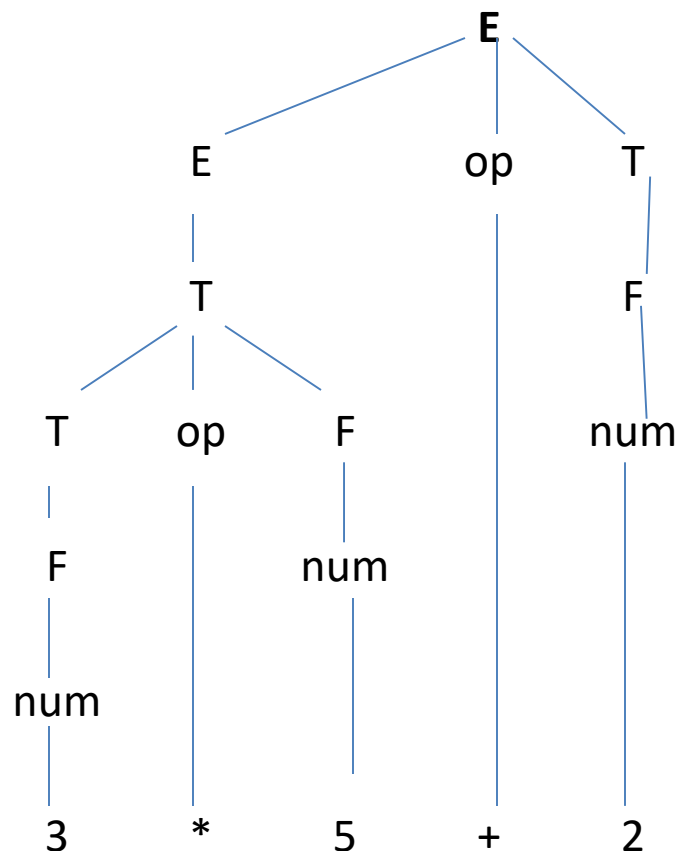
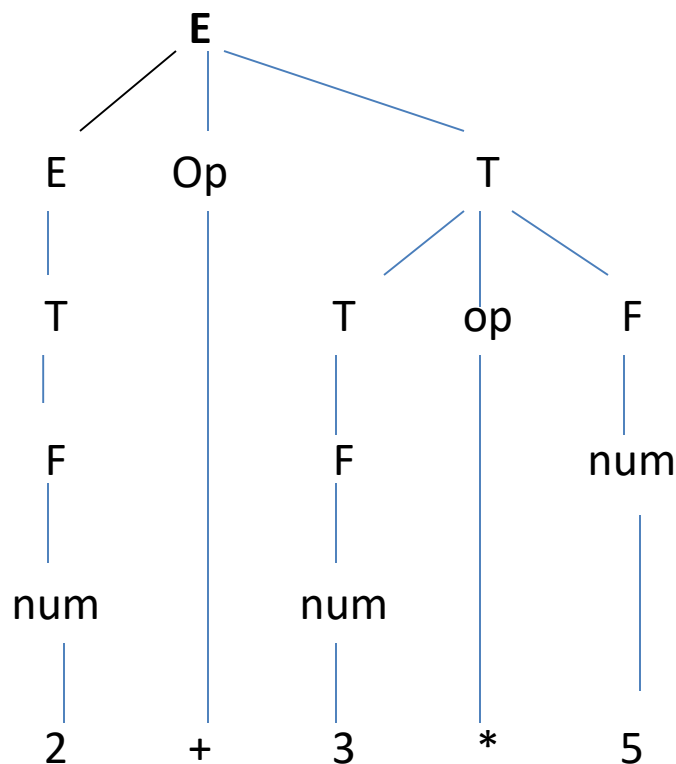
?

# Grammar for Expressions



- Revised grammar
- Parse Tree for sentences
- $2 + 3 * 5$ ,  $3 * 5 + 2$

$E ::= E + T \mid E - T \mid T$   
 $T ::= T * F \mid T / F \mid F$   
 $F ::= \text{number} \mid \text{name} \mid ( E )$



# Grammar for Expressions



- **Left recursive grammars** can handle left associativity

(Left recursive grammar is one where the non terminal on left hand side of a production appears as the first non terminal on the right hand side of the production.)

Eg.  $L ::= L + \text{num} \mid L - \text{num} \mid \text{num}$

- **Right recursive grammars** can handle right associativity

(Right recursive grammar is one where the non terminal on left hand side of a production appears as the right most non terminal on the right hand side of the production.)

Eg.  $R ::= \text{num} + R \mid \text{num} - R \mid \text{num}$

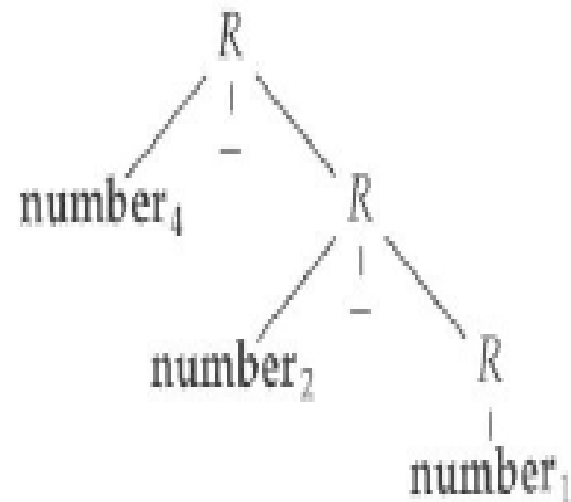
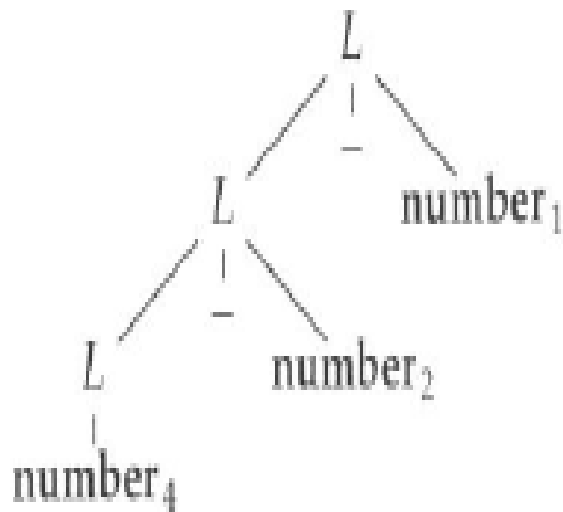
# Grammar for Expressions



- Construct the parse tree :  $4 - 2 - 1$

$L ::= L + \text{num} \mid L - \text{num} \mid \text{num}$

$R ::= \text{num} + R \mid \text{num} - R \mid \text{num}$



# Grammar for Expressions



## Lowest Precedence

assignment .....	=	:=	right associative
logical or .....		+ -	left associative
logical and .....	&&	* /	left associative
inclusive or .....		$A ::= E := A \mid E$ $E ::= E + T \mid E - T \mid T$ $T ::= T * F \mid T / F \mid F$ $F ::= ( E ) \mid \text{name} \mid \text{number}$	
exclusive or .....	^		
and .....	&		
equality .....	== !=		
relational .....	< <= >= >		
shift .....	<< >>		
additive .....	+ -		
multiplicative .....	* / %		

## Highest Precedence

# Variants of Grammars



- Extended BNF
  - Empty sequence. Eg. C statements

$$\langle \textit{statement-list} \rangle ::= \{ \langle \textit{statement} \rangle ; \}$$
$$\begin{aligned} \langle \textit{statement-list} \rangle &::= \langle \textit{empty} \rangle \\ &| \langle \textit{statement} \rangle ; \langle \textit{statement-list} \rangle \end{aligned}$$
$$\langle \textit{real-number} \rangle ::= [\langle \textit{integer-part} \rangle] . \langle \textit{fraction} \rangle$$
$$\begin{aligned} \langle \textit{real-number} \rangle &::= \langle \textit{integer-part} \rangle . \langle \textit{fraction} \rangle \\ &| . \langle \textit{fraction} \rangle \end{aligned}$$

# Variants of Grammars



- Extended BNF
  - Braces, { and }, represent zero or more repetitions.
  - Brackets, [ and ], represent an optional construct.
  - A vertical bar, | represents a choice.
  - Parentheses, ( and ), are used for grouping.

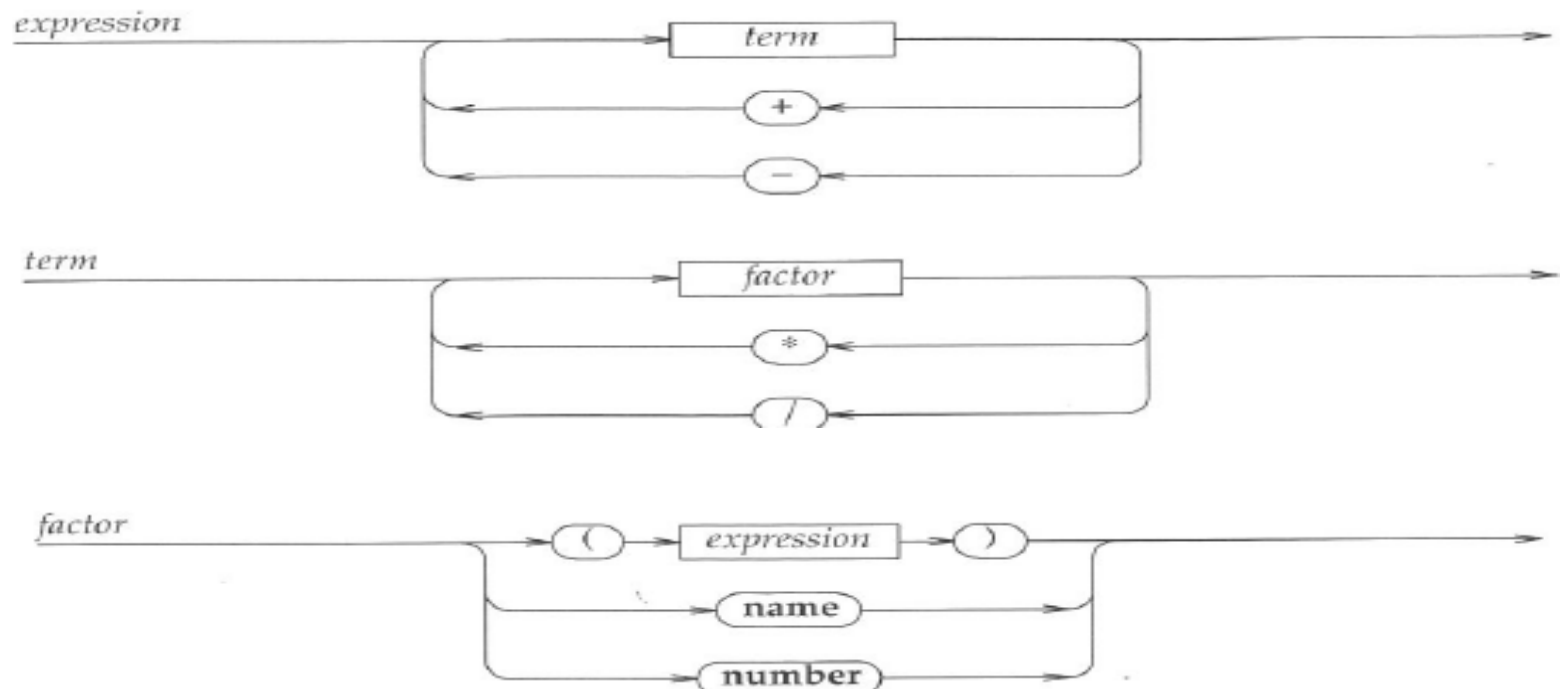
$$E ::= E + T \mid E - T \mid T$$
$$T ::= T * F \mid T / F \mid F$$
$$F ::= \text{number} \mid \text{name} \mid ( E )$$
$$\langle \text{expression} \rangle ::= \langle \text{term} \rangle \{ (+|-) \langle \text{term} \rangle \}$$
$$\langle \text{term} \rangle ::= \langle \text{factor} \rangle \{ (*|/) \langle \text{factor} \rangle \}$$
$$\langle \text{factor} \rangle ::= ' ( \langle \text{expression} \rangle ) ' \mid \text{name} \mid \text{number}$$



# Variants of Grammars



- Syntax Chart

$$E ::= E + T \mid E - T \mid T$$
$$T ::= T * F \mid T / F \mid F$$
$$F ::= \text{number} \mid \text{name} \mid ( E )$$


# Reference



- Chapter 2, Ravi Sethi, "Programming Languages: Concepts and Constructs" 2nd Edition by Addison Wesley, 2006.



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**Thank You!**