Principles of Programming languages TUTORIAL PROLOG CS F301

1. Write the RECURRENCE RELATION of the following PROLOG PROGRAM and find the Output: (Assume that n is \geq 0).

\$vi recur.pro [creating your prolog code]

t(N,Ans) := N = <2,Ans is ((7*N*N)+(16*N)-106). t(N,Ans) := N > 2,N1 is N-1,

u(11,74115) .- 11/2,111 1

N2 is N-2,

N3 is N-3,

t(N1,Ans1),

t(N2,Ans2),

t(N3,Ans3),

Ans is ((2*Ans1)-Ans2+(2*Ans3)).

\$pl -o recur -c recur.pro [compiling your code] \$recur [execution of your code]

Suggested answer

$$T(n) =$$

- $7n^2 + 16n 106$, for n=0,1 or 2
- 2T(n-1)-T(n-2)+2T(n-3) for n > 2.

Prompt	INPUT	OUTPUT
(inside prolog mode)	(typed by you)	(write answer
		in this column
		only)
?-	t(0,A).	A= -106
?-	t(1,B).	
		B=-83
?-	t(3,C).	C=-221

2. Acerman's function in PROLOG:

A function of two parameters whose value grows very fast.

Formal Definition:

$$A(m, n) =$$

- **n+1**, for $m = 0 \& n \ge 0$
- A(m-1, 1), for n = 0 & m > 0
- A(m-1, A(m, n-1)), for m > 0 & n > 0.

m = 0	A(0, n) = n+1
m > 0, n = 0	A(m, 0) = A(m-1, 1)
m > 0, n > 0	A(m, n) = A(m-1, A(m, n-1))

Test Inputs & expected Results for your PICO LISP Program.

	N										
m	0	1	2	3	4	5	6	7	8	9	10
0	1	2	3	4	5	6	7	8	9	10	11
1	2	3	4	5	6	7	8	9	10	11	12
2	3	5	7	9	11	13	15	17	19	21	23
3	5	13	29	61	125	253	509	1021	2045	4093	8189

While running this code, it works well for m=0,1,2,3 and n=0,1,2,3,4. For M>3 and N>4, it might give LOCAL STACK ERROR in some computers due to memory size.

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3. /* Ancestor.pro */
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/* Note that ancestor(A, B) means hat A is an ancestor of B. */ ancestor(bob, susan).

ancestor(A, X) :- parent(A, X).

ancestor(A, X) := parent(A, C), ancestor(C, X).

/* Note that parent(P, C) means that P is a parent of C. */

parent(fred, sally).

parent(tina, sally).

parent(sally, john).

parent(sally, diane).

parent(sam, bill).
