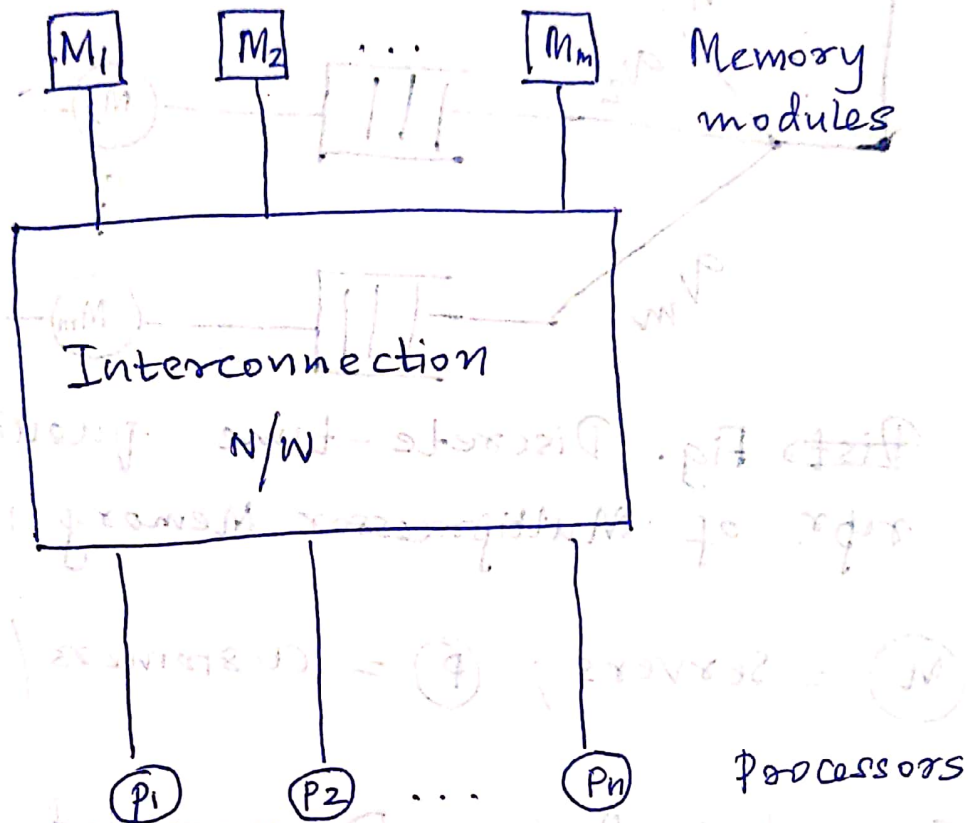


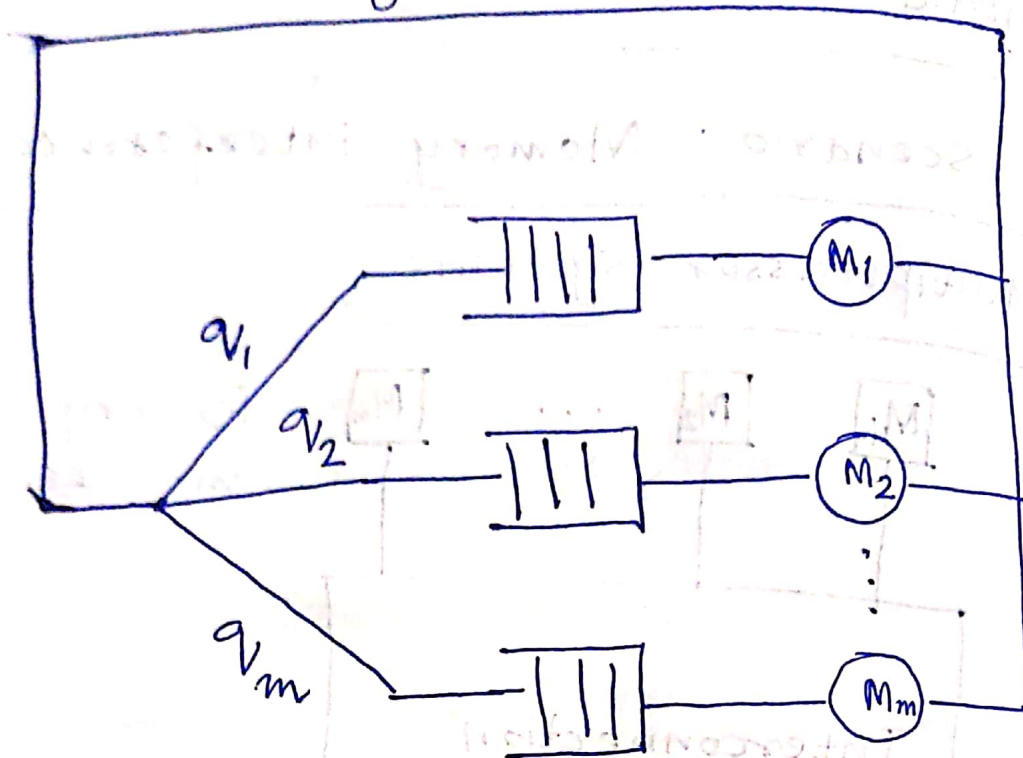
Irreducible Finite Chains With Aperiodic states

Case Scenario : Memory interference
in Multiprocessor Systems



The memory (M) is accessed independently and concurrently with other modules. When more than one processor attempts to access the same module, only one processor (p) is granted access, while other (p) must wait their turn in a queue. Assume the time to complete a (M)

access is a constant and that all modules are synchronized.



~~Discrete~~ Fig. Discrete-time queuing n/w
repr. of Multiprocessor Memory interference

\textcircled{M} = Servers ; \textcircled{P} = customers / jobs.

q_i = prob. that a \textcircled{P} generated request
is directed @ Memory module i
 $i=1, 2, \dots, m$. Thus, $\sum_{i=1}^m q_i = 1$.

Let $m = n = 2$.

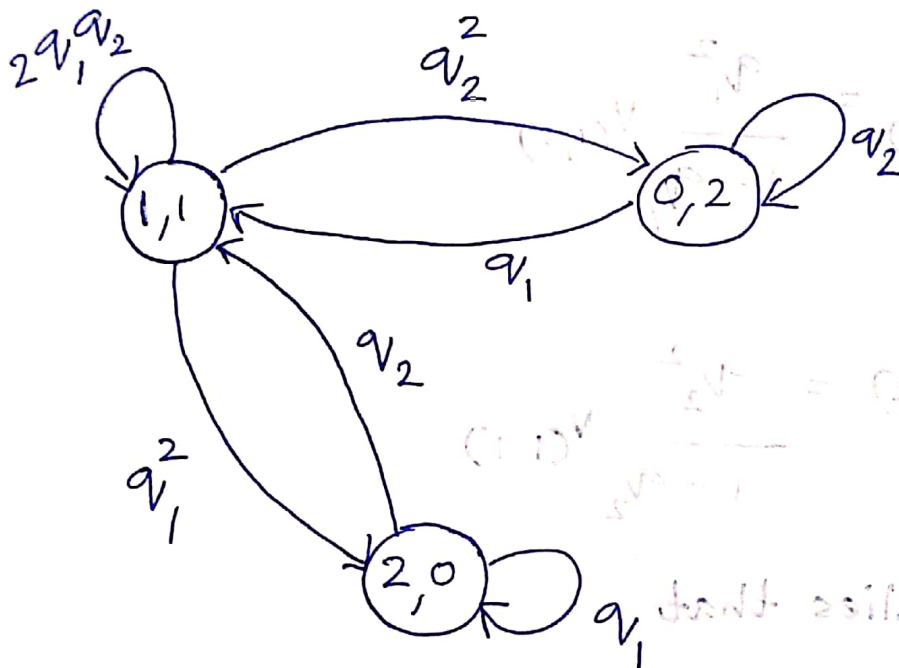
N_i = no. of \textcircled{P} waiting or being served
at \textcircled{M}_i ($i=1, 2$), $N_i \geq 0$, and
 $N_1 + N_2 = 2$.

(N_1, N_2) = state of the system and

the state space $I = \{(1,1), (0,2), (2,0)\}$

The tpm of DTMC is:

$$P = \begin{matrix} & \begin{matrix} (1,1) & (0,2) & (2,0) \end{matrix} \\ \begin{matrix} (1,1) \\ (0,2) \\ (2,0) \end{matrix} & \begin{bmatrix} 2q_1q_2 & q_2^2 & q_1^2 \\ q_1 & q_2 & 0 \\ q_2 & 0 & q_1 \end{bmatrix} \end{matrix}$$



Ex. Assume

prob.

To obtain the steady-state probabilities

vector $v = [v_{(1,1)}, v_{(0,2)}, v_{(2,0)}]$

we use

$$v = vP \quad \text{and} \quad \sum_{(i,j) \in I} v_{(i,j)} = 1$$

or

$$V(1,1) = 2q_1q_2V(1,1) + q_1V(0,2) + q_2V(2,0)$$

$$V(0,2) = q_2^2V(1,1) + q_2V(0,2)$$

$$V(2,0) = q_1^2V(1,1) + q_1V(2,0)$$

$$V(1,1) + V(0,2) + V(2,0) = 1$$

Thus,

$$V(2,0) = \frac{q_1^2}{1-q_1} V(1,1)$$

$$V(0,2) = \frac{q_2^2}{1-q_2} V(1,1)$$

Which implies that

$$V(1,1) = \frac{1}{1 + \frac{q_1^2}{1-q_1} + \frac{q_2^2}{1-q_2}} = \frac{q_1q_2}{1-2q_1q_2}$$

Let B = r.v. no. of memory requests completed per memory cycle in the steady state. Compute $E[B]$ = avg. memory requests completed per memory

cycle.

$$E[B | \text{system is in state } (1,1)] = 2$$

$$E[B | \text{ } \xrightarrow{\quad} \parallel \xrightarrow{\quad} (0,2)] = 1$$

$$E[B | \text{ } \xrightarrow{\quad} \parallel \xrightarrow{\quad} (2,0)] = 1$$

We assign rewards to the three states of DTMC as follows:

$$r_{(1,1)} = 2, \quad r_{(2,0)} = 1, \text{ and } r_{(0,2)} = 1.$$

Then, the steady-state reward is

$$\begin{aligned} E[Z] &= E[B] = 2V_{(1,1)} + V_{(0,2)} + V_{(2,0)} \\ &= \left(2 + \frac{q_1^2}{1-q_1} + \frac{q_2^2}{1-q_2} \right) V_{(1,1)} \\ &= \frac{1 - q_1 q_2}{1 - 2q_1 q_2} \end{aligned}$$

The quantity $E[B]$ achieves its maximum value $\frac{3}{2}$ when $q_1 = q_2 = \frac{1}{2}$. This is smaller than the capacity of the memory system, which is two requests per cycle.