

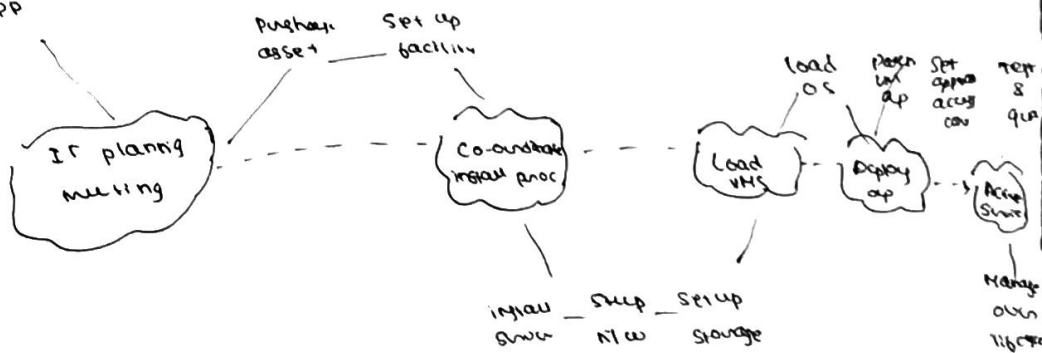
## 1. Cloud asset management

- - cloud asset mgmt is a component of cloud management service
  - It is focused on the mgmt of business's physical cloud environment such as product/service
  - asset mgmt provides visibility and control of all the assets and infra that make up cloud env
  - It enables business to effectively keep track asset to maintain smooth running of infra.
  - It includes both IaaS and PaaS
  - Cloud asset management includes
    - \* software packaging
    - \* incident mgmt
    - \* Pool mgmt
    - \* Release mgmt
    - \* System mgmt
    - \* configuration mgmt
    - \* Backup mgmt
    - \* Operational readiness management
- Benefits of CAM
  - \* Security
  - \* Time saving
  - \* Inventory accuracy : collect all inventory info to optimise the secure data
  - \* Automation

## 2) Provisioning

- Provisioning process is a service that any group of compliant processes called "solution realisation"
- It is the allocation of cloud provider's resources and services to customer.
- Provisioned products are service built with all the software and infra required to support a business application
- Standard soft are defined so that standard workflows can be derived.
- Server hardware is assembled, cabled and connected to the H/W and SAN before work order are released.
- The growing catalog of cloud service that customers can provision includes infrastructure as service, SaaS, PaaS in public or private cloud environments.

Business select app



### 3) cloud charge back model

#### → 1) Subscription based model

- This model follows fixed pricing technique
- In this model, customers have monthly / yearly fee to access the service.
- Services opted are active for subscription period
- Renewal of subscription can be made manually or automatic

#### 2) Pay-per-use

- In this model customer has to pay for the services that are being used by them.
- Payment can be made fully or partially.
- Service providers can charge for time of using resource
- In this mostly used in SaaS model

#### 3) Hybrid pricing

- This is a combination of subscription and pay per use model.
- In this services are provided in advance for a limited amount of time.

#### 4) Flat fee

- In this model services are provided based on fixed rate
- Services are not charged by hour or by use of resource.

- The main benefit of flat fee model is it is simple and predictable.
- It causes strain on server resource.

### 5) Product / Service based

- This model is based on actual measurement of service consumption.
- In this charges depends on amnt of memory, CPU, disk space, net traffic etc.

#### 4) Cloud virtualisation technology

- - virtualisation is a abstract layer that decouple the physical hardware from OS to deliver greater resource utilisation & flexibility
  - virtualisation allows to share single physical instance of resource among multiple customers
  - In cloud virtualisation, users share the data ~~present~~ present in cloud but with help of virtualisation share the infrastructure
  - cloud virtualisation provides users with standard version of applications
  - Access to VM and host machine is facilitated by software known as Hypervisor.
  - Benefits
    - Low cost of infra
    - Reducing power consum
    - Reducing hardware cost
    - Increased availability
    - Time saving
    - Scalable.
- There are mainly 2 types virtual tech
  - 1) Hardware virtualisation
  - 2) OS virtualisation

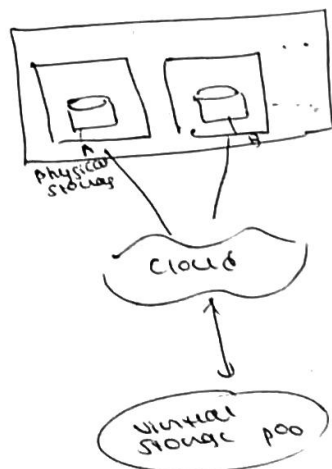
## 5) Storage virth.

- storage virth is sharing physical storage into multiple storage devices which further appear to be single storage device.
- It can be viewed as group of available storage device which manages from central console
- virth provides benefits such as easy backup, & recovery
- It is widely used in data centre
- It does not show actual complexity of SAN Storage Area Network
- virtualising storage separates the storage mgmt software from underlying hardware
- Storage virtualisation node is essentially a virtual controller that virtualises and manages physical storage
- All disks are placed inside 'virtual pool' to create 'virtual disk'
- Advantages

→ Easy Retrieval & upload

→ Better Management  
Data accessed from placed in high perform. storage system

→ Security - Data stored in diff place & secure with max security



## 6) Types of virtualisation technology

→

- The 2 major types of virtualisation tech are widely used

### 1) Hardware virtualisation

- VM software or VM manager that directly installed on hardware system is known as hardware virtualisation
- It is also known as hypervisor based virtualisation
- It has virtualisation layer running immediately on the hardware, which divides server machine into several VM
- It provides binary transparency
- After HV we can install diff guest OS on each VM
- Ex : IBM LPARS, HP ILM, Citrix Xen Server

### 2) OS virtualisation

- OS virtualisation creates virtual envs within a single instance of an OS
- Virtual envs created with OS are called 'containers'
- When VM software / VM manager is installed on host OS instead of hardware that is known as OS virtualisation
- It is mainly used for testing the app on diff platforms of OS.

## 7) Hypervisor

- 
- Hypervisor is a software that enables a user to create and run one or more VM simultaneously
  - It enables hardware to be divided into multiple logical partitions and ensures isolation among them
  - It is also called as VM monitor (VMM)
  - Hypervisor supports external transport mechanism & also ~~SATA~~ virtual storage
  - Functions
    - Isolation of VM
    - Provisioning of Resource
    - Start & stops the VM
    - Virtualizes all hardware
  - There are 2 types

### 1) Type 1 : Bare Metal hypervisor

- It executes on bare system.
- It does not have any host OS
- Ex : RFS hypervisor, Oracle VM



### 2) Type 2 : Hosted hypervisor

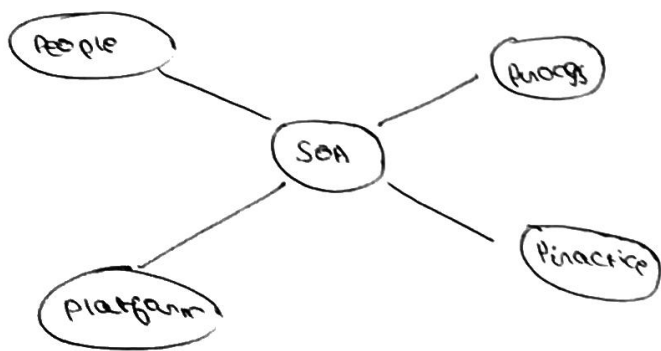
- It is a software layer that emulates the devices with which system interacts
- Ex : <sup>ware</sup>VM Workstation, VMware fusion, Microsoft Hyper-V





### 8) Define SOA

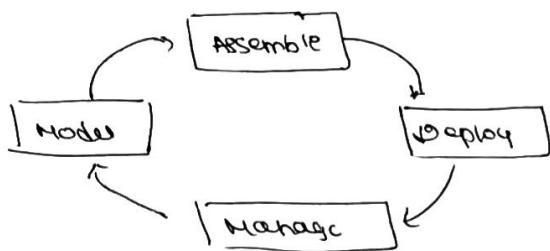
- 
- SOA stands for Service Oriented Architecture.
  - SOA is defined as a methodology for architecting the solution that looks for flexibility based on loose coupling and encapsulation.
  - The functionalities of SOA are exposed as service.
  - SOA is defined by what service is and service are defined by the following characteristics
    - Explicit, implementation independent interfaces
    - Loosely bound
    - Invoked through communication protocols
    - Strong loose transparency and interoperability
    - Summarised reusable business tasks and assets.
  - SOA is very flexible
  - Architects sees SOA from the perspective of the entire business



## 9) SOA lifecycle

→ SOA can be defined as a methodology for architecting the solution that looks for flexibility based on loose coupling and encapsulation.

• The SOA lifecycle goes through different phases



### 1. Model

- This is the first phase.
- Starts with gathering of requirements and info for designing the process and arch in SOA model
- Then design and optimise the designed business process.
- By modelling, deep understanding of business process before building software.

### 2. Assemble

- After the business process are modelled and optimised SOA implemented with help of integrating services
- Services can be newly implemented or can reuse the existing one.
- Assemble services to form composite app
- This phase is abt binding functionality that already exists and service enabling it.

### 3. Deploy

- After modelling & assembling, SQA assets are deployed into secure and integrated environment
- Deployment needs to meet the performance and availability needs of the business

### 4. Manage

- The deployed system must be managed and monitored for both IT and business perspective.
- The info gathered during manage step is feed back into life cycle for continuous process improvements.
- In manage phase deal with issues such as quality of service, security, system administration etc

## 10) cloud performance monitoring commands

→

### 1. mpstat

- It provides account process info
- It accurately displays state of CPU usage of system.
- It initialise binary CPU 0, second with CPU 1 soon
- Syntax `mpstat C1 C2 C3`
- Interval is to specify the time gap between reporting

### 2. netstat

- It reports network config and activity
- Syntax `netstat C1 C2`
- When we use this command with `-n` option, it gives info abt kernel routing table
- When we use `-n` option, it gives address as dotted quad IP num.
- `netstat -i` will give info abt how interfaces and  
-a gives all new connections and listing ports

### 3. ipcs

- It provides info abt active interprocess communication facility
- `ipcs C1 C2`
- It gives info abt calling process, shared memory, semaphores etc.
- `ipcs` command
  - m shared mem
  - s semaphores
  - q msg queue
  - a all

#### 4. ps command

- It reports process status
- ps C)
- we can use ps command to see the details abt the status of process.

#### 5. load

- It is used load the binary code from file into app address space to the interpreter.
- we can pass the name of the file that contains the code.
- syntax      load filename