GDB Cheat Sheet:

- quit (q) Exit gdb disassemble [any function name within the executable] (disas) Show the assembly code for that function • set disassemble-next-line on set disassemble-next-line off show disassemble-next-line Shows the next assembly instruction after each step stepi Step through 1 assembly instruction. Will follow function calls into other functions nexti Same as stepi, but will not follow function calls. breakpoint [location] (b) Set a breakpoint at location. Execution will stop before executing the line where the breakpoint is located at. The most common are [function], [*memory address], and [line number], but can be a number of things • See the gdb documentation for more information: ftp://ftp.gnu.org/old-gnu/Manuals/gdb/html node/gdb 28.html#SEC29 info breakpoints (i b) List all breakpoints, along with whether or not they are enabled delete [breakpoint] (d) Delete a breakpoint enable [breakpoint] o Enable a breakpoint, If none specified, enables all breakpoints disable [breakpoint] o Disable a breakpoint. If none specified, disables all breakpoints info registers (i reg) o Print all the registers, along with their contents print [any valid C expression] Can be used to study any kind of local variable or memory location Use casting to get the right type (e.g. print *(long *)pointer) o Can format with things like /x (hex), /d (int), /s (string) etc. x [some format specifier] [some memory address] Examines memory. "x ptr" is the same as "p *ptr" o Can format with things like /x (hex), /d (int), /s (string) etc. layout [next | prev | assembly | register] (la [n | p | asm | reg]) o Show assembly code or registers in the top half of window as you go

 - The TUI is buggy. If your screen begins glitching, you may have to restart GDB
 - o Exit with <ctrl> x + <ctrl> a
- focus [command | assembly | register] (foc cmd | asm | reg])
 - Change the focus window within the TUI (buggy)