| | | HW 0119 | HW 0209 | HW 0308 | HW 0322 | HW 0503a | HW 0503b | So Far | То | tals |
|------------|--|------------|------------|------------|------------|-------------|-------------|-----------|----|------|
| 1 | Encode, decode, and manipulate bit representations of different types of data. | | | | | | | | | |
| 1a | Numbers | | + | | | | | + | | |
| 1b | Characters | | + | | | | | + | / | |
| 1c | Machine instructions | | | / | | | | / | | |
| 2 | Write programs in C, assembly language, or both at the same time. | | | | | | | | _ | |
| 2a | Operate on strings at the storage level. | | | | | | | | O | |
| 2 b | Use pointers, arrays, and address references. | | | | + | | | + | | |
| 2c | Perform computations on registers and main memory. | | | | | | | | | |
| 2 d | Perform machine-level comparisons and jumps. | | | | | | | | | |
| 3 | Understand and perform computing tasks close to the system level. | | | | | | | | | |
| 3a | Compile and link object code. | | | | | | | | | |
| 3b | Follow and use calling conventions. | | | | | | | | | |
| 3с | Invoke system calls. | | | | | | | | | |
| 4 | Follow academic and technical best practices throughout the course. | | | | | | | | | |
| 4a | Write syntactically correct, functional code. | | | | - | | | | | |
| 4b | Use coding best practices, demonstrating principles such as DRY, proper separation of concerns, correct scoping of variables and functions, etc. | | | | I | | | 1 | | |
| 4c | Write code that is easily understood by programmers other than yourself. | | | | | | | | | |
| 4d | Use available resources and documentation to find required information. | + | + | - 1 | | | | + | | |
| 4e | Use version control effectively. | + | | | | | | + | | |
| 4f | Meet all designated deadlines. | + | + | + | + | | | + | | |