

如何使用

- Code: https://github.com/AdventrousAstronaut/web-app
- 引入資料庫資源
- <script src="https://www.gstatic.com/firebasejs/5.0.0/firebase-app.js"></script>
- <script src="https://www.gstatic.com/firebasejs/5.0.0/firebase-database.js"></script>
- 引入 javascript
- <script src = "/public/controller/insert.js"></script>

有關故事 的物件

- <mark>交付</mark>:
- formatStories(soundList)
 textList,
 translationTextList)
- formatItem(title, language, imageURL, stories, id)
- 填入項目生成物件
- Item 的產牛詳看 =>

```
Item
  / title 標題
 / language 語種
 / image 圖片
 / signature 生成的用戶ID
    / stories [list of Paragragh Object Story]
// Example usage:
const soundList = ["song1.mp4", "song2.mp4"];
const textList = ["Text 1", "Text 2"];
const translationtextList = ["Text 1", "Text 2"];
const stories = formatStories(soundList, textList,
translationtextList);
const imageURL = "../static/image/1.png";
const ID = "id"
const item = formatItem("Title", "Language", imageURL,
stories, ID);
const token = "-NxL96f07UBm LN8vDws";
```

物件的操作

- publishStories(token, item)
- updateStories(id, token, 用戶想要更新過去的故事
- newStories(id, item)
- getPublishedStories()
- getMyStories(id)

- 使用情境:
- NewStories()
- 用戶生成故事 => "務必" 將新故事的id 以存於 前端 這樣才可能實現獲取此時 觀看的故事的id (可用 hidden 存)
- updateStories(id, token, item)
- getMyStories(id)
- 獲取用戶的故事 render在頁面上
- getPublishedStories()
- 獲取公開的故事
- publishStories(token, item)
- 發布故事

回傳的內容(透過. Access)

```
類別
Class: Paragragh < Story < Item | user

/ Item
    / title 標題
    / language 語種
    / image 圖片
    / signature 生成的用戶ID
    / stories [list of Paragragh Object Story]

/ Paragragh
    / soundtrack 音檔
    / text 文字
    / translation 翻譯
```

```
getMyStories("id")
.then(stories => {
    console.log(stories);
})
```

```
insert.js:122

{-NxL96f07UBm_LN8vDws: {...}, -NxLHr_qzd_a4_hZsRXe: {...}, -NxLHuzn1K7DCgXtRMwK: {...}, -NxLHv

4IEaV_xqPLB-72: {...}, -NxLIKL_pwJZOVGY8iCs: {...}, ...} i

▶-NxL96f07UBm_LN8vDws: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLHr_qzd_a4_hZsRXe: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLHuzn1K7DCgXtRMwK: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLHv4IEaV_xqPLB-72: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLIKl_pwJZoVGY8iCs: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLIKldxaa9i94JslVT: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLINbyq8sm-u1y_RVz: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLIO0pKdGzOGLcwr8G: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLIOGaLN3Yq4puQLO1: {image: '../static/image/1.png', language: 'Language', signature

▶-NxLIOGk8490tnxXlm07: {image: '../static/image/1.png', language: 'Language', signature
```

用戶資料 => userStatus.js

- 交付:
- getUser(email) returnObject user
- isValid(email, loginPwd) return boolean
- register(email, pwd)
 return Promise
- How to use promise type =>

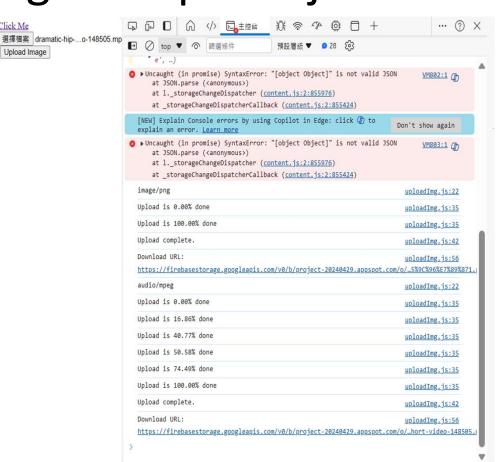
```
class User {
    constructor(email, pwd) {
        this.username = "Anon",
        this.email = email;
        this.pwd = pwd;
        this.userID = Date.now().toString();
        this.avatarURL = "/public/assets/image/
        defaultAvatar.jpeg",
        this.intro = "I have something to say...";
    }
}
```

```
register(mail, password)
.then(() => {
    console.log("User registered successfully!");
});
```

交付: 關於 Audio 與 Image => upload.js

Upload Image

- 交付 upload(file)
- 填入 file 就可以獲得 url 訪問資
- 用途: 請按照資源 填入 img 等 項目資訊



有關 Image 與 audio 的 使用

- 不需要從資料庫撈 可以直接透過 url 獲取資源
- 例子 目前可以去 https://project-20240429.web.app/ 測試
- https://firebasestorage.googleapis.com/v0/b/project-20240429.appspot.com/o/images%2F1715224662363-%E5%9C%96%E7%89%871.png?alt=media&token=85f9f646-efa5-479b-97bd-513fd1d28b72
- https://firebasestorage.googleapis.com/v0/b/project-20240429.appspot.com/o/audio%2F1715224683561-dramatic-hiphop-music-background-jazz-music-for-short-video-148505.mp3?alt=media&token=d60a4312-3dac-4939-ae0e-2eb0e568dc4b

https://project-20240429.web.app/

測試解釋

- 上傳圖片 (可能需要一點時間)
- 按右鍵 > 檢查 > console
- URL 即為圖片的 url 可以在任何 地方打開 以url 方式存储在 Item 中
- Audio 與 Image 態同樣適用
- 測試遠端打開:

