### This package contains:

- 6 Big Drones
- 5 Small Drones
- 3 Weapons

# LODs and polycounts big drones

### Drone 1

 $\mathsf{LOD}\ \mathsf{0}-\mathsf{144k}$ 

LOD 1 – 63k

#### Drone 2

LOD 0 - 35k

LOD 1 – 5k

### Drone 3

LOD 0 - 98k

LOD 1 - 39k

LOD 2 – 15k

### Drone 4

LOD 0 – 200k

LOD 1 - 41k

### Drone 5

LOD 0 - 248k

LOD 1 – 52k

### Drone 6

LOD 0 - 58k

LOD 1 – 6k

# LODs and polycounts small drones

### Repair drone

LOD 0 – 78k

LOD 1 – 20k

LOD 2 – 7k

### Small Battle Drone

LOD 0 - 34k

LOD 1 – 8k

LOD 2 – 2k

### Small Utility Drone

LOD 0 - 60k

LOD 1 – 11k

### Swarm Drone 1

LOD 0 - 35k

LOD 1 – 8k

LOD 2 – 2k

#### Swarm Drone 2

LOD 0 - 42k

LOD 1 – 12k

LOD 2 – 2k

## **Polycount weapons**

- Weapon 1 13k
- Weapon 2 − 7k
- Weapon 3 7k

#### **Textures:**

PBR textures, resolution is mostly 2K, with some models having 1K textures for small details

#### **Textures include:**

Albedo

Normal Map

Metallic

Metallic2 (Contains smoothness map in the alpha channel)

Smoothness

**Ambient Occlusion** 

Mask Map (it contains)

- Red channel Metallic map
- Green channel Ambient Occlusion map
- Blue channel empty (black)
- Alpha channel Smoothness map

The materials of each weapon also contain emission textures, which you can use to add heating effect to the barrels.

Thank you for buying Sci-fi Drones Pack!