## **Robot Programming - Post-Study Questionnaire**

Please submit feedback regarding the study you have just completed, including feedback on the robot programming process, user interface, or any difficulties you encountered.

\* Required

Strongly disagree	Disagree	Neutral	Agree	Strongly agree

## 3. Overall robot programming experience \*

Mark only one oval per row.

	Strongly disagree	Disagree	Neutral	Agree	Strongly agree
It was easy to manipulate the Baxter's arms					
The robot programming process is well-adapted for workers on the assembly line					
Baxter's behaviour was intelligent					
I believe that I have taught Baxter a new task					
I can explain how Baxter represented the new action					
I can explain how Baxter learned a new action from my demonstration					
I can explain how Baxter represented the preconditions and effects of the new action					
I did not encounter any difficulties during the experiment					
No programming experience is required to teach Baxter a new task					
I understood why the generated plan was wrong					
I understood why Baxter failed to complete a task					
Overall, I am satisfied with the ease of completing the tasks in the scenarios					
Overall, I am satisfied with the amount of time it took to complete the tasks					
If I was a factory worker on an assembly line, it would be easy for me to become skillful at using the system					

4.		was the most useful part? * nly one oval.
		Detects types automatically
		Objects are visualised on the interface
		Robot learns the action from my demonstration
		Detects conditions automatically
		Generate solutions to defined goal automatically
		Other:
5.	-	part of the programming process did you dislike the most? * only one oval.
		Demonstrate an action on Baxter
		Assign action conditions
		Create a problem for Baxter to solve
		Setting a goal
		Execute a generated plan
		Other:
6.	-	part of the programming process did you like the best? * only one oval.
		Demonstrate an action on Baxter
		Assign action conditions
		Create a problem for Baxter to solve
		Setting a goal
		Execute a generated plan
		Other:
7.	What v	was the most difficult part of the experiment?

8.	How would you improve the robot programming process?
9.	What other object types would you like Baxter to know?
10.	What other predicates would you like Baxter to know?
11.	If given the time, what would you like to teach Baxter?
12.	Would you like to be contacted to participate in a follow-up study? *
	Mark only one oval.
	Yes
	○ No
13.	If yes, please enter your email address
14.	If yes, please select the weeks that you would be available to take the follow-up study (exact time and date will be confirmed later)
	Check all that apply.
	Dec 17-21
	Jan 7-11
	Jan 14-18

