

Chapter 1

Related work

The Nickel Language Server follows a history of previous research and development in the domain of modern language tooling and editor integration. Most importantly, it is part of a growing set of LSP integrations. As such, it is important to get a picture of the field of current LSP projects. This chapter will survey a varied range of popular language servers, compare common capabilities, and implementation approaches. Additionally, this part aims to recognize alternative approaches to the LSP, in the form of legacy protocols, extensible development platforms LSP extensions and the emerging Language Server Index Format.

1.1 Language Servers

The LSP project was announced (**lsp-announced?**) in 2016 to establish a common protocol over which language tooling could communicate with editors. This way it is able to fully concentrate on source analysis instead of integration with specific editors by building custom GUI elements and being restricted to editors extension interface.

At the time of writing the LSP is available in version 3.16 (**Spec?**). Microsoft's official website lists 172 implementations of the LSP(**implementations?**) for an equally impressive number of languages.

Assessing any majority of these is outside the scope of this work. Yet, a few implementations stand out due to their sophisticated architecture, features, popularity or closeness to the presented work.

1.1.1 Considerable dimensions

To be able to compare and describe each project objectively and comprehensively, the focus will be on the following dimensions.

Target Language The complexity of implementing language servers is influenced severely by the targeted language. Feature rich languages naturally require more sophisticated solutions than simpler ones. Conversely, self-hosted and interpreted languages can often leverage existing tooling.

Features The LSP defines an extensive array of capabilities. The implementation of these protocol features is optional and servers and clients are able to communicate a set of *mutually supported* capabilities.

The Langserver.org¹ project identified six basic capabilities that are most widely supported:

1. Code completion
2. Hover,
3. Jump to def,
4. Workspace symbols,
5. Find references
6. Diagnostics

Yet, not all of these are applicable in every case and some LSP implementations reach for a much more complete coverage of the protocol.

File Processing Most language servers use very different methods of handling source code. In most the means are influenced again by the complexity of the language. Distinction appear in the way language servers process *file indexes and changes* and how they respond to requests.

The LSP supports sending updates in form of diffs of atomic changes and complete transmission of changed files.

Since evaluating each language in practice

1.1.1.1 LSP compliance

1.1.1.2 Features

1.1.1.3 File processing

1.1.1.3.1 Incremental

1.1.1.3.2 Full

1.1.2 Comparative Projects

1.1.3 Honorable mentions

1.2 Alternative approaches

1.2.1 Platform plugins

1.2.2 Legacy protocols

1.2.3 LSP Extensions

1.2.4 LSIF

¹<https://langserver.org>