<https://docs.unity3d.com/Manual/class-Tilemap.html>

<https://docs.unity3d.com/Manual/Tilemap-Palette.html>

<https://docs.unity3d.com/ScriptReference/Tilemaps.Tilemap.html>

Also install “2D Tilemap Extras”

<https://github.com/Unity-Technologies/2d-techdemos>

<https://docs.unity3d.com/Manual/class-SpriteAtlas.html>

<https://gamedevacademy.org/mastering-unitys-new-tilemap-editor-building-2d-levels/>