Machine Learning on Graphs

COMP9312_23T2



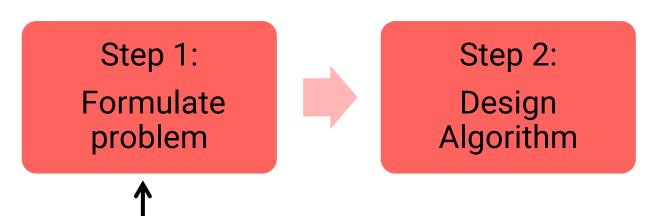
Outline

- Machine Learning on Graphs
- Node Feature Engineering

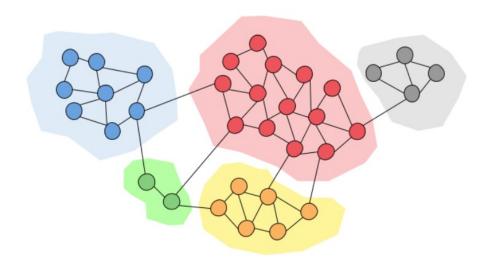
Data Structure & Algorithms

Case studies on Community Detection:

Connected Component, K-Core, K-Truss, Clique, ...
Clustering/partition algorithms, ...

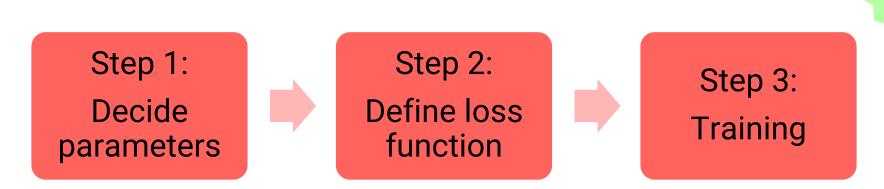


It is hard in many applications.



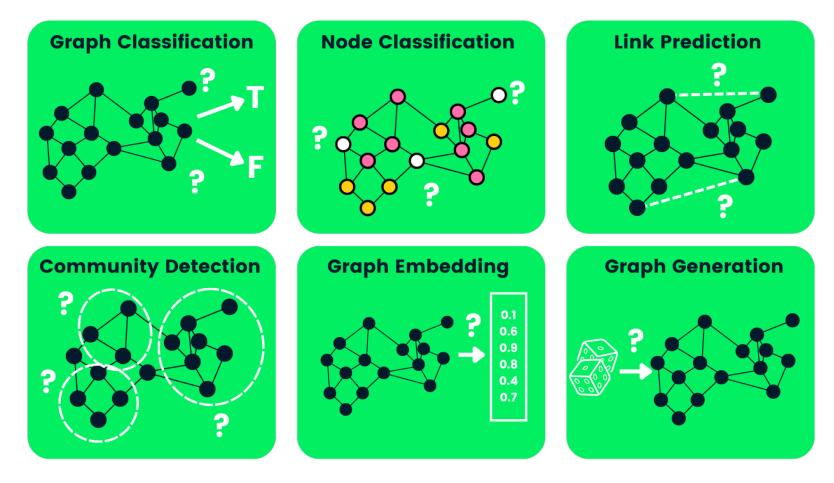
Learning-based Algorithms

- It is hard to define a good community.
- It is not hard to judge a community.



Efficiency VS Effectiveness

Application



https://www.datacamp.com/tutorial/comprehensive-introduction-graph-neural-networks-gnns-tutorial

Application

Node classification: Predict a property of a node

Example: Categorize online users / items

Link prediction: recommendation

Example: Knowledge graph completion

Graph classification: Categorize different graphs

Example: Molecule property prediction

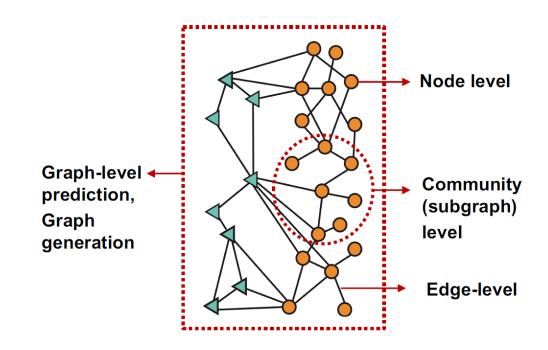
Clustering: Detect if nodes form a community

Example: Social circle detection

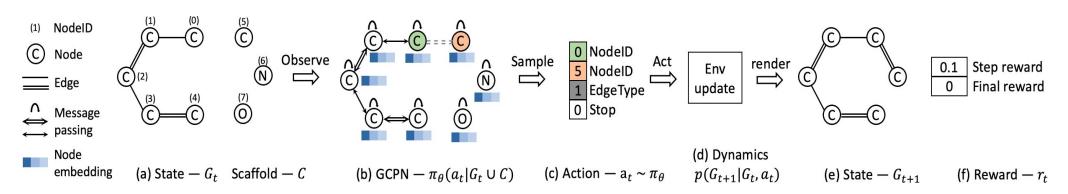
Other tasks:

Graph generation: Drug discovery

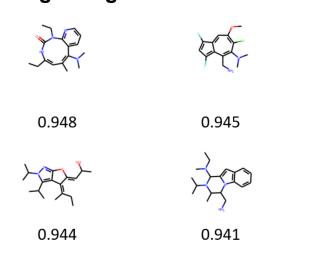
Graph evolution: Physical simulation



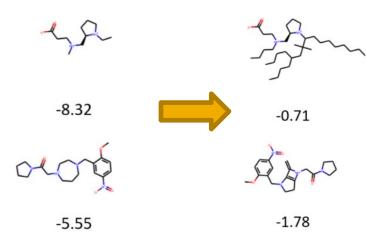
Application: Molecule Generation



Use case 1: Generate novel molecules with high drug likeness



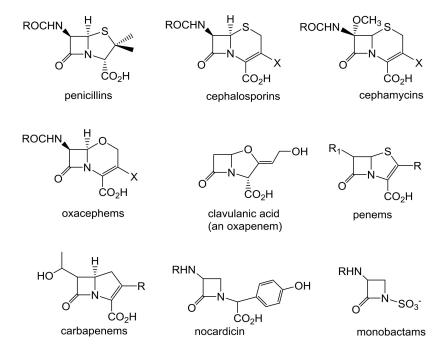
Use case 2: Optimize existing molecules to have desirable properties



Application: Drug Discovery

Antibiotics are small molecular graphs

- Nodes: Atoms
- Edges: Chemical bonds



Konaklieva, Monika I. "Molecular targets of β -lactam-based antimicrobials: beyond the usual suspects." Antibiotics 3.2 (2014): 128-142.

Application: Drug Side Effects

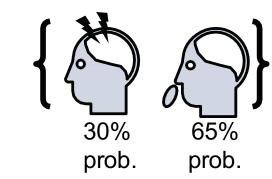
Many patients take multiple drugs to treat complex or co-existing diseases:

- 46% of people ages 70-79 take more than 5 drugs
- Many patients take more than 20 drugs to treat heart disease, depression, insomnia, etc.

Task: Given a pair of drugs predict adverse side effects

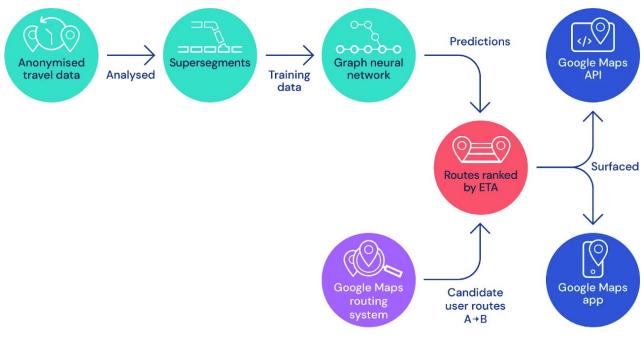






Application: Google Map

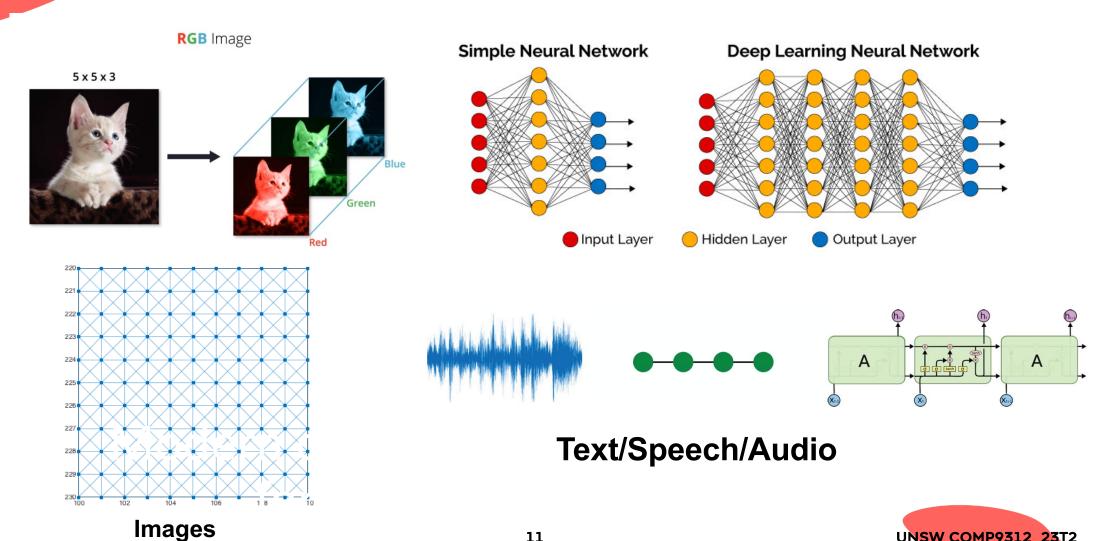
Predict via Graph Neural Networks



THE MODEL ARCHITECTURE FOR DETERMINING OPTIMAL ROUTES AND THEIR TRAVEL TIME.

Image credit: DeepMind

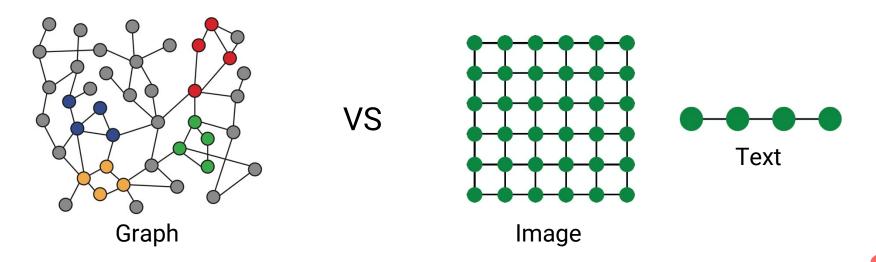
ML/DL on traditional data



Challenges

Graphs are complex

- Arbitrary size and complex topological structure (i.e., no spatial locality like grids)
- No fixed node ordering or reference point
- Often dynamic and have multimodal features



Graph Neural Networks



Machine learning needs features!

How to get features

- 1. Feature Engineering
 Covered in this topic
- 2. Graph Representation Learning
 Optional topic of node embedding

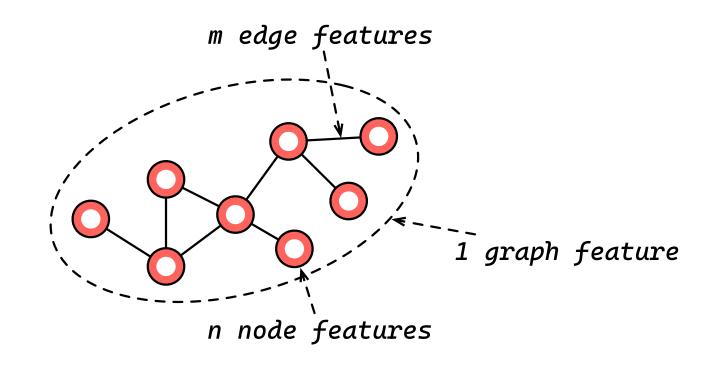


Adjacency Matrix? Adjacency List? CSR?

Machine learning needs features!

Different types of graph features

- Node Level
- Edge Level
- Graph Level



Traditional ML on Graphs

Good features effectively represent the graph structure and achieve good performance.

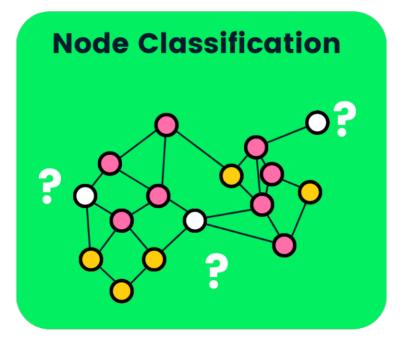
- Design features for nodes/edges/graphs.
- 2. Get features additional features from training data.
- 3. Use features to train parameters.

Testing: predict using the feature of query node/link/graph

Node-Level Features

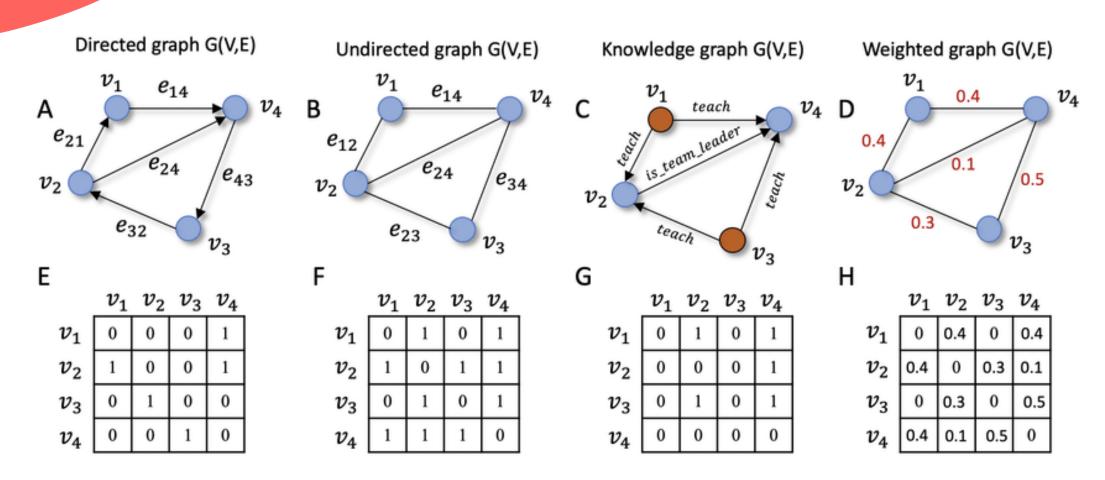
Goal:

Characterize the structure and position of a node in the network:



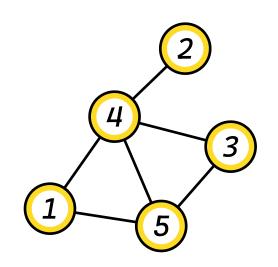
A typical application: node classification

Adjacency Matrix?



Not working for big graphs!

Adjacency List?

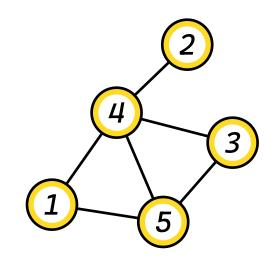


ν1	4	5		
ν2	4			
ν3	4	5		
ν4	1	2	3	5
ν5	1	3	4	

Feature dimension need to be consistent

Adjacency List?

How about this?



ν1	4	5	0	0
ν2	4	0	0	0
ν3	4	5	0	0
ν4	1	2	3	5
ν5	1	3	4	0

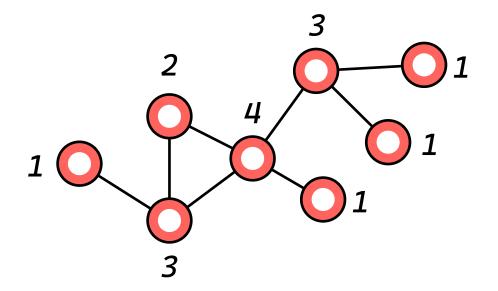
Feature dimension need to be consistent

Node-Level Features: Overview

- Node degree
- Clustering coefficient
- Graphlets
- Node centrality

Node Degree

Degree of a node: the number of neighbors. Treat all neighbors equally.

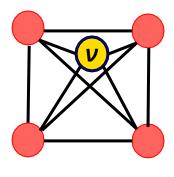


Node Centrality: Clustering Coefficient

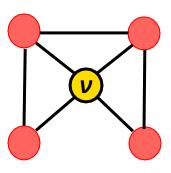
Measures how connected v's neighboring nodes are:

$$e_v = \frac{\#(\text{edges among neighboring nodes})}{\binom{k_v}{2}} \in [0,1]$$

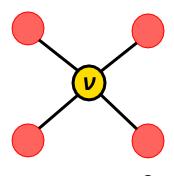
Can be also understand as #triangles/#possible triangles



$$e_{v} = 1$$



$$e_{v} = 0.5$$



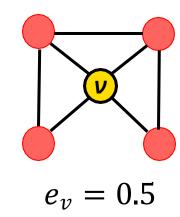
$$e_v = 0$$

Ego-network:
the induced subgraph
of the node and all its
neighbors

Computing Clustering Coefficient

Can you design an algorithm to compute the clustering coefficient of all nodes in a graph with *n* nodes and *m* edges?

Observation: Clustering coefficient counts the #(triangles) in the ego-network.



Three triangles in 6 possible triplets

We can generalize the above by counting #(pre-specified subgraphs, i.e., graphlets).

Graphlets are small subgraphs.

We aim to describe network structure around the node based on graphlets.

Analogy: Degree

counts #(edges) that a node touches.

Clustering coefficient

counts #(triangles) that a node is involved.

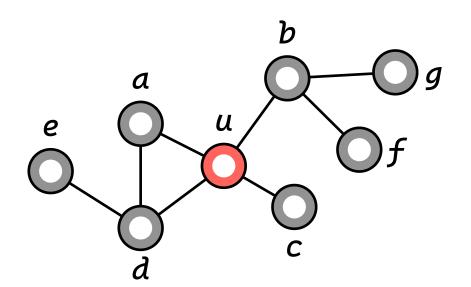
Graphlet Degree Vector (GDV):

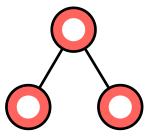
Graphlet-base features for nodes

GDV counts #(graphlets) that a node is involved.

How to represent a node by graphlets?

Let's start by considering (connected) graphlets with three nodes:

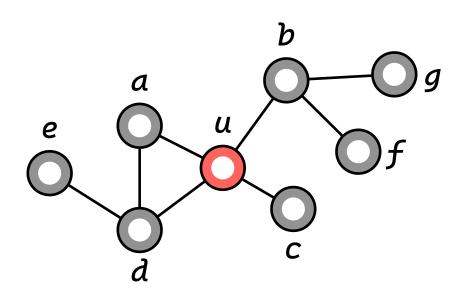




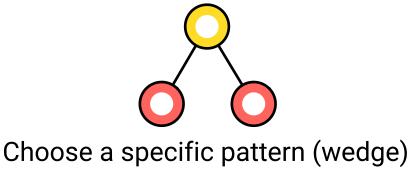
Choose a specific pattern (wedge)

How many subgraphs containing u that are isomorphic to the pattern?

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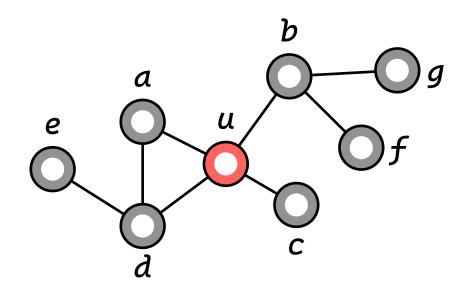


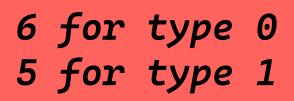
11 after removing symmetric cases

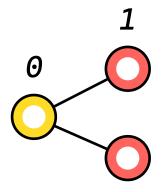


We use 11 as the feature of u

Move forward by utilizing different types:



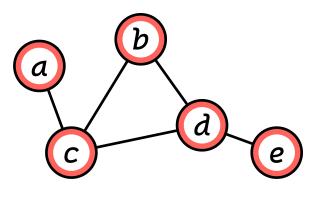




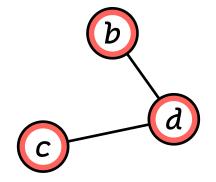
Choose a specific pattern (wedge)

We use [6, 5] as the feature of u

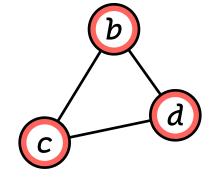
Move forward by only considering induced matching instances:



A graph

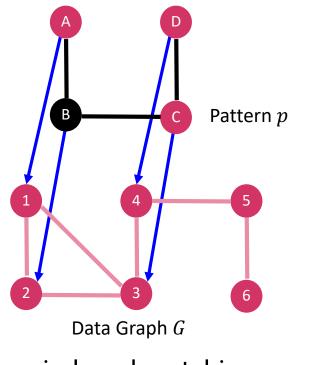


A non-induced subgraph

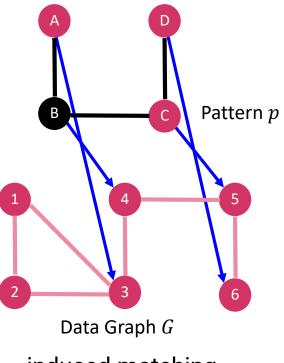


An induced subgraph

Move forward by only considering induced matching instances:

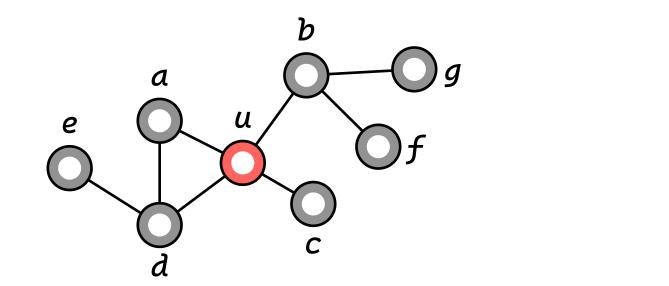


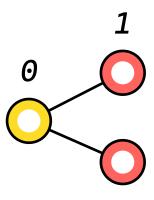
non-induced matching



induced matching

Move forward by only considering induced matching instances:

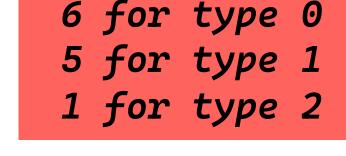


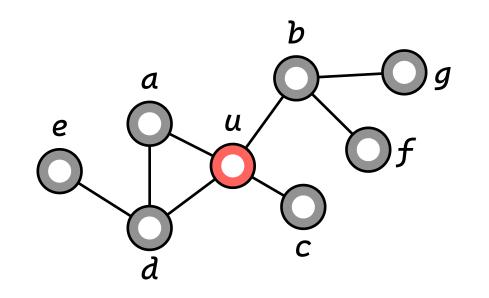


Choose a specific pattern (wedge)

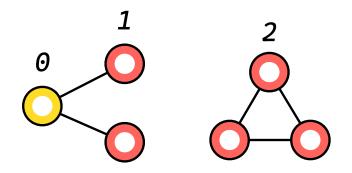
We use [5, 3] as the feature of u

Move forward by utilizing all 3-graphlets:





Type 0:

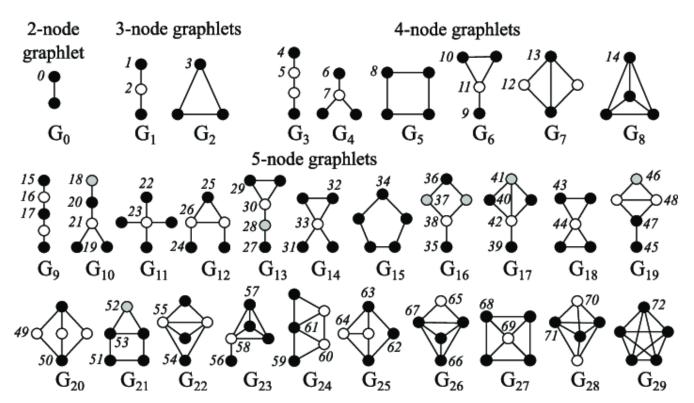


There are three types in all 3-graphlets.

We use [5, 3, 1] as the feature of u

Consider all graphlets with <= 5 nodes

How many node roles in all connected non-isomorphic subgraphs?



There are 73 different graphlets of up to 5 nodes.

To get the node feature, compute the number of induced matching instances for each role id.

Graphlet Degree Vector (GDV): A count vector of graphlets rooted at a given node.

Considering graphlets of size 2-5 nodes we get:

 Vector of 73 coordinates is a signature of a node that describes the topology of node's neighborhood

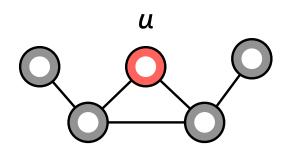
Graphlet degree vector provides a measure of a node's local network topology:

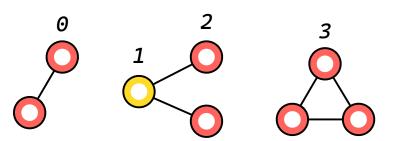
 Comparing vectors of two nodes provides a more detailed measure of local topological similarity than node degrees or clustering coefficient.

Usually, we only compute up to 4 or 5 nodes . . .

More examples:

$$GFV(u) = [2,0,2,1]$$



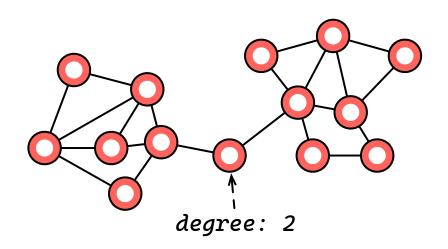


Node Centrality

Node degree counts neighbors without capturing their importance. Node **centrality** takes the node importance in a graph into account

Different ways to model importance:

- PageRank
- Eigenvector centrality
- Betweenness centrality
- Closeness centrality
- many others...



Node Centrality: Eigenvector

Motivation

A node is important if surrounded by important neighbors.

We model the centrality of node v as the sum of the centrality of neighbors:

$$c_v = \frac{1}{\lambda} \sum_{u \in N(v)} c_u \quad \text{is normalization constant}$$
 (it will turn out to be the largest eigenvalue of A)

The above equation models centrality in a recursive manner. How do we solve it?

Node Centrality: Eigenvector

Rewrite the recursive equation in the matrix form.

$$c_v = \frac{1}{\lambda} \sum_{u \in N(v)} c_u \qquad \qquad \lambda c = Ac$$
• A: Adjacency matrix

 λ is normalization const (largest eigenvalue of A)

$$\lambda c = Ac$$

- $A_{uv} = 1$ if $u \in N(v)$
- c: Centrality vector
- λ : Eigenvalue
- We see that centrality c is the eigenvector of A!
- The largest eigenvalue λ_{max} is always positive and unique (by Perron-Frobenius Theorem).
- The eigenvector c_{max} corresponding to λ_{max} is used for centrality.

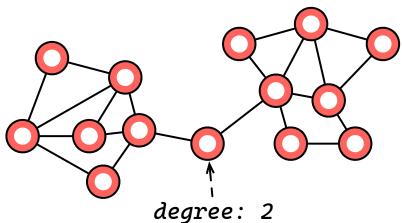


Node Centrality: Betweenness

Betweenness centrality:

A node is important if it lies on many shortest paths between other nodes.

$$c_v = \sum_{s \neq v \neq t} \frac{\text{\#(shortest paths betwen } s \text{ and } t \text{ that contain } v)}{\text{\#(shortest paths between } s \text{ and } t)}$$

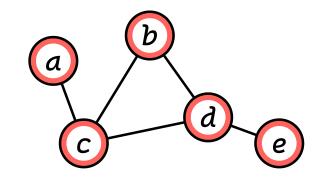


How to identity the bridge node

Node Centrality: Betweenness (cont)

Example:

$$c_v = \sum_{s \neq v \neq t} \frac{\#(\text{shortest paths betwen } s \text{ and } t \text{ that contain } v)}{\#(\text{shortest paths between } s \text{ and } t)}$$



$$c_a = c_b = c_e = 0$$

$$c_c = 3$$

 $(a-\underline{c}-b, a-\underline{c}-d, a-\underline{c}-d-e)$

$$c_d = 3$$

(a-c-d-e, b-d-e, c-d-e)

Computing Betweenness Centrality

Exact solution:

O(nm) for unweighted graphs $O(nm+n^2\log n)$ for weighted graphs

https://kops.uni-konstanz.de/server/api/core/bitstreams/420590d1-3010-4eab-a585-6fa3eff46f9e/content

Approximate solution:

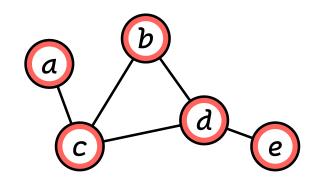
Sampling a set of shortest paths...

Node Centrality: Closeness

Closeness centrality:

A node is important if it lies on many shortest paths between other nodes.

$$c_v = \frac{1}{\sum_{u \neq v} \text{shortest path length between } u \text{ and } v}$$



$$c_a = 1/(2 + 1 + 2 + 3) = 1/8$$

(a-c-b, a-c, a-c-d, a-c-d-e)

$$c_d = 1/(2 + 1 + 1 + 1) = 1/5$$

(d-c-a, d-b, d-c, d-e)

Computing Closeness Centrality

Can you design an algorithm to compute the closeness centrality of all nodes in a graph with *n* nodes and *m* edges?

Node-Level Feature: Summary

- Importance-based features:
 - Node degree
 - Different node centrality measures
- Structure-based features:
 - Node degree
 - Clustering coefficient
 - Graphlet count vector

Node-level Feature: Summary

Importance-based features: capture the importance of a node in a graph

- Node degree:
 - Simply counts the number of neighboring nodes
- Node centrality:
 - Model importance of neighbors in a graph
 - Different modeling choices: eigenvector centrality, betweenness centrality, closeness centrality

Useful for predicting influential nodes in a graph

• Example: predicting celebrity users in a social network

Node-level Feature: Summary

Structure-based features: Capture topological properties of local neighborhood around a node.

- Node degree:
 - Counts the number of neighboring nodes
- Clustering coefficient:
 - Measures how connected neighboring nodes are
- Graphlet degree vector:
 - Counts the occurrences of different graphlets

Useful for predicting a particular role a node plays in a graph:

Example: Predicting protein functionality in a protein-protein interaction network.

Learning Outcome

- Traditional ML Pipeline
 - Hand-crafted feature + ML model
- Hand-crafted node features for graph data
 - Node degree, centrality, clustering coefficient, graphlets