CMSC 417 Computer Networks

Fall 2004

Second Third-Term Exam

Open book and notes; In class

Tuesday, November 22nd

- \oplus Do not forget to write your name on the first page. Initial each subsequent page.
- \oplus Be neat and precise. I will not grade answers I cannot read.
- \oplus You should draw simple figures if you think it will make your answers clearer.
- \oplus Good luck and remember, brevity is the soul of wit
- All problems are mandatory
- I cannot stress this point enough: **Be precise**. If you have written something incorrect along with the correct answer, you should **not** expect to get all the points. I will grade based upon what you **wrote**, not what you **meant**.
- Maximum possible points: 50.

NT.		
Name:		

Problem	Max	Points
1	10	
2	10	
3	10	
4	20	
Total	50	

1.	TCP	, IP Routing
		How many global addresses does an organization have if its ISP provides it with a CIDR address block of $128.6.32.55/21$. Show how you derived your answer. (2 points)
	(b)	How did the IP and TCP header need to be changed to accommodate CIDR? Why? (2 points)
	(c)	Why is the TIME-WAIT state needed in TCP? (3 points)

2. DNS, SMTP/MIME, FTP

(a)				different etc.) (4 p		of	mappings	between	IΡ	addresses	and	DNS	names
(b)	How are	MX record	ds used in	n sending	mail?	(3 p	points)						
(c)	What is	the PORT	comman	d in FTF	used f	for?	(3 points	s)					

0	\sim 1	1
3.	Chor	\sim
•) .	V/11071	

(a) What is a necessary condition for Chord lookups to succeed? What bound (for a lookup) can you give when only this necessary condition holds. (3 points) (b) Justify, in your OWN words, why any lookup in Chord takes $O(\log n)$ steps, where n is the number of nodes in the system. Do not expect any points if you simply quote/copy a theorem from the paper. (4 points) (c) In Chord, why is replicating at k successors better than replicating using k independent hashes? (3 points)

((d)) Internet	Services
١	u,) Internet	Det Aires

i. Suppose I run a FTP server S within corporation X. X's security policy mandates that all of its hosts be behind a NAT. Server S should be accessible to all hosts within X and also from the outside world. Describe one way to set up the different networking components (server S, the NAT between X and the Internet, DNS, machines within X, etc.) such that this is possible. (6 points)

ii. Suppose you want to launch a large Internet-based service, and have distributed a number of servers (say 100) at different points in the network. Ideally, you'd want the load on these servers to be balanced. Sketch one way you might accomplish this. (6 points)

