Développement Mobile

Native, Hybride et Cross-platform

Réalisé par Yassine SAIDANE Enseigné par Mr. Malek BEN SALEM

Application Native

Une application native est une application mobile qui est développée spécifiquement pour un des systèmes d'exploitation utilisé par les smartphones et tablettes (iOS, Android, ...) utilisant des langages comme Objective-C, Swift, Java et Kotlin.



Développement Native

Avantages	Inconvénients
 Performance Sécurité Interactivité et Intuitivité Accès plus profond Stabilité 	CoûteuxChronophage

Si on cible plusieurs plateformes en même temps:

- Comment peut-on diminuer les coûts?
- Comment peut-on diminuer le temps de développement?

Application Hybride

Une application hybride est une application mobile qui nous donne quelques fonctionnalités d'une application native et la simplicité et la rapidité de développement d'une application web.

Elle peut être distribuée en tant qu'application sur les plateformes **App Store**, **Play Store** ...

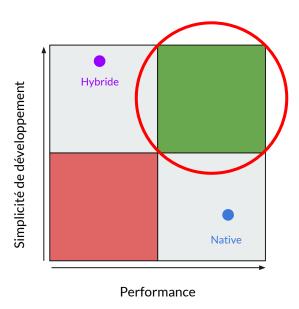
Développement Hybride

Une application hybride peut être développée en utilisant **HTML**, **CSS** et **JavaScript**. Il y a des frameworks comme **Cordova**, **Titanium**. Ou, il y a une autre technique comme **PWA**.

Développement Hybride

Avantages	Inconvénients
 Abordable Rapide Mise à jour instantané 	 Basse performance Accès limité à certaines fonctionnalitées

Comment peut-on avoir les avantages du développement native et hybride en même temps?



Application Cross-platform

Une application cross-platform est une application développée utilisant des frameworks comme **Flutter**, **React Native** ou **Xamarin** qui sont basés sur des langages de programmation comme **Dart**, **JavaScript** ou **C#** et s'exécute nativement sur plusieurs plateformes comme **iOS**, **Android** et même le **Web**.

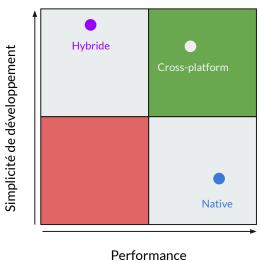
Application Cross-Platform

L'opération de construction d'une application cross-platform consiste à deux étapes : exporter, compiler.

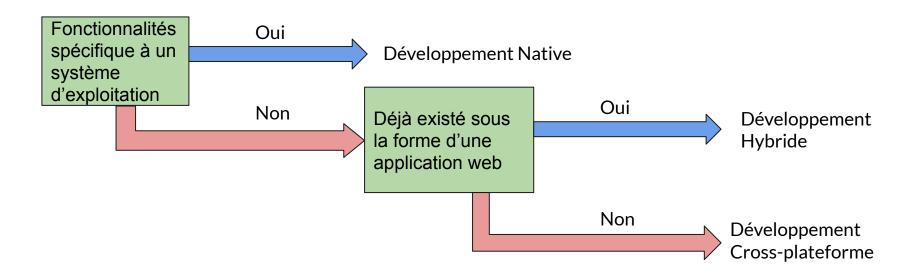
Développement Cross-platform

Avantages	Inconvénients
 Performance Accès plus profond Abordable Rapide Mise à jour instantané 	 Couches intermédiaires Moins stable

Comment choisir la meilleure technologie pour mon projet?



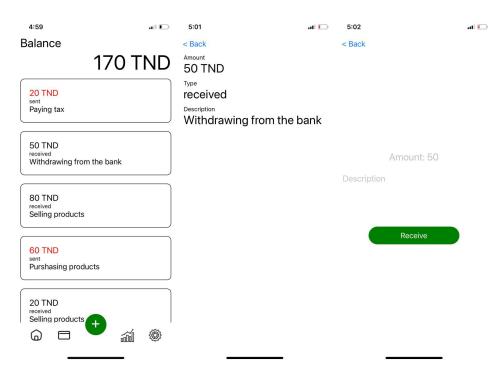
Arbre de décision pour choisir la technologie



On pratique!

Qu'est ce que on va faire?

Une application pour gérer notre argent.



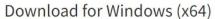
Comment peut-on commencer?

- Éditeur de texte (VS Code, notepad++, ...)
- NodeJS
- NPM (généralement inclus avec NodeJS)
- Expo

n.b. Il est fortement recommandé d'utiliser une version NodeJS LTS, et un nombre de version pair avec expo



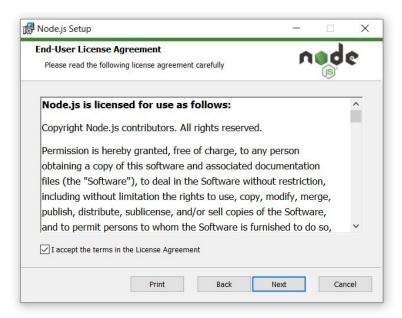
Node.js® is an open-source, cross-platform JavaScript runtime environment.

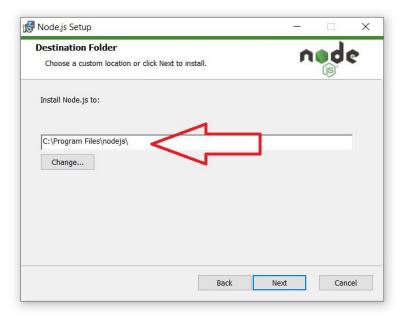


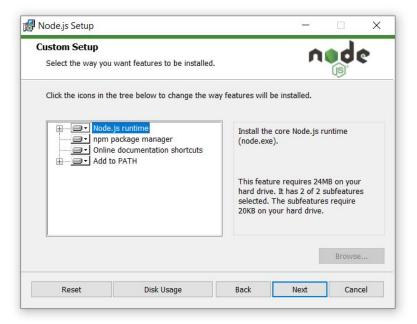


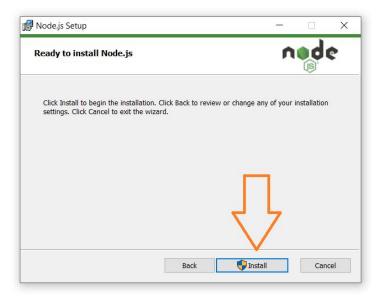
For information about supported releases, see the release schedule.















```
PS C:\Users\ASUS> node -v
v18.12.1
PS C:\Users\ASUS>
```

Pourquoi Expo?

Pour bénéficier:

- De l'application de test Expo Go.
- Des librairies préparés comme expo-camera, expo-sensors ...
- De système de construction automatique des applications pour Android et iOS sur les serveurs.

Expo CLI

On initialise notre projet avec la commande suivante: npx create-expo-app mybank --template

Utilisant React Native CLI:

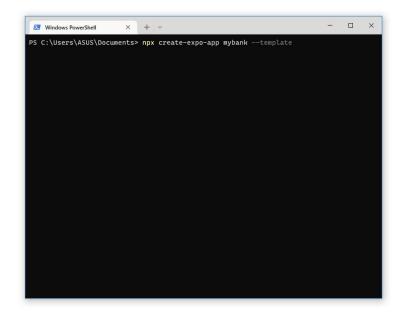
npx react-native init mybank

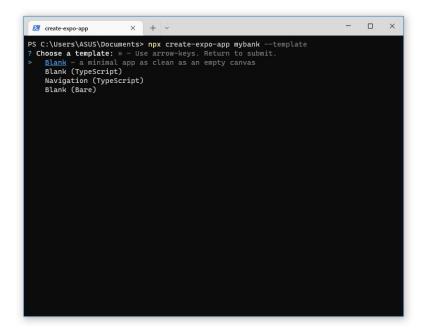
Expo CLI

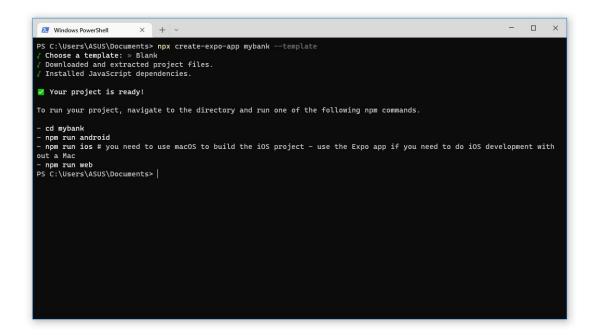
Expo nous permet de choisir parmi 2 types de workflow:

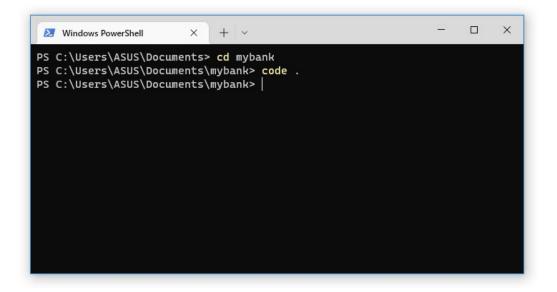
- Bare : le dossier React Native exposé
- Managed : le dossier React Native caché

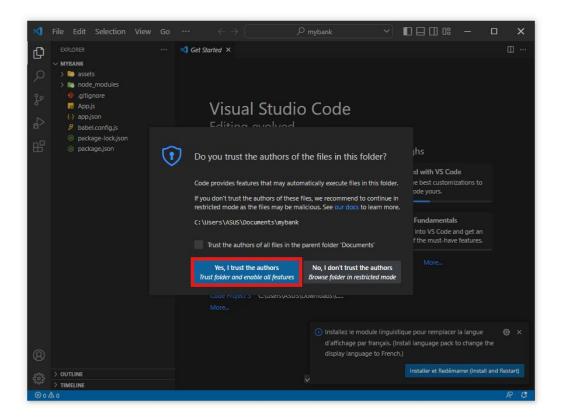
Initialisation de l'environnement de travail

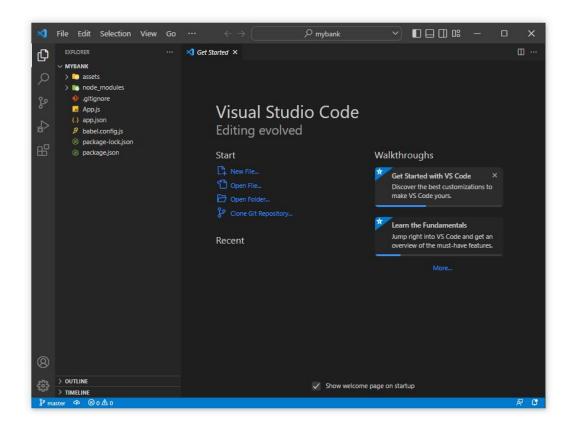


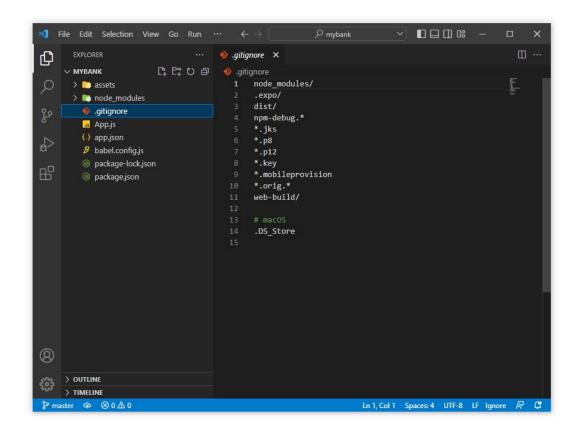


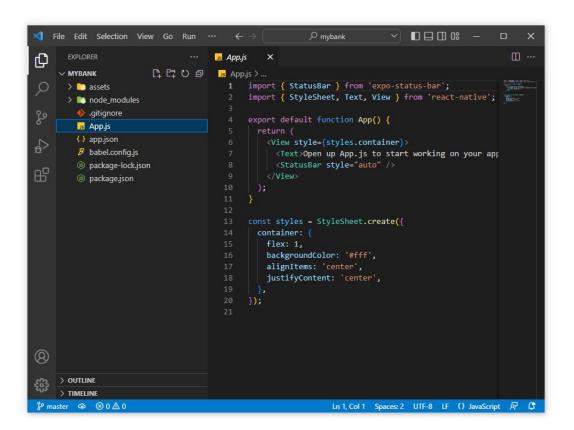


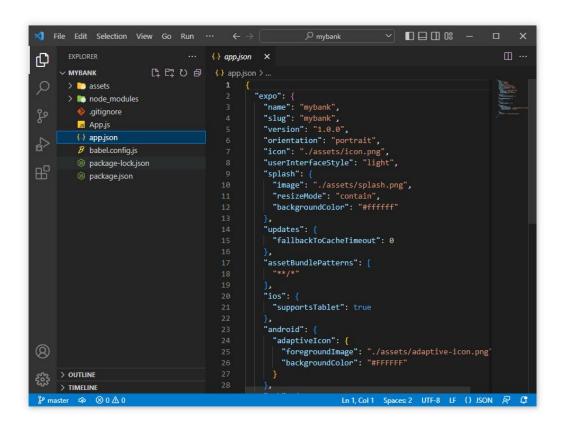


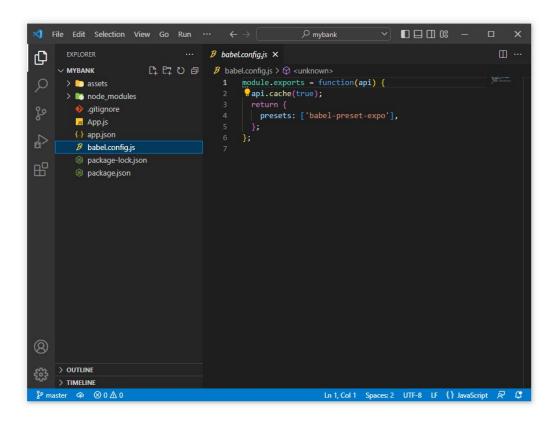


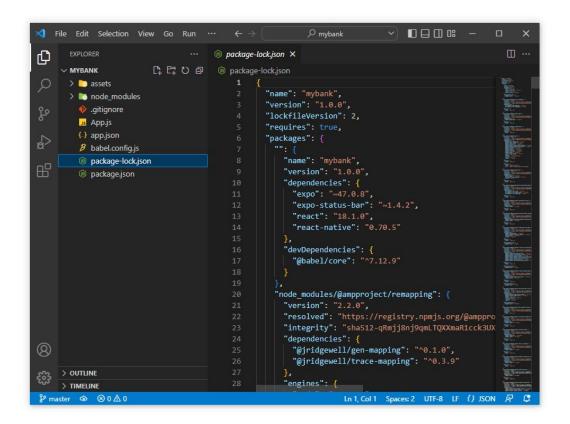


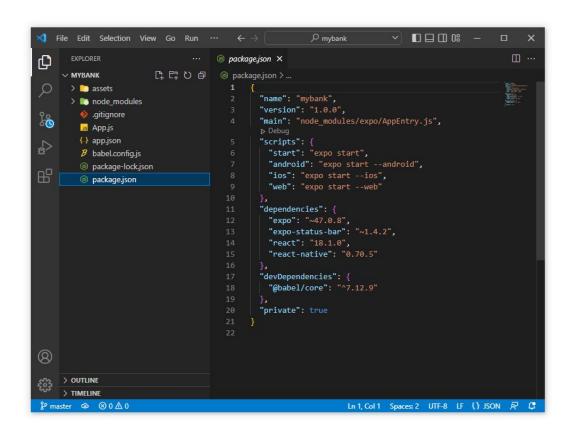


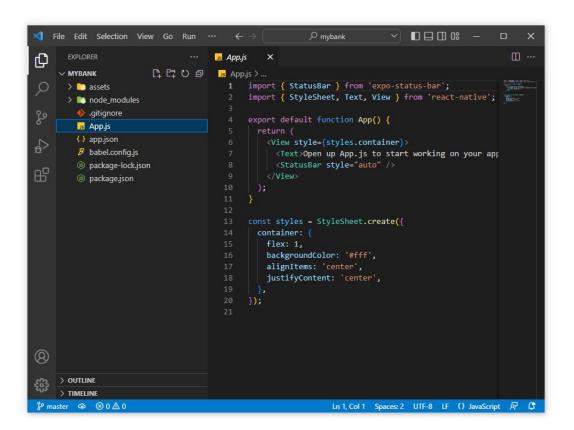












Expo CLI

Nous pouvons tester notre application:

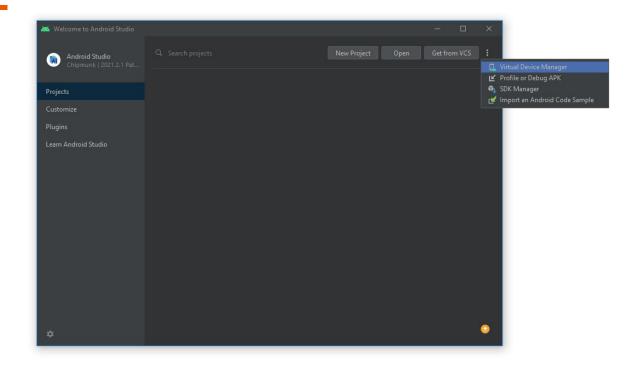
npm run android npm run ios npm run web

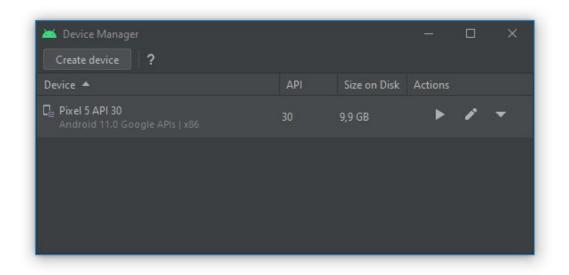
Utilisant React Native CLI:

npx react-native run-android

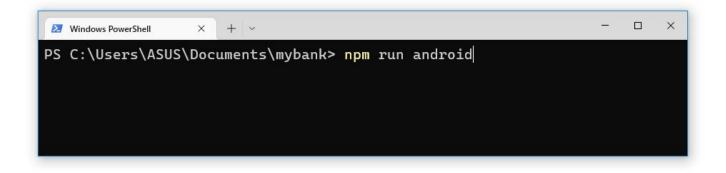
n.b. une machine macOS est obligatoire pour exécuter l'application avec un simulateur iOS

React Native sur Emulateur Android

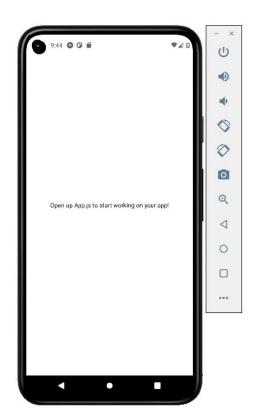




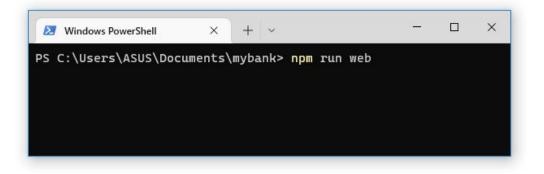


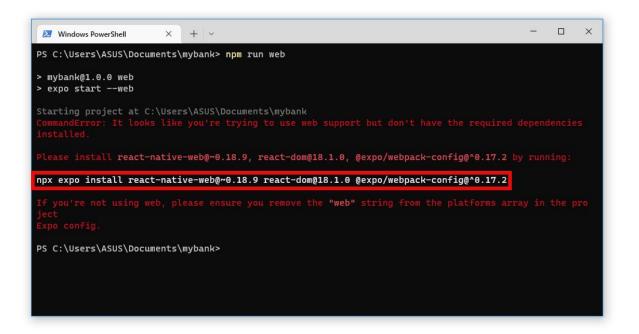


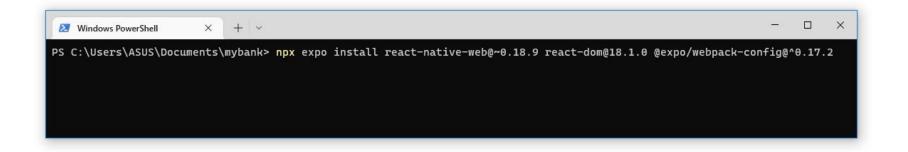
```
C:\Windows\system32\cmd.ex
> Metro waiting on <a href="exp://172.20.10.12:19000">exp://172.20.10.12:19000</a>
> Scan the QR code above with Expo Go (Android) or the Camera app (iOS)
             open Android
> Press a
             open web
> Press w
             open debugger
> Press j
> Press r | reload app
> Press m | toggle menu
> Press ? | show all commands
Logs for your project will appear below. Press Ctrl+C to exit.
Android Bundling complete 54019ms
```

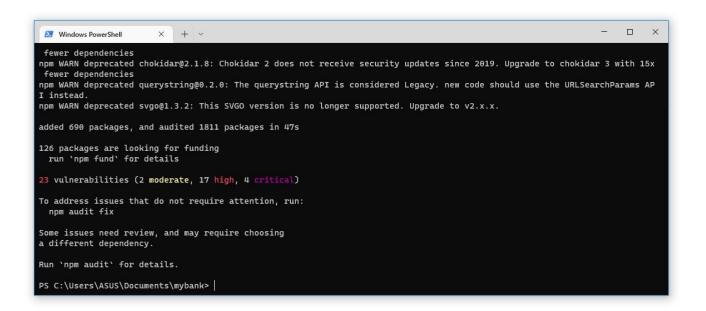


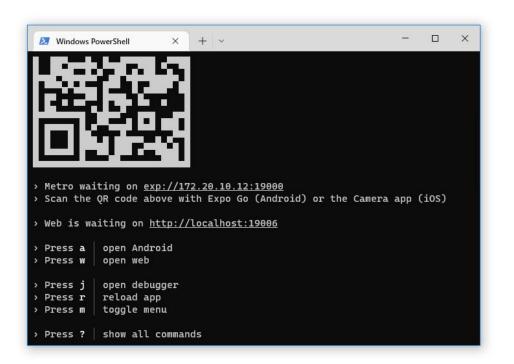
React native sur WEB











Expo CLI

Nous pouvons compiler notre application :

npx expo export:web npx expo run:ios --configuration Release npx expo run:android --variant release

ou

npx react-native run-android --variant=release

Astuce finale

Utiliser les smartphones pour tester l'application

- Installer Expo Go
- taper npm start
- scanner le code QR avec le smartphone
- Happy hacking!

n.b. Il faut bien vérifier que la machine de développement et l'appareil mobile sont connectés sur le même réseau.

React Native avec Expo Go

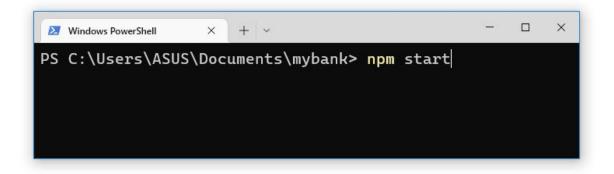




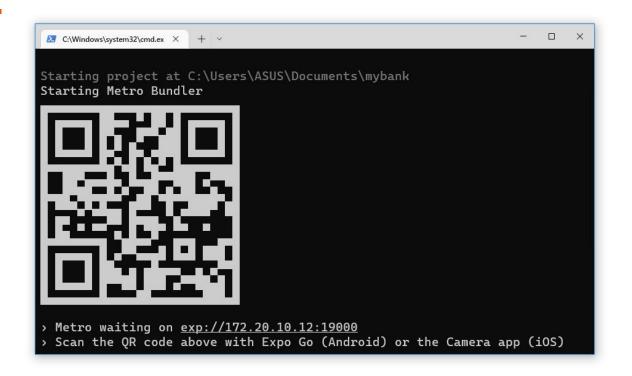








```
C:\Windows\system32\cmd.ex X
> Metro waiting on <a href="mailto:exp://172.20.10.12:19000">exp://172.20.10.12:19000</a>
> Scan the QR code above with Expo Go (Android) or the Camera app (iOS)
              open Android
> Press a
              open web
> Press w
              open debugger
> Press j
> Press r | reload app
> Press m | toggle menu
> Press ? | show all commands
Logs for your project will appear below. Press Ctrl+C to exit.
```



Composantes React Native

```
View: conteneur qui contient d'autre éléments React Native (eq div en HTML, View en Android) librairie: react-native import:

import { View } from 'react-native'; syntax:

<View>

{ composantes react native }

</View>
```

```
Text: affiche un texte (eq div en HTML, TextView en Android)
```

librairie: react-native

import:

import { Text } from 'react-native';

syntax:

<Text>{text}</Text>

TextInput: champ de saisie (eq **input** en HTML, EditText en Android) librairie: react-native import:

import { TextInput } from 'react-native'; syntax:

<TextInput value={value} onChangeText={function} />

Button: bouton (eq **button** en HTML, Button en Android)

librairie: react-native

import:

import { Button } from 'react-native';

syntax:

<Button title="Click me" onPress={function}/>

```
TouchableHighlight: conteneur cliquable avec un effet spécial librairie: react-native import:

import { TouchableHighlight } from 'react-native'; syntax:

<TouchableHighlight onPress={function}> { composantes react native } </TouchableHighlight>
```

```
TouchableOpacity: conteneur cliquable avec un effet de transparence librairie: react-native import:

import { TouchableOpacity } from 'react-native'; syntax:

<TouchableOpacity onPress={function}> { composantes react native } </TouchableOpacity>
```

```
Image : afficher une image librairie: react-native
```

import:

import { Image } from 'react-native';

syntax:

<Image source={source}/>

source: require("chemin/local") ou {uri: "lien"}

Switch: une switch avec 2 positions (on/off)

librairie: react-native

import:

import { Switch } from 'react-native';

syntax:

<Switch value={value} onValueChange={function}/>

StatusBar: la barre des status (eq AppCompatActivity en Android)

librairie: react-native

import:

import { StatusBar } from 'react-native';

syntax:

<StatusBar/>

```
SafeAreaView: conteneur pour éviter le notch de l'iPhone librairie: react-native import:

import { SafeAreaView } from 'react-native'; syntax:

<SafeAreaView>
{composantes react native}
```

</SafeAreaView>

StyleSheet: créer et valider le syntax de style

librairie: react-native

import:

import { StyleSheet } from 'react-native';

syntax:

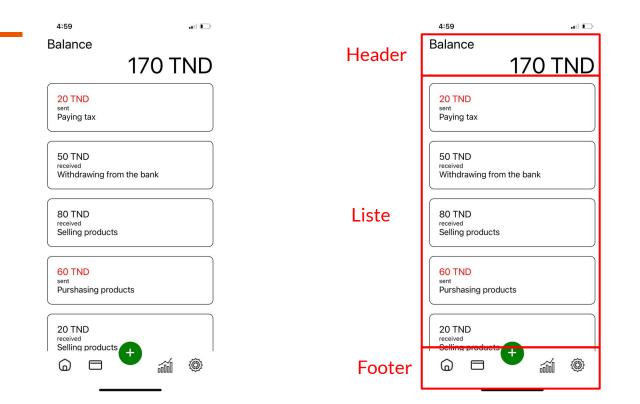
const styles = StyleSheet.create(obj);

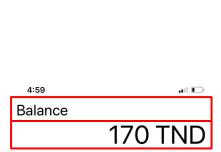
obj: style object

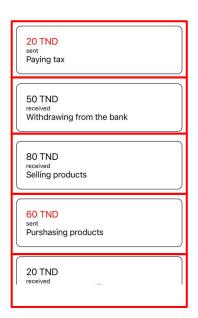
Appliquer le style:

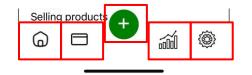
<View style={styles.container}></View>

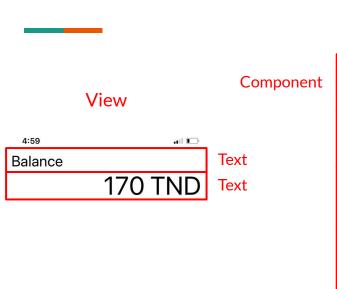
MyBank!





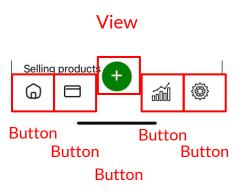






FlatList





Header

```
./App.js
export default function App() {
    return <View style={styles.container}>
        <HomeScreen />
    </View>
const styles = StyleSheet.create({
  container: {
    flex: 1, backgroundColor: '#fff', alignItems: 'center',
    justifyContent: 'center',
  },
});
```

```
./App.js
export default function App() {
    return <SafeAreaView style={styles.container}>
        <HomeScreen />
    </SafeAreaView>
const styles = StyleSheet.create({
  container: {
    flex: 1, backgroundColor: '#fff', alignItems: 'center',
    justifyContent: 'center',
    marginTop: StatusBar.currentHeight || 0,
```

Un peu de style

```
// ./screens/HomeScreen.jsx
const styles = StyleSheet.create({
    container: {
        width: '100%', height: '100%', display: 'flex',
        flexDirection: 'column', alignItems: 'stretch',
        paddingHorizontal: 10
    },
   header: {
        width: '100%', display: "flex", flexDirection: "column",
        alignItems: "flex-start", justifyContent: "center",
        fontSize: 48,
```

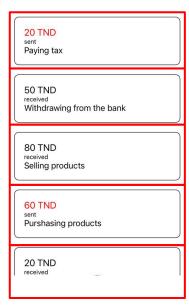
Un peu de style

```
// ./screens/HomeScreen.jsx
const styles = StyleSheet.create({
    title: {
        fontSize: 28,
    balance: {
        alignSelf: "flex-end",
        fontSize: 48,
```

Un peu de style

FlatList

Component



20 TND

sent

Paying tax

View

20 TND

sent

Paying tax

Text Text Text 20 TND
sent
Paying tax

```
// ./components/PaymentItem.jsx
export function PaymentItem() {
    return <View style={styles.container}>
        <Text style={styles.amount}>50 TND</Text>
        <Text style={styles.type}>Received</Text>
        <Text style={styles.description}>Pocket money</Text>
    </View>
const styles = StyleSheet.create({
    container: {
        width: '100%', display: 'flex', alignItems: 'flex-start',
        padding: 20, marginVertical: 10, borderWidth: 1,
```

```
// ./components/PaymentItem.jsx
const styles = StyleSheet.create({
        borderRadius: 10,
    amount: { fontSize: 20 },
   type: { fontSize: 13 },
   description: { fontSize: 18 }
});
```

```
// ./App.js
export default function App() {
    const [payments, setPayments] = useState([{amount: "50",
        type: "received", description: "Pocket money"},
        {amount: "20", type: "sent", description: "Grocery"}]);
    return <SafeAreaView>
        <HomeScreen />
    </SafeAreaView>
```

```
// ./components/PaymentItem.jsx
<Text style={[styles.type, {color: item.type === PAYMENT_TYPE_SEND ?
'red': 'black'}]}>{item.type}</Text>
```

```
// ./constants.js
export const PAYMENT_TYPE_SEND = "sent";
export const PAYMENT_TYPE_RECEIVE = "received";
```



```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View>
    <Text>Home</Text>
    <Text>Pay</Text>
    <Text>+</Text>
    <Text>Stats</Text>
    <Text>Settings</Text>
</View>
```

```
// ./screens/HomeScreen.jsx
const styles = StyleSheet.create({
    footer: {
        width: '100%',
        padding: 5,
        display: 'flex',
        flexDirection: 'row',
        alignItems: 'center',
        justifyContent: 'space-around',
    },
});
```

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <Text>Home</Text>
    <Text>Pay</Text>
    <Text>+</Text>
    <Text>Stats</Text>
    <Text>Settings</Text>
</View>
```





TouchableOpacity





Image



TouchableOpacity



Text

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={()=>console.log("go home")}>
        <Text>Home</Text>
    </TouchableOpacity>
</View>
```

```
// ./screens/HomeScreen.jsx
const styles = StyleSheet.create({
    logo: {
        width: 32,
        height: 32,
        color: 'black',
    },
} );
```

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={()=>console.log("go home")}>
        <Image style={styles.logo}</pre>
             source={require('../assets/home.png')} 
    </TouchableOpacity>
</View>
```

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={()=>console.log("go pay")}>
        <Image style={styles.logo}</pre>
             source={require('../assets/carte-bancaire.png')} ≯
    </TouchableOpacity>
</View>
```

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={()=>console.log("go receive")}>
        <Text>+</Text>
    </TouchableOpacity>
</View>
```

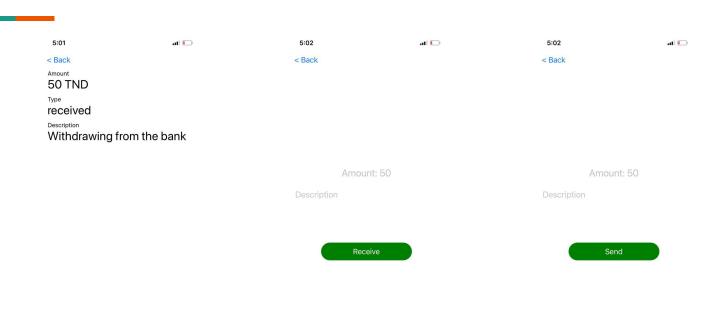
```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={()=>console.log("go stats")}>
        <Image style={styles.logo}</pre>
             source={require('../assets/chart.png')} >
    </TouchableOpacity>
</View>
```

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={()=>console.log("go settings")}>
        <Image style={styles.logo}</pre>
             source={require('../assets/settings.png')} ≯
    </TouchableOpacity>
</View>
```

```
// ./screens/HomeScreen.jsx
const styles = StyleSheet.create({
    receivePayment: {
        position: 'relative',
        top: -25,
        width: 50,
        height: 50,
        backgroundColor: 'green',
        borderRadius: 25,
    },
});
```

```
// ./screens/HomeScreen.jsx
const styles = StyleSheet.create({
    plus: {
        height: '100%',
        width: '100%',
        textAlign: "center",
        textAlignVertical: 'center',
        fontSize: 35,
        color: 'white',
});
```

```
// ./screens/HomeScreen.jsx
{/* Header */}
{/* FlatList */}
<View style={styles.footer}>
    <TouchableOpacity onPress={ () => console.log("go receive") }
         style={styles.receivePayment}>
        <Text style={styles.plus}>+</Text>
    </TouchableOpacity>
</View>
```





Text Text Amount 50 TND

View

< Back

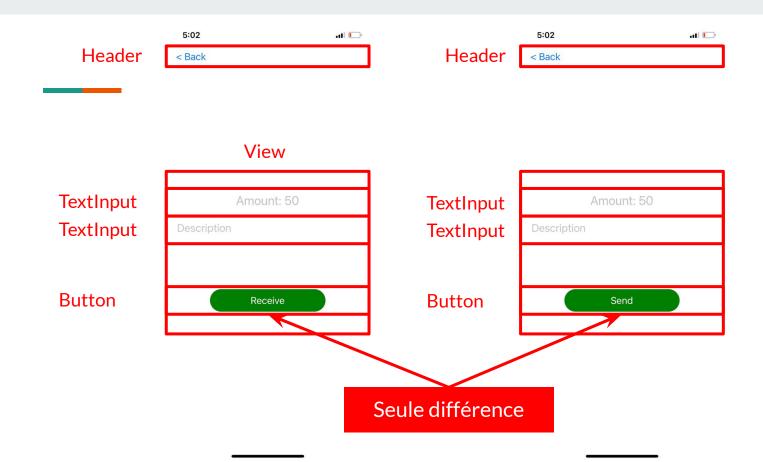
Button

```
// ./components/Header.jsx
const styles = StyleSheet.create({
    container: {
        width: '100%',
        display: 'flex',
        alignItems: 'flex-start',
    },
});
```

```
// ./screens/PaymentScreen.jsx
const styles = StyleSheet.create({
    container: {
        width: '100%',
        flex: 1,
        paddingHorizontal: 10,
    attrContainer: {
        marginVertical: 5,
    value: {fontSize: 28}
});
```

```
// ./screens/PaymentScreen.jsx
export function PaymentScreen({ payment, goToHome }) {
    return <View style={styles.container}>
        <Header goToHome={goToHome} />
        <View style={styles.container}>
            <View style={styles.attrContainer}>
                <Text style={styles.title}>Amount</Text>
                <Text style={styles.value}>{payment.amount}
TND</Text>
            </View>
        </View>
```

```
// ./screens/PaymentScreen.jsx
<View style={styles.container}>
    <View style={styles.attrContainer}>
        <Text style={styles.title}>Type</Text>
        <Text style={styles.value}>{payment.type}</Text>
    </View>
</View>
```



```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
    container: {
        flex: 1,
        width: '100%',
        display: 'flex',
        paddingHorizontal: 10,
    form: {
        width: '100%',
        flex: 1,
        display: 'flex',
```

```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
    container: {
        flex: 1,
        width: '100%',
        display: 'flex',
        paddingHorizontal: 10,
    },
```

```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
    form: {
        width: '100%',
        flex: 1,
        display: 'flex',
        alignItems: 'center',
        justifyContent: 'center',
```

```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
    ...
    amount: {
        fontSize: 23,
        margin: 10,
    },
    ...
})
```

```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
   description: {
       width: '100%',
       minHeight: 100,
        padding: 10,
       margin: 10,
        fontSize: 20,
```

```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
    button: {
        width: '60%',
        padding: 10,
        margin: 20,
        backgroundColor: 'green',
        borderRadius: 25,
        display: 'flex',
        alignItems: 'center',
    },
```

```
// ./screens/NewPaymentScreen.js
const styles = StyleSheet.create({
    ...
    buttonText: {
        color: 'white',
        fontSize: 18,
    },
})
```

```
// ./screens/NewPaymentScreen.js
export function NewPaymentScreen({ appendPayment, type, goToHome }) {
    const [ amount, setAmount ] = useState();
    const [ description, setDescription ] = useState();
    function savePayment() {
        appendPayment({amount, description, type});
        goToHome();
    return <TouchableWithoutFeedback onPress={() =>
```

Keyboard.dismiss()}>

```
// ./screens/NewPaymentScreen.js
export function NewPaymentScreen({ appendPayment, type, goToHome }) {
return <TouchableWithoutFeedback onPress={() => Keyboard.dismiss()}>
    <View style={styles.container}>
        <Header goToHome={goToHome} />
        <View style={styles.form}>
            <TextInput style={styles.amount} value={amount}
        onChangeText={setAmount} placeholder="Amount: 50"
        keyboardType="numeric"/>
        </View>
    </View>
```

```
// ./screens/NewPaymentScreen.js
export function NewPaymentScreen({ appendPayment, type, goToHome }) {
    <View style={styles.form}>
        <TextInput style={styles.description} value={description}
        onChangeText={setDescription} multiline={true}
        placeholder="Description" />
        <TouchableOpacity style={styles.button}
        onPress={savePayment}>
            <Text style={styles.buttonText}>{type ===
            PAYMENT TYPE SEND ? 'Send': 'Receive'}</Text>
```

Navigation entre les écrans différentes

```
// ./screens/index.js
export { HomeScreen } from './HomeScreen';
export { PaymentScreen } from './PaymentScreen';
export { NewPaymentScreen } from './NewPaymentScreen';
const SEND_PAYMENT_SCREEN = "send";
const RECEIVE_PAYMENT_SCREEN = "receive";
const PAYMENT_SCREEN = "payment";
```

```
// ./screens/index.js
...
export const screens_constants = {
    HOME_SCREEN: "home",
    SEND_PAYMENT_SCREEN: "send",
    RECEIVE_PAYMENT_SCREEN: "receive",
    PAYMENT_SCREEN: "payment"
}
```

```
// ./App.js
export default function App() {
   const [payments, setPayments] = useState([]);
   const [balance, setBalance] = useState(0);
   const [currentScreen, setCurrentScreen] = useState({name:
   constants.HOME_SCREEN, params: ""});
   ...
}
```

```
// ./App.js
    const navigation = {
    goToHome: () => setCurrentScreen({name: constants.HOME SCREEN,
    params: ""}),
    goToSendPayment: () => setCurrentScreen({name:
constants.SEND PAYMENT SCREEN, params: ""}),
    goToReceivePayment: () => setCurrentScreen({name:
constants.RECEIVE PAYMENT SCREEN, params: ""}),
    goToPayment : id => () => setCurrentScreen({name:
constants.PAYMENT SCREEN, params: id}),
```

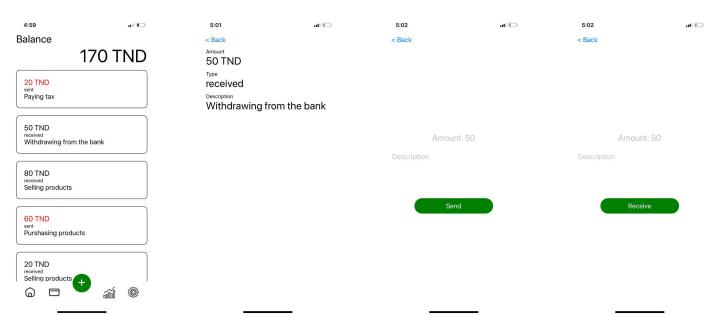
```
// ./App.js
function appendPayment(payment) {
    setPayments(p => {
     try{
        let amount = parseInt(payment.amount);
        payment.type === PAYMENT TYPE RECEIVE ? setBalance(b => b +
amount) : setBalance(b => b - amount);
        try{
          payment.id = p.reduce((prev, curr) => curr.id > prev.id ?
curr : prev).id + 1;
        } catch(e) {payment.id = 0;}
```

```
// ./App.js
return (
    <SafeAreaView style={styles.container}>
      { currentScreen.name === constants.HOME SCREEN && <HomeScreen
balance={balance} payments={payments} navigation={navigation} />}
      { currentScreen.name === constants.SEND PAYMENT SCREEN &&
<NewPaymentScreen goToHome={navigation.goToHome}</pre>
appendPayment={appendPayment} type={PAYMENT TYPE SEND} />}
    </SafeAreaView>
```

```
// ./App.js
return (
<SafeAreaView style={styles.container}>
     { currentScreen.name === constants.RECEIVE PAYMENT SCREEN &&
<NewPaymentScreen goToHome={navigation.goToHome}</pre>
appendPayment={appendPayment} type={PAYMENT TYPE RECEIVE} />}
     { currentScreen.name === constants.PAYMENT SCREEN &&
<PaymentScreen payment={payments.filter(e => e.id ===
</SafeAreaView>
```

```
// ./screens/HomeScreen.js
export function HomeScreen({ balance, payments, navigation }) {
    <Text>{balance} TND</Text>
    <FlatList data={[...payments].reverse()}</pre>
renderItem={PaymentItem} />
    <TouchableOpacity onPress={navigation.goToSendPayment}>
    </TouchableOpacity>
    <TouchableOpacity onPress={navigation.goToReceivePayment}</pre>
```

Et voilà!



Repository github du projet MyBank https://github.com/ystn/payment-application-react-native-2022

Pour aller plus profond:

- https://reactnative.dev/docs/components-and-apis
- https://reactnavigation.org/docs/getting-started
- https://redux.js.org/introduction/getting-started

A très bientôt