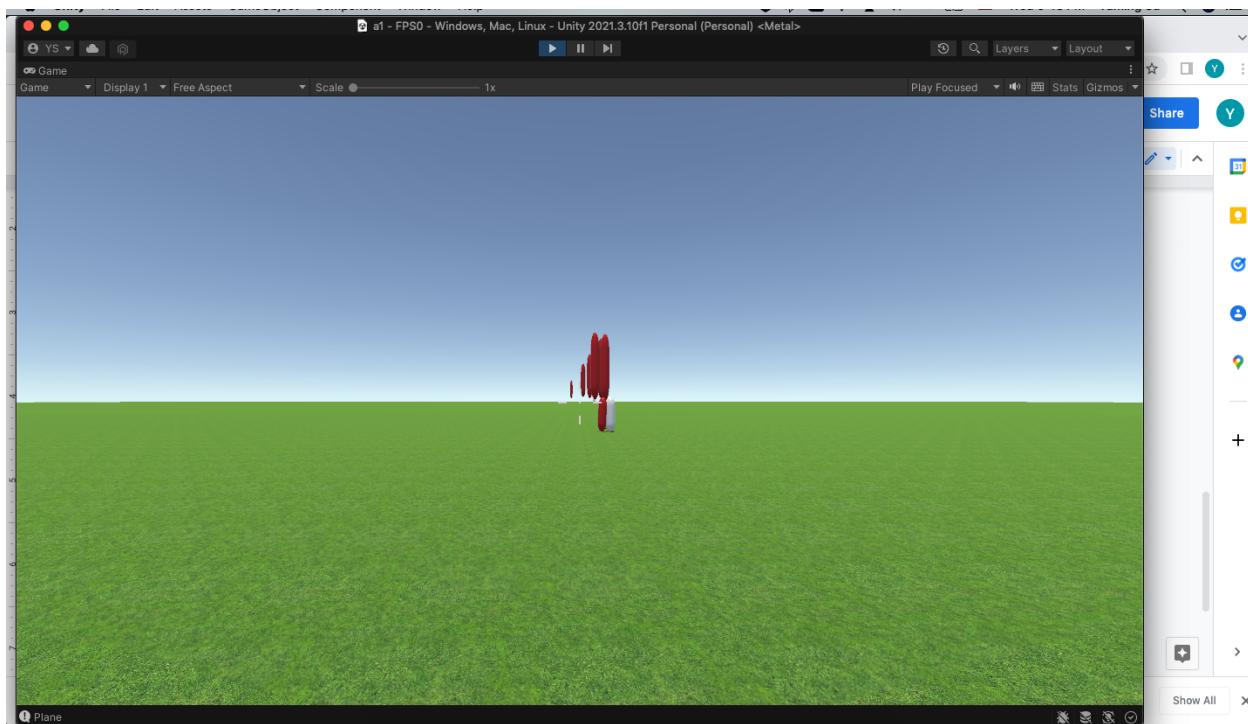


Report:

It works with sounds, and tested in Windows and Mac. Since I don't use mouse, so the mouse sensitivity can be fast. Mouse right click can Zoom in. I set two enemies. If any problems about the project, please let me know.





Tested in Windows:

