

sim_traj_planning

October 17, 2021

```
[6]: # The autoreload extension will automatically load in new code as you edit,
      ↪files,
      # so you don't need to restart the kernel every time
      %load_ext autoreload
      %autoreload 2

      import numpy as np
      from P1_astar import AStar
      from P2_rrt import *
      from P3_traj_planning import compute_smoothed_traj, modify_traj_with_limits,
      ↪SwitchingController
      import matplotlib.pyplot as plt
      from HW1.P1_differential_flatness import *
      from HW1.P2_pose_stabilization import *
      from HW1.P3_trajectory_tracking import *
      from utils import generate_planning_problem
      from HW1.utils import simulate_car_dyn

      plt.rcParams['figure.figsize'] = [14, 14] # Change default figure size
```

The autoreload extension is already loaded. To reload it, use:

```
%reload_ext autoreload
```

0.0.1 Generate workspace, start and goal positions

```
[7]: width = 100
      height = 100
      num_obs = 25
      min_size = 5
      max_size = 30

      occupancy, x_init, x_goal = generate_planning_problem(width, height, num_obs,
      ↪min_size, max_size)
```

0.0.2 Solve A* planning problem

```
[8]: astar = AStar((0, 0), (width, height), x_init, x_goal, occupancy)
     if not astar.solve():
         print("No path found")
```

0.1 Smooth Trajectory Generation

0.1.1 Trajectory parameters

(Try changing these and see what happens)

```
[9]: V_des = 0.3 # Nominal velocity
     alpha = 0.1 # Smoothness parameter
     dt = 0.05
```

0.1.2 Generate smoothed trajectory

```
[10]: traj_smoothed, t_smoothed = compute_smoothed_traj(astar.path, V_des, alpha, dt)

fig = plt.figure()
astar.plot_path(fig.number)
def plot_traj_smoothed(traj_smoothed):
    plt.plot(traj_smoothed[:,0], traj_smoothed[:,1], color="red", linewidth=2,
             label="solution path", zorder=10)
plot_traj_smoothed(traj_smoothed)
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
          ncol=3)
plt.show()
```

(60,)

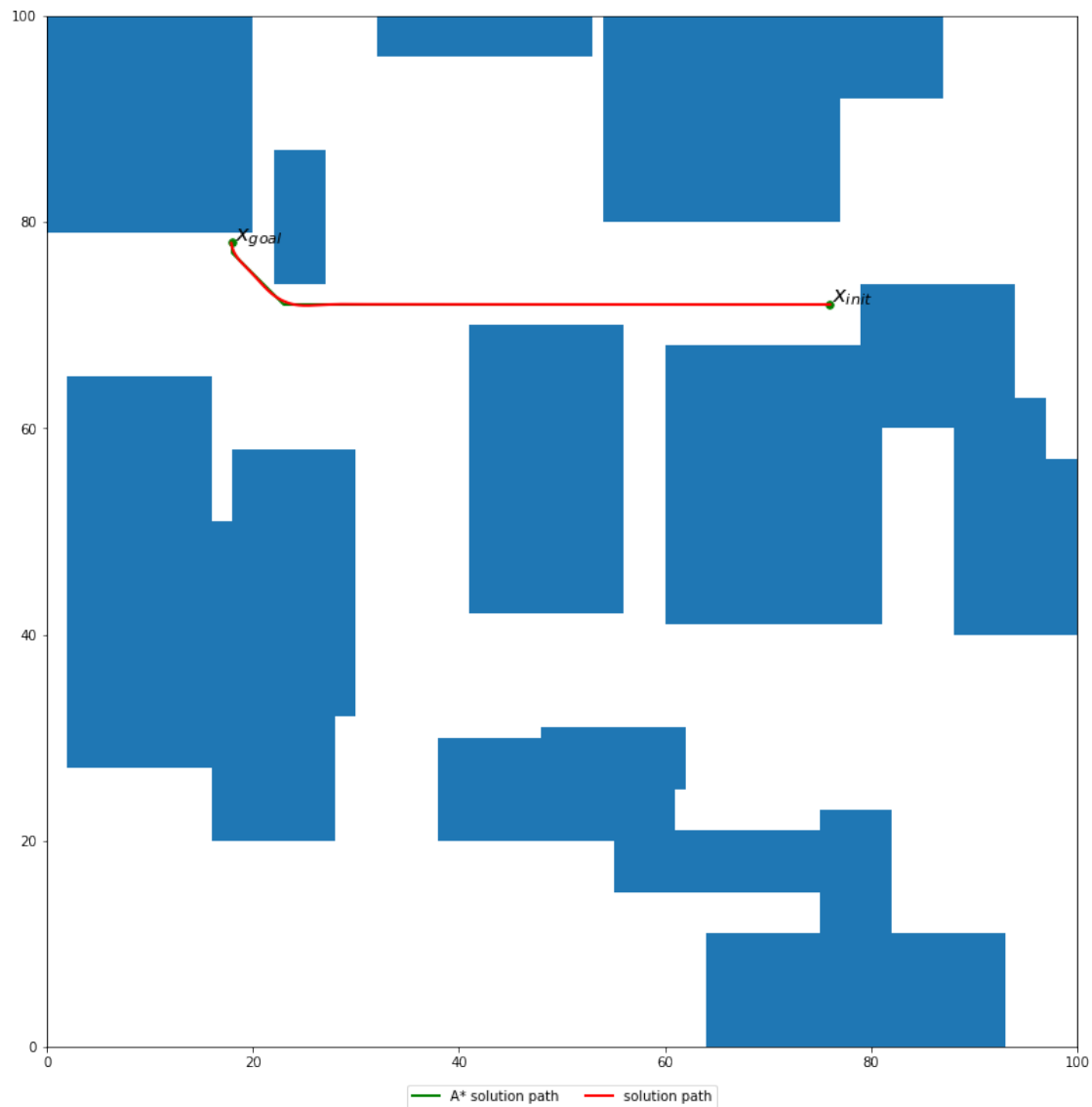
(60,)

(60,)

(60,)

/home/sarah/aa274/AA274A_HW2/P1_astar.py:215: MatplotlibDeprecationWarning:
Adding an axes using the same arguments as a previous axes currently reuses the
earlier instance. In a future version, a new instance will always be created
and returned. Meanwhile, this warning can be suppressed, and the future
behavior ensured, by passing a unique label to each axes instance.

```
ax = fig.add_subplot(111, aspect='equal')
```



0.2 Control-Feasible Trajectory Generation and Tracking

0.2.1 Robot control limits

```
[11]: V_max = 0.5 # max speed
      om_max = 1 # max rotational speed
```

0.2.2 Tracking control gains

Tune these as needed to improve tracking performance.

```
[12]: kpx = 2
      kpy = 2
```

```
kdx = 2
kdy = 2
```

0.2.3 Generate control-feasible trajectory

```
[13]: t_new, V_smooth_scaled, om_smooth_scaled, traj_smooth_scaled =
      ↪ modify_traj_with_limits(traj_smoothed, t_smoothed, V_max, om_max, dt)
```

0.2.4 Create trajectory controller and load trajectory

```
[14]: traj_controller = TrajectoryTracker(kpx=kpx, kpy=kpy, kdx=kdx, kdy=kdy,
      ↪ V_max=V_max, om_max=om_max)
      traj_controller.load_traj(t_new, traj_smooth_scaled)
```

0.2.5 Set simulation input noise

(Try changing this and see what happens)

```
[15]: noise_scale = 0.05
```

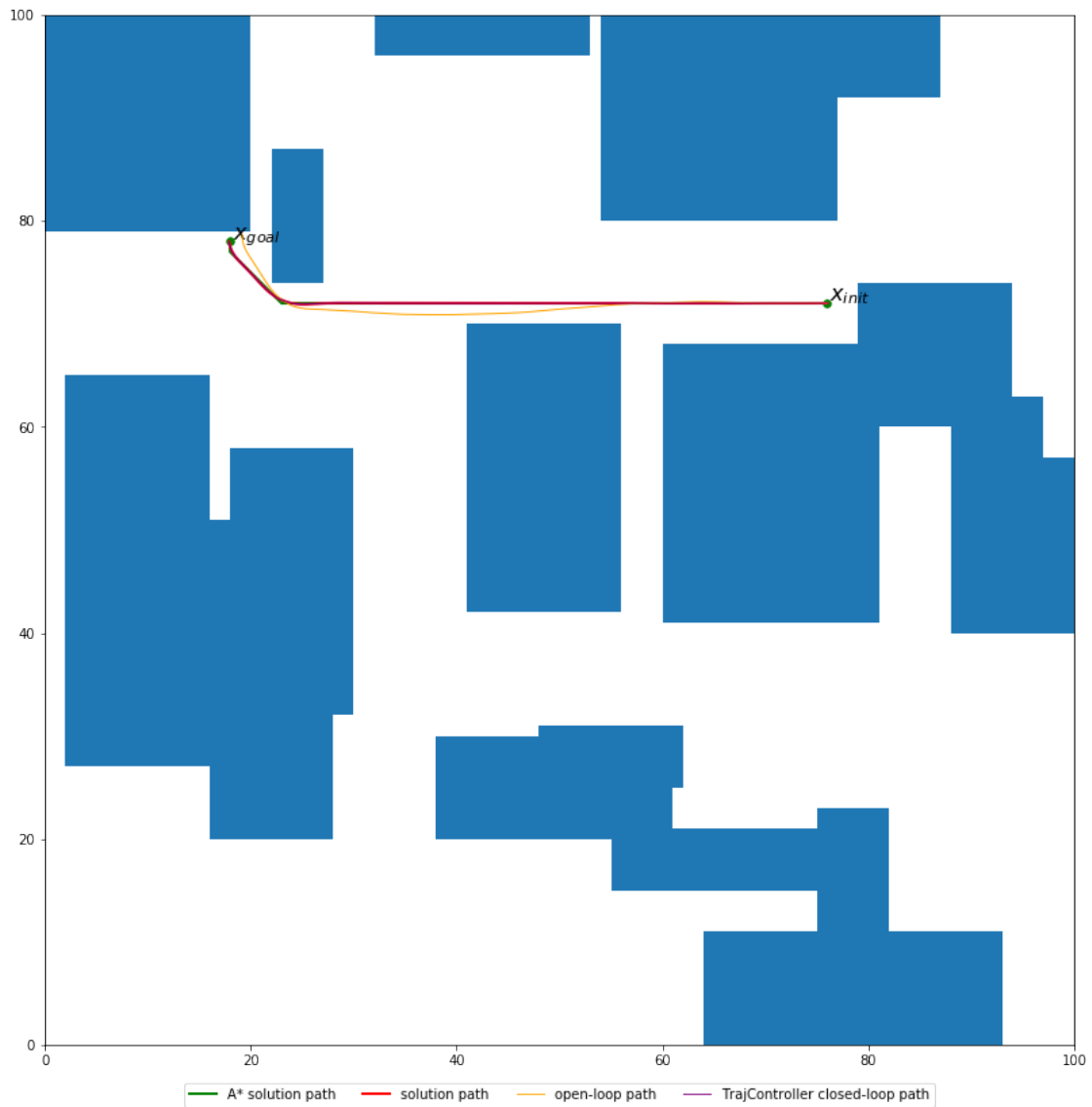
0.2.6 Simulate closed-loop tracking of smoothed trajectory, compare to open-loop

```
[16]: tf_actual = t_new[-1]
      times_cl = np.arange(0, tf_actual, dt)
      s_0 = State(x=x_init[0], y=x_init[1], V=V_max, th=traj_smooth_scaled[0,2])
      s_f = State(x=x_goal[0], y=x_goal[1], V=V_max, th=traj_smooth_scaled[-1,2])

      actions_ol = np.stack([V_smooth_scaled, om_smooth_scaled], axis=-1)
      states_ol, ctrl_ol = simulate_car_dyn(s_0.x, s_0.y, s_0.th, times_cl,
      ↪ actions=actions_ol, noise_scale=noise_scale)
      states_cl, ctrl_cl = simulate_car_dyn(s_0.x, s_0.y, s_0.th, times_cl,
      ↪ controller=traj_controller, noise_scale=noise_scale)

      fig = plt.figure()
      astar.plot_path(fig.number)
      plot_traj_smoothed(traj_smoothed)
      def plot_traj_ol(states_ol):
          plt.plot(states_ol[:,0], states_ol[:,1], color="orange", linewidth=1,
          ↪ label="open-loop path", zorder=10)
      def plot_traj_cl(states_cl):
          plt.plot(states_cl[:,0], states_cl[:,1], color="purple", linewidth=1,
          ↪ label="TrajController closed-loop path", zorder=10)
      plot_traj_ol(states_ol)
      plot_traj_cl(states_cl)
      plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
      ↪ ncol=4)
```

```
plt.show()
```

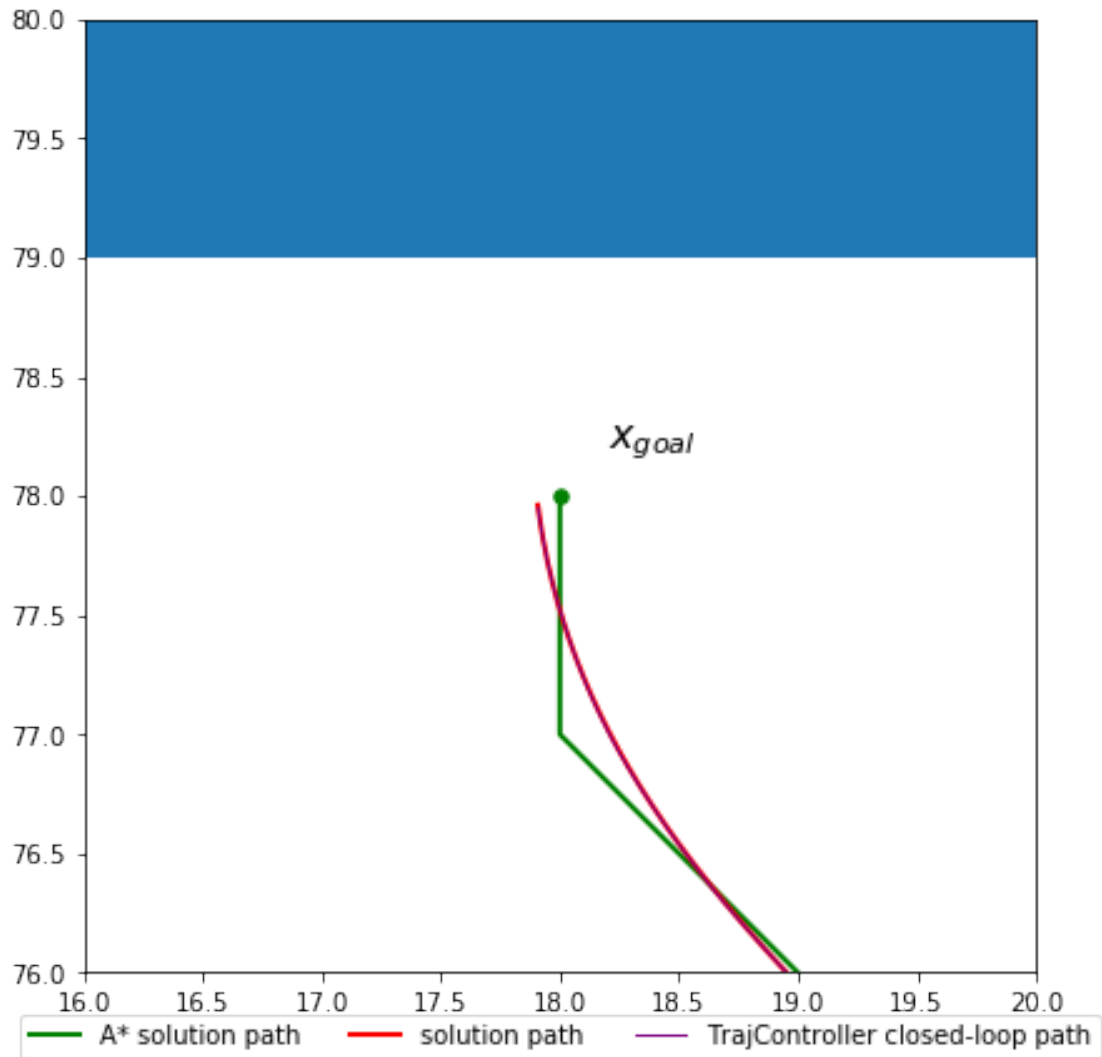


0.3 Switching from Trajectory Tracking to Pose Stabilization Control

0.3.1 Zoom in on final pose error

```
[17]: l_window = 4.  
  
fig = plt.figure(figsize=[7,7])  
astar.plot_path(fig.number, show_init_label = False)  
plot_traj_smoothed(traj_smoothed)  
plot_traj_cl(states_cl)
```

```
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
↪ncol=3)
plt.axis([x_goal[0]-l_window/2, x_goal[0]+l_window/2, x_goal[1]-l_window/2,
↪x_goal[1]+l_window/2])
plt.show()
```



0.3.2 Pose stabilization control gains

Tune these as needed to improve final pose stabilization.

```
[18]: k1 = 1.
      k2 = 1.
      k3 = 1.
```

0.3.3 Create pose controller and load goal pose

Note we use the last value of the smoothed trajectory as the goal heading θ

```
[19]: pose_controller = PoseController(k1, k2, k3, V_max, om_max)
      pose_controller.load_goal(x_goal[0], x_goal[1], traj_smooth_scaled[-1,2])
```

0.3.4 Time before trajectory-tracking completion to switch to pose stabilization

Try changing this!

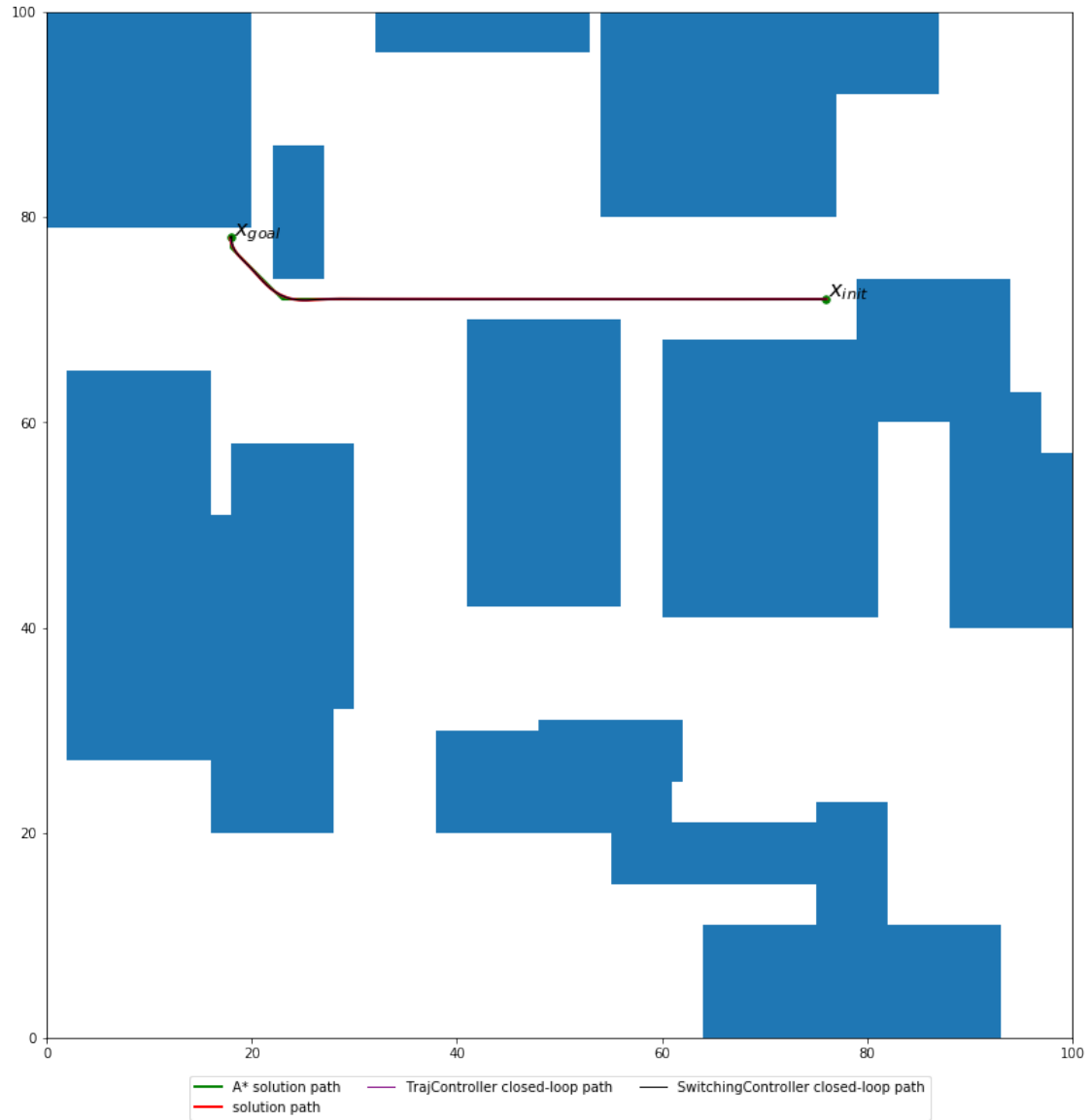
```
[20]: t_before_switch = 5.0
```

0.3.5 Create switching controller and compare performance

```
[21]: switching_controller = SwitchingController(traj_controller, pose_controller,
      ↪t_before_switch)

t_extend = 60.0 # Extra time to simulate after the end of the nominal trajectory
times_cl_extended = np.arange(0, tf_actual+t_extend, dt)
states_cl_sw, ctrl_cl_sw = simulate_car_dyn(s_0.x, s_0.y, s_0.th,
      ↪times_cl_extended, controller=switching_controller, noise_scale=noise_scale)

fig = plt.figure()
astar.plot_path(fig.number)
plot_traj_smoothed(traj_smoothed)
plot_traj_cl(states_cl)
def plot_traj_cl_sw(states_cl_sw):
    plt.plot(states_cl_sw[:,0], states_cl_sw[:,1], color="black", linewidth=1,
      ↪label="SwitchingController closed-loop path", zorder=10)
plot_traj_cl_sw(states_cl_sw)
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
      ↪ncol=3)
plt.show()
```



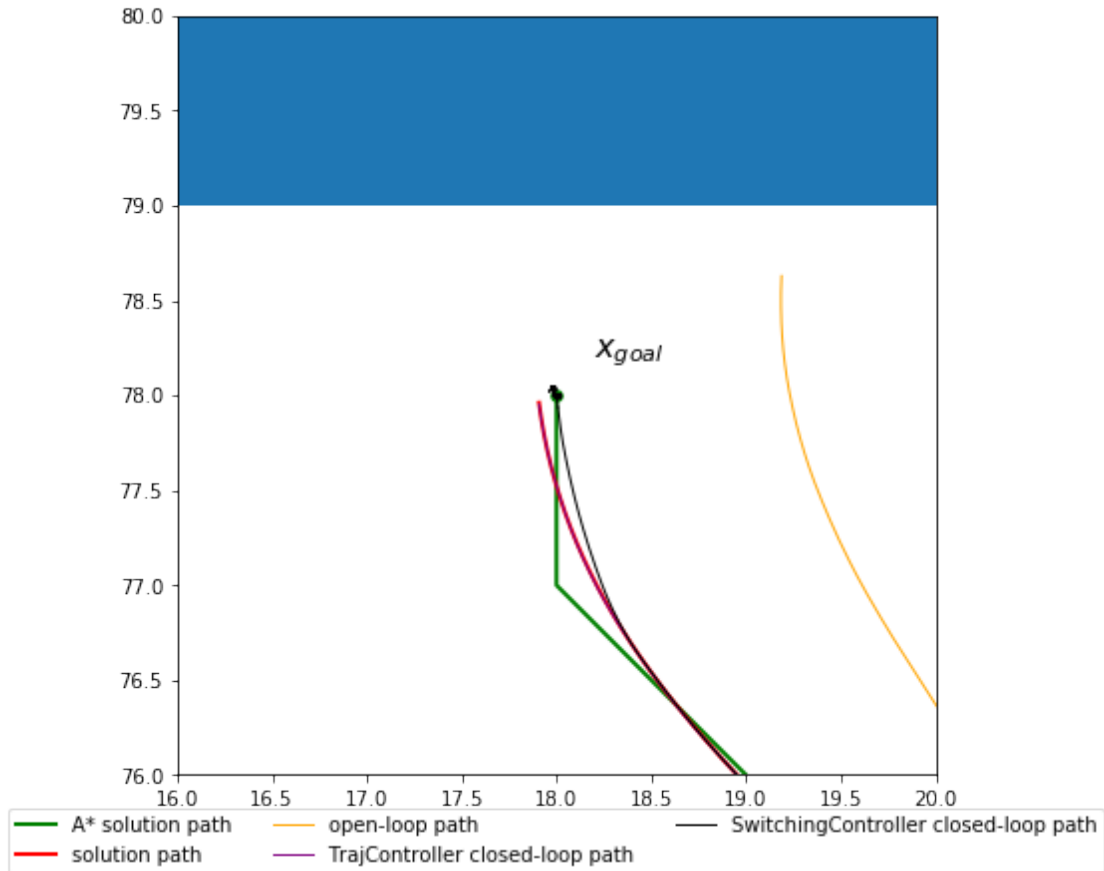
0.3.6 Zoom in on final pose

```
[22]: l_window = 4.

fig = plt.figure(figsize=[7,7])
astar.plot_path(fig.number, show_init_label = False)
plot_traj_smoothed(traj_smoothed)
plot_traj_ol(states_ol)
plot_traj_cl(states_cl)
plot_traj_cl_sw(states_cl_sw)
```



```
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
    ↪ncol=3)
plt.axis([x_goal[0]-l_window/2, x_goal[0]+l_window/2, x_goal[1]-l_window/2,
    ↪x_goal[1]+l_window/2])
plt.show()
```



0.3.7 Plot final sequence of states

To see just how well we're able to arrive at the target point (and to assist in choosing values for the pose stabilization controller gains k_1, k_2, k_3), we plot the error in x and y for both the tracking controller and the switching controller at the end of the trajectory.

```
[23]: T = len(times_cl) - int(t_before_switch/dt)
fig = plt.figure(figsize=[10,10])
plt.subplot(2,1,1)
plt.plot([times_cl_extended[T], times_cl_extended[-1]], [0,0], linestyle='--',
    ↪linewidth=1)
plt.plot(times_cl[T:], states_cl[T:,0] - x_goal[0], label='TrajController')
```

```

plt.plot(times_cl_extended[T:], states_cl_sw[T:,0] - x_goal[0],  

        ↪label='SwitchingController')  

plt.legend()  

plt.ylabel("x error (m)")  

plt.subplot(2,1,2)  

plt.plot([times_cl_extended[T], times_cl_extended[-1]], [0,0], linestyle='--',  

        ↪linewidth=1)  

plt.plot(times_cl[T:], states_cl[T:,1] - x_goal[1], label='TrajController')  

plt.plot(times_cl_extended[T:], states_cl_sw[T:,1] - x_goal[1],  

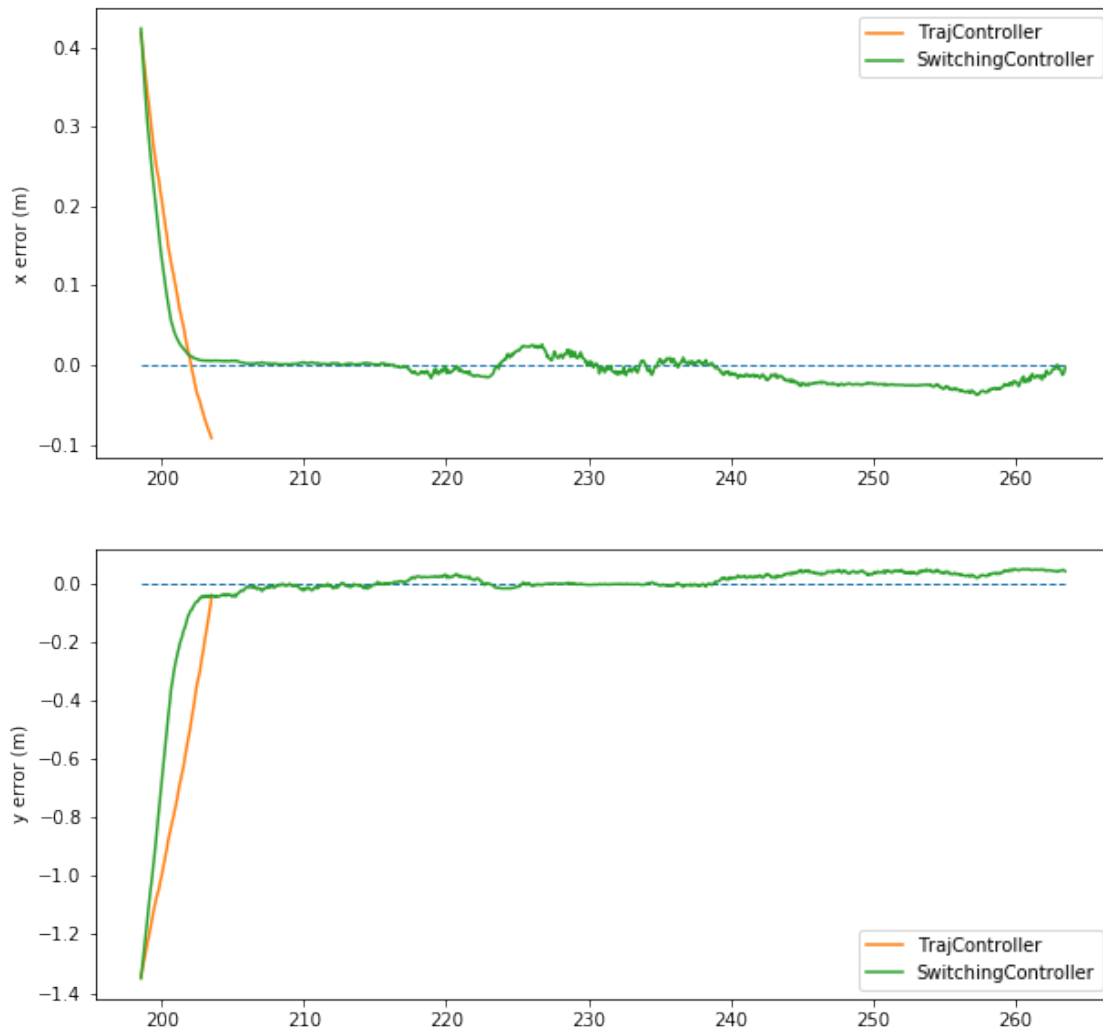
        ↪label='SwitchingController')  

plt.legend()  

plt.ylabel("y error (m)")

```

[23]: Text(0, 0.5, 'y error (m)')



[]: