# 并行计算实验一报告 ——OpenMP 及 CUDA 实验环境的搭建

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#### 说明

以下为 PB20111701 叶升宇的实验环境。

# OpenmMP 环境搭建

#### 下载 CLion

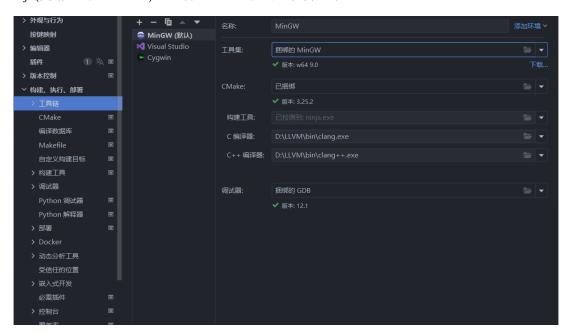
本学期并行计算实验使用的 IDE 为 CLion, 下载链接如下 CLion。

#### 下载 MinGW64

使用 MinGW64 作为工具集,下载链接如下 MinGW64。

## 配置 LLVM + clang

前往 <u>LLVM</u> 官网下载,c 编译器使用 LLVM clang, c++ 编译器使用 LLVM clang++,构建工具使用 Ninja(而非通常的 Make)。整体工具链配置完毕后如下:



#### 配置 CMake

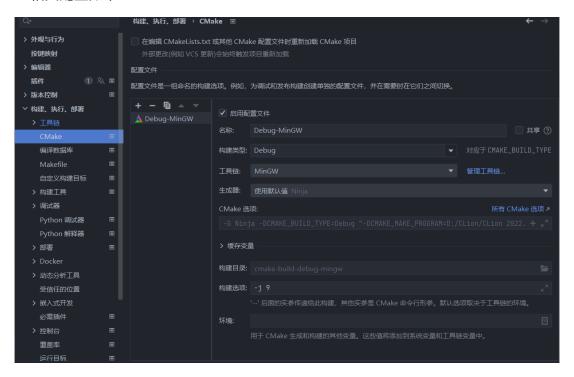
编写 CMakeLists.txt 如下:

- 使用 c++ 14 标准;
- 用 fopenmp 选项开启 OpenMP 支持

```
cmake_minimum_required(VERSION 3.10)
project(sort)
set(CMAKE_CXX_STANDARD 14)
find_package(OpenMP REQUIRED)
set(SOURCE_FILES main.cpp)
```

```
add_executable(sort ${SOURCE_FILES})
set(CMAKE_C_COMPILER "clang")
set(CMAKE_CXX_COMPILER "clang++")
set(CMAKE_C_FLAGS "${CMAKE_C_FLAGS} -fopenmp")
set(CMAKE_CXX_FLAGS "${CMAKE_CXX_FLAGS} -fopenmp")
```

Cmake 相关配置如下:



### 验证配置成功

打印简单的 OpenMP 相关参数,来验证配置成功:

```
Int main() {

Int nthreads, tid;

#pragma omp parallel private(nthreads, tid) default(none) shared(cout)

{

tid = omp_get_thread_num();

cout << "Hello World from thread | << tid << endl;

if (tid == 0) {

nthreads = omp_get_num_threads();

cout << "Number of threads = " << nthreads << endl;

cout << "Number of threads = " << omp_get_max_threads() << endl;

cout << "Omp_get_max_threads() << endl;

cout << "MAX THREAD: " << omp_get_max_threads() << endl;

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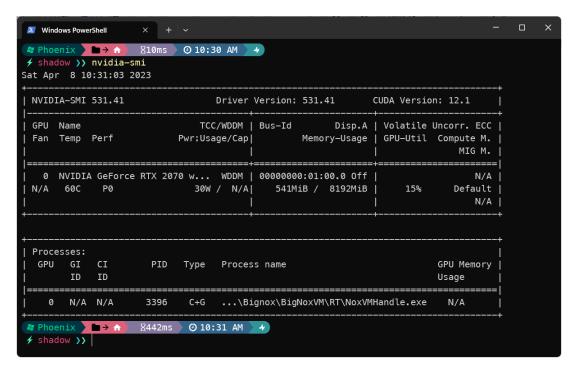
cout << "Max THREAD: " << omp_get_max_threads() << endl;

cout << "Max Thread ** omp_get_max_threads() << e
```

## CUDA 环境搭建

#### NVIDIA 驱动的安装

依然使用 CLion 作为 IDE, 配 OpenMP 时已经完成,不再赘述。 下面检查驱动是否安装: 在 Windows Terminal 中输入 nvidia-smi:



#### 说明

这里我是已经配好了 CUDA 环境,所以驱动和 CUDA 版本都有显示。

没有安装驱动的情况下,需要到 英伟达官网 选取对应显卡的版本下载安装。

#### CUDA 安装

进入 <u>CUDA Toolkit</u> 官网 进行下载并安装,我选择的是 12.1 版本,同时在系统变量中加入 CUDA 路径:

CUDA\_PATH C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v12.1
CUDA PATH V12 1 C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v12.1

以及在 PATH 中加入 CUDA 的 BIN 路径:

C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v12.1\bin
C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v12.1\libnvvp

## 验证安装成功

下面通过运行 deviceQuery.exe、bandwidthTest.exe, result = PASS 说明安装成功:

```
Windows PowerShell
R0ms @ 10:55 AM *
C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v12.1\extras\demo_suite\deviceQuery.exe Starting...
CUDA Device Query (Runtime API) version (CUDART static linking)
Detected 1 CUDA Capable device(s)
Device 0: "NVIDIA GeForce RTX 2070 with Max-O Design"
 CUDA Driver Version / Runtime Version
                                                      12.1 / 12.1
 CUDA Capability Major/Minor version number:
Total amount of global memory:
                                                       8192 MBytes (8589606912 bytes)
 (36) Multiprocessors, (64) CUDA Cores/MP:
                                                       2304 CUDA Cores
                                                        1125 MHz (1.13 GHz)
 GPU Max Clock rate:
 Memory Clock rate:
                                                        5501 Mhz
 Memory Bus Width:
                                                       256-bit
 Maximum Layered 1D Texture Size, (num) layers

Maximum Layered 2D Texture Size, (num) layers

ZD=(32768, 32768), 2048 layers

ZU bytes
 Total amount of constant memory:
Total amount of shared memory per block:
                                                       zu bytes
 Total number of registers available per block: 65536
 Warp size:
 Maximum number of threads per multiprocessor: 1024
 Maximum number of threads per block:
                                                       1024
 Max dimension size of a thread block (x,y,z): (1024, 1024, 64)
 Max dimension size of a grid size (x,y,z): (2147483647, 65535, 65535)
 Maximum memory pitch:
                                                       zu bytes
 Texture alignment:
                                                       zu bvtes
 Concurrent copy and kernel execution:
                                                        Yes with 2 copy engine(s)
 Run time limit on kernels:
 Integrated GPU sharing Host Memory:
                                                       Nο
 Support host page-locked memory mapping:
                                                        Yes
 Alignment requirement for Surfaces:
                                                        Yes
 Device has ECC support:
                                                        Disabled
```

```
CUDA Device Driver Mode (TCC or WDDM):
                                                WDDM (Windows Display Driver Model)
  Device supports Unified Addressing (UVA):
  Device supports Compute Preemption:
                                                Yes
  Supports Cooperative Kernel Launch:
                                                Yes
  Supports MultiDevice Co-op Kernel Launch:
                                                No
  Device PCI Domain ID / Bus ID / location ID:
                                               0 / 1 / 0
 Compute Mode:
     < Default (multiple host threads can use ::cudaSetDevice() with device simultaneously) >
deviceQuery, CUDA Driver = CUDART, CUDA Driver Version = 12.1, CUDA Runtime Version = 12.1, NumDevs = 1, Device0 = NVIDI
A GeForce RTX 2070 with Max-Q Design
Result = PASS
[CUDA Bandwidth Test] - Starting...
Running on...
Device 0: NVIDIA GeForce RTX 2070 with Max-Q Design
Host to Device Bandwidth, 1 Device(s)
 PINNED Memory Transfers
  Transfer Size (Bytes)
                               Bandwidth(MB/s)
  33554432
                               12418.1
Device to Host Bandwidth, 1 Device(s)
PINNED Memory Transfers
  Transfer Size (Bytes)
                               Bandwidth(MB/s)
  33554432
                               11766.2
Device to Device Bandwidth, 1 Device(s)
PINNED Memory Transfers
Transfer Size (Bytes)
                               Bandwidth(MB/s)
  33554432
                               295113.6
Result = PASS
```

#### 配置 CMake

在 CLion 中,选择项目为 CUDA 可执行文件,然后编写 CMakeLists.txt 如下:

```
cmake_minimum_required(VERSION 3.10)
project(cuda_examples CUDA)
set(CMAKE_CUDA_STANDARD 14)
```

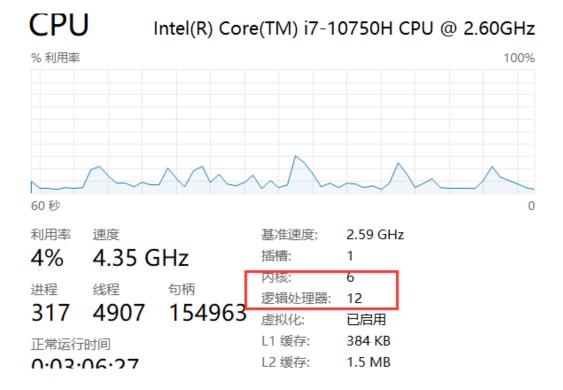
```
find_package(CUDA REQUIRED)
add_executable(cuda_examples main.cu)
```

这里以老师 PPT 上的乘积求和程序为例,输出结果如下,也验证了 CUDA 配置成功:

## 其它设备参数

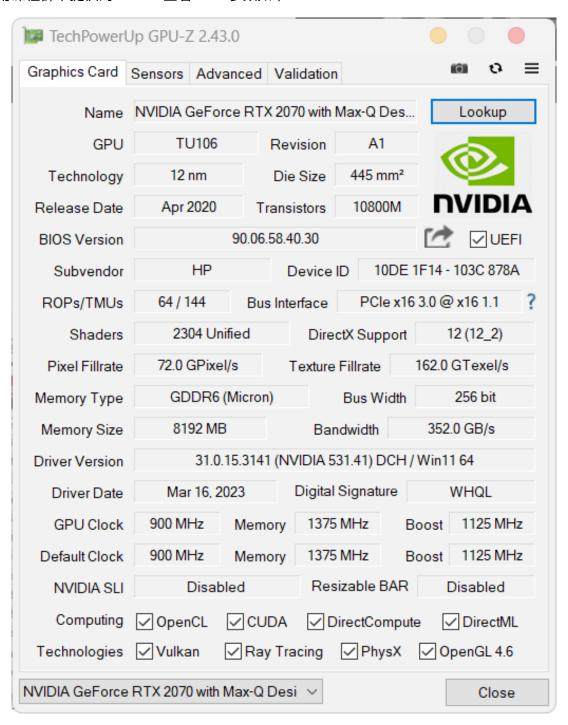
#### CPU 参数

通过任务管理器来查看, 我的电脑是 6 核 12 线程的:



## GPU 参数

利用课程群中提供的 GPU-Z 查看 GPU 参数如下:



#### 说明

实际上,在先前配置 CUDA 时候通过 deviceQuery.exe 也可以来获取相关参数。