

Course: Programming Fundamental - ENSF337

Lab #: Lab 2

Instructor: M. Moussavi

Student Name: Shanzi Ye

Lab Section: B01

Date submitted: May 17, 2022

Exercise A

No.

Date.

Exercise A

point 1

AR main

Sum	0
X[0]	?
X[1]	?
X[2]	?
X[3]	?
Y[0]	2.3
Y[1]	1.2
Y[2]	2.0
Y[3]	4.0
no args	

point 2

AR try_to_copy

no local
dest ??
source ??

8 bytes
8 bytes

AR main

Sum	0
X[0]	?
X[1]	?
X[2]	?
X[3]	?
Y[0]	2.3
Y[1]	1.2
Y[2]	2.0
Y[3]	4.0
no args	

Point 3

AR
try_to_change

no local
dest

AR
main

Sum	0
X[0]	?
X[1]	?
X[2]	?
X[3]	4.0
Y[0]	2.3
Y[1]	1.2
Y[2]	2.0
Y[3]	4.0
no args	

AR
add then

AR
main

point 4

no local
arg

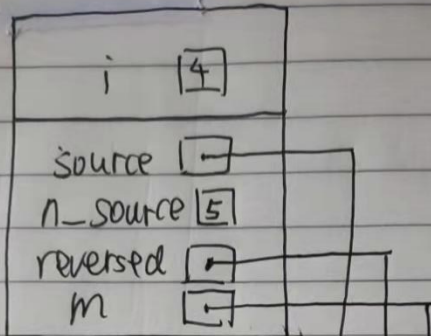
Sum	0
X[0]	?
X[1]	?
X[2]	?
X[3]	4.0
Y[0]	2.3
Y[1]	1.2
Y[2]	2.0
Y[3]	4.0
no args	

Exercise B

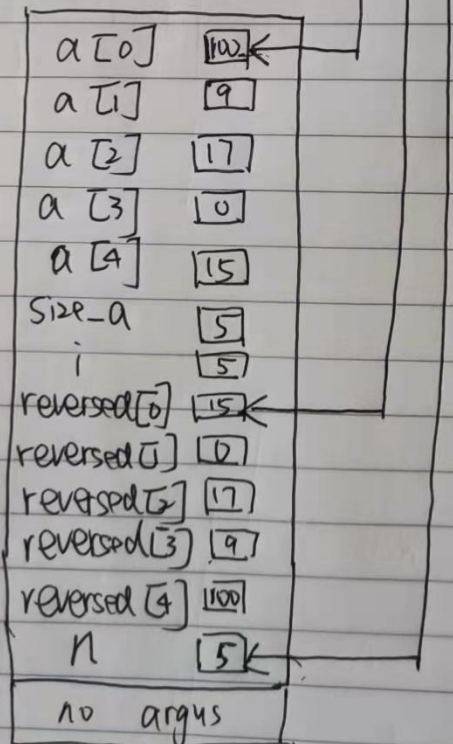
exercise B

point 1

AR
Reverse

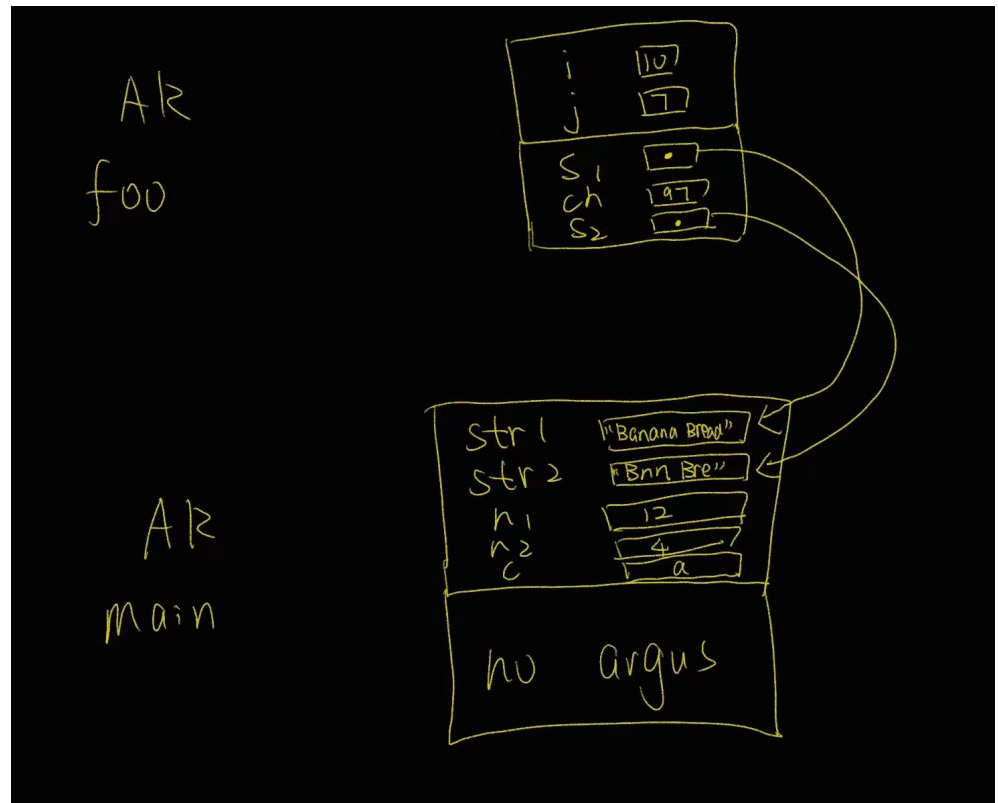


AR
main

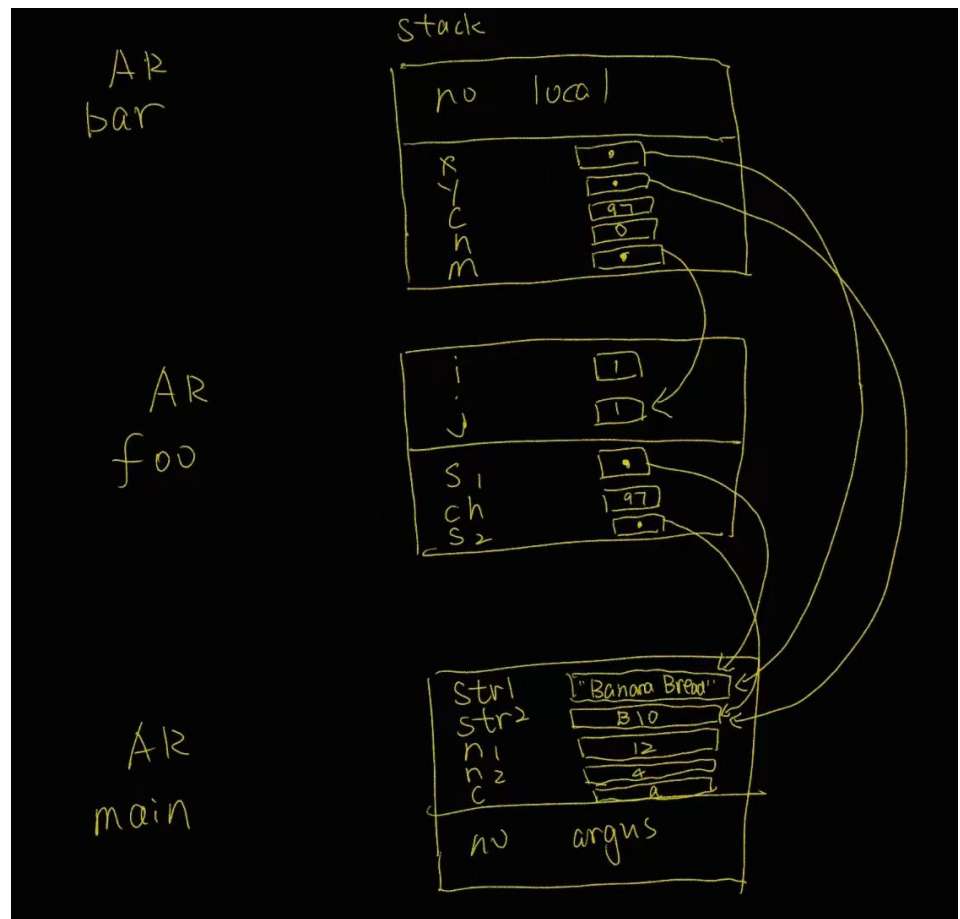


Exercise C

Point 2:



Point 1:



Exercise D

```
/*
 * File Name: lab2_exe_D.c
 * Assignment: Lab 2 Exercise D
 * Lab section: (B01)
 * Completed by: Shanzi Ye
 * Submission Date: May 17, 2022
 */

#include <stdio.h>
#include <stdlib.h>

void pascal_triangle(int n);
/* REQUIRES: n > 0 and n <= 20
 PROMISES: displays a pascal_triangle. the first 5 line of the function's output
 should have the following format:
row 0:  1
row 1:  1   1
row 2:  1   2   1
row 3:  1   3   3   1
row 4:  1   4   6   4   1
 */

int main() {
    int nrow;
    // These are ALL of the variables you need!
    printf("Enter the number of rows (Max 20): ");
    scanf("%d", &nrow);
    if(nrow <= 0 || nrow > 20) {
        printf("Error: the maximum number of rows can be 20.\n");
        exit(1);
    }

    pascal_triangle(nrow);
    return 0;
}

void pascal_triangle(int n) {
    // STUDENTS MUST COMPLETE THE REST OF IMPLEMENATION OF THIS FUNCTION
    int current_array[20] = { 1,0 };
    int iLayer,iCol;
    int iPrevLValue, iPrevRValue;
    for (iLayer = 0; iLayer < n; iLayer++)
    {
        printf("row:%-4d", iLayer);
        iPrevLValue = 0;
        for (iCol = 0; iCol <= iLayer; iCol++)
        {
            iPrevRValue = current_array[iCol];
            current_array[iCol] = iPrevLValue + iPrevRValue;
        }
    }
}
```

```

        printf("%-9d", current_array[iCol]);
        iPrevLValue = iPrevRValue;
    }
    printf("\n");
}
}

```

```

jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$ ./a.exe
Enter the number of rows (Max 20): 9
row:0  1
row:1  1      1
row:2  1      2      1
row:3  1      3      3      1
row:4  1      4      6      4      1
row:5  1      5      10     10     5      1
row:6  1      6      15     20     15     6      1
row:7  1      7      21     35     35     21     7      1
row:8  1      8      28     56     70     56     28     8
1
jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$

```

Exercise E

```
/*
 * File Name: lab2_exe_E.c
 * Assignment: Lab 2 Exercise E
 * Lab section: (B01)
 * Completed by: Shanzi Ye
 * Submission Date: May,17,2022
 */

#include <stdio.h>
#include <string.h>

int substring(const char *s1, const char *s2);
/* REQUIRES
 * s1 and s2 are valid C-string terminated with '\0';
 * PROMISES
 * returns one if s2 is a substring of s1). Otherwise returns zero.
 */

void select_negatives(const int *source, int n_source,
                     int* negatives_only, int* number_of_negatives);
/* REQUIRES
 * n_source >= 0.
 * Elements source[0], source[1], ..., source[n_source - 1] exist.
 * Elements negatives_only[0], negatives_only[1], ..., negatives_only[n_source - 1] exist.
 * PROMISES
 * number_of_negatives == number of negative values in source[0], ..., source[n_source - 1].
 * negatives_only[0], ..., negatives_only[number_of_negatives - 1] contain those negative values, in
 * the same order as in the source array. */

int main(void)
{
    char s[] = "Knock knock! Who's there?";
    int a[] = { -10, 9, -17, 0, -15 };
    int size_a;
    int i;
    int negative[5];
    int n_negative;

    size_a = sizeof(a) / sizeof(a[0]);

    printf("a has %d elements:", size_a);
    for (i = 0; i < size_a; i++)
        printf("  %d", a[i]);
    printf("\n");
    select_negatives(a, size_a, negative, &n_negative);
    printf("\nnegative elements from array a are as follows:");
    for (i = 0; i < n_negative; i++)
```

```

        printf("    %d", negative[i]);
    printf("\n");

    printf("\nNow testing substring function....\n");
    printf("Answer must be 1. substring function returned: %d\n", substring(s, "Who"));
    printf("Answer must be 0. substring function returned: %d\n", substring(s, "knowk"));
    printf("Answer must be 1. substring function returned: %d\n", substring(s, "knock"));
    printf("Answer must be 0. substring function returned: %d\n", substring(s, ""));
    printf("Answer must be 1. substring function returned: %d\n", substring(s, "ck! Who's"));
    printf("Answer must be 0. substring function returned: %d\n", substring(s, "ck!Who's"));
    return 0;
}

```

```

int substring(const char *s1, const char* s2)
{

```

```

    int i = 0;
    int j;
    int m;
    int flag = 0;
    while (s1[i] != '\0')
    {
        j = 0;
        if (s2[0] == s1[i])
        {
            m = i;
            while (s2[j] != '\0')
            {
                if (s1[m] == s2[j])
                {
                    flag = 1;
                }
                else
                {
                    flag = 0;
                    break;
                }
                m++;
                j++;
            }

            if (flag == 1)
            {
                return 1;
            }
        }
        i++;
    }

```

```

    return 0;
}

```

```

void select_negatives(const int *source, int n_source,
                     int* negatives_only, int* number_of_negatives)
{

```



```

int i ;
*number_of_negatives = 0;
int j = 0;

for (i=0;i<n_source;i++)
{
    if (source[i] < 0)
    {
        negatives_only[j] = source[i];
        (*number_of_negatives)++;
        j++;
    }
}

return;
}

```

```

jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$ ./a.exe
a has 5 elements: -10  9 -17  0 -15

negative elements from array a are as follows: -10 -17 -15

Now testing substring function....
Answer must be 1. substring function returned: 1
Answer must be 0. substring function returned: 0
Answer must be 1. substring function returned: 1
Answer must be 0. substring function returned: 0
Answer must be 1. substring function returned: 1
Answer must be 0. substring function returned: 0

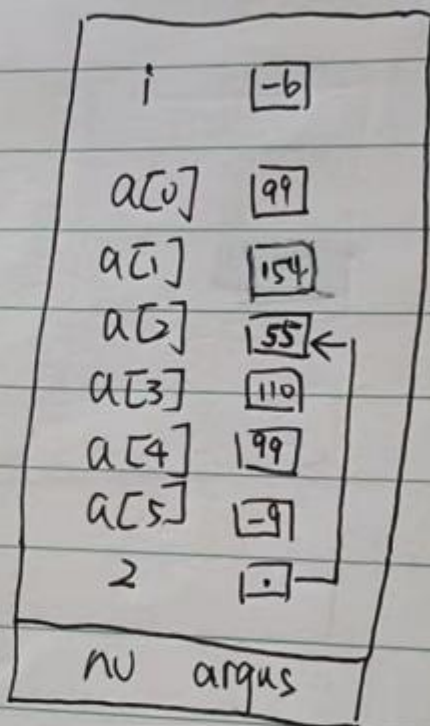
jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$

```

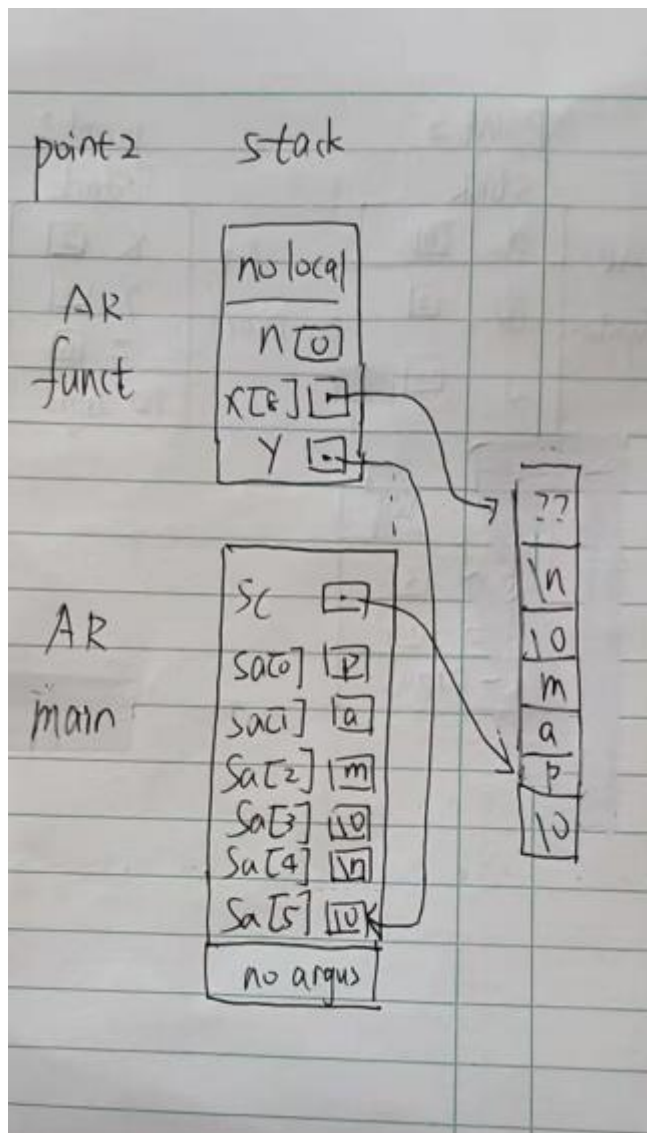
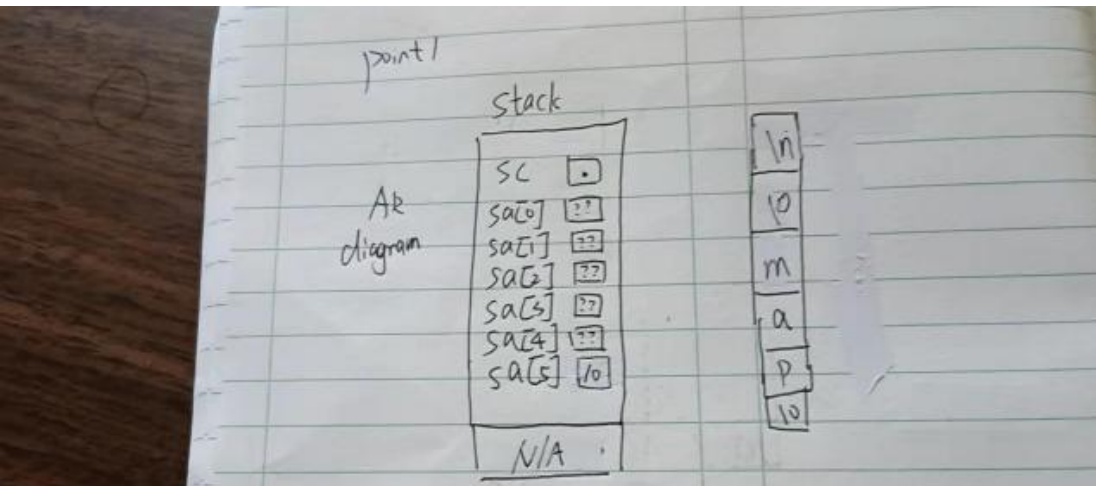
Exercise 6

AR
Diagram

stack



Exercise H



Exercise 1

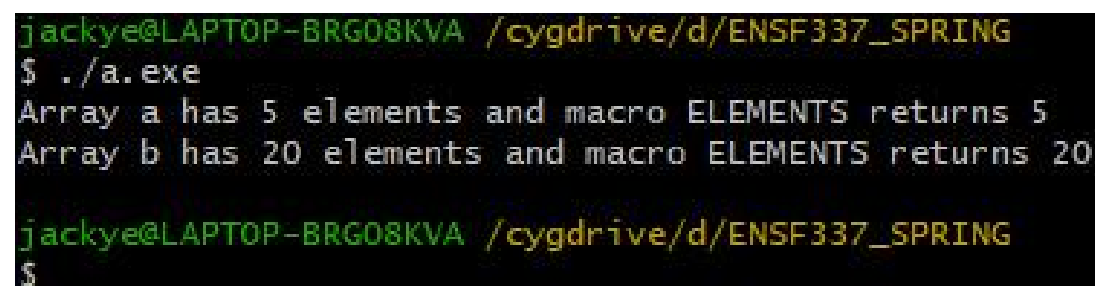
```
/*
*File Name: lab2_exe_1.c
*Assignment: Lab 2 Exercise 1
*Lab section: (B01)
*Completed by: Shanzi Ye
*Submission Date: May 17, 2022
*/

#include <stdio.h>
#define ELEMENTS(arrayname) sizeof(arrayname)/sizeof(arrayname[0])
int main()
{
    int size;
    int a[] = {45, 67, 89, 24, 54};
    double b[20] = {14.5, 61.7, 18.9, 2.4, 0.54};
    size = ELEMENTS(a);

    printf("Array a has 5 elements and macro ELEMENTS returns %d\n", size);
    size = ELEMENTS(b);

    printf("Array b has 20 elements and macro ELEMENTS returns %d\n", size);

    return 0;
}
```

A terminal window with a black background and green text. The prompt is 'jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING'. The user enters './a.exe'. The output shows two lines: 'Array a has 5 elements and macro ELEMENTS returns 5' and 'Array b has 20 elements and macro ELEMENTS returns 20'. The prompt returns to the user.

```
jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$ ./a.exe
Array a has 5 elements and macro ELEMENTS returns 5
Array b has 20 elements and macro ELEMENTS returns 20

jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$
```

Exercise J

```
/*  
 * File Name: lab2_exe_J.c  
 * Assignment: Lab 2 Exercise J  
 * Lab section: (B01)  
 * Completed by: Shanzi Ye  
 * Submission Date: May 17, 2021  
 */
```

```
#include <stdio.h>  
#include <string.h>
```

```
int my_strlen(const char *s);
```

```

/* Duplicates my_strlen from <string.h>, except return type is int.
 * REQUIRES
 *     s points to the beginning of a string.
 * PROMISES
 *     Returns the number of chars in the string, not including the
 *     terminating null.
 */

```

```

int my_strlen(const char *s)
{
    int len = 0;
    while(1)
    {
        if (*s++ == '\0')
        {
            return len;
        }
        len++;
    }
}

```

```

void my_strncat(char *dest, const char *source, int n);

```

```

/* Duplicates my_strncat from <string.h>, except return type is void.
 * dest and source point to the beginning of two strings.
 * PROMISES
 *     appends source to the end of dest. If length of source is more than n.
 *     Only copies the first n elements of source.
 */

```

```

void my_strncat(char *dest, const char *source, int n)

```

```

{
    int count ;
    while (*dest != '\0') dest++;

    for(count = 0; count < n; count++)
    {
        *dest = *source;
        dest++;
        source++;
    }

    *dest = '\0';
}

```

```
}
```

```
int my_strncmp(const char* str1, const char* str2);
```

```
/* Duplicates strcmp from <string.h>, except return type is int.
```

```
 * REQUIRES
```

```
 *     str1 points to the beginning of a string, and str2 to the beginning of  
 *     another string.
```

```
 * PROMISES
```

```
 *     Returns 0 if str1 and str2 are identical.
```

```
 *     Returns a negative number if str1 is less than str2.
```

```
 *     Returns a positive number if str2 is less than str1.
```

```
 */
```

```
int main(void)
```

```
{
```

```
    char str1[7] = "banana";
```

```
    const char str2[] = "-tactic";
```

```
    const char* str3 = "-toe";
```

```
    char str5[] = "ticket";
```

```
    char my_string[100]="";
```

```
    int bytes;
```

```
    int length;
```

```
    int y;
```

```
    printf("\nTESTING my_strlen FUNCTION ... \n");
```

```
    /* using my_strlen function */
```

```
    length = (int) my_strlen(my_string);
```

```
    printf("\nExpected to display: my_string length is 0.");
```

```
    printf("\nmy_string length is %d.", length);
```

```
    /* using sizeof operator */
```

```
    bytes = sizeof (my_string);
```

```
    printf("\nExpected to display: my_string size is 100 bytes.");
```

```
    printf("\nmy_string size is %d bytes.", bytes);
```

```
    /* using strcpy C library function */
```

```
    strcpy(my_string, str1);
```

```
    printf("\nExpected to display: my_string contains banana.");
```

```
    printf("\nmy_string contains %s", my_string);
```

```
    length = (int) my_strlen(my_string);
```

```
    printf("\nExpected to display: my_string length is 6.");
```

```

printf("\nmy_string length is %d.", length);

my_string[0] = '\0';
printf("\nExpected to display: my_string contains \"\".");
printf("\nmy_string contains: \"%s\"", my_string);

length = (int) my_strlen(my_string);
printf("\nExpected to display: my_string length is 0.");
printf("\nmy_string length is %d.", length);

bytes = sizeof (my_string);
printf("\nExpected to display: my_string size is still 100 bytes.");
printf("\nmy_string size is still %d bytes.", bytes);

printf("\n\nTESTING my_strncat FUNCTION ... \n");
/* my_strncat append the first 3 characters of str5 to the end of my_string */my_strncat(my_string,
str5, 3);
printf("\nExpected to display: my_string contains \"tic\"");
printf("\nmy_string contains: \"%s\"", my_string);

length = (int) my_strlen(my_string);
printf("\nExpected to display: my_string length is 3.");
printf("\nmy_string length is %d.", length);

my_strncat(my_string, str2, 4);
printf("\nExpected to display: my_string contains \"tic-tac\"");
printf("\nmy_string contains: \"%s\"", my_string);

/* my_strncat append ONLY up ot '\0' character from str3 -- not 6 characters */
my_strncat(my_string, str3, 6);
printf("\nExpected to display: my_string contains \"tic-tac-toe\"");
printf("\nmy_string contains: \"%s\"", my_string);

length = (int) my_strlen(my_string);
printf("\nExpected to display: my_string has 11 characters.");
printf("\nmy_string has %d characters.", length);

printf("\n\nUsing strcmp - C library function: ");
printf("\nExpected to display: \"ABCD\" is less than \"ABCDE\"");
printf("\n\"ABCD\" is less than \"ABCDE\", strcmp(\"ABCD\", \"ABCDE\"));

printf("\n\nTESTING strcmp FUNCTION ... \n");

```



```

    if((y = strcmp("ABCD", "ABND")) < 0)
        printf("\n\"ABCD\" is less than \"ABND\" ... strcmp returns %d", y);

    if((y = strcmp("ABCD", "ABCD")) == 0)
        printf("\n\"ABCD\" is equal \"ABCD\" ... strcmp returns %d", y);

    if((y = strcmp("ABCD", "ABCd")) < 0)
        printf("\n\"ABCD\" is less than \"ABCd\" ... strcmp returns %d", y);

    if((y = strcmp("Orange", "Apple")) > 0)
        printf("\n\"Orange\" is greater than \"Apple\" ... strcmp returns %d\n", y);

    return 0;
}

```

```

jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$ ./a.exe

TESTING my_strlen FUNCTION ...

Expected to display: my_string length is 0.
my_string length is 0.
Expected to display: my_string size is 100 bytes.
my_string size is 100 bytes.
Expected to display: my_string contains banana.
my_string contains banana
Expected to display: my_string length is 6.
my_string length is 6.
Expected to display: my_string contains "".
my_string contains:""
Expected to display: my_string length is 0.
my_string length is 0.
Expected to display: my_string size is still 100 bytes.
my_string size is still 100 bytes.

TESTING my_strncat FUNCTION ...

Expected to display: my_string contains "tic"
my_string contains "tic"
Expected to display: my_string length is 3.
my_string length is 3.
Expected to display: my_string contains "tic-tac"
my_string contains:"tic-tac"
Expected to display: my_string contains "tic-tac-toe"
my_string contains:"tic-tac-toe"
Expected to display: my_string has 11 characters.
my_string has 11 characters.

Using strcmp - C library function:
Expected to display: "ABCD" is less than "ABCDE"
"ABCD" is less than "ABCDE"

TESTING strcmp FUNCTION ...

"ABCD" is less than "ABND" ... strcmp returns -1
"ABCD" is equal "ABCD" ... strcmp returns 0
"ABCD" is less than "ABCd" ... strcmp returns -1
"Orange" is greater than "Apple" ... strcmp returns 1

jackye@LAPTOP-BRG08KVA /cygdrive/d/ENSF337_SPRING
$

```

