

Manual

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The program “translation” parse SQL phrases into Why3ML program. It mainly contains the following parts:

- header of Why3ML program, mainly commands of importing modules.
- parser for the SQL table definition, this part translate the “CREATE TABLE” phrase into the definition of the type of the corresponding table’s tuple.
- parser for the SQL assertion, this part translate the “CREATE ASSERTION” phrase into “predicate” in the Why3ML program.
- parser for the SQL INSERT command, this part translate the SQL INSERT command into a method in the Why3ML program.
- parser for the SQL DELETE command, this part translate the SQL INSERT command into a method in the Why3ML program.
- parser for the SQL UPDATE command, this part translate the SQL INSERT command into a method in the Why3ML program.

1 Parser for the SQL Table Definition

The source language of SQL table definition is expressed in the following grammar:

```
<table definition> ::= CREATE TABLE <table name>
                    (<table element list>)
<table element list> ::= <table element>
                        | <table element list>, <table element>
<table element> ::= <column name> <data type>
<data type> ::= INTEGER
              SMALLINT
              FLOAT
              NUMERIC
              BOOLEAN
```

2 Parser for the SQL Assertion

The grammar of SQL assertion is:

```
CREATE ASSERTION <assertion name>
CHECK <exists predicate>
```

$\langle \text{exists predicate} \rangle ::= [\text{NOT}] \text{ EXISTS } (\langle \text{query expression} \rangle)$
 $\langle \text{query expression} \rangle ::= \text{SELECT } * \\ \text{FROM } \langle \text{table list} \rangle \\ \text{WHERE } \langle \text{search condition} \rangle$
 $\langle \text{table list} \rangle ::= \langle \text{table name} \rangle \langle \text{tuple name} \rangle \\ \langle \text{table list} \rangle, \langle \text{table name} \rangle \langle \text{tuple name} \rangle$
 $\langle \text{search condition} \rangle ::= \langle \text{boolean term} \rangle \\ | \langle \text{search condition} \rangle \text{ OR } \langle \text{boolean term} \rangle$
 $\langle \text{boolean term} \rangle ::= \langle \text{boolean factor} \rangle \\ | \langle \text{boolean term} \rangle \text{ AND } \langle \text{boolean factor} \rangle$
 $\langle \text{boolean factor} \rangle ::= \langle \text{predicate} \rangle \\ | [\text{NOT}] (\langle \text{search condition} \rangle)$
 $\langle \text{predicate} \rangle ::= \langle \text{exists predicate} \rangle \\ | \langle \text{comparison predicate} \rangle \\ | \langle \text{between predicate} \rangle \\ | \langle \text{in predicate} \rangle \\ | \langle \text{null predicate} \rangle$
 $\langle \text{comparison predicate} \rangle ::= \langle \text{expression}_1 \rangle \langle \text{comp op} \rangle \langle \text{expression}_2 \rangle$
 $\langle \text{comp op} \rangle ::= = | < | > | < | \leq | > | \geq$
 $\langle \text{expression} \rangle ::= \langle \text{term} \rangle \\ | \langle \text{expression} \rangle \{ + | - \} \langle \text{term} \rangle$
 $\langle \text{term} \rangle ::= \langle \text{factor} \rangle \\ | \langle \text{term} \rangle \{ * | / \} \langle \text{factor} \rangle$
 $\langle \text{factor} \rangle ::= (\langle \text{expression} \rangle) \\ | [+ | -] \langle \text{const} \rangle \\ | [+ | -] \langle \text{column} \rangle$
 $\langle \text{column} \rangle ::= \langle \text{tuple name} \rangle . \langle \text{attribute name} \rangle$
 $\langle \text{between predicate} \rangle ::= \langle \text{expression} \rangle [\text{NOT}] \\ \text{BETWEEN } \langle \text{const}_1 \rangle \text{ AND } \langle \text{const}_2 \rangle$
 $\langle \text{in predicate} \rangle ::= \langle \text{expression} \rangle [\text{NOT}] \text{ IN } (\langle \text{in value list} \rangle)$
 $\langle \text{in value list} \rangle ::= \langle \text{const} \rangle \\ | \langle \text{in value list} \rangle, \langle \text{const} \rangle$
 $\langle \text{null predicate} \rangle ::= \langle \text{column} \rangle \text{ IS } [\text{NOT}] \text{ NULL}$

The general form of the target Why3ML code is:

$\text{predicate } \langle \text{assertion name} \rangle \langle \text{parameters} \rangle =$
 $\langle \text{logical formula} \rangle$

We define the function \mathcal{T} as the translational function mapping a SQL assertion phrase into a logical formula.

$\mathcal{T}[\text{CREATE ASSERTION } \langle \text{assertion name} \rangle$	\rightsquigarrow	$\mathcal{T}[\langle \text{exists predicate} \rangle]$
$\text{CHECK } \langle \text{exists predicate} \rangle]$		
$\mathcal{T}[\text{EXISTS } (\text{SELECT } *$	\rightsquigarrow	$\text{exists } x_1, \dots, x_n.$
$\text{FROM } R_1 \ x_1, \dots, R_n \ x_n$		$x_1 \in R_1 \wedge \dots \wedge x_n \in R_n$
$\text{WHERE } \langle \text{search condition} \rangle)]$		$\wedge \mathcal{T}[\langle \text{search condition} \rangle]$
$\mathcal{T}[\text{NOT EXISTS } (\text{SELECT } *$	\rightsquigarrow	$\text{not (exists } x_1, \dots, x_n.$
$\text{FROM } R_1 \ x_1, \dots, R_n \ x_n$		$x_1 \in R_1 \wedge \dots \wedge x_n \in R_n$
$\text{WHERE } \langle \text{search condition} \rangle)]$		$\wedge \mathcal{T}[\langle \text{search condition} \rangle])]$

$$\begin{aligned}
\mathcal{T}[\langle \text{search condition} \rangle \text{ OR } \langle \text{boolean term} \rangle] &\rightsquigarrow \mathcal{T}[\langle \text{search condition} \rangle] \vee \mathcal{T}[\langle \text{boolean term} \rangle] \\
\mathcal{T}[\langle \text{boolean term} \rangle \text{ AND } \langle \text{boolean factor} \rangle] &\rightsquigarrow \mathcal{T}[\langle \text{boolean term} \rangle] \wedge \mathcal{T}[\langle \text{boolean factor} \rangle] \\
\mathcal{T}[\text{NOT } (\langle \text{predicate} \rangle)] &\rightsquigarrow \neg (\mathcal{T}[\langle \text{predicate} \rangle]) \\
\\
\mathcal{T}[\langle \text{expression}_1 \rangle < \text{comp op} \rangle \langle \text{expression}_2 \rangle] &\rightsquigarrow \mathcal{T}[\langle \text{expression}_1 \rangle] \\
&\quad \mathcal{T}[\langle \text{comp op} \rangle] \mathcal{T}[\langle \text{expression}_2 \rangle] \\
\langle \text{comp op} \rangle ::= &= \mid < \mid < \mid \leq \mid > \mid \geq \\
\mathcal{T}[\langle \text{comp op} \rangle] &\rightsquigarrow \langle \text{comp op} \rangle \\
\mathcal{T}[\langle \text{expression}_1 \rangle < \text{numerical op} \rangle \langle \text{expression}_2 \rangle] &\rightsquigarrow \mathcal{T}[\langle \text{expression}_1 \rangle] \\
&\quad \mathcal{T}[\langle \text{numerical op} \rangle] \mathcal{T}[\langle \text{expression}_2 \rangle] \\
\langle \text{numerical op} \rangle ::= &+ \mid - \mid \times \mid / \\
\mathcal{T}[\langle \text{numerical op} \rangle] &\rightsquigarrow \langle \text{numerical op} \rangle \\
\mathcal{T}[\langle \text{const} \rangle] &\rightsquigarrow \langle \text{const} \rangle \\
\mathcal{T}[x.a] &\rightsquigarrow x.a \\
\\
\mathcal{T}[\langle \text{expression} \rangle \text{ BETWEEN } \langle \text{const}_1 \rangle \text{ AND } \langle \text{const}_2 \rangle] &\rightsquigarrow (\mathcal{T}[\langle \text{expression} \rangle] \geq \langle \text{const}_1 \rangle) \\
&\quad \wedge (\mathcal{T}[\langle \text{expression} \rangle] \leq \langle \text{const}_2 \rangle) \\
\mathcal{T}[\langle \text{expression} \rangle \text{ NOT BETWEEN } \langle \text{const}_1 \rangle \text{ AND } \langle \text{const}_2 \rangle] &\rightsquigarrow (\mathcal{T}[\langle \text{expression} \rangle] < \langle \text{const}_1 \rangle) \\
&\quad \wedge (\mathcal{T}[\langle \text{expression} \rangle] > \langle \text{const}_2 \rangle) \\
\\
\mathcal{T}[\langle \text{expression} \rangle \text{ IN } (\langle \text{const}_1 \rangle, \dots, \langle \text{const}_m \rangle)] &\rightsquigarrow \text{mem } \mathcal{T}[\langle \text{expression} \rangle] \\
&\quad (\text{Cons } \langle \text{const}_1 \rangle (\text{Cons } \dots (\text{Cons } \langle \text{const}_m \rangle \text{ Nil}) \dots)) \\
\mathcal{T}[\langle \text{expression} \rangle \text{ NOT IN } (\langle \text{const}_1 \rangle, \dots, \langle \text{const}_m \rangle)] &\rightsquigarrow \text{not (mem } \mathcal{T}[\langle \text{expression} \rangle] \\
&\quad (\text{Cons } \langle \text{const}_1 \rangle (\text{Cons } \dots (\text{Cons } \langle \text{const}_m \rangle \text{ Nil}) \dots))) \\
\\
\mathcal{T}[x.a \text{ IS NULL}] &\rightsquigarrow x.a = \text{NULL} \\
\mathcal{T}[x.a \text{ IS NOT NULL}] &\rightsquigarrow x.a \neq \text{NULL} \\
\text{Let } exp \text{ be a source language phrase, then:} & \\
\mathcal{T}[(exp)] &\rightsquigarrow (\mathcal{T}[exp])
\end{aligned}$$

3 Parser for the SQL INSERT statement

The grammar of SQL insert statement is:

$$\begin{aligned}
\langle \text{insert statement} \rangle &::= \text{INSERT INTO } \langle \text{table name} \rangle \text{ VALUES (} \langle \text{column value list} \rangle \text{)} \\
&\quad \mid \text{INSERT INTO } \langle \text{table name} \rangle \text{ (} \langle \text{column name list} \rangle \text{)} \\
&\quad \text{VALUES (} \langle \text{column value list} \rangle \text{)} \\
\langle \text{column name list} \rangle &::= \langle \text{column name} \rangle \\
&\quad \mid \langle \text{column name list} \rangle, \langle \text{column name} \rangle \\
\langle \text{column value list} \rangle &::= \langle \text{column value} \rangle \\
&\quad \mid \langle \text{column value list} \rangle, \langle \text{column value} \rangle
\end{aligned}$$

The general form of the target Why3ML code is:

$$\begin{aligned}
\langle \text{insert function} \rangle &::= \text{let } \langle \text{fun name} \rangle \langle \text{fun parameters} \rangle = \\
&\quad \{ \langle \text{precondition} \rangle \} \\
&\quad \langle \text{target table} \rangle ++ \langle \text{new tuple} \rangle \\
&\quad \{ \langle \text{postcondition} \rangle \} \\
\langle \text{precondition} \rangle &::= \langle \text{assertion name} \rangle \langle \text{assertion arguments} \rangle \\
&\quad \mid \langle \text{precondition} \rangle \wedge \langle \text{assertion name} \rangle \langle \text{assertion arguments} \rangle \\
\langle \text{new tuple} \rangle &::= (\text{Cons } \{ \mid \langle \text{new column list} \rangle \} \text{ Nil}) \\
\langle \text{new column list} \rangle &::= \langle \text{column name} \rangle = \langle \text{column value} \rangle \\
&\quad \mid \langle \text{new column list} \rangle; \langle \text{column name} \rangle = \langle \text{column value} \rangle
\end{aligned}$$

The grammar of $\langle \text{postcondition} \rangle$ is the same as that of $\langle \text{precondition} \rangle$ except that all occurrences of $\langle \text{target table} \rangle$ in the $\langle \text{assertion arguments} \rangle$ are replaced by “result”.

4 Parser for the SQL DELETE statement

The grammar of SQL delete statement is:

```

<delete statement> ::= DELETE FROM <target table name>
                    [ USING <table reference list> ]
                    [ WHERE <search condition> ]
<table reference list> ::= <table name>
                        | <table reference list>, <table name>
<search condition> ::= <boolean term>
                     | <search condition> OR <boolean term>
<boolean term> ::= <boolean factor>
                 | <boolean term> AND <boolean factor>
<boolean factor> ::= <predicate>
                  | [ NOT ] ( <search condition> )
<predicate> ::= <comparison predicate>
              | <between predicate>
              | <in predicate>
              | <null predicate>

```

The left parts are the same as those in the SQL assertion, so they are omitted in this manual.

If $\langle \text{search condition} \rangle$ is not specified in the delete statement, then the general form of the target Why3ML code is:

```

<delete function> ::= let rec <fun name> <fun parameters> =
                    { true }
                    match <target table> with
                    | Nil → Nil
                    | Cons { | <tuple exp> | } <left table> →
                      ( <fun name> <fun arguments> )
                    end
                    { <postcondition> }
<tuple exp> ::= <column name> = <column value string>
              | <tuple exp>; <column name> = <column value string>
<column value string> ::= <table name>._<column name>_value
<postcondition> ::= <condition> → <consequence>
<condition> ::= <assertion name> <assertion arguments>
              | <condition> ∧ <assertion name> <assertion arguments>

```

The grammar of $\langle \text{fun arguments} \rangle$ is the same as that of $\langle \text{fun parameters} \rangle$ except that all occurrences of $\langle \text{target table} \rangle$ are replaced by $\langle \text{left table} \rangle$. The grammar of $\langle \text{consequence} \rangle$ is the same as that of $\langle \text{condition} \rangle$ except that all occurrences of $\langle \text{target table} \rangle$ in the $\langle \text{assertion arguments} \rangle$ are replaced by “result”.

If $\langle \text{search condition} \rangle$ is specified and there is only one table in the delete statement, then the general form of the target Why3ML code is:

```

<delete function> ::= let rec <fun name> <fun parameters> =
                      { true }
                      match <target table> with
                      | Nil → Nil
                      | Cons { | <tuple exp> | } <left table> →
                      if <search condition> then ( <fun name> <fun arguments> )
                      else Cons { | <tuple exp> | } ( <fun name> <fun arguments> )
                      end
                      { <postcondition> }

```

If $\langle \text{search condition} \rangle$ is specified and more than one tables are involved in the delete statement, then we generate a predicate, a set of iteration functions and a delete function.

The predicate is used to represent the $\langle \text{search condition} \rangle$, which will be used in the postcondition part of the iteration functions and the delete function. The general form of the predicate is:

```

<sc predicate> ::= predicate <predicate name> <predicate parameters> =
                  <search condition>

```

The iteration functions are used to obtain the required column values from tables other from the target table. The general form of the iteration function is:

```

<iter function> ::= let rec <fun name> <fun parameters> =
                  { <precondition> }
                  match <iter table> with
                  | Nil → False
                  | Cons { | <tuple exp> | } <left table> →
                  if <check condition> then True
                  else ( <fun name> <fun arguments> )
                  end
                  { <postcondition> }
<precondition> ::= <assertion name> <assertion arguments>
                  | <precondition> ∧ <assertion name> <assertion arguments>

```

Let ITL be the list of tables that have been already iterated, then $\forall arg \in \langle \text{assertion arguments} \rangle, arg \in ITL$.

```

<postcondition> ::= <precondition> ∧ ( result = True → <exists statement> )
<exists statement> ::= exists <tuple>: <tuple type>.
                      mem <tuple> <iter table> ∧ ( <sc predicate> <predicate arguments> )

```

The delete function is the function that will delete tuples from the target

table. The general form of the delete function is:

```

<delete function> ::= let rec <fun name> <fun parameters> =
                      { <precondition> }
                      match <target table> with
                      | Nil → False
                      | Cons { | <tuple exp> | } <left table> →
                      if <check condition> then ( <fun name> <fun arguments> )
                      else Cons { | <tuple exp> | } ( <fun name> <fun arguments> )
                      end
                      { <postcondition> }

```

5 Parser for the SQL UPDATE statement

The grammar of SQL update statement is:

```

<update statement> ::= UPDATE <target table name>
                      SET <set clause list>
                      [ FROM <table reference list> ]
                      [ WHERE <search condition> ]
<set clause list>   ::= <set clause>
                      <set clause list>, <set clause>
<set clause>       ::= <set column> = <const>
<set column>       ::= <table name>.<attribute name>

```

The left parts are the same as those in the SQL delete statement grammar, so they are omitted in this manual.

If <search condition> is not specified in the update statement, then the general form of the target Why3ML code is:

```

<update function> ::= let rec <fun name> <fun parameters> =
                      { true }
                      match <target table> with
                      | Nil → Nil
                      | Cons { | <old tuple exp> | } <left table> →
                      Cons { | <new tuple exp> | } ( <fun name> <fun arguments> )
                      end
                      { <postcondition> }
<tuple exp>       ::= <column name> = <column value string>
                      | <tuple exp>; <column name> = <column value string>
<column value string> ::= <table><column><value>
<postcondition>   ::= <condition> → <consequence>
<condition>       ::= <assertion name> <assertion arguments>
                      | <condition> ∧ <assertion name> <assertion arguments>

```

The grammar of <fun arguments> is the same as that of <fun parameters> except that all occurrences of <target table> are replaced by <left table>. The grammar of <consequence> is the same as that of <condition> except that all occurrences of <target table> in the <assertion arguments> are replaced by “result”.

If $\langle \text{search condition} \rangle$ is specified and there is only one table in the update statement, then the general form of the target Why3ML code is:

```

<update function> ::= let rec <fun name> <fun parameters> =
                      { true }
                      match <target table> with
                      | Nil → Nil
                      | Cons { | <old tuple exp> | } <left table> →
                      if <search condition>
                      then Cons { | <new tuple exp> | } ( <fun name> <fun arguments> )
                      else Cons { | <old tuple exp> | } ( <fun name> <fun arguments> )
                      end
                      { <postcondition> }

```

If $\langle \text{search condition} \rangle$ is specified and more than one tables are involved in the update statement, then we generate a predicate, a set of iteration functions and a update function.

The predicate is used to represent the $\langle \text{search condition} \rangle$, which will be used in the postcondition part of the iteration functions and the update function. The general form of the predicate is:

```

<sc predicate> ::= predicate <predicate name> <predicate parameters> =
                  <search condition>

```

The iteration functions are used to obtain the required column values from tables other from the target table. The general form of the iteration function is:

```

<iter function> ::= let rec <fun name> <fun parameters> =
                      { <precondition> }
                      match <iter table> with
                      | Nil → False
                      | Cons { | <tuple exp> | } <left table> →
                      if <check condition> then True
                      else ( <fun name> <fun arguments> )
                      end
                      { <postcondition> }
<precondition> ::= <assertion name> <assertion arguments>
                  | <precondition> ∧ <assertion name> <assertion arguments>

```

Let ITL be the list of tables that have been already iterated, then $\forall arg \in \langle \text{assertion arguments} \rangle, arg \in ITL$.

```

<postcondition> ::= <precondition> ∧ ( result = True → <exists statement> )
<exists statement> ::= exists <tuple>: <tuple type>.
                      mem <tuple> <iter table> ∧ ( <sc predicate> <predicate arguments> )

```

The update function is the function that will update tuples from the target

table. The general form of the update function is:

```
<update function> ::= let rec <fun name> <fun parameters> =  
    { <precondition> }  
    match <target table> with  
    | Nil → False  
    | Cons { | <old tuple exp> | } <left table> →  
    if <check condition>  
    then Cons { | <new tuple exp> | } ( <fun name> <fun arguments> )  
    else Cons { | <new tuple exp> | } ( <fun name> <fun arguments> )  
    end  
    { <postcondition> }
```