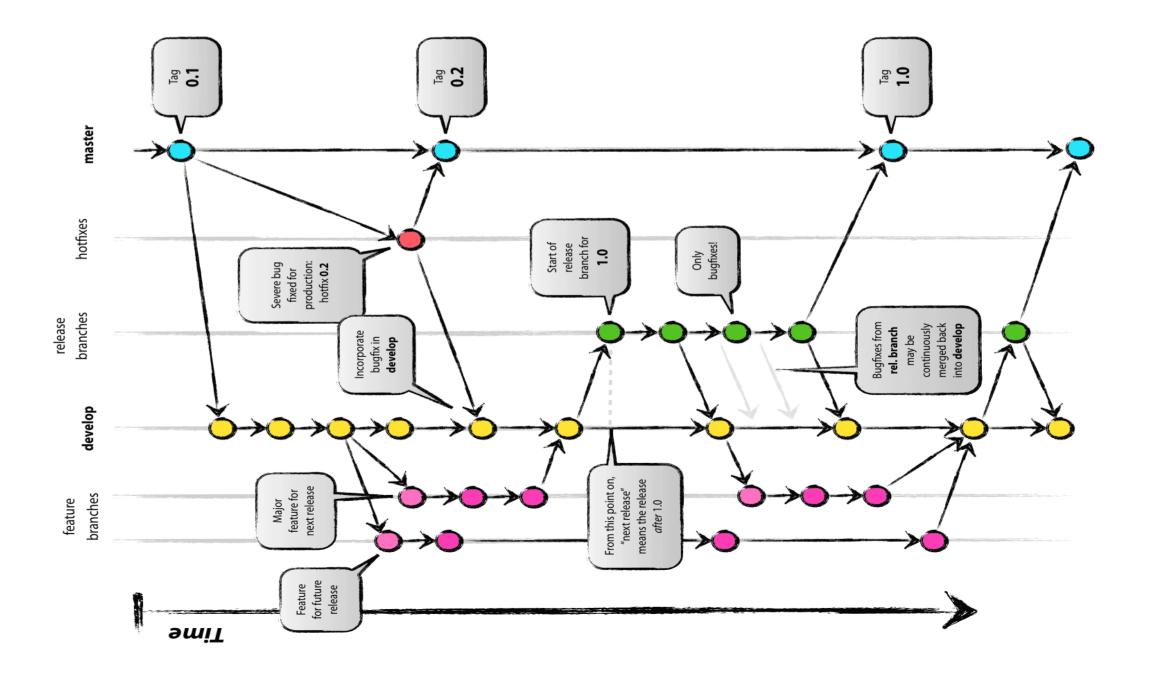
Basic Git Flow

Anthony J Souza

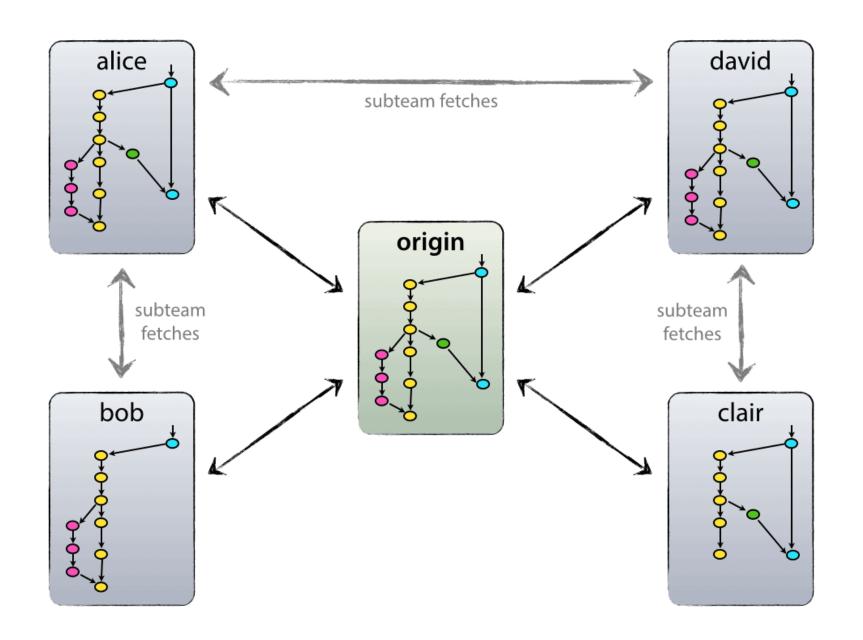
Introduction

- Git Decentralized VCS
 - Technically no main repo, but one can be assigned.
- Changed how developers think about merging and branching
- In other VCS merging and branching can be costly.
- Git branching and merging is simple and fast



Decentralized with a Centralized Repo

- With the git flow model being presented we have one "truth" central repository.
- Note that technically there is no actually central repo, but rather we consider it our central repo at the conceptual level.
- For the next few slides, we will call this repo origin.

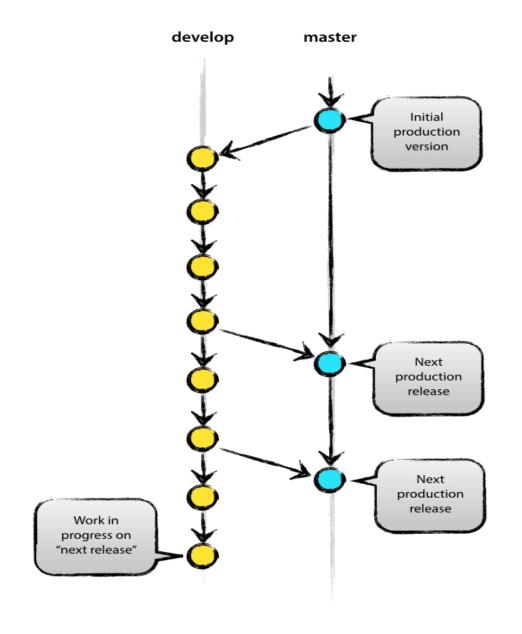


Decentralized with a Centralized Repo

- Given the image on the previous slide, each developer has a push/pull relationship with origin.
- In addition each developer may develop push/pull relationships with other developers repo's to form teams.
 - This can be useful if more than 1 developer is working on one big feature.
 - Work on the feature can be completed without ever pushing code to origin till its complete.

Main Branches

- This model was influenced by many existing models.
- It has two main branches develop and master.



Main Branch

- The master branch should be familiar to every git user
- We consider origin/master to be the main branch where the head of the branch ALWAYS reflections a production read state of the code.
- Untested code should not be pushed here.
- Hot-fixes should be fixed here.
- Deployment or auto deployment will stem from this branch.

Develop Branch

- Develop branch will be the main branch where the HEAD of the branch always reflects a state of the source code where the latest delivered development changes are ready for the next release.
- Nightly automatic nightly builds can be performed on this branch.
- Code on this branch is never directly pushed to a production environment.
- It must be merged into master first.

Master / Develop branch

- When code on develop branch has reached a stable point it can be merged back into master.
- It should also be tagged with git tag for a version number.
- Anytime a merge is performed back into master, this is technically a new production release.
- Sticking this flow between master and develop makes using automatic build and deploy scripts fairly simple.
- It can also be automatically triggered on a master branch merge.

Supporting Branches

- In addition to the main branches we have a few supporting branches.
- These include :
 - Feature branches
 - Release branches
 - Hotfix Branches
- Each of these branches have a specific purpose.
- They "should" follow strict rules as to which branches they originate from, which branches must be their merge targets, and even how they should be named.
- They are not special branches but the way we use them makes them special.

Supporting Branch – Feature Branch

- Feature branches are used to develop new features for upcoming or distant releases.
- When developing a feature, its target release maybe unknown.
- The a branch for a specific feature exits as long as the feature is being developed.
- Then eventually will be merged back into develop.

Supporting Branch – Feature Branch

- Feature branches may branch off from:
 - develop
- **Must** back into:
 - develop.
- Branch naming convention:
 - Anything except master, develop, release-*, hotfix-*

Creating a new feature branch:

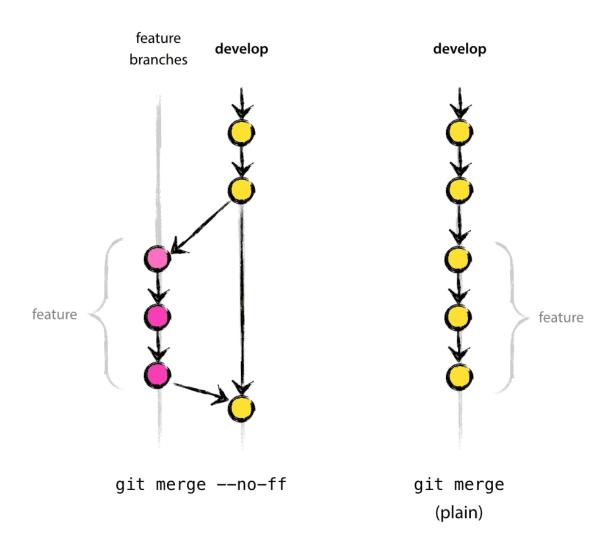
\$ git checkout -b myfeature develop
Switched to a new branch "myfeature"

Merging completed feature back into develop:

```
$ git checkout develop
Switched to branch 'develop'
$ git merge --no-ff myfeature
Updating ea1b82a..05e9557
(Summary of changes)
$ git branch -d myfeature
Deleted branch myfeature (was 05e9557).
$ git push origin develop
```

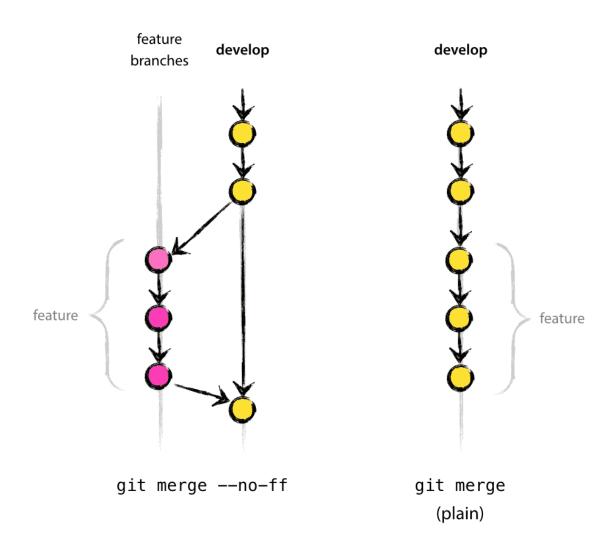
Supporting Branch - Feature

- The --no-ff flag causes the merge to always create a new commit object.
 - Even if the merge could be performed with a fast-forward.
 - This avoids losing information about the historical existence of a feature branch and groups together all commits that together added the feature.



Supporting Branch - Feature

- In the case without the --no-ff, it is impossible to see from Git History which of the commit objects together have implemented a given feature.
- You would need to manually read all log messages.
- Reverting entire features is tricky as well without the flag, while with the flag it is fairly simple.



- Release Branches support preparation of a new production release.
- Can be used for last minute SMALL changes.
- They allow for minor bug fixes and preparing meta-data for release
 - Things like version numbers, builds dates and the like.
- By doing all this work on the release branch, the develop branch is free to work on features for the next release.
- The time to branch off a new release branch is when the develop branch is in a state where it reflects a new release.
 - Sometimes you will see these as Release Candidates as well.

- All features that are targeted for the current release should be merged into develop.
- All future release features should merged into develop and may be merged AFTER the release branch is created.
- Version numbers should be assigned when creating the release branch.

- Release branches May branch off from:
 - develop
- *Must* merge back into:
 - develop and master
- Branch naming convention:
 - release-*

 Creating release branch. Assume Previous Release was 1.15 and it is decided the next version release is 1.2 (not 1.6 or 2.0)

```
$ git checkout -b release-1.2 develop
Switched to a new branch "release-1.2"
$ ./bump-version.sh 1.2
Files modified successfully, version bumped to 1.2.
$ git commit -a -m "Bumped version number to 1.2"
[release-1.2 74d9424] Bumped version number to 1.2
1 files changed, 1 insertions(+), 1 deletions(-)
```

- This new branch may exists for some time. Or until the release is rolled out.
- During this time, bug fixes may be applied (NOTE: this does not happen on develop branch
- Also, adding new features here is NOT ALLOWED.

- Finishing a release branch can be done when the state of the branch is at a production level.
- First we merge release into master
- Then tag the commit with the releaser version number.
 - Also need to merged any changes made on release back into develop as well.

Merging Release into Master:

```
$ git checkout master
Switched to branch 'master'
$ git merge --no-ff release-1.2 $ git merge --no-ff release-1.2
Merge made by recursive.
(Summary of changes)
$ git tag -a 1.2
```

Merging changes into Develop:

```
$ git checkout develop
Switched to branch 'develop'
Merge made by recursive.
       (Summary of changes)
```

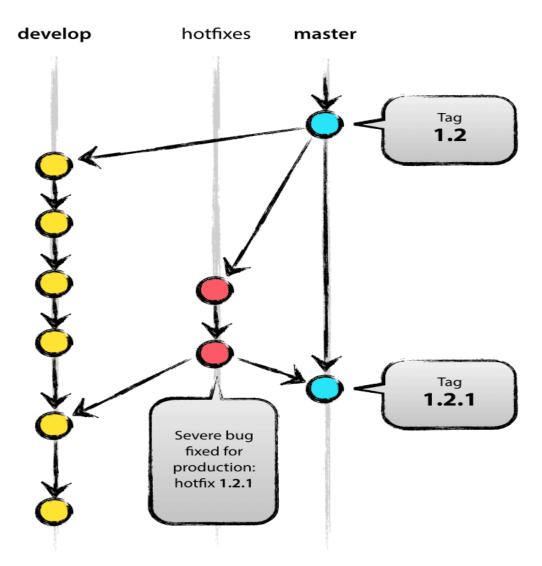
- Merging release-* back into develop may cause merge conflicts, these should be small and easy to handle.
- Note: You may use the -s or -u <key> flags to sign your tag cryptographically.

- When we are finished with the current release branch we can delete it.
- This can be done with feature branches as well.

```
$ git branch -d release-1.2
Deleted branch release-1.2 (was ff452fe).
```

- Hotfix branches are very similar to releases branches
- They are meant to prepare for a new production release, but these can be unplanned.
- They are created from the necessity to act quickly upon an undesired state of a live production version.
- When a critical bug in a production version must resolved quickly, a hotfix branch may be branched off from the corresponding tag on the master branch.
- The idea, is that the team can continue work on the develop branch, while another team member can work on preparing a quick production fix.

- May branch off from:
 - master
- *Must* merge back into:
 - develop and master
- Branch naming convention:
 - hotfix-*



Creating hotfix branch:

```
$ git checkout -b hotfix-1.2.1 master
Switched to a new branch "hotfix-1.2.1"
$ ./bump-version.sh 1.2.1
Files modified successfully, version bumped to 1.2.1.
$ git commit -a -m "Bumped version number to 1.2.1"
[hotfix-1.2.1 41e61bb] Bumped version number to 1.2.1
1 files changed, 1 insertions(+), 1 deletions(-)
```

- Don't forget to bump the version number.
 - For example if the current version is 1.2, the next version can be 1.2.1.

Committing bug fix to hotfix branch:

```
$ git commit -m "Fixed severe production problem"
[hotfix-1.2.1 abbe5d6] Fixed severe production problem
5 files changed, 32 insertions(+), 17 deletions(-)
```

- When finished, the bugfix needs to be merged back into *master*, but also needs to merged back into *develop*
 - This is to ensure that the bugfix is included in the next release as well.
- Process is similar to how release branches are handled when we are done with them.

Merge hotfix into master

```
$ git checkout master
Switched to branch 'master'
$ git merge --no-ff hotfix-1.2.1
Merge made by recursive.
(Summary of changes)
$ git tag -a 1.2.1
```

Merge hotfix into develop

```
$ git checkout develop
Switched to branch 'develop'
$ git merge --no-ff hotfix-1.2.1
Merge made by recursive.
(Summary of changes)
```

- The one exception to the rule, is that when a release branch currently exists, the hotfix changes need to be merged into that release branch, instead of develop.
- Back-merging the bugfix into the release branch will eventually result in the bugfix being merged into develop too, when the release branch is finished.
- If work in develop immediately requires this bugfix and cannot wait for the release branch to be finished, you may safely merge the bugfix into develop now already as well.

• Finally we can remove or hotfix-* branch:

```
$ git branch -d hotfix-1.2.1
Deleted branch hotfix-1.2.1 (was abbe5d6).
```

References

- A successful Git branching model
- Git Book
- Feature branch Workflow