

User Story — Rider-Side Booking Dev Spec

0. User Story Explanation

Feature: Core Ride Booking

User Story: As a rider, I want to enter my pickup and destination, request a ride, track my driver, and complete payment so that I can get from point A to point B using the app.

Explanation: This is the minimum viable rider experience: secure login, address entry (map/geocode), fare quote, ride request & dispatch, live driver tracking, trip lifecycle to drop-off, and payment (auth → capture) with receipts. The flow must be resilient to mobile/network churn, GPS drift, retries (idempotency keys), and protect user privacy with strict data minimization.

1. Header

Document: Rider-Side Booking — Development Specification

Label Prefix (feature): RB (used across modules/components/classes).

Version History

- v1.0 (2025-09-24) — Initial draft

Authors & Roles (never delete anyone; version-specific noted)

- Watson Chao — Feature Owner (v1.0)

2. Architecture Diagram

Rationale:

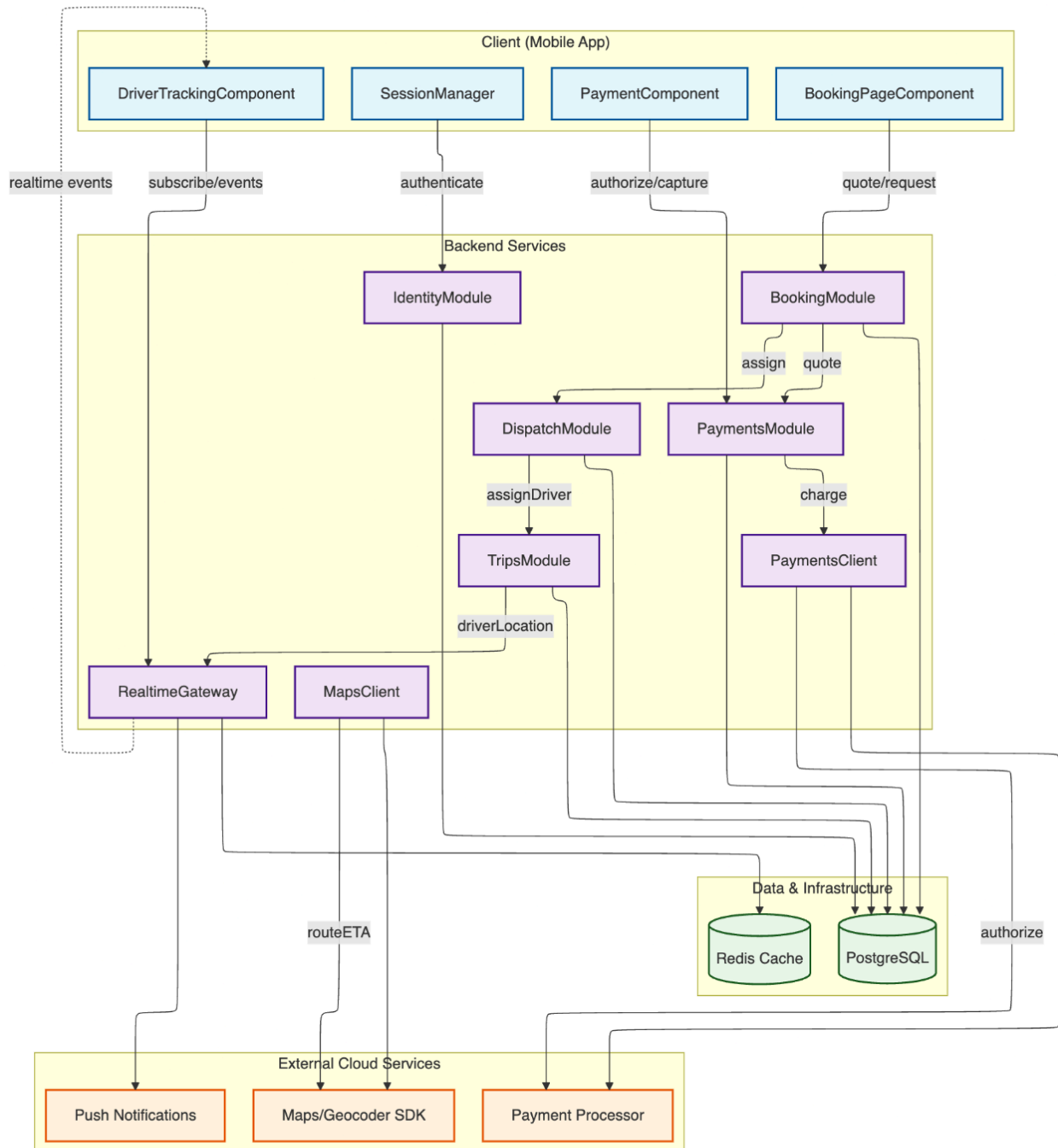
- Separation of concerns: client renders UX & streams rider location; backend owns quoting, dispatch, trip state, and payments; third-party providers (maps, payments, push) are isolated behind clients to reduce blast radius and improve testability.
- Optionality preserved: cancellation and re-quote paths never block booking; tracking runs over a dedicated realtime channel.
- Explicit information flows: label edges like quote, assignDriver, driverLocation, charge to make contracts and security reviews unambiguous.

Legend:

- **Component / Module grouping:**
 - **Client:** BookingPageComponent, DriverTrackingComponent, PaymentComponent.
 - **Backend services (modules):** BookingModule, DispatchModule, TripsModule, PaymentsModule, IdentityModule, RealtimeGateway.
 - **ExternalCloudServices** groups third-party systems (Maps/Geocoder SDKs, Payment Processor, Push).
 - **DataAndInfrastructure** groups databases and caches.
 - Composition arrows *-- indicate containment/ownership (what “lives inside” each component/module box).
- **Classes (one box per class):** each lists **Fields** (with types) and **Methods** (end with (), return type optional when void). Example: startRealtime(); authorizePayment().
- **Types shown in fields:** prefer domain types (e.g., **UniversallyUniqueIdentifier**, **Geolocation**, **MoneyAmount**, **Timestamp**, **StructuredDocument**). If a rare type appears, provide a quick example (e.g., Geolocation example: latitude 40.44, longitude -79.95).

- **Arrows between classes:**

- $-->$ = uses/calls (info or control flow)
- $*--$ = composition/ownership
- arrow labels describe interactions (e.g., routeETA, charge).





4. List of Classes

M1 Client

- **RB1.1 BookingUI** — Pickup/Destination entry; shows route preview & fare quote; initiates request/cancel.
- **RB1.2 DriverTrackingUI** — Shows driver identity, vehicle, ETA, live location; SOS/help entry points.
- **RB1.3 PaymentUI** — Payment method selection (tokenized), SCA/3DS flows, receipt view.
- **RB1.4 SessionManager** — Handles auth/session tokens, idempotency key generation.

M2 Backend

- **RB2.1 BookingService** — Orchestrates quote → request → assign; booking lifecycle (pre-trip).
- **RB2.2 DispatchService** — Ranks/selects driver by proximity/availability/trust score; anti-double-assign.
- **RB2.3 TripsService** — Trip state machine (DriverEnRoute → Arrived → InTrip → Completed/Cancelled).
- **RB2.4 FareService** — Base fare, distance/time pricing, surge & fees policies; produces FareQuote.
- **RB2.5 PaymentsService** — Authorize/capture/refund; receipts; idempotent operations.
- **RB2.6 IdentityService** — Rider auth, device binding, minimal profile (for KYC/AML when applicable).
- **RB2.7 RealtimeGateway** — WS/SSE for assignment/ETA/driver pings with resume tokens.
- **RB2.8 MapsClient** — Geocode/reverse-geocode, route & ETA abstraction; provider shielding.
- **RB2.9 PaymentsClient** — Processor SDK wrapper (tokenization, 3DS/SCA, retries).

M4 Data

- **RB.DB.Booking** — Booking data (struct).
- **RB.DB.Trip** — Trip runtime/persisted data (struct).
- **RB.DB.FareQuote** — Quoted fare with expiry (struct).
- **RB.DB.PaymentIntent** — Authorization/capture lineage (struct).
- **RB.DB.RiderProfile / DriverProfile** — Minimal identity/contact (struct).
- **RB.DB.Vehicle** — Vehicle metadata for ETA and compliance.

5. State Diagrams

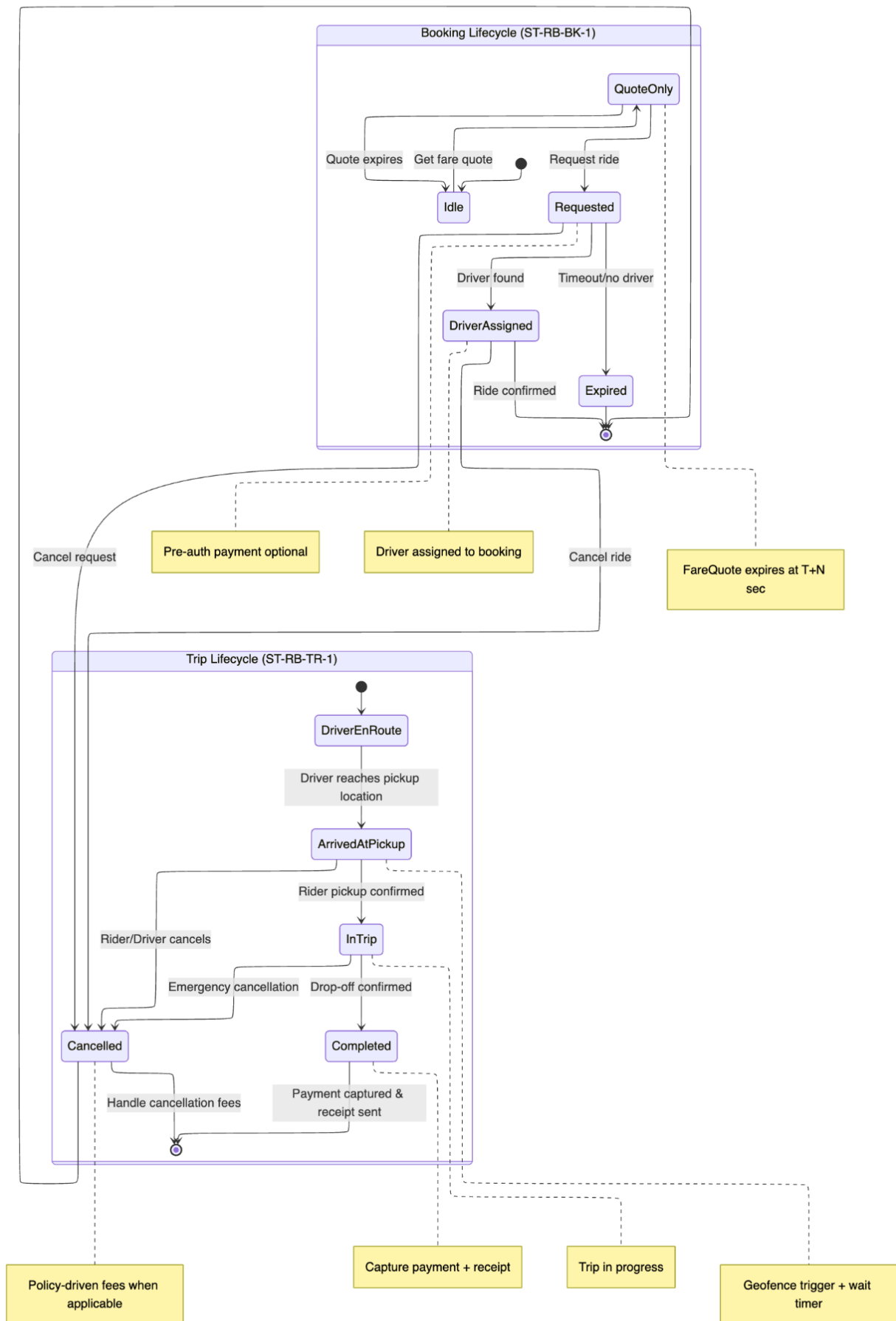
Two focused lifecycles (booking & trip), consistent with template brevity.

5a) Booking lifecycle (label: ST-RB-BK-1)

- **Idle** → **QuoteOnly** (has FareQuote expiring at T+N sec) → **Requested** (ride requested; pre-auth optional) → **DriverAssigned** → **Cancelled/Expired** (idempotent finalization).

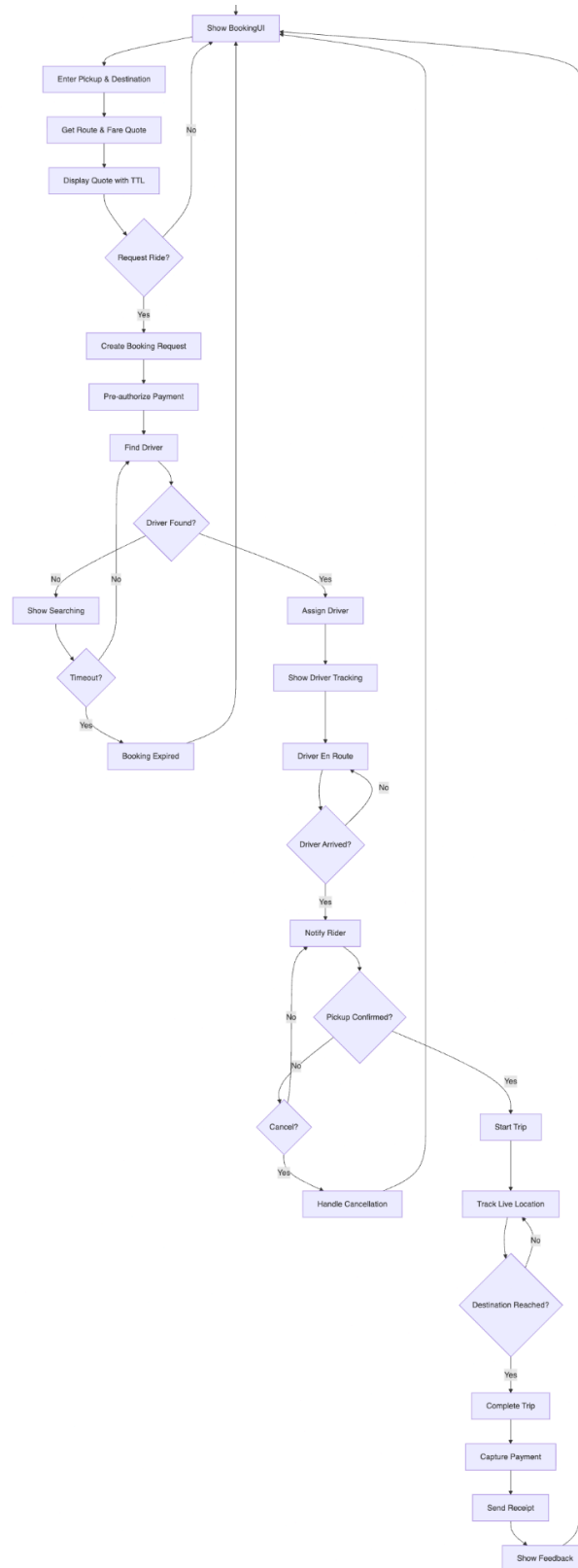
5b) Trip lifecycle (label: ST-RB-TR-1)

- **DriverEnRoute** → **ArrivedAtPickup** (geofence; wait timer) → **InTrip** → **Completed** (capture payment; receipt) / **Cancelled** (policy-driven fees when applicable).



6. Flow Chart

- Authenticate (IdentityService) → show **BookingUI**.
- Enter pickup/destination (MapsClient geocode/route) → **FareService.quote()** → display FareQuote (with TTL).
- Rider taps **Request** → **BookingService.request(idempotencyKey)** → **PaymentsService.authorize** (pre-auth) → **DispatchService.assign**.
- **RealtimeGateway** pushes **DriverAssigned** → **DriverTrackingUI** shows ETA, driver, car plate, contact options.
- Trip progression via **TripsService** + **RealtimeGateway** events; rider sees live route & ETA.
- Drop-off → **PaymentsService.capture** → receipt issued → feedback prompt.



7. Development Risks and Failures

Runtime

- Maps provider outage → degrade to cached geocodes; block request if no safe route; user-facing error.
- Driver location gaps → extrapolate short gaps; mark stale after TTL; notify rider.
- Dispatch spikes → autoscale, queue requests, and return “assign-ETA”.

Connectivity

- Rider offline during request → local queue + retry with idempotency key; offline banner.
- WebSocket drops → reconnect with resume token; long-poll fallback.

Hardware/Config

- Node/AZ failure → multi-AZ, health checks, rolling deploys.
- Surge/price config error → schema-validated policies; instant feature-flag rollback.

Intruder/Security

- Location spoofing → route/speed sanity checks; abuse device attestation.
- Payment fraud → tokenized methods, 3DS/SCA, velocity/anomaly rules.
- Account takeover → MFA opt-in, device binding, risk scoring.

8. Technology Stack

- **TECH-MOB-1** React Native 0.74 — Mobile UI for booking & tracking.
- **TECH-WEB-1** TypeScript 5.x — Static typing across client/server; safety.
- **TECH-BE-1** Node.js 20 — Backend services; async I/O; mature tooling.
- **TECH-API-1** OpenAPI 3.1 — Contract-first APIs; codegen.
- **TECH-DB-1** PostgreSQL 16 — Relational integrity for bookings/trips/payments.
- **TECH-CACHE-1** Redis 7 — Idempotency keys, WS tokens, short-lived quotes/TTL.
- **TECH-RT-1** WebSocket/SSE — Realtime trip/assignment events.
- **TECH-MAPS-1** Maps/Geocoder SDK — Route/ETA; offline tile cache optional.
- **TECH-PAY-1** Payment Processor SDK — Tokenization, 3DS/SCA; idempotent capture.
- **TECH-OBS-1** OpenTelemetry — Traces/metrics for booking & trip funnels.
- **TECH-SEC-1** JWT/OAuth2 — AuthN/Z for mobile→backend.

Rationale: Type safety end-to-end; Postgres+Redis split; standards-based telemetry—mirrors the template’s reasoning.

9. APIs

M2.Backend.RB2.1 BookingService (Public)

- quote(req: RideRequest): FareQuote
- request(req: RideRequest, idempotencyKey: UUID): Booking
- cancel(bookingId: UUID, reason: string): void
- status(bookingId: UUID): BookingStatus

M2.Backend.RB2.2 DispatchService (Private)

- assign(bookingId: UUID): DriverAssignment
- _rankDrivers(candidates: Driver[], ctx: DispatchContext): RankedList

M2.Backend.RB2.3 TripsService (Public)

- getTrip(tripId: UUID): Trip
- events(tripId: UUID): EventStreamToken

M2.Backend.RB2.4 FareService (Private)

- quote(req: RideRequest): FareQuote
- _applyPolicies(base: MoneyAmount, surge: SurgeFactor, fees: Fee[]): FareQuote

M2.Backend.RB2.5 PaymentsService (Public)

- authorize(riderId: UUID, amount: MoneyAmount, bookingId: UUID): PaymentIntent
- capture(intentId: UUID): Receipt
- refund(paymentId: UUID, amount: MoneyAmount): Refund

M2.Backend.RB2.6 IdentityService (Public)

- authenticate(credential: Token): Session
- getRider(riderId: UUID): RiderProfile

M2.Backend.RB2.7 RealtimeGateway (Public)

- subscribe(riderId: UUID, session: Session): EventStreamToken
- resume(token: EventStreamToken): EventStreamToken

M2.Backend.RB2.8 MapsClient (Private)

- geocode(text: string): Geolocation
- route(pickup: Geolocation, dropoff: Geolocation): RouteETA

M2.Backend.RB2.9 PaymentsClient (Private)

- authorize(token: PaymentToken, amount: MoneyAmount, key: UUID): PaymentIntent
- capture(intentId: UUID, key: UUID): Receipt

M1.Client.RB1.1 BookingUI (Public to app)

- enterLocations(): void, viewQuote(): void, requestRide(): void, cancelRide(): void

M1.Client.RB1.2 DriverTrackingUI (Public to app)

- subscribeTrip(): void, showETA(): void, showDriverLocation(): void

(API structure/notation mirrors your template's patterns.)

10. Public Interfaces

Within the same component (App) — BookingUI.requestRide(),
DriverTrackingUI.subscribeTrip()

Across components in the same module (Backend) — BookingService.request() uses
DispatchService.assign()

Across modules

- Client→Backend: quote, request, cancel, status, subscribe/resume events
- Backend→Maps: geocode, route, ETA
- Backend→Payments: authorize, capture

Multi-interface access: Mobile SDK (TypeScript) and REST (JSON). **Example REST:**

```
POST /v1/quotes          { pickup, dropoff } → 200 { quoteId, amount, expiresAt }
POST /v1/bookings        { quoteId, paymentMethodId } (Idempotency-Key) → 201 {
bookingId }
GET /v1/bookings/{id}    → 200 { status, assignment?, eta? }
POST /v1/bookings/{id}/cancel { reason } → 204
WS /v1/realtime?session=... → EVENT { type, data }
```

(Interface framing and example-REST placement follow your template.)

11. Data Schemas

DB1 Bookings (owned by BookingService)

- id UUID PK, rider_id UUID, pickup GEOGRAPHY, dropoff GEOGRAPHY, quote_id UUID,
- status ENUM('Quoted','Requested','Assigned','Cancelled'), created_at TIMESTAMPTZ
- **Estimate:** ~160B/row (+ GEO ~48B)

DB2 Trips (owned by TripsService)

- id UUID PK, booking_id UUID FK, driver_id UUID, vehicle_id UUID,
- state ENUM('DriverEnRoute','Arrived','InTrip','Completed','Cancelled'),
- start_time TIMESTAMPTZ NULL, end_time TIMESTAMPTZ NULL
- **Estimate:** ~180B/row

DB3 FareQuotes (owned by FareService)

- id UUID PK, rider_id UUID, base MONEY, surge_factor NUMERIC(3,2), fees JSONB,
- total MONEY, expires_at TIMESTAMPTZ
- **Estimate:** ~140B/row

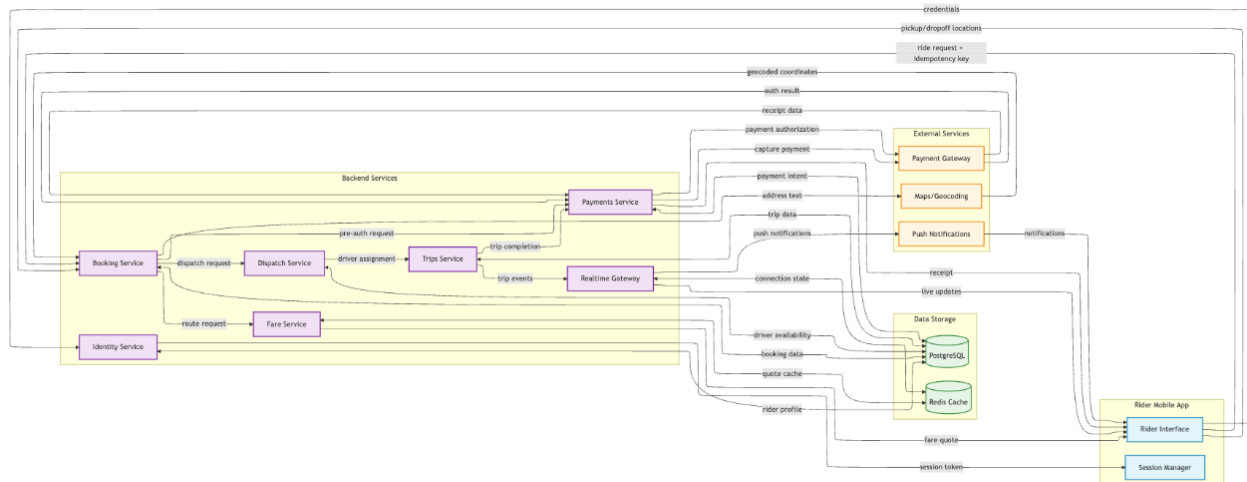
DB4 PaymentIntents (owned by PaymentsService)

- id UUID PK, booking_id UUID FK, status ENUM('Authorized','Captured','Refunded','Failed'),
- amount MONEY, processor_ref TEXT, created_at TIMESTAMPTZ
- **Estimate:** ~140B/row

DB5 RiderProfiles / DriverProfiles (owned by IdentityService)

- id UUID PK, name TEXT, contact JSONB, rating NUMERIC(2,1)
- **Estimate:** ~120B/row

Rationale: Ownership annotated per table to reduce ambiguous writes; sizing estimates to guide capacity planning & DSR costs—same style as your template’s Data Schemas + Rationale.



12. Security and Privacy

PII (temporary): auth tokens, geolocations (pickup/dropoff + driver GPS), payment tokens (non-PAN), device ID; retained only for session/trip.

Ingress: Mobile → quote/request; RealtimeGateway.subscribe.

Use: Dispatch/Trips consume rider & driver location; Payments uses tokenized methods.

Egress/Disposal: GPS logs rounded or deleted after a short retention window; quotes expire quickly; tokens never logged; receipts retained as required.

Protection: TLS 1.3, JWT access tokens, short-lived realtime tokens (Redis TTL), role-scoped DB access, audit logs, rate limits; memory-safety via types.

13. Risks to Completion

- **Maps/Geocoder variance across regions** — abstract & test; offline tiles for common corridors.
- **Dispatch fairness under surge** — simulation & SLAs; backoff on retries to avoid thrash.
- **Payments (3DS/SCA, partial captures, tips)** — explicit models; sandbox contract tests.
- **Realtime reliability over flaky networks** — resume tokens, heartbeats, backpressure.
- **Privacy & retention** — document deletion windows & DSR workflow before GA.
- **Idempotency/concurrency races** — unique keys & transactional guards; chaos tests.

(Risk list depth and style aligned with template's completion-risk section.)

14. GPT log history

<https://chatgpt.com/share/68d4b7b5-9108-8011-8b78-a50dda65173d>

<https://claude.ai/share/2a4d713b-0c54-4db6-90e0-c65cf9d86411>