

COEN 10

Lab 6

Lab 6 – Scheduling System

- ❖ Your program will deal with a dentist appointment system.
- ❖ The dentist is available each day from 1pm to 7pm for 1-hour appointments.
- ❖ Your system creates appointments for one day only.
- ❖ The system reserves the earliest appointment available.

Lab 6 – Scheduling System

❖Interface

◆The user can use the system to

- Schedule (1) an appointment
- Cancel (2) an appointment
- List (3) the appointments
- Quit (any other number)

Lab 6 – Scheduling System

❖ Interface

◆ Create an appointment

- If there is a free hour, the appointment is scheduled in the earliest free time slot. An id is given to the user.

◆ Cancel an appointment – enter appointment id

- If there is a room reserved under that id, cancel the appointment.

◆ List appointments

- Show all the hours in the schedule

◆ Quit

- Return from the main function

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❖ Implementation

- ◆ Use an array of integers, size 6
 - 6 appointments
- ◆ Initially, the array contains zeros, indicating that there are no appointments made
- ◆ Keep a counter of number of appointments

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❖ Implementation

◆ Schedule

- If the dentist is busy, inform the user
- Otherwise
 - The first element with value 0 is reserved with an id (position + 1)
 - Update the number of appointments

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❖ Implementation

◆ Cancellation

- If the schedule is empty, inform the user
- Otherwise
 - Read the id with scanf
 - If that position (id – 1) is taken
 - » Cancel the corresponding appointment by placing 0 in the corresponding position
 - » Update the number of appointments

Lab 6 – Scheduling System

❖ Implementation

◆ List

- If the schedule is empty, inform the user
- Otherwise
 - Traverse the array, showing the id assigned to each appointment or zero for the free slots.

Lab 6 – Scheduling System

❖ Requirement

◆ Have a forever loop

- In the loop, use else-if to decide which action to take depending on the command entered: 1, 2, 3, or any other

◆ Variables

- array of integers to keep the appointments
- number of appointments

Lab 6 – Scheduling System

❖ You will use C in the Mac or Linux

◆ Use your DC account

- The home directory
- You don't need to do this on the web server

◆ Edit the program using vi in the terminal

- The program needs to be a “.c” file

◆ Compile with gcc

`gcc -o name name.c`

◆ Execute

`./name`

Lab 6 – Scheduling System

❖ When you are done

◆ Demo

- Execute your code on the terminal to the TA

◆ Submit

- Print and submit the source code to the TA
- Don't forget to put your name on it!