

# **ARM Assembly Programming: SWI by Using GAS**

**Peng-Sheng Chen**

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# Software Interrupt: SWI

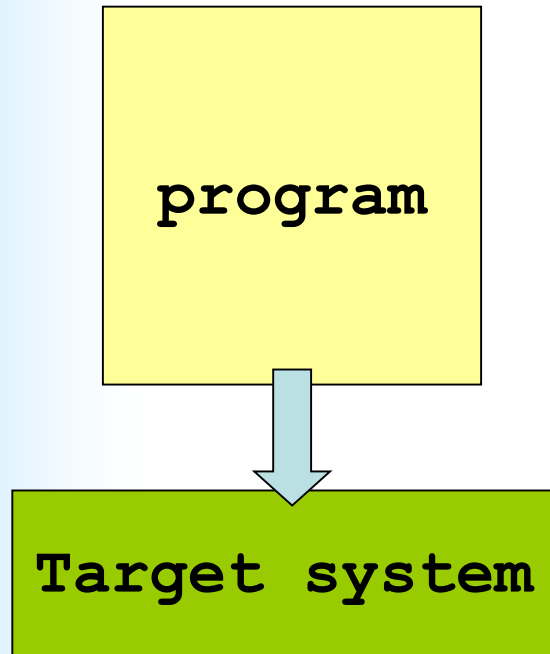
- SWI
  - 產生software interrupt
  - 應用程式可以透過SWI呼叫系統服務函式
  - Ex: I/O、timer、...

```
; This routine returns control from a user program  
; back to the monitor program
```

```
SWI      SWI_Exit    ; return to monitor
```

# CASE 1 (1)

## Embedded System



Ex: 汽車安全氣囊的程式

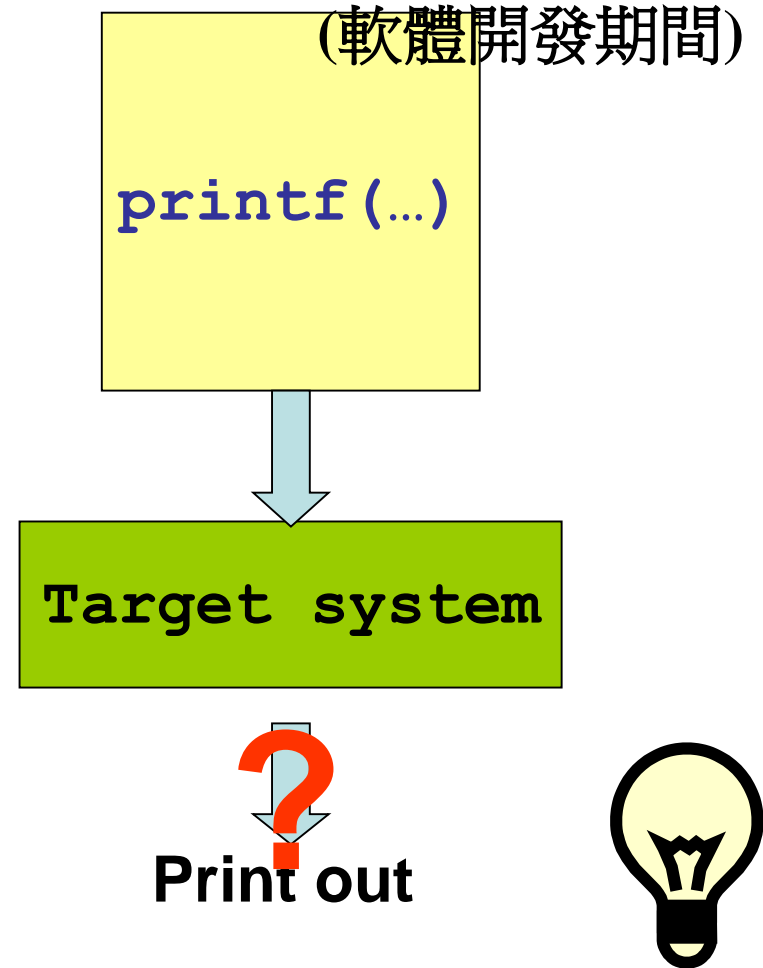
# CASE 1 (1)

## Embedded System



Ex: 汽車安全氣囊的程式

## Embedded System



# CASE 1 (2)

Debugging program



Host

Print out

Embedded System

(軟體開發期間)

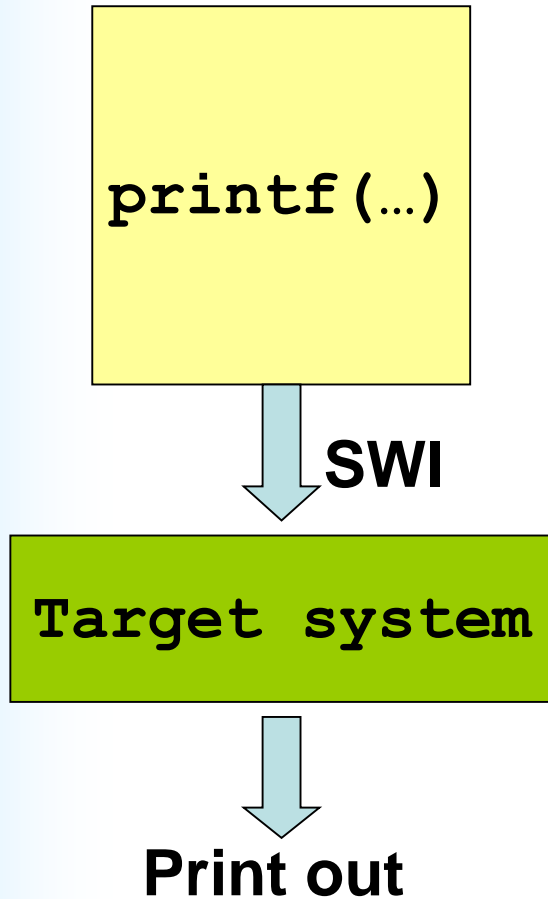
`printf(...)`

Target system

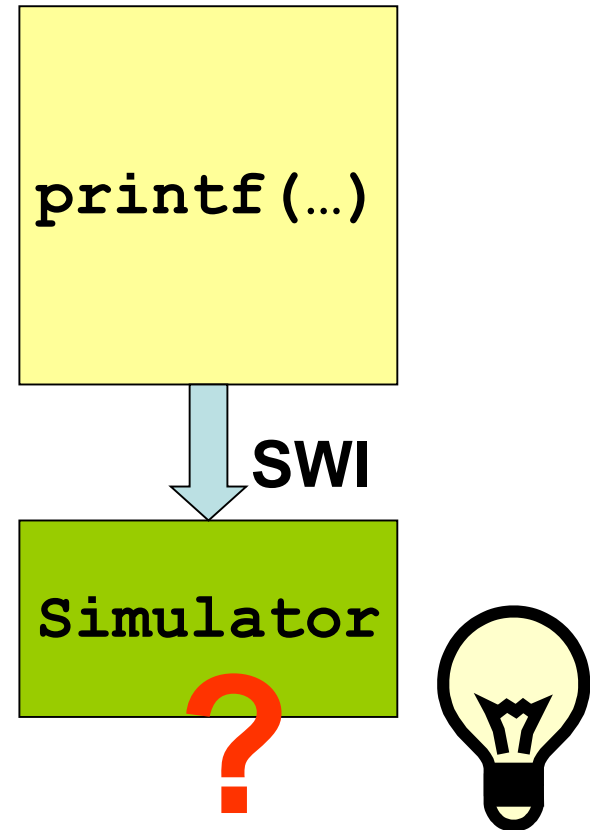


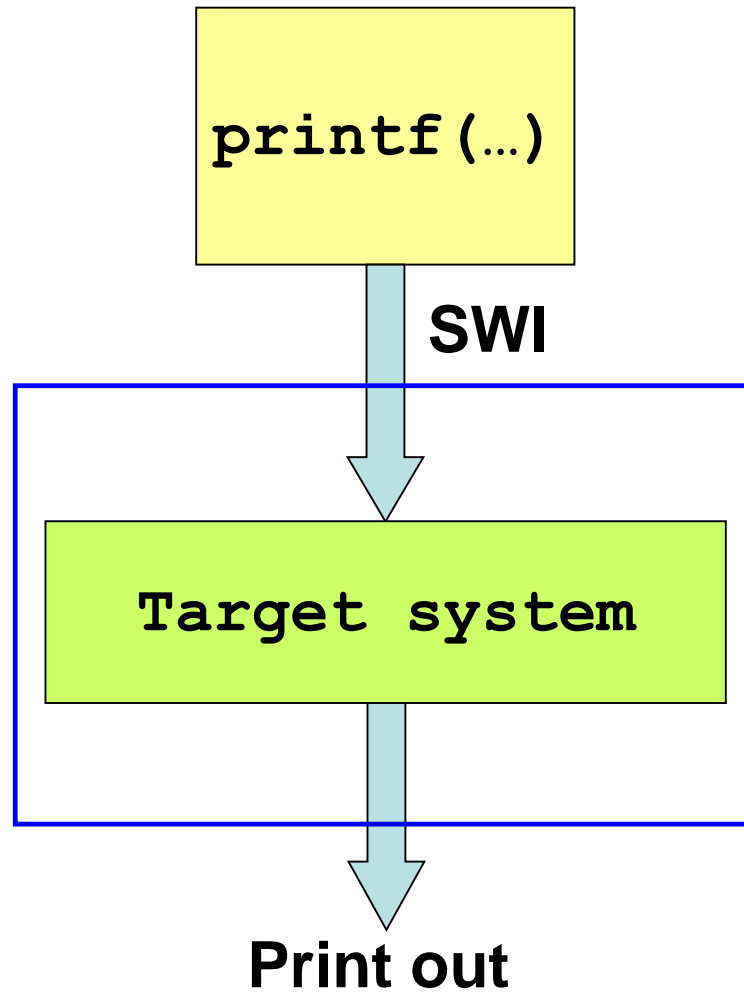
# CASE 2

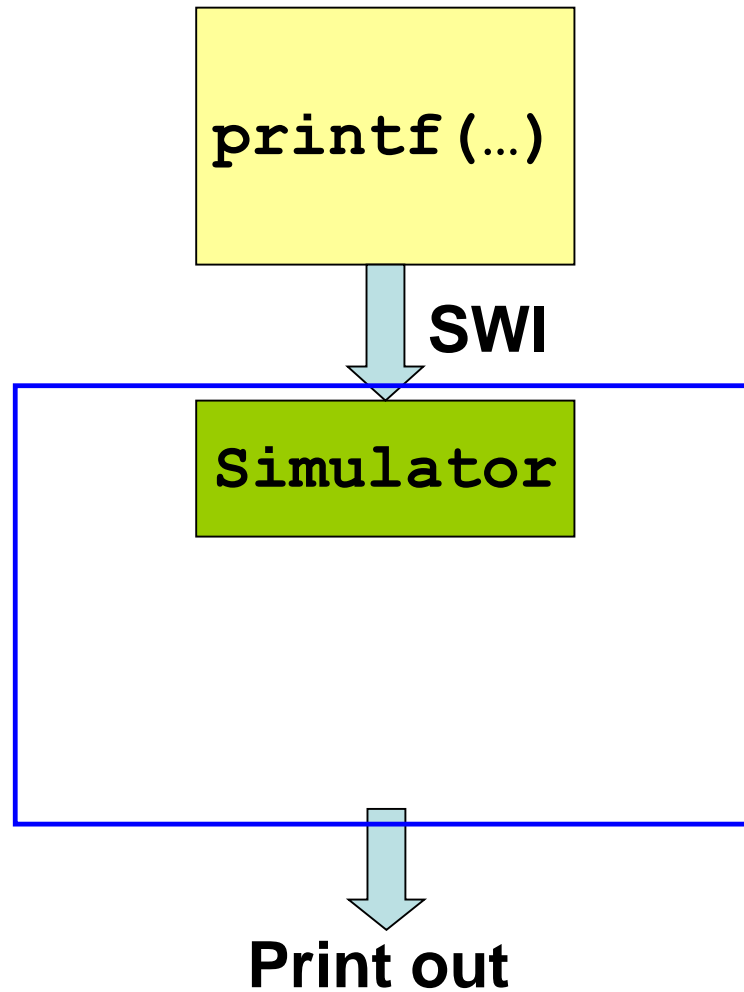
## Embedded System



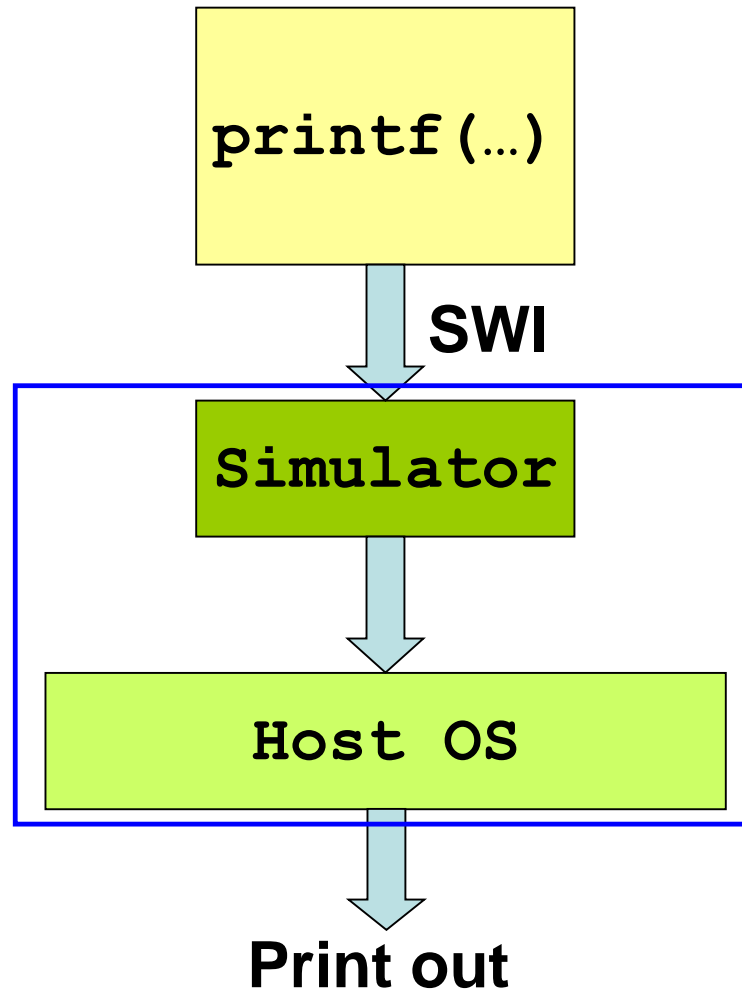
## Simulator











# Semihosting (1)

- Q: If target has no printf(), how to use printf() in the program?
- Semihosting
  - Host: the ARM debugger is running on
  - Enable a target system which doesn't support various features required by the ANSI C library to use the features of the host instead
  - Ex: 當target system沒有支援輸出，請host OS幫我們輸出，以方便debug
  - It is very useful during software development

# Semihosting (2)

- **Simulator**沒有支援輸出，請**host OS**幫我們輸出

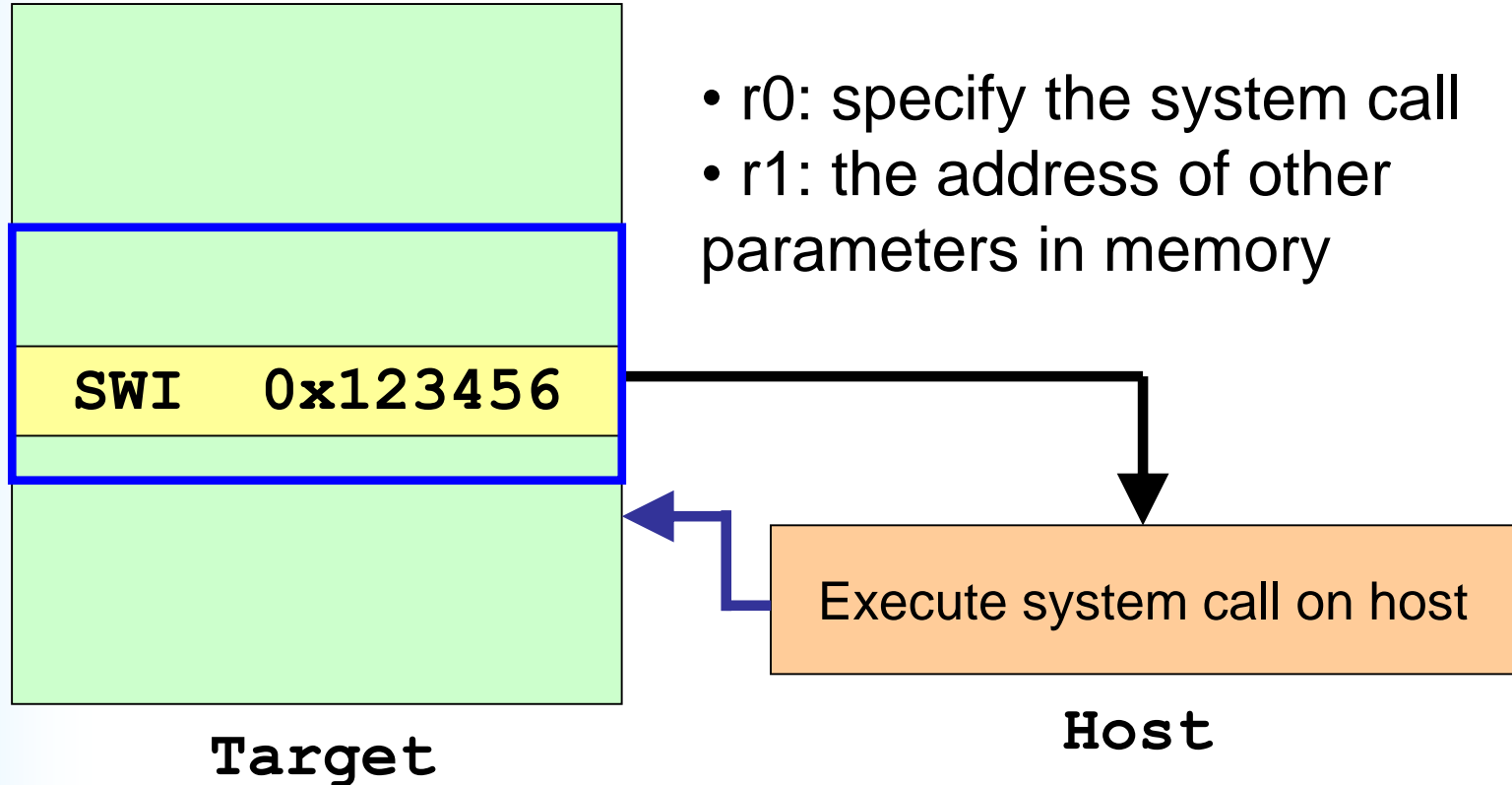
# Software Support for Semihosting

- ARM Toolkit: ARM angel debug monitor
- GNU Toolkit: newlib + GDB

# ARM Angel Debug Monitor

- It provides the following services to developers
  - Debug capability, including memory inspection, image download and execution, breakpointing and single step
  - CPU and board startup and basic exception handling
  - A full ANSI C library, using [semihosting](#) to provide services from the host which are not available on the target
  - A full source distribution, allowing developers a kickstart in developing standalone applications
- It's similar to “**newlib + gdb**” in GNU toolchain

# Semihosting on GNU Newlib (1)

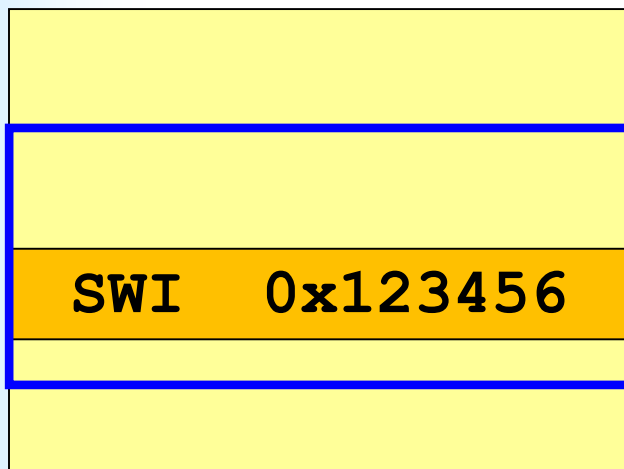


**do\_AngleSWI()**

(newlib-x.xx.x/newlib/libc/sys/arm/libcfunc.c)

```
main (void)
{
...
    fclose();
...
}
```

```
_swiclose (void)
{
    /* inline assembly code */
}
```



- r0: specify the system call
- r1: the address of other parameters in memory

Execute System Call on Host

Host

# Implementation of SystemCall (newlib)

```
int _swiwrite (int file, char* ptr, int len)
{
    int fh = remap_handle (file);

#ifdef ARM_RDI_MONITOR
    int block[3];

    block[0] = fh;
    block[1] = (int) ptr;
    block[2] = len;

    return do_AngelSWI (AngelSWI_Reason_Write, block);
#else
    asm ("mov r0, %1; mov r1, %2;mov r2, %3; swi %a0"
        : /* No outputs */
        : "i"(SWI_Write), "r"(fh), "r"(ptr), "r"(len)
        : "r0","r1","r2");
#endif
}
```

(newlib-x.xx.x/newlib/libc/sys/arm/syscalls.c)



# Semihosting on GNU Newlib (2)

## Format

```
MOV    r0, function
MOV    r1, address of args
SWI    AngelSWI          /* 0x123456 */
MOV    output, r0
```

# Semihosting on GNU Newlib (3)

- **Functions**

```
#define AngelSWI_Reason_Open      0x01
#define AngelSWI_Reason_Close    0x02
#define AngelSWI_Reason_WriteC   0x03
#define AngelSWI_Reason_Write0   0x04
#define AngelSWI_Reason_Write    0x05
#define AngelSWI_Reason_Read     0x06
#define AngelSWI_Reason_ReadC    0x07
#define AngelSWI_Reason_IsTTY    0x09
#define AngelSWI_Reason_Seek     0x0A
#define AngelSWI_Reason_FLen     0x0C
#define AngelSWI_Reason_TmpNam   0x0D
#define AngelSWI_Reason_Remove   0x0E
#define AngelSWI_Reason_Rename   0x0F
#define AngelSWI_Reason_Clock    0x10
#define AngelSWI_Reason_Time     0x11
#define AngelSWI_Reason_System   0x12
#define AngelSWI_Reason_Errno    0x13
#define AngelSWI_Reason_GetCmdLine 0x15
#define AngelSWI_Reason_HeapInfo 0x16
#define AngelSWI_Reason_EnterSVC 0x17
#define AngelSWI_Reason_ReportException 0x18
```

(newlib-x.xx.x/newlib/libc/sys/arm/swi.h)

# Example 1: Print a character

```
/* ===== */
/*      DATA section      */
/* ===== */
.data
.align 4
/* --- variable a (character) --- */
.type a, %object
.size a, 1
```

```
a:
    .byte 65
```

character 'A'

```
/* ===== */
/*      TEXT section      */
/* ===== */
.section .text
.global main
.type main,%function

.char:
    .word a
```

```
main:
```

```
    mov r0, #0x3
    ldr r1, .char
    swi 0x123456
    mov r3, r0
```

Function: WriteC

Address of 'A'

# Example 2: Hello ARM

```
/* ===== */
/*      DATA section      */
/* ===== */

.data
.align 4

/* - a string "Hello ARM" - */
a:
    .ascii "Hello ARM\n"
```

```
/* ===== */
/*      TEXT section      */
/* ===== */

.section .text
.global main
.type main,%function

.string:
    .word a

main:

    mov r3, #9
    mov r0, #0x3
    ldr r1, .string

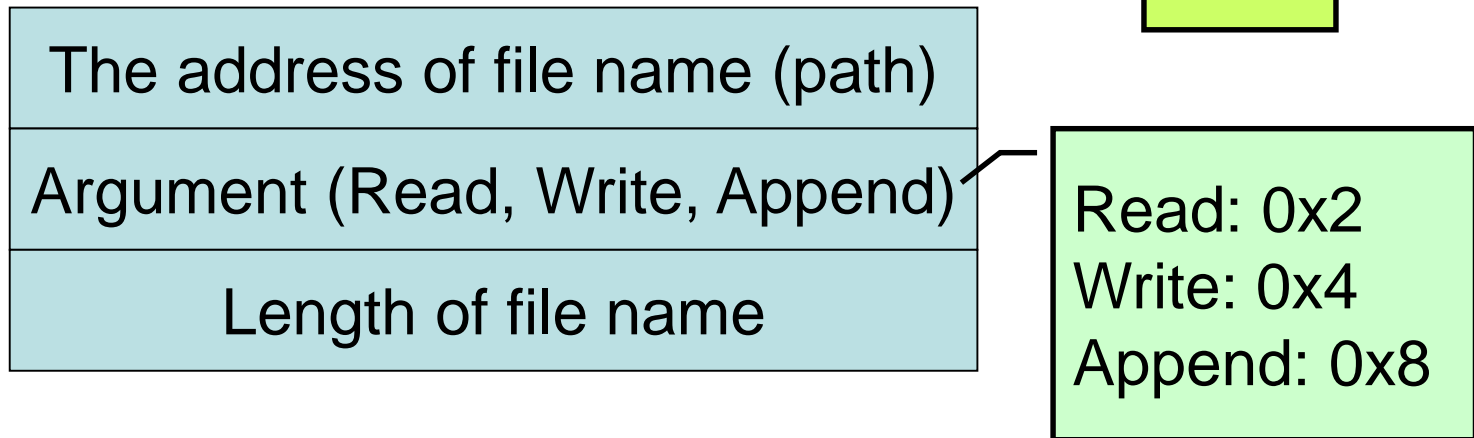
loop:

    cmp r3, #0
    swigt 0x123456
    addgt r1, r1, #1
    subgt r3, r3, #1
    bgt loop
```

# File I/O: Open

- Open a file

- AngelSWI\_Reason\_Open = 0x01
- 3 parameters



- Return: **r0 will have a file descriptor**

# File I/O: Close

- Close a file
  - AngelSWI\_Reason\_Close = 0x02
  - 1 parameter

File descriptor

- **Return: r0 (0=> success)**

# File I/O: Write

- Write a file
  - AngelSWI\_Reason\_Write = 0x05
  - 3 parameters

File descriptor
Address of the string
Length of the string

- **Return: r0 (0=> success)**

# File I/O: Read

- Read a file
  - AngelSWI\_Reason\_Read = 0x06
  - 3 parameters

File descriptor
Address of the read buffer
# of bytes to be read

– **Return: r0 (0=> success)**



# File I/O: Flen

- The length of a file
  - AngelSWI\_Reason\_Flen = 0x0C
  - 1 parameters

File descriptor

– Return: r0 is the current length of the file

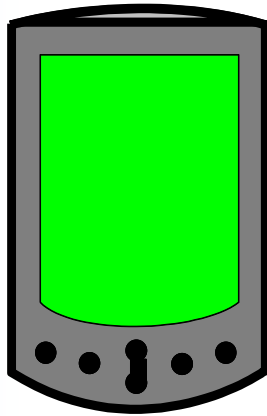
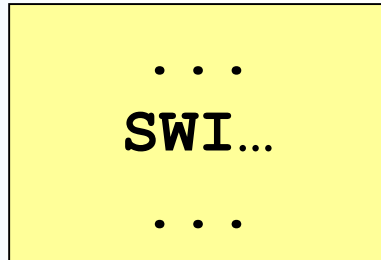
# Backup

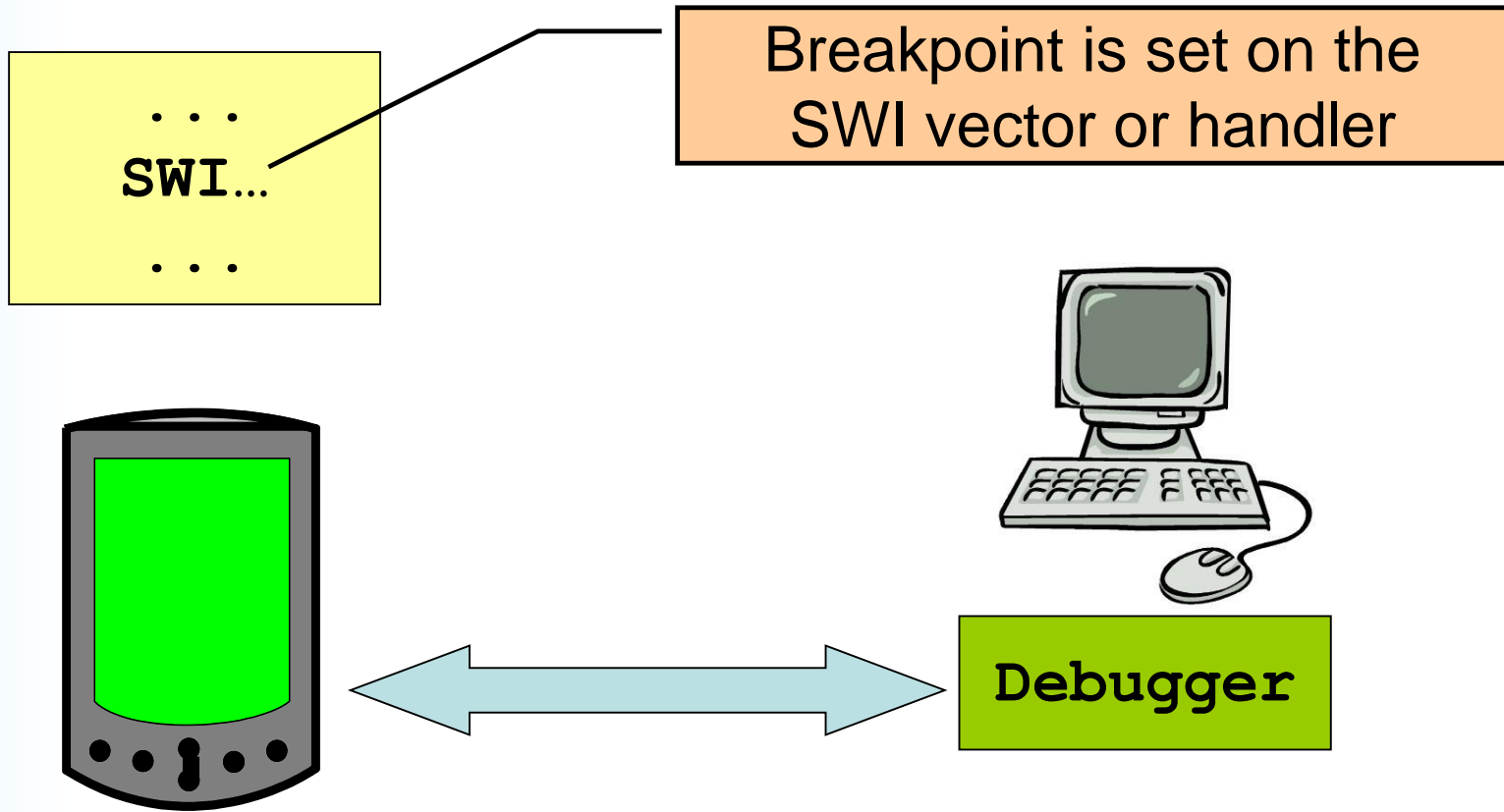
# Semihosting Implementation (1)

- **Standard semihosting**

- A breakpoint is set on the SWI vector or handler
- The target system stops when the breakpoint is encountered and control passes to the debugger, which then handles the semihosting operation
  - For example: `printf()`
  - Debugger displays the message to be printed in a dedicated console window
  - Retrieve the information for display via **debugger access to the target memory system**
- When the operation is complete, control is returned to the target and normal operation resumes

1. Remote debug to develop software
2. Target platform does not have the support of standard I/O



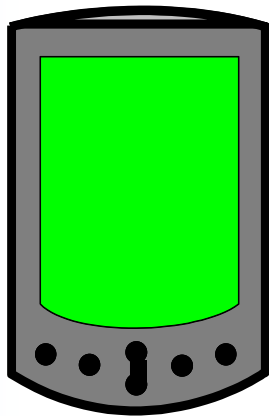


**Standard semihosting**

When SWI instruction is executed,

SWI...

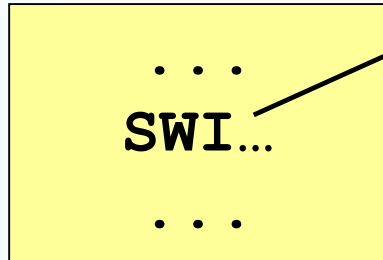
1. 執行到Breakpoint
2. 控制權轉移到Debugger
3. **Debugger**執行適當的SWI動作
4. 控制權返回target platform
5. Target platform繼續執行接下來的指令



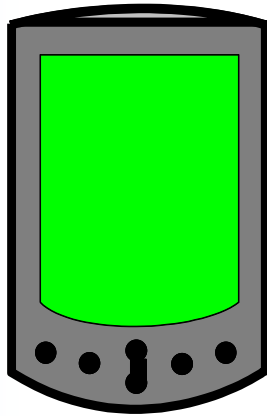
Debugger

# Semihosting Implementation (2)

- **DCC-based semihosting**
  - Do not cause the target processor to stop
  - A SWI handler is installed in the target's memory which intercepts semihosting SWIs
  - Send a request for a semihosting operation which is carried out using the processor's Debug Comms Channel
  - The debugger hardware receives the request and communicates with the SWI handler on the target, requesting that memory is read and written as necessary
  - On completion, execution restarts from the instruction after the semihosting SWI



1. install SWI handler into the memory of target platform



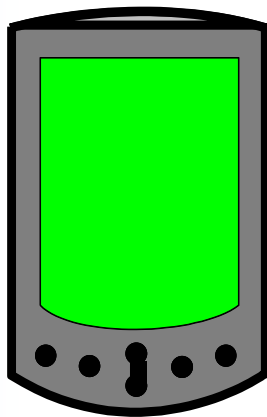
Debugger

**DCC-based semihosting**



SWI...

1. 執行到SWI，需要semlhosting operation時，透過debug channel 通知debugger
2. Debugger與target platform上的SWI handler溝通，完成semlhosting operation
3. Target platform繼續執行接下來的指令



Debugger