

7. Language as a Sequence

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NLP Viewpoints

* Bag-of-words

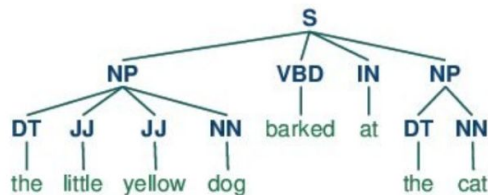


worse words warse wads weirs wyls wece

* Sequence



* Tree



* Graph



Contents

1. Sequence labeling
2. Hidden Markov model
3. Logistic regression
4. Feature encoding
5. Conditional random fields
6. More about ngrams

1. Sequence Labeling

Bag of words vs. sequence

Trump beat Clinton in the election.

= or ≠

Clinton beat Trump in the election.

Sequence Labeling

— — —

Part-of-speech tagging:

DT	NN	VBD	NNS	IN	DT	DT	NN	CC	DT	NN	.
The	pound	extended	losses	against	both	the	dollar	and	the	euro	.

Sequence Labeling

Named-entity recognition:

PER	O	PER	PER	PER	O	O	O	O	ORG	O
Fred	showed	Sue	Mengzui	Huang	's	painting	in	the	Met	.

Sequence Labeling

Named-entity recognition:

B-PER	O		B-PER	B-PER	I-PER	O	O		O	O	B-ORG	O
Fred	showed	Sue	Mengzui	Huang	's	painting	in	the	Met	.		

Sequence Labeling

Error detection:

+	+	+	x		+	+	+	+	+	x	+
I	like	to	playing		the	guitar	and	sing	very	louder	.

Sequence Labeling

Word segmentation:

S	S	B	E	B	M	E	S
我	有	一	台	计	算	机	。
(I)	(have)	(a)		(computer)			(.)

Sequence Labeling

Semantic role labeling:

The police officer detained the suspect at the scene of the crime

Agent Predicate Theme Location

Sequence Labeling

— — —

Genome analysis:

intron exon intron exon intron
AGCTAACGTTTCGATACGGATTACAGCCT

Sequence Labeling

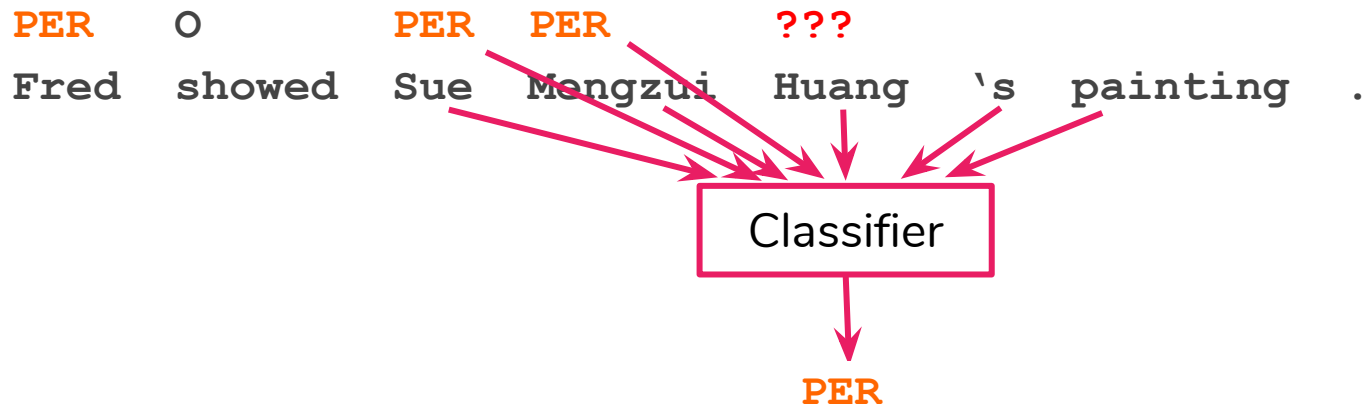
— — —

There's more:

- dialogue act tagging
- lexical stress and pitch accent detection
- sentence segmentation
- chunking
- etc.

Sequence Labeling

Sequence labeling is essentially a **classification** of each incoming element taking into account left and right context.



Models for sequence labelling

- HMM - generative, classifies the whole sequence at once
 - $p(x, y)$
- MaxEnt - discriminative, classifies elements one by one
 - $p(y_i=1/x_i)$
- CRFs - discriminative, classifies the whole sequence at once
 - $p(y/x)$

2. Hidden Markov Model

Hidden Markov Model

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HMM - a **generative** probabilistic sequence model used for:

- speech recognition
- segmentation (words, sentences, genomes)
- NER
- POS tagging

HMM for POS tagging: notation

V - vocabulary

T - POS tags

x - sentence (observation)

y - tag sequences (state)

S - all sentence/tag-sequence pairs $\{x_1 \dots x_n, y_1 \dots y_n\}$

- $n > 0$
- $x_i \in V$
- $y_i \in T$

HMM for POS tagging

S - all sentence/tag-sequence pairs $\{\mathbf{x}_1 \dots \mathbf{x}_n, \mathbf{y}_1 \dots \mathbf{y}_n\}$

x:	Chewie	,	we	're	home	.
y:	NNP	,	PRP	VBP	RB	.
	NN	,	PRP	VBP	RB	.
	NNP	,	PRP	VBP	NN	.
	NN	,	PRP	VBP	NN	.
	...					

Aim: find $\{\mathbf{x}_1 \dots \mathbf{x}_n, \mathbf{y}_1 \dots \mathbf{y}_n\}$ with the highest probability.

Hidden Markov Model: assumptions

— — —

- Markov Assumption: "*The **future** is independent of the **past** given the **present**.*"
 - Trigram HMM: each state depends only on the previous two states in the sequence
- Independence assumption:
 - the state of \mathbf{x}_i depends only on the value of \mathbf{x}_i , independent of the previous observations and states

Hidden Markov Model: assumptions

S - all sentence/tag-sequence pairs $\{\mathbf{x}_1 \dots \mathbf{x}_n, \mathbf{y}_1 \dots \mathbf{y}_n\}$

x:	Chewie	,	we	're	home	.
y:	NNP	,	PRP	VBP	?	.
	NN	,	PRP	VBP	?	.
	...					

Trigram Hidden Markov Model: parameters

$$p(x_1 \dots x_n, y_1 \dots y_{n+1}) = \prod_{i=1}^{n+1} q(y_i | y_{i-2}, y_{i-1}) \prod_{i=1}^n e(x_i | y_i)$$

- $q(s|u, v)$ - the probability of tag s after the tags (u, v)
 - $s, u, v \in T$
- $e(x|s)$ - the probability of observation x paired with state s
 - $x \in V, s \in T$

Trigram Hidden Markov Model: parameters

- — —
- $q(s|u, v)$ - the probability of tag s after the tags (u, v)

$$q(s|u, v) = \frac{c(u, v, s)}{c(u, v)}$$

- $e(x|s)$ - the probability of observation x paired with state s

$$e(x|s) = \frac{c(s \rightsquigarrow x)}{c(s)}$$

For example

x: Chewie , we 're home .

y: NNP , PRP VBP RB .

$p(x, y) = ?$

For example

x: Chewie , we 're home .

y: NNP , PRP VBP RB .

$$p(\mathbf{x}, \mathbf{y}) = c(\text{NNP}, |, |, \text{PRP}) / c(\text{NNP}, |, |) * c(|, |, \text{PRP}, \text{VBP}) / c(|, |, \text{PRP}) * \\ c(\text{PRP}, \text{VBP}, \text{RB}) / c(\text{PRP}, \text{VBP}) * c(\text{VBP}, \text{RB}, |, |) / c(\text{VBP}, \text{RB}) * \dots$$

For example

x: Chewie , we 're home .

y: NNP , PRP VBP RB .

$$\begin{aligned} p(\mathbf{x}, \mathbf{y}) = & c(\text{NNP}, |, |, \text{PRP}) / c(\text{NNP}, |, |) * c(|, |, \text{PRP}, \text{VBP}) / c(|, |, \text{PRP}) * \\ & c(\text{PRP}, \text{VBP}, \text{RB}) / c(\text{PRP}, \text{VBP}) * c(\text{VBP}, \text{RB}, |. |) / c(\text{VBP}, \text{RB}) * \\ & c(\text{NNP} \rightarrow \text{Chewie}) / c(\text{NNP}) * c(|, | \rightarrow ,) / c(|, |) * \\ & c(\text{PRP} \rightarrow \text{we}) / c(\text{PRP}) * c(\text{VBP} \rightarrow \text{'re}) / c(\text{VBP}) * \\ & c(\text{RB} \rightarrow \text{home}) / c(\text{RB}) * c(|. | \rightarrow .) / c(|. |) \end{aligned}$$

One thing missing

x: Chewie , we 're home .

y: <S> <S> NNP , PRP VBP RB . </S>

$$\begin{aligned} p(\mathbf{x}, \mathbf{y}) = & c(\text{NNP}, |, |, \text{PRP}) / c(\text{NNP}, |, |) * c(|, |, \text{PRP}, \text{VBP}) / c(|, |, \text{PRP}) * \\ & c(\text{PRP}, \text{VBP}, \text{RB}) / c(\text{PRP}, \text{VBP}) * c(\text{VBP}, \text{RB}, |, |) / c(\text{VBP}, \text{RB}) * \\ & c(<\text{S}>, <\text{S}>, \text{NNP}) / c(<\text{S}>, <\text{S}>) * c(<\text{S}>, \text{NNP}, |, |) / c(<\text{S}>, \text{NNP}) * \\ & c(\text{RB}, |, |, </\text{S}>) / c(\text{RB}, |, |) * c(\text{NNP} \rightarrow \text{Chewie}) / c(\text{NNP}) * c(|, | \rightarrow ,) / c(|, |) * \\ & c(\text{PRP} \rightarrow \text{we}) / c(\text{PRP}) * c(\text{VBP} \rightarrow \text{'re}) / c(\text{VBP}) * \\ & c(\text{RB} \rightarrow \text{home}) / c(\text{RB}) * c(|, | \rightarrow .) / c(|, |) \end{aligned}$$

HMM: problem 1

Enumerating all possible tag sequences is not feasible — T^n .

44 tags ** 6-token sentence = 7,256,313,856 tag sequences

Solutions:

- use dynamic programming (the Viterbi algorithm) - $n * T^3$
- limit the number of candidates with a dictionary - $n * 8^3$
- use beam search

HMM: problem 2

Zero probabilities can occur because of OOV or rare words.

Solution: use *smoothing*

- **add-1**: pretend you saw each word (or each new word) one more time (also: **add-k**)
- **Good-Turing**: when the trigram count is near 0, rely on bigram
- **Kneser-Ney**: reallocate the probability of ngrams that occur $r+1$ times to the ngrams that occur r times

HMM: problem 3

— — —

Limited features taken into account:

- $p(\text{tag}/\text{word})$ could be informative
- incorporating lemmas, grammatical properties, spelling properties, etc. is hard

3. Logistic Regression

Logistic Regression

Logistic regression - a **discriminative** linear model used for binary classification.

- like Perceptron, it's linear
- like NB, it extracts a set of weighted features, takes logs, and combines them linearly
- unlike NB, it's discriminative

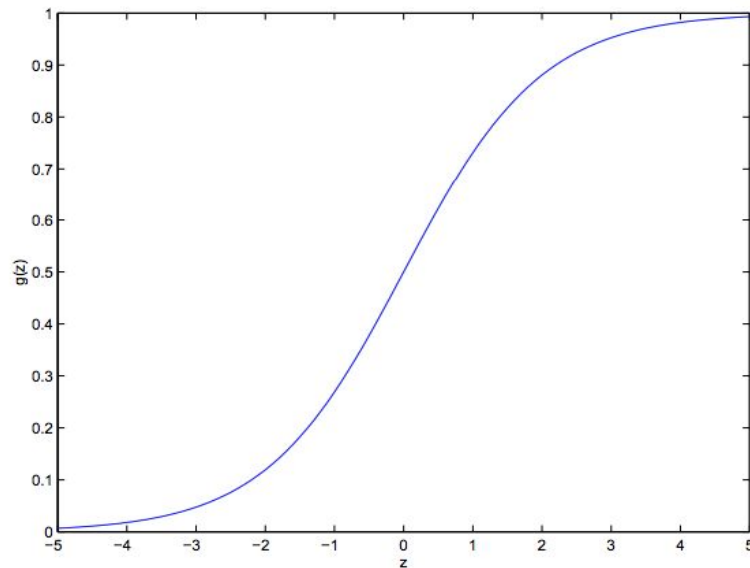
$$z = \left(\sum_{i=1}^n w_i x_i \right) .$$

Logistic Regression

A $[0; 1]$ function would be handy: $y = 1$ if $p(y=1|x) > 0.5$.

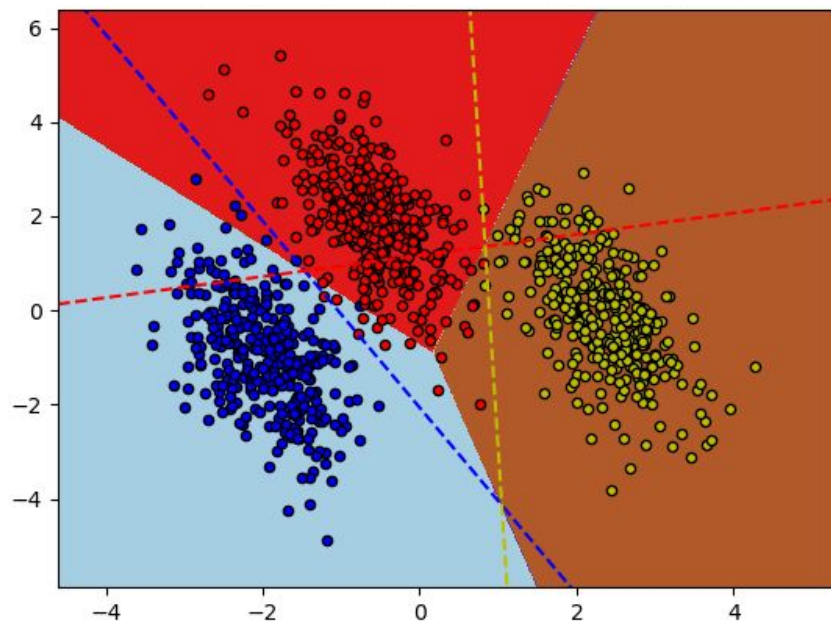
Sigmoid function:

$$\begin{aligned} P(y = 1) &= \sigma(w \cdot x + b) \\ &= \frac{1}{1 + e^{-(w \cdot x + b)}} \end{aligned}$$

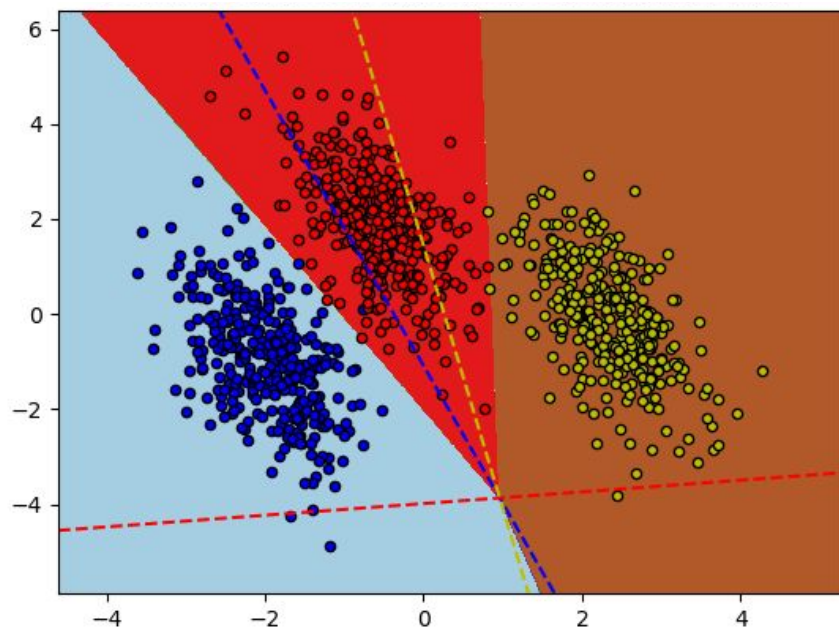


Logistic Regression: multiclass

one vs. rest



multinomial (MaxEnt)



Logistic Regression

For multinomial logistic regression, use softmax:

$$p(c|x) = \frac{\exp\left(\sum_{i=1}^N w_i f_i(c, x)\right)}{\sum_{c' \in C} \exp\left(\sum_{i=1}^N w_i f_i(c', x)\right)}$$

Logistic Regression: example

Welcome to St . Paul 's Cathedral !



[Is this period a sentence end?]

Logistic Regression: example

Welcome to St . Paul 's Cathedral !

 [Is this period a sentence end?]

y : {is-end, is-not-end}

x : {"word+1_is_cap", "word-1=kittens", "word-1=St", "tag-1=PRP", "tag+1=JJ"}

Logistic Regression: example

Welcome to St . Paul 's Cathedral !

 [Is this period a sentence end?]

y : {is-end, is-not-end}

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x_j : [1, 0, 1, 0, 0]

Logistic Regression: example

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x_j : [1, 0, 1, 0, 0]

$w_{\text{is-end}}$: [2.9, 2.5, -0.9, 0, 0]

$w_{\text{is-not-end}}$: [0.5, -0.7, 2.9, 0, 0]

Logistic Regression: example

Welcome to St . Paul 's Cathedral !

 [Is this period a sentence end?]

y : {is-end, is-not-end}

x : {"word+1_is_cap", "word-1=kittens", "word-1=St", "tag-1=PRP", "tag+1=JJ"}

x_j : [1, 0, 1, 0, 0]

$w_{\text{is-end}}$: [2.9, 2.5, -0.9, 0, 0]

$w_{\text{is-not-end}}$: [0.5, -0.7, 2.9, 0, 0]

$$P(\text{is-end}|x_j) = e^{2.9-0.9} / (e^{2.9-0.9} + e^{0.5+2.9}) = 0.2$$

$$P(\text{is-not-end}|x_j) = e^{0.5+2.9} / (e^{2.9-0.9} + e^{0.5+2.9}) = 0.8$$

Logistic Regression: weights

Learn weights:

- start with a vector of zeros
- move towards the gradient
- to maximize the probability / minimize the loss function

$$\hat{w} = \underset{w}{\operatorname{argmax}} \sum_j \log P(y^{(j)} | x^{(j)})$$

4. Feature Encoding

Encode neighbors: feature template

— — —

DT NN VBD NNS IN DT DT NN CC DT NN .
The pound extended losses against both the dollar and the euro .

“losses”/NNS:

{“word-2”: “pound”,
“word-1”:
“extended”,
“word+1”: “against”,
“word+2”: “both”,

“tag-2”: “NN”,
“tag-1”: “VBD”,
“tag+1”: “IN”,
“tag+2”: “DT”}

Encode neighbors: feature template

— — —

DT NN VBD NNS IN DT DT NN CC DT NN .
The pound extended losses against both the dollar and the euro .

[1, 1, 0, ...]
word-2=pound word-1=extended word+1=hello

Encode neighbors: feature template

— — —

DT NN VBD NNS IN DT DT NN CC DT NN .
The pound extended losses against both the dollar and the euro .

“losses”/NNS:

```
{“wt-2”: “pound_NN”,  
 “wt-1”: “extended_VBD”,  
 “wt+1”: “against_IN”,  
 “wt+2”: “both_DT”}
```

Encode context (ngrams)

— — —

DT NN VBD NNS IN DT DT NN CC DT NN .

The pound extended losses against both the dollar and the euro .

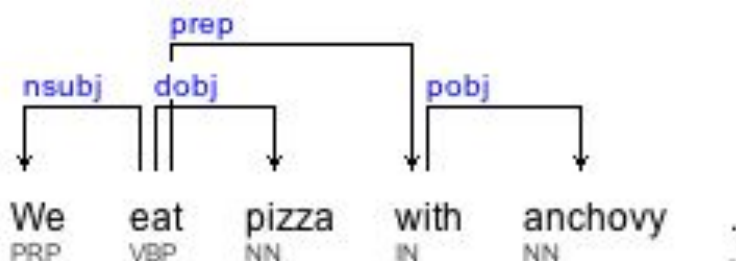
“losses”/NNS:

{“left-bigram”: “pound extended”,

“right-bigram”: “against both”,

“context”: “extended losses against both”}

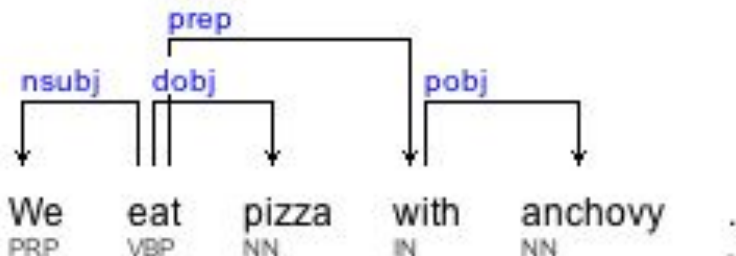
Encode dependencies



“eat”/VBP:

[1,	0,	0,	1,	0,	1,	0,	0,	...]
	nsubj	acl	relcl	dobj	pobj	prep	punct	xcomp	

Encode dependencies



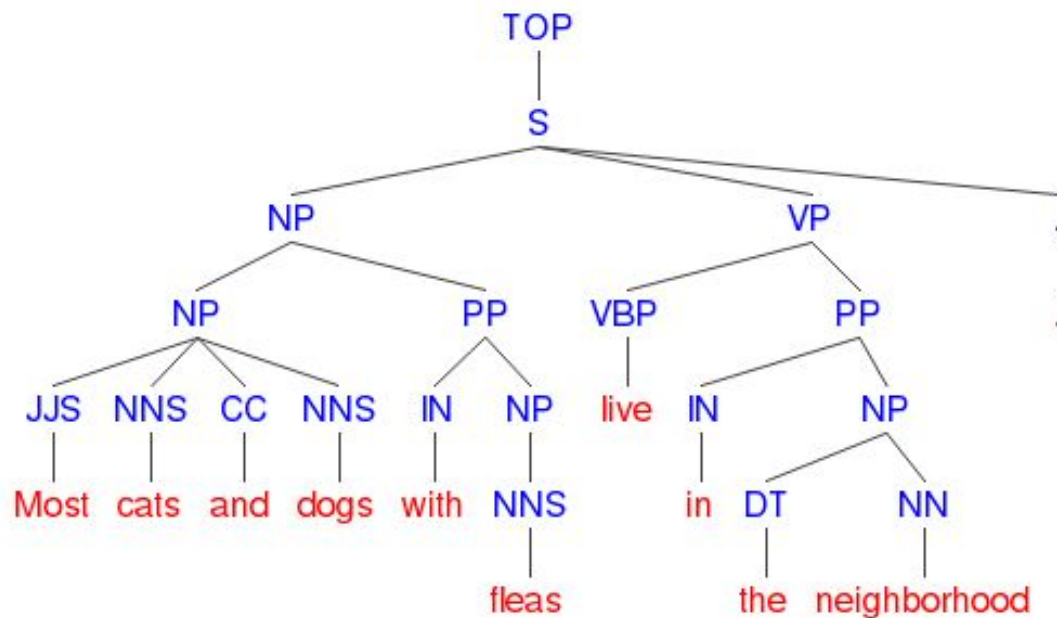
“eat”/VBP:

- *nsubj_We, dobj_pizza, prep_with*
- *nsubj_PRP, dobj_NN, prep_IN*
- *nsubj_We, dobj_pizza, prep_with_pobj_anchovy*

Encode constituents

“fleas”/NNS:

{“label”: “NP”,
“anc-left”: “PP”,
“anc-right”: “S”,
“span-start”: 5,
“span-end”: 6}



More features

— — —

- affixes
- coreference
- sentiment
- grammatical characteristics of various parts of speech:
 - countability of nouns
 - tense of verbs
 - degree of comparison of adjectives
 - pronoun type
 - conjunction type

More features

— — —

- capitalized?
- hyphenated?
- compound?
- lemma
- sense id
- number of senses in WordNet
- is in X dictionary
- has X as a synonym
- ...

What features to use?

— — —

DT NN VBD NNS IN DT DT NN CC DT NN .
The pound extended losses against both the dollar and the euro .

- *gold or predicted?*

5. Conditional Random Fields

Conditional Random Fields

CRFs = MaxEnt + HMM

- HMM - generative, **classifies the whole sequence at once**
 - $p(x, y)$
- MaxEnt - **discriminative**, classifies elements one by one
 - $p(y_i=1|x_i)$
- CRFs - **discriminative**, **classify the whole sequence at once**
 - $p(y|x)$

Conditional Random Fields

- MaxEnt

$$p(c|x) = \frac{\exp\left(\sum_{i=1}^N w_i f_i(c, x)\right)}{\sum_{c' \in C} \exp\left(\sum_{i=1}^N w_i f_i(c', x)\right)}$$

- CRF also learns transitions

$$p(l|s) = \frac{\exp(\sum_{j=1}^m \sum_{i=1}^n w_j f_j(s, i, l_i, l_{i-1}))}{\sum_{l'} \exp(\sum_{j=1}^m \sum_{i=1}^n w_j f_j(s, i, l'_i, l'_{i-1}))}$$

Conditional Random Fields

$$p(l|s) = \frac{\exp(\sum_{j=1}^m \sum_{i=1}^n w_j f_j(s, i, l_i, l_{i-1}))}{\sum_{l'} \exp(\sum_{j=1}^m \sum_{i=1}^n w_j f_j(s, i, l'_i, l'_{i-1}))}$$

s - sentence (list of words)

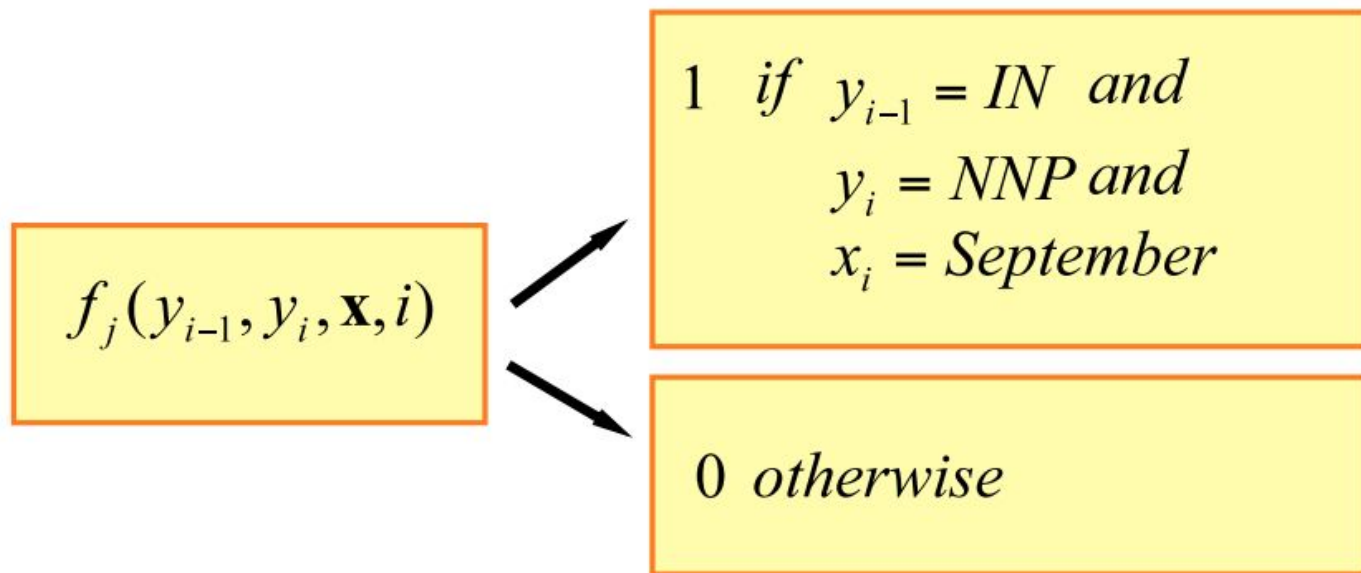
l - list of labels

i - index of a word in s

l_i - label of the word i

l_{i-1} - label of the word before i

Conditional Random Fields: feature function



6. More about Ngrams

What are ngrams

Ngram - a contiguous sequence of n items from a given text.

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So, if $n = 3$:

<S> Why did n't you listen to me ? </S>




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So, if $n = 3$:

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Token ngrams

Usually $1 \leq n \leq 5$.

<S> Why did n't you listen to me ? </S>

n = 1: (<S>), (Why), (did), (n't), (you), (listen), (to), (me), (?)...

n = 2: (<S> Why), (Why did), (did n't), (n't you), (you listen), (listen to)...

n = 3: (<S> Why did), (Why did n't), (did n't you), (you listen to)...

...

Character Ngrams

<S> Why did n't you listen to me ? </S>

For words:

n = 3: (<w> W h), (W h y), (h y </w>), (<w> d i), (d i d), (i d n), (d n ')...

For sentences:

n = 3: (W h y), (h y _), (y _ d), (_ d i), (d i d), (i d n), (d n '), (n ' t)...

POS Ngrams

<S> Why did n't you listen to me ? </S>
<S> WDT VBD RB PRP VB TO PRP . </S>

POS:

n = 3: (<S>, WDT, VBD), (WDT, VBD, RB), (VBD, RB, PRP), (RB, PRP, VB)...

Token+POS:

n = 2: (<S>_<S>, Why_WDT), (Why_WDT, did_VBD), (did_VBD, n't_RB)...

Token or POS:

n = 3: (<S>, WDT, did), (WDT, did, RB), (did, RB, PRP), (RB, PRP, listen)...

Tree Ngrams

Head+dependency:

listen_nsubj

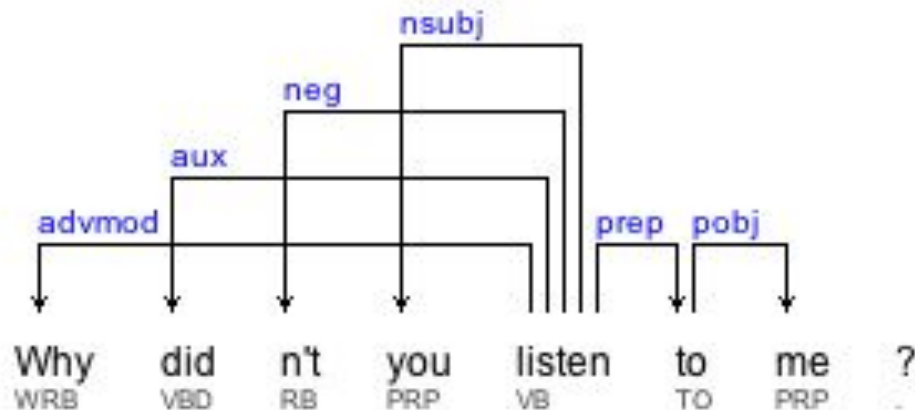
listen_nsubj_you

listen_prep_to_pobj_me

Head+POS+dependency:

listen/VB_nsubj

listen/VB_nsubj_you/PRP



Ngrams usage

1. Speech recognition
2. Autocompletion



google autocomplete is|

google autocomplete is **funny**

google autocomplete is **not working**

google autocomplete is **not working in firefox**

google autocomplete is **annoying**

google autocomplete is **slow**

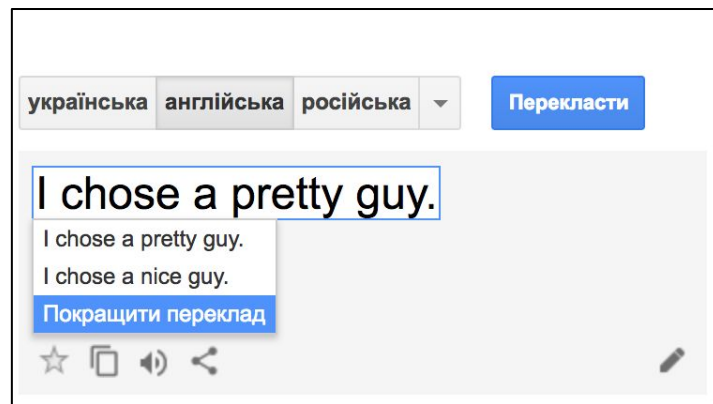
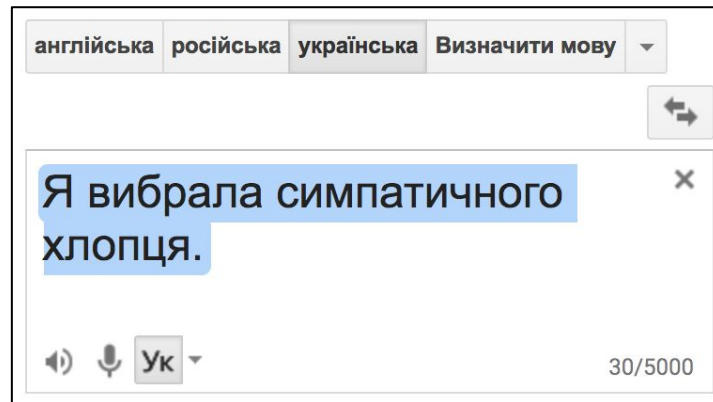
google autocomplete islam

google autocomplete isn't working

Ngrams usage

— — —

1. Speech recognition
2. Autocompletion
3. Machine Translation



Ngrams usage

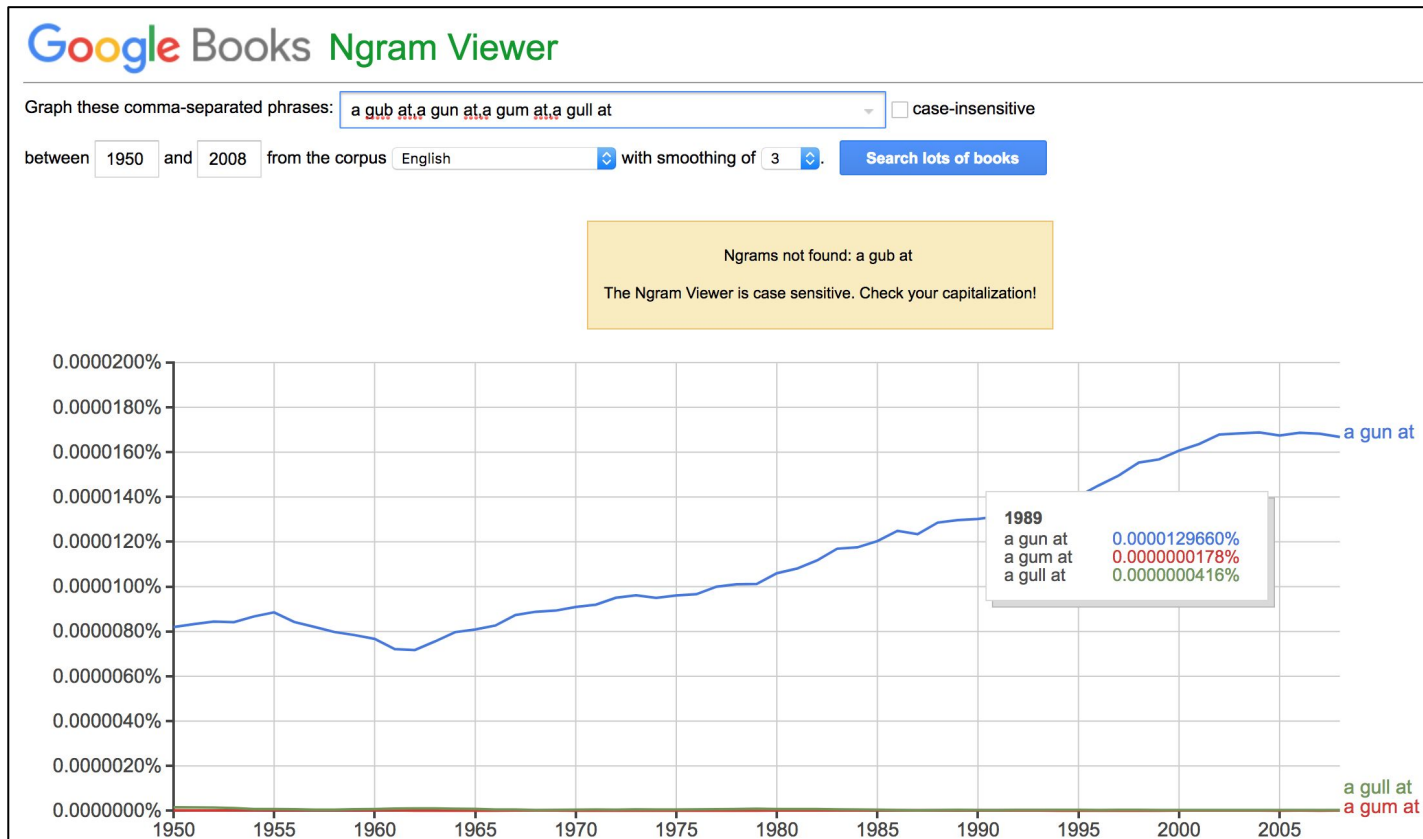
1. Speech recognition
2. Autocompletion
3. Machine Translation
4. Handwriting recognition
5. Spelling correction
6. (and GEC in general)



Ngrams as a feature

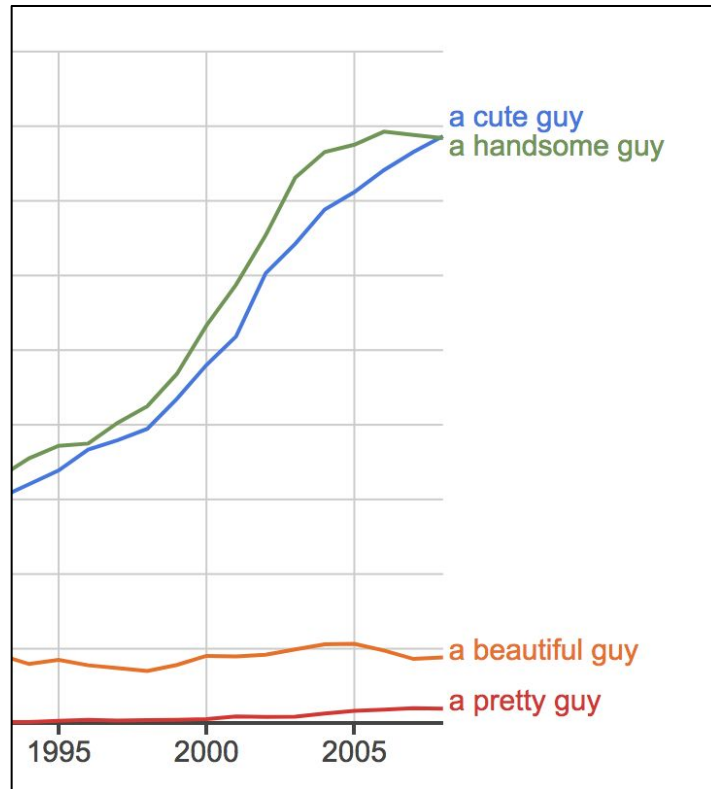
Frequency or
probability:

a gub at
a gun at
a gum at
a gull at



Ngrams as a feature

Frequency / probability



Ngrams as a feature

Frequency or probability

at	0.1
by	0.2
for	0.1
He will take our place in the line. →	0.3
from	0.0
to	0.1
with	0.1

Ngrams as a feature

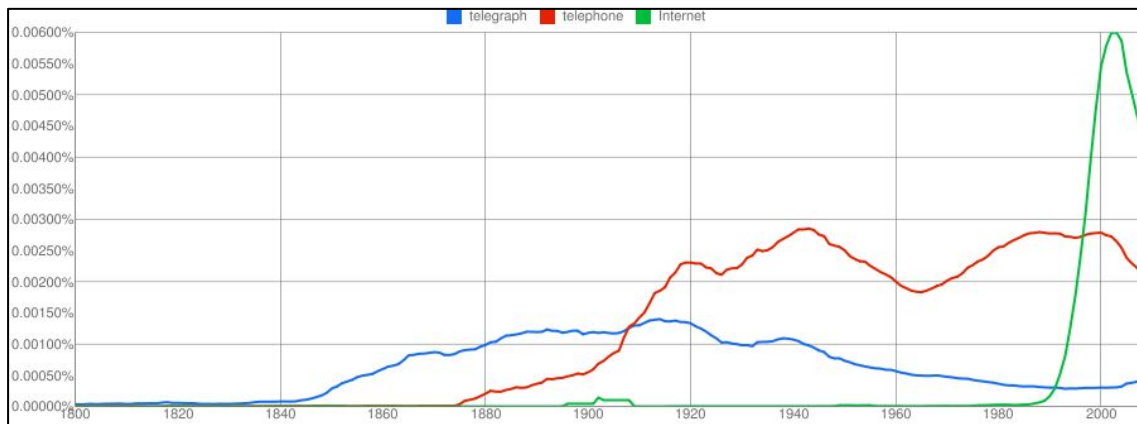
Conditional probability

$$P(w_n | w_{n-1}) = \frac{C(w_{n-1} w_n)}{C(w_{n-1})}$$

To be continued on the lecture about language modeling...

Where to get ngrams

- [1 mln of 2/3/4/5-ngrams from COCA](#) for free
- [Google ngrams](#) (and [how to download](#))
- [Google syntactic ngrams](#)
- collect on your own



How to encode ngram frequencies

Ngrams:

“met a cute”: 3250, “a cute guy”: 25289, “met a cute guy”: 600, ...

“met a pretty”: 2925, “a pretty guy”: 1159, “met a pretty guy”: 0, ...

- As additional vector to concatenate:
 - [3250, 25289, 600, 2925, 1159, 0, ...]
- As part of the feature dictionary:
 - {“left-3gr”: 3250, “right-3gr”: 25289, “middle-4gr”: 600, “left-3gr-2”: 2925, “right-3gr-2”: 1159, “middle-4gr-2”: 0, ...}

References

— — —

1. [Logistic Regression](#) in Speech and Language Processing by D. Jurafsky and J. H. Martin (2017)
2. [Hidden Markov Models](#) in Speech and Language Processing by D. Jurafsky and J. H. Martin (2017)
3. [Introduction to Conditional Random Fields](#) by Edwin Chen (2012)
4. [Conditional Random Fields: An Introduction](#) by Hanna M. Wallach (2004)
5. [Sequence labeling](#) by Raymond J. Mooney (2016)
6. [Multiclass and Multi-label Classification](#) by Prof. Michael Paul (2017)