

Serializable接口

1. 概念

java的序列化是 jdk1.1 时引入的特性，用于将 Java 对象转换为字节数组，便于存储或传输。并且，仍然可以将字节数组转换回 Java 对象原有的状态。


序列化的思想是“冻结”对象状态，然后写到磁盘或者在网络中传输；反序列化的思想是“解冻”对象状态，重新获得可用的 Java 对象

```
158      * the default computed value, but the requirement for matching
159      * serialVersionUID values is waived for array classes.
160      *
161      * @author unascribed
162      * @see java.io.ObjectOutputStream
163      * @see java.io.ObjectInputStream
164      * @see java.io.ObjectOutput
165      * @see java.io.ObjectInput
166      * @see java.io.Externalizable
167      * @since JDK1.1
168      */
169  public interface Serializable {
170  }
171
```

可以看到 **Serializable** 是一个空接口

2. 演示

创建一个 **User** 实体类

 1569599870159

创建测试类，通过 `ObjectOutputStream` 将 `user` 对象写入到文件当中（序列化）；再通过 `ObjectInputStream` 将 `user` 对象从文件中读取出来（反序列化）

测试类

```

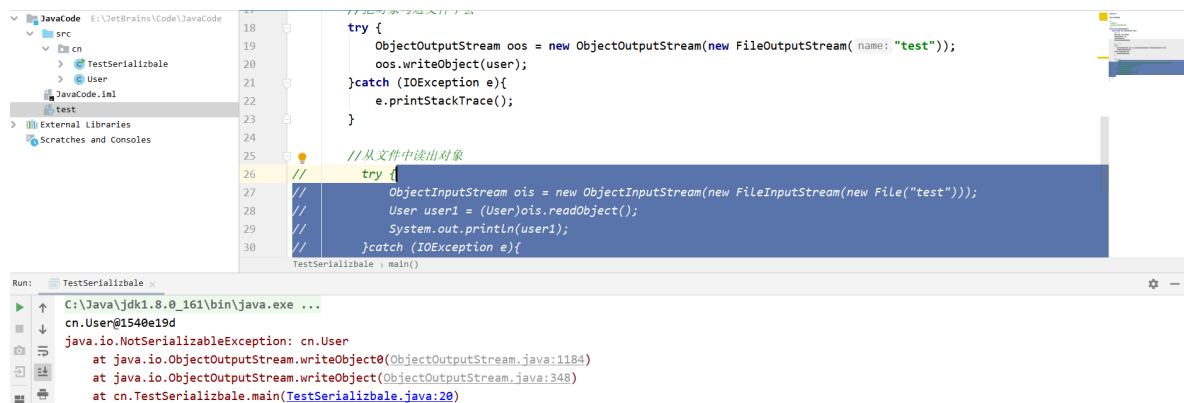
public class TestSerializbale {
    public static void main(String[] args) {
        // 初始化一个对象
        User user = new User();
        user.setName("大白");
        user.setAge(18);
        System.out.println(user);

        // 把对象写进文件中
        try {
            ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream( name: "test"));
            oos.writeObject(user);
        } catch (IOException e) {
            e.printStackTrace();
        }

        // 从文件中读出对象
        try {
            ObjectInputStream ois = new ObjectInputStream(new FileInputStream(new File( pathname: "test")));
            User user1 = (User)ois.readObject();
            System.out.println(user1);
        } catch (IOException e) {
            e.printStackTrace();
        } catch ( ClassNotFoundException e) {
            e.printStackTrace();
        }
    }
}

```

运行结果



当我们点进报错信息里面

```

1169
1170 // remaining cases
1171 if (obj instanceof String) {
1172     writeString((String) obj, unshared);
1173 } else if (cl.isArray()) {
1174     writeArray(obj, desc, unshared);
1175 } else if (obj instanceof Enum) {
1176     writeEnum((Enum<?>) obj, desc, unshared);
1177 } else if (obj instanceof Serializable) {
1178     writeOrdinaryObject(obj, desc, unshared);
1179 } else {
1180     if (extendedDebugInfo) {
1181         throw new NotSerializableException(
1182             cl.getName() + "\n" + debugInfoStack.toString());
1183     } else {
1184         throw new NotSerializableException(cl.getName());
1185     }
1186 }
1187 } finally {
1188     depth--;
1189     bout.setBlockDataMode(oldMode);
1190 }
ObjectOutputStream.writeObject0()

```

```

Exception: cn.User
OutputStream.writeObject0(ObjectOutputStream.java:1184)
OutputStream.writeObject(ObjectOutputStream.java:348)

```

可以看到，最后是判断了当前对象，是不是 `Serializable` 这个接口的实现类。如果不是就会抛出 `NotSerializableException` 这个异常。

接下来，我们实现 `Serializable` 之后

```

public class User implements Serializable {
    private String name;
    private int age;

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }

    public int getAge() {
        return age;
    }
}

```

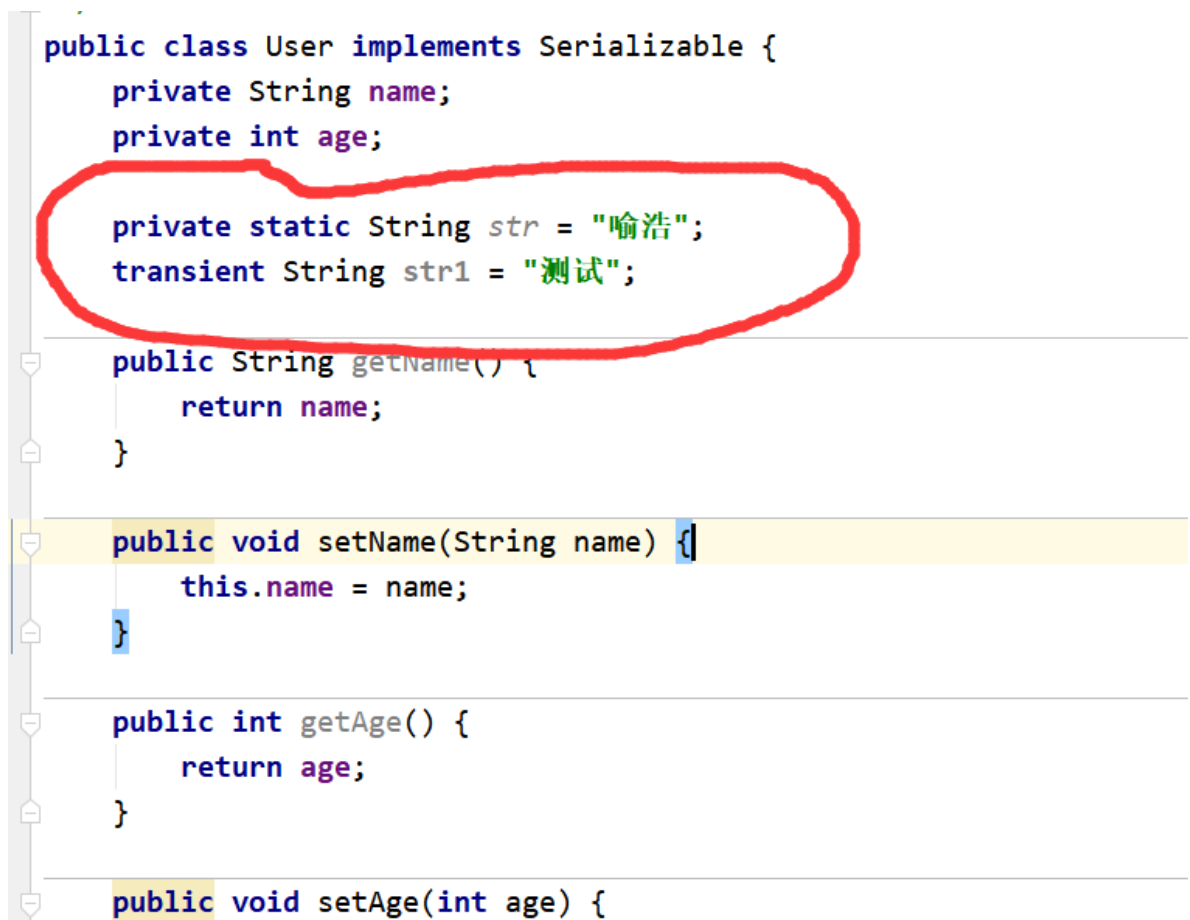
运行结果:



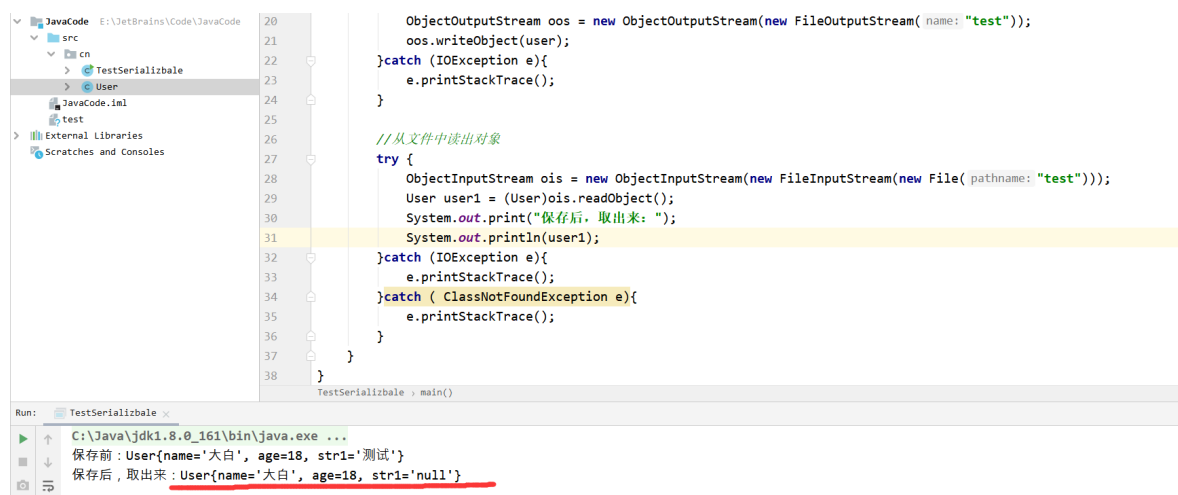
可以看到，我们成功的将对象存储到文件中后，又将其取了出来

static和transient关键字

添加 static 和transient 修饰的变量



再次测试方法：



可以看到, transient 修饰的属性, 在保存的时候并没有将其值保存下来。(在反序列化之后, 会将其修饰的属性, 变为默认值)

而 static 修饰的字段 属于类的状态, 而序列化则是保存对象的状态, 所以, 序列化并不会保存 static 修饰的字段。

```

private static ObjectOutputStream[] getDefaultSerialFields(Class<?> cl) {
    Field[] clFields = cl.getDeclaredFields();
    ArrayList<ObjectStreamField> list = new ArrayList<>();
    int mask = Modifier.STATIC | Modifier.TRANSIENT;

    for (int i = 0; i < clFields.length; i++) {
        if ((clFields[i].getModifiers() & mask) == 0) {
            list.add(new ObjectStreamField(clFields[i], unshared: false, showType: true));
        }
    }
    int size = list.size();
    return (size == 0) ? NO_FIELDS :
        list.toArray(new ObjectStreamField[size]);
}

```

```

/**
 * The {@code int} value representing the {@code static}
 * modifier.
 */

```

```

public static final int STATIC = 0x00000008;

```

```

/**

```

```

/**
 * The {@code int} value representing the {@code transient}
 * modifier.
 */

```

```

public static final int TRANSIENT = 0x00000080;

```

```

/**

```

Externalizable接口

```

1 package cn;
2
3 import java.io.Externalizable;
4 import java.io.IOException;
5 import java.io.ObjectInput;
6 import java.io.ObjectOutput;
7
8 /**
9  * @author 喻浩
10  * @create 2019-09-28-9:53
11  */
12 public class User1 implements Externalizable {
13     @Override
14     public void writeExternal(ObjectOutput out) throws IOException {
15     }
16
17     @Override
18     public void readExternal(ObjectInput in) throws IOException, ClassNotFoundException {
19     }
20 }

```

序列化还可以选择实现 Externalizable接口，但是必须要实现 writeExternal 和 readExternal 方法。

接下来，我们再次测试序列化。

```

1 public static void main(String[] args) {
2     User1 user1 = new User1();
3     user1.setName("小白");
4     user1.setAge(11);
5     System.out.println("保存前: "+user1);
6
7     //把对象写进文件中
8     try {
9         ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("test"));
10        oos.writeObject(user1);
11    } catch (IOException e) {
12        e.printStackTrace();
13    }
14
15    //从文件中读出对象
16    try {
17        ObjectInputStream ois = new ObjectInputStream(new FileInputStream(new File("test")));
18        User user2 = (User)ois.readObject();
19        System.out.print("保存后, 取出来: ");
20        System.out.println(user2);
21    } catch (IOException e) {
22        e.printStackTrace();
23    } catch (ClassNotFoundException e) {
24        e.printStackTrace();
25    }
26 }

```

可以看到结果是：

```
public static void main(String[] args) {
    User1 user1 = new User1();
    user1.setName("小白");
    user1.setAge(11);
    System.out.println("保存前: "+user1);

    //把对象写进文件中
    try {
        ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("test"));
        oos.writeObject(user1);
    } catch (IOException e) {
        e.printStackTrace();
    }

    //从文件中读出对象
    try {
        ObjectInputStream ois = new ObjectInputStream(new FileInputStream("test"));
    }
}

TestSerializbale
n: TestSerializbale x
C:\Java\jdk1.8.0_161\bin\java.exe ...
保存前: User1{name='小白', age=11}
保存后, 取出来: User1{name='null', age=0}
```

原因是，我们必须重写 Externalizable接口 让我们实现的方法

```
@Override
public void writeExternal(ObjectOutput out) throws IOException {
    out.writeObject(name);
    out.writeInt(age);
}

@Override
public void readExternal(ObjectInput in) throws IOException, ClassNotFoundException {
    name = (String) in.readObject();
    age = in.readInt();
}
```

就是这样。

再次测试：

```
public static void main(String[] args) {
    User1 user1 = new User1();
    user1.setName("小白");
    user1.setAge(11);
    System.out.println("保存前: "+user1);

    //把对象写进文件中
    try {
        ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("test"));
        oos.writeObject(user1);
    } catch (IOException e) {
        e.printStackTrace();
    }

    //从文件中读出对象
    try {
        ObjectInputStream ois = new ObjectInputStream(new FileInputStream("test"));
    }
}

TestSerializbale > main()
n: TestSerializbale x
C:\Java\jdk1.8.0_161\bin\java.exe ...
保存前: User1{name='小白', age=11}
保存后, 取出来: User1{name='小白', age=11}
```

结果正常

serialVersionUID

首先，给对象 加一条属性

```
public class User1 implements Externalizable {  
    private static final long serialVersionUID = 1L;  
    private String name;  
    private int age;
```

```
@Override
```

```
public String toString() {  
    return "User1{" +  
        "name='" + name + '\'' +  
        ", age=" + age +  
        '}';  
}
```

```
public String getName() {  
    return name;  
}
```

```
public void setName(String name) {  
    this.name = name;  
}
```

```
public int getAge() {  
    return age;  
}
```

```
public void setAge(int age) {  
    this.age = age;  
}
```

然后，运行测试方法

```
public static void main(String[] args) {  
    User1 user1 = new User1();  
    user1.setName("小白");  
    user1.setAge(11);  
    System.out.println("保存前: "+user1);  
  
    //把对象写进文件中  
    try {  
        ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("test"));  
        oos.writeObject(user1);  
    } catch (IOException e) {  
        e.printStackTrace();  
    }  
  
    //从文件中读出对象  
    try {  
        ObjectInputStream ois = new ObjectInputStream(new FileInputStream(new File("test")));  
        User1 user2 = (User1)ois.readObject();  
        System.out.print("保存后, 取出来: ");  
        System.out.println(user2);  
    } catch (IOException e) {  
        e.printStackTrace();  
    } catch (ClassNotFoundException e) {  
        e.printStackTrace();  
    }  
}
```



```
public static void main(String[] args) {
    User1 user1 = new User1();
    user1.setName("小白");
    user1.setAge(11);
    System.out.println("保存前: "+user1);

    //把对象写进文件中
    try {
        ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("test"));
        oos.writeObject(user1);
    } catch (IOException e) {
        e.printStackTrace();
    }

    //从文件中读出对象
    ...
}

TestSerializbale > main()
n: TestSerializbale x
C:\Java\jdk1.8.0_161\bin\java.exe ...
保存前: User1{name='小白', age=11}
保存后, 取出来: User1{name='小白', age=11}
```

结果如上。

这时，我们把 User1 类里面的 serialVersionUID 进行修改。进行反序列化操作

```
public class User1 implements Externalizable {
    // private static final long serialVersionUID = 1L;
    private static final long serialVersionUID = 2L;
    private String name;
    private int age;

    @Override
    public String toString() {
        return "User1{" +
            "name='" + name + '\'' +
            ", age=" + age +
            '}';
    }

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }

    public int getAge() {
        return age;
    }

    public void setAge(int age) {
        this.age = age;
    }
}

User1 > toString()
```

```
public static void main(String[] args) {
    // User1 user1 = new User1();
    // user1.setName("小白");
    // user1.setAge(11);
    // System.out.println("保存前: "+user1);

    //把对象写进文件中
    try {
        ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("test"));
        oos.writeObject(user1);
    } catch (IOException e) {
        e.printStackTrace();
    }

    //从文件中读出对象
    try {
        ObjectInputStream ois = new ObjectInputStream(new FileInputStream(new File("test")));
        User1 user2 = (User1)ois.readObject();
        System.out.print("保存后, 取出来: ");
        System.out.println(user2);
    } catch (IOException e) {
        e.printStackTrace();
    } catch (ClassNotFoundException e) {
        e.printStackTrace();
    }
}
```

报错显示 serialVersionUID 不一致:

```
//从文件中读出对象
try {
    ObjectInputStream ois = new ObjectInputStream(new FileInputStream(new File("test")));
    User1 user2 = (User1)ois.readObject();
    System.out.print("保存后, 取出来: ");
    System.out.println(user2);
} catch (IOException e) {
    e.printStackTrace();
} catch (ClassNotFoundException e) {
    e.printStackTrace();
}
```

TestSerializbale > main()

TestSerializbale x

C:\Java\jdk1.8.0_161\bin\java.exe ...

java.io.InvalidClassException: cn.User1; local class incompatible: stream classdesc serialVersionUID = 1, local class serialVersionUID = 2

at java.io.ObjectStreamClass.initNonProxy(ObjectStreamClass.java:687)

at java.io.ObjectInputStream.readNonProxyDesc(ObjectInputStream.java:1876)

at java.io.ObjectInputStream.readClassDesc(ObjectInputStream.java:1745)

at java.io.ObjectInputStream.readOrdinaryObject(ObjectInputStream.java:2033)

at java.io.ObjectInputStream.readObject0(ObjectInputStream.java:1567)

at java.io.ObjectInputStream.readObject(ObjectInputStream.java:427)

at cn.TestSerializbale.main(TestSerializbale.java:56)

跟进源码:

```
679
680
681 if (model.serializable == osc.serializable &&
682     !cl.isArray() &&
683     suid != osc.getSerialVersionUID()) {
684     throw new InvalidClassException(osc.name,
685         "local class incompatible: " +
686         "stream classdesc serialVersionUID = " + suid +
687         ", local class serialVersionUID = " +
688         osc.getSerialVersionUID());
689 }
690
691 if (!ClassNamesEqual(model.name, osc.name)) {
692     throw new InvalidClassException(osc.name,
693         "local class name incompatible with stream class " +
694         "name \"" + model.name + "\"");
695 }
696
697 if (!model.isEnum()) {
698     ObjectStreamClass.initNonProxy()
699 }
```

Run: TestSerializbale x

C:\Java\jdk1.8.0_161\bin\java.exe ...

java.io.InvalidClassException: cn.User1; local class incompatible: stream classdesc serialVersionUID = 1, local class serialVers:

at java.io.ObjectStreamClass.initNonProxy(ObjectStreamClass.java:687)

at java.io.ObjectInputStream.readNonProxyDesc(ObjectInputStream.java:1876)

at java.io.ObjectInputStream.readClassDesc(ObjectInputStream.java:1745)

at java.io.ObjectInputStream.readOrdinaryObject(ObjectInputStream.java:2033)

at java.io.ObjectInputStream.readObject0(ObjectInputStream.java:1567)

at java.io.ObjectInputStream.readObject(ObjectInputStream.java:427)

at cn.TestSerializbale.main(TestSerializbale.java:56)

大概意思就是，在反序列化的时候，会比较文件中的 serialVersionUID 和当前类中的 serialVersionUID 如果不一致，则会抛出 stream classdesc serialVersionUID = 1, local class serialVersionUID = 2 异常

如果我们不对类的 serialVersionUID 进行设置，JVM会使用自己的算法生成默认的 serialVersionUID

。

将 serialVersionUID 改回后：

```
public class User1 implements Externalizable {
    private static final long serialVersionUID = 1L;
    // private static final long serialVersionUID = 2L;
    private String name;
    private int age;

    @Override
    public String toString() {
        return "User1{" +
            "name='" + name + '\'' +
            ", age=" + age +
            '}';
    }

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }
}

// 从文件中读出对象
try {
    ObjectInputStream ois = new ObjectInputStream(new FileInputStream(new File( pathname: "test")));
    User1 user2 = (User1)ois.readObject();
    System.out.print("保存后，取出来: ");
    System.out.println(user2);
} catch (IOException e){
    e.printStackTrace();
} catch ( ClassNotFoundException e){
    e.printStackTrace();
}
```

TestSerializbale > main()

Run: TestSerializbale x

C:\Java\jdk1.8.0_161\bin\java.exe ...

保存后，取出来 : User1{name='小白', age=11}

和上文一样