Yuan Fei

Cell: (86-10) 13717957598 Email: yuanfei 1984@hotmail.com

Employment

Senior Data Engineer BigOne Lab 12/2017 – 12/2019

BigOne Lab Data Processing System

- Built an ETL pipeline, improved the productivity of data product development by 100%. (KETTLE, Greenplum, Metabase)
- Designed new data ingestion system (AWS Kinesis, AWS S3, AWS Glue, AWS Athena, AWS Redshift) BigOne Lab Dashboard for Data product
- Designed the architecture of the web dashboard. (AWS Route53, AWS ELB, AWS EC2, AWS ElastiCache, AWS Aurora, AWS Redshift, AWS DMS)

App traffic Analysis

 Analyzed traffic data of popular apps for key indexes (DAU, Cohort, User timespan, User Retention, Hadoop MapReduce, Java)

Product Quality Process Management

- Introduce and lead code review process, conducted coding standards for DA
- Designed and introduced production pipeline with quality assurance stages which reduces the average problem finding time to 24 hour
- Introduced issue tracking process for defect management

Data Engineer Ping++ 06/2016 – 11/2017

Ping++ Growth Intelligence (GI) system

- Built an ETL system for the daily processing of millions of operational data. (DTS, Aliyun MaxCompute, QuickBI, SQL)
- Designed and built a data warehouse to support analytical models and BI products. (SQL)
- Developed customer analytical models. (RFM, LTV, Cohort)

Development Process Management

• Introduced and lead Scrum process; managed development lifecycle as scrum master role

Senior Software Engineer

IGT, China R&D Center

07/2009 - 05/2016

sbx Media Manager Product

- Lead a team of 8 10 engineers and delivered 2 major releases of sbx Media Manager Product. (C#, WCF, Adobe FMS)
- Introduced CI and AT to improve product delivery. (TFS, MSBuild, TestComplete)
- Online/Field support for customer site issues timely and earned positive feedbacks from customers and colleagues.

sbx Patron Service

- Improved the responsiveness of player card-in by reducing 60% of the average wait time. (C#, WCF, caching)
- Built high code quality with UT coverage up to 98%.

sbx GCM Service

- Built extensible GCM service for communication with thousands of slot machines. (C#, WCF, SOA) sbx Installer Tool
- Built sbx Installer Tool which reduced the complexity of sbx product deployment, saved 50% of the manual work when installations and upgrades for servicing team. (C#, WPF, Powershell)

EDUCATION

09/2002 - 07/2009

Beijing University of Technology (BJUT)

Beijing, China

- Bachelor of Computer Science and Technology, Jun 2006. GPA 86
- Master of Computer Software and Theory, Jun 2009. GPA 85

ADDITIONAL EXPERIENCE AND AWARDS

- Google Code Jam (2019): Advanced to Round 1. (ID: Afei)
- Facebook Hacker Cup (2019): Advanced to Round 1. Rank 1326 out of 2490 (ID: 飞)
- CodeChef Snackdown (2019): Advanced to Online Pre-Elimination Round. Rank 1191 out of 5006 (ID: yuanfei_1984)

SKILLS

- Java; C#; Python; SQL; Shell; Javascript
- Hadoop; Hive; Presto; Spark; Greenplum
- AWS Kinesis, Glue, Redshift; Aliyun Maxcompute, AnalyticDB
- OOD; UML; Web
- Algorithms; Machine Learning
- Scrum; Project management