

## A GUI Application with Multiple Styles

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## **Homework: Requirements Statements**

- A GUI Application consists of various types of widgets such as window, scroll bar, and button.
- Each widget in the GUI application has two or more implementations according to different look-and-feel standards, such as Motif and Presentation Manager.
- ☐ The GUI application can switch its look-and-feel style from one to another while the widgets are being created.