

# Core Python: Robust Resource and Error Handling

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## REVIEW



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Review

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```
1 from random import randrange
2
3
4 def main():
5     number = randrange(100)
6     while True:
7         guess = int(input("? "))
8         if guess == number:
9             print("You win!")
10            break
11
12
13 if __name__ == '__main__':
14     main()
15
```

# Exceptions Review

```
$ python guess.py
? 10
? 37
? 53
? 22
? Traceback (most recent call last):
  File "guess.py", line 14, in <module>
    main()
  File "guess.py", line 7, in main
    guess = int(input("? "))
KeyboardInterrupt

$ python guess.py
? 45
? 21
? 99
? seven
Traceback (most recent call last):
  File "guess.py", line 14, in <module>
    main()
  File "guess.py", line 7, in main
    guess = int(input("? "))
ValueError: invalid literal for int() with base 10: 'seven'
$
```

```
1  from random import randrange
2
3
4  def main():
5      number = randrange(100)
6      while True:
7          try:
8              guess = int(input("? "))
9          except:
10             continue
11         if guess == number:
12             print("You win!")
13             break
14
15
16  if __name__ == '__main__':
17     main()
18
```

# Exceptions Review

```
$ python guess.py
```

```
? 10
```

```
? 17
```

```
? seven
```

```
? 9
```

```
? ? ? ? ? ?
```

Catching everything also  
catches `KeyboardInterrupt`!

It's generally wrong to  
catch all exceptions.

```
1  from random import randrange
2
3
4  def main():
5      number = randrange(100)
6      while True:
7          try:
8              guess = foo(input("? "))
9          except:
10             continue
11         if guess == number:
12             print("You win!")
13             break
14
15
16  if __name__ == '__main__':
17     main()
18
```



# Exceptions Review

```
$ python guess.py
```

```
1  from random import randrange
2
3
4  def main():
5      number = randrange(100)
6      while True:
7          try:
8              guess = foo(input("? "))
9          except ValueError:
10             continue
11         if guess == number:
12             print("You win!")
13             break
14
15
16  if __name__ == '__main__':
17     main()
18
```

# Exceptions Review

```
$ python guess.py
```

```
Traceback (most recent call last):
```

```
  File "guess.py", line 17, in <module>
```

```
    main()
```

```
  File "guess.py", line 8, in main
```

```
    guess = foo(input("? "))
```

```
NameError: name 'foo' is not defined
```

```
$
```

```
1  from random import randrange
2
3
4  def main():
5      number = randrange(100)
6      while True:
7          try:
8              guess = int(input("? "))
9          except ValueError:
10             continue
11         if guess == number:
12             print("You win!")
13             break
14
15
16  if __name__ == '__main__':
17     main()
18
```

# Exceptions Review

```
$ python guess.py
? 10
? 15
? seven
? 3
? Traceback (most recent call last):
  File "guess.py", line 17, in <module>
    main()
  File "guess.py", line 8, in main
    guess = int(input("? "))
KeyboardInterrupt

$
```

You should almost always  
specify an exception type  
in an except statement.

## Summary



Errors are almost always communicated using exceptions.

Overly-broad exception handlers can catch exceptions you don't want to catch.

- KeyboardInterrupt
- NameError

**Generally specify an exception type in your except statements.**