

Refactoring for Performance



Robert Smallshire

COFOUNDER - SIXTY NORTH

@robsmallshire

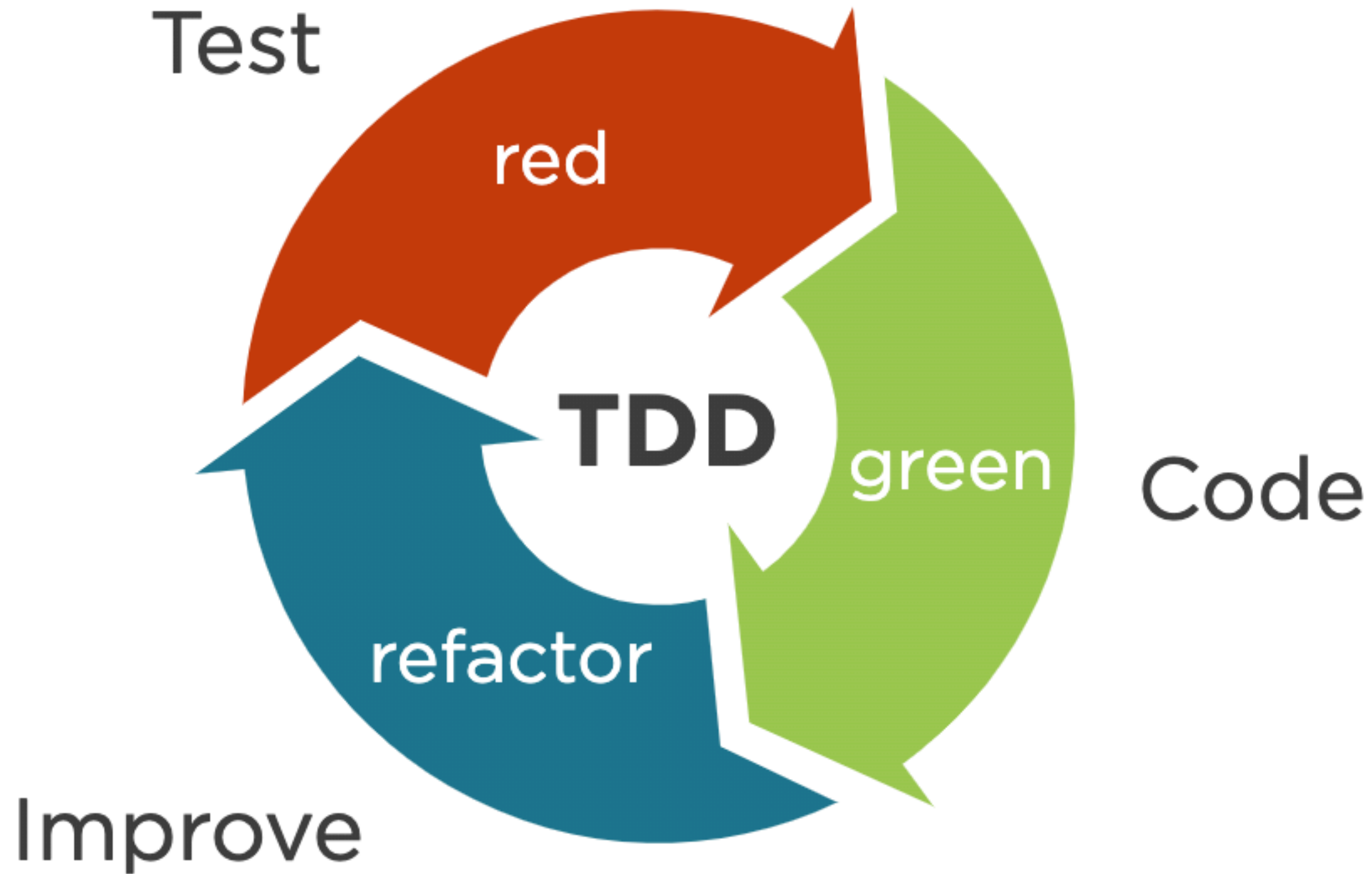


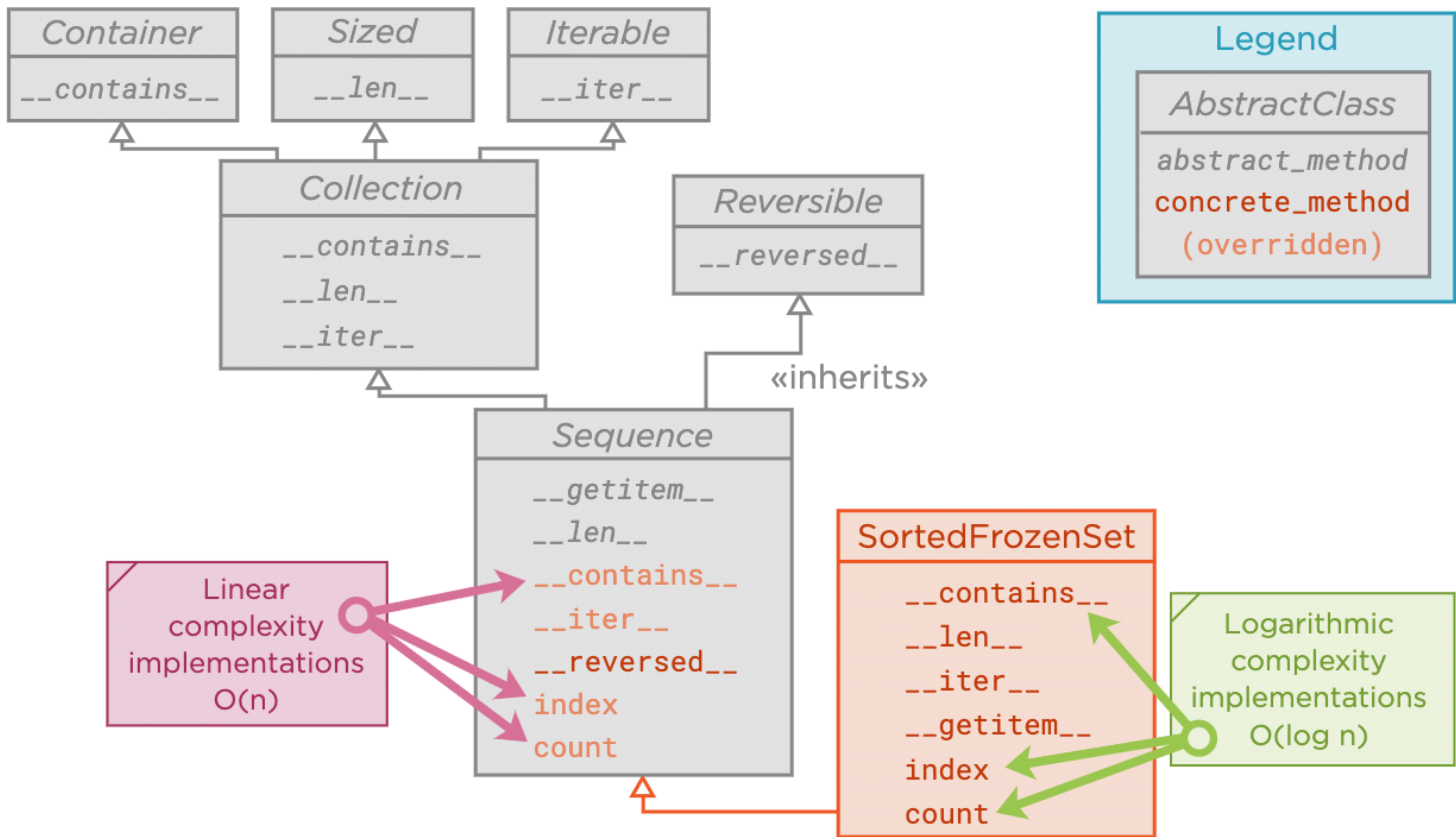
Austin Bingham

COFOUNDER - SIXTY NORTH

@austin_bingham

Test Driven Development





Recamán's Sequence

```
from itertools import count

def recaman():
    """Generate Recaman's sequence.

    https://en.wikipedia.org/wiki/Recamán%27s\_sequence
    https://oeis.org/A005132
    """
    seen = set()
    a = 0
    for n in count(1):
        yield a
        seen.add(a)
        c = a - n
        if c < 0 or c in seen:
            c = a + n
        a = c
```

Recamán Realized

```
>>> from itertools import islice
>>> from recaman import recaman
>>> list(islice(recaman(), 50))
[0, 1, 3, 6, 2, 7, 13, 20, 12, 21, 11, 2
2, 10, 23, 9, 24, 8, 25, 43, 62, 42, 63,
 41, 18, 42, 17, 43, 16, 44, 15, 45, 14,
 46, 79, 113, 78, 114, 77, 39, 78, 38, 7
9, 37, 80, 36, 81, 35, 82, 34, 83]
>>>
```


test_sorted_frozen_set.py x sorted_frozen_set.py x

```
14 def __contains__(self, item):
15     try:
16         self.index(item)
17         return True
18     except ValueError:
19         return False
```

20










```
21 def __len__(self):
22     return len(self._items)
```

23

```
24 def __iter__(self):
25     return iter(self._items)
```

SortedFrozenSet

Run: Unittests in test_sorted_frozen_set.py x

✓ Tests passed: 54 of 54 tests - 4 ms

Test Results

4 ms

Testing started at 12:02 ...

```
/Users/sixty-north/.virtualenvs/sorted-set/bin/python /Applications/PyCharm
.app/Contents/helpers/pycharm/_jb_unittest_runner.py --path
test_sorted_frozen_set.py
```

```
Launching unittests with arguments python -m unittest test_sorted_frozen_set.py
in /var/folders/0k/58g36_tx22xcxqd9mwqzg_h00000gp/T/tmpbfjhxg9/build/sorted-set
```



Table of Contents

bisect — Array bisection algorithm

- [Searching Sorted Lists](#)
- [Other Examples](#)

Previous topic

heapq — Heap queue algorithm

Next topic

array — Efficient arrays of numeric values

«

This Page

[Report a Bug](#)
[Show Source](#)

bisect — Array bisection algorithm

Source code: [Lib/bisect.py](#)

This module provides support for maintaining a list in sorted order without having to sort the list after each insertion. For long lists of items with expensive comparison operations, this can be an improvement over the more common approach. The module is called `bisect` because it uses a basic bisection algorithm to do its work. The source code may be most useful as a working example of the algorithm (the boundary conditions are already right!).

The following functions are provided:

`bisect.bisect_left(a, x, lo=0, hi=len(a))`

Locate the insertion point for `x` in `a` to maintain sorted order. The parameters `lo` and `hi` may be used to specify a subset of the list which should be considered; by default the entire list is used. If `x` is already present in `a`, the insertion point will be before (to the left of) any existing entries. The return value is suitable for use as the first parameter to `list.insert()` assuming that `a` is already sorted.

The returned insertion point `i` partitions the array `a` into two halves so that `all(val < x for val in a[lo:i])` for the left side and `all(val >= x for val in a[i:hi])` for the right side.

`bisect.bisect_right(a, x, lo=0, hi=len(a))`

`bisect.bisect(a, x, lo=0, hi=len(a))`

Similar to `bisect_left()`, but returns an insertion point which comes after (to the right of) any existing entries of `x` in `a`.

The returned insertion point `i` partitions the array `a` into two halves so that `all(val <= x for val`