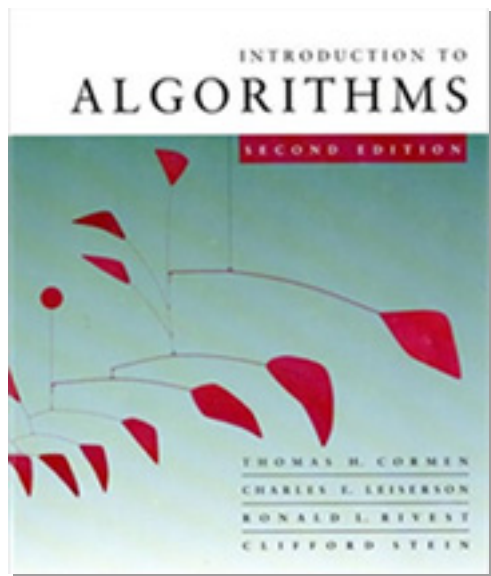


Introduction to Algorithms

6.046J/18.401J



LECTURE 14

Competitive Analysis

- Self-organizing lists
- Move-to-front heuristic
- Competitive analysis of MTF

Prof. Charles E. Leiserson



Self-organizing lists

List L of n elements

- The operation $\text{ACCESS}(x)$ costs $\text{rank}_L(x) =$ distance of x from the head of L .
- L can be reordered by transposing adjacent elements at a cost of 1.

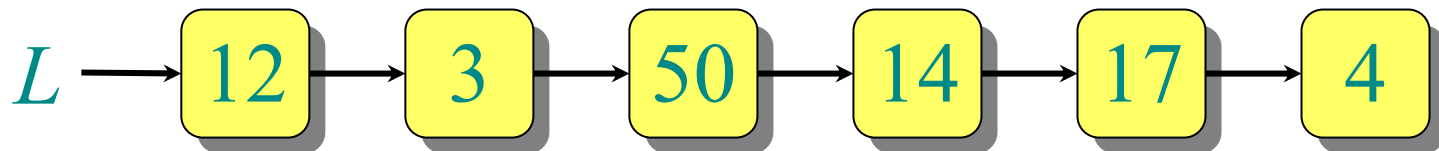


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Example:



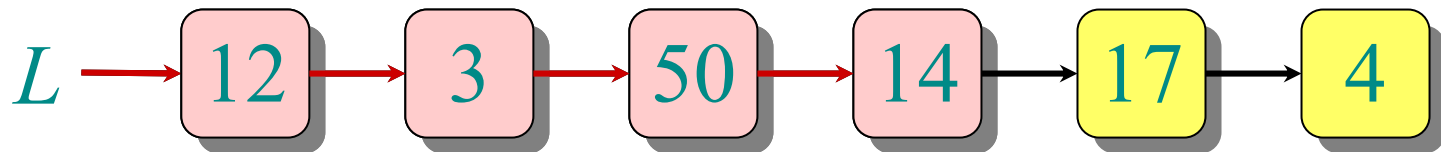


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Example:



Accessing the element with key 14 costs 4.

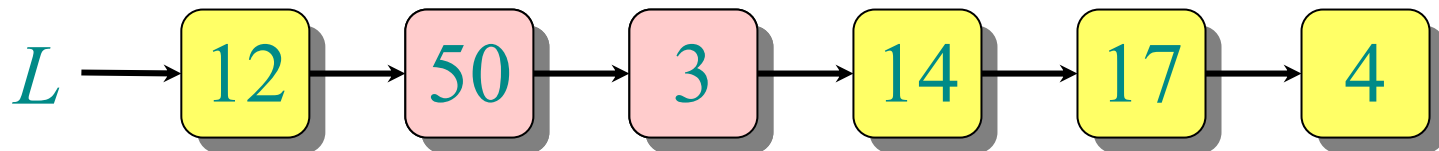


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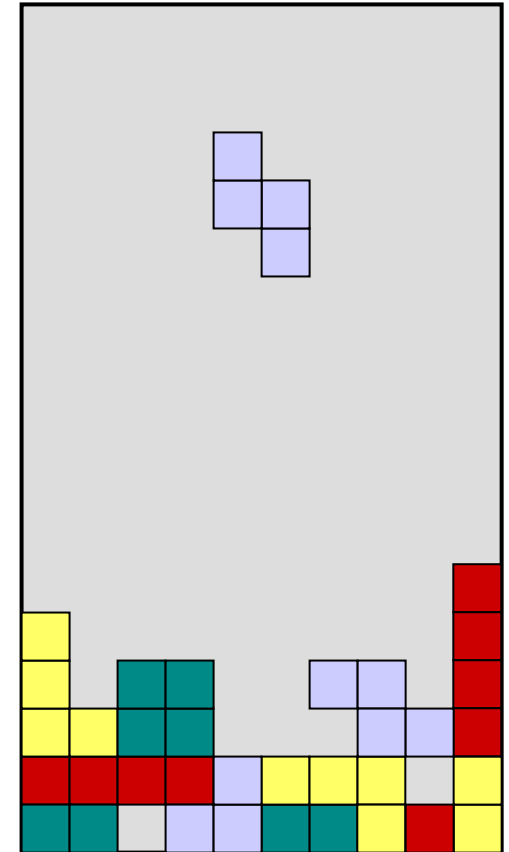
Transposing 3 and 50 costs 1.



On-line and off-line problems

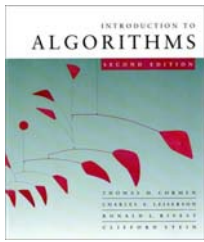
Definition. A sequence S of operations is provided one at a time. For each operation, an *on-line* algorithm A must execute the operation immediately without any knowledge of future operations (e.g., *Tetris*).

An *off-line* algorithm may see the whole sequence S in advance.



The game of Tetris

Goal: Minimize the total cost $C_A(S)$.



Worst-case analysis of self-organizing lists

An adversary always accesses the tail (n th) element of L . Then, for any on-line algorithm A , we have

$$C_A(S) = \Omega(|S| \cdot n)$$

in the worst case.



Average-case analysis of self-organizing lists

Suppose that element x is accessed with probability $p(x)$. Then, we have

$$E[C_A(S)] = \sum_{x \in L} p(x) \cdot \text{rank}_L(x),$$

which is minimized when L is sorted in decreasing order with respect to p .

Heuristic: Keep a count of the number of times each element is accessed, and maintain L in order of decreasing count.



The move-to-front heuristic

Practice: Implementers discovered that the *move-to-front (MTF)* heuristic empirically yields good results.

IDEA: After accessing x , move x to the head of L using transposes:

$$\text{cost} = 2 \cdot \text{rank}_L(x) .$$

The MTF heuristic responds well to **locality in the access** sequence S .



Competitive analysis

Definition. An on-line algorithm A is *α -competitive* if there exists a constant k such that for any sequence S of operations,

$$C_A(S) \leq \alpha \cdot C_{\text{OPT}}(S) + k ,$$

where **OPT** is the optimal off-line algorithm (“God’s algorithm”).



MTF is $O(1)$ -competitive

Theorem. MTF is 4-competitive for self-organizing lists.



MTF is $O(1)$ -competitive

Theorem. MTF is 4-competitive for self-organizing lists.

Proof. Let L_i be MTF's list after the i th access, and let L_i^* be OPT's list after the i th access.

Let c_i = MTF's cost for the i th operation

$= 2 \cdot \text{rank}_{L_{i-1}}(x)$ if it accesses x ;

c_i^* = MTF's cost for the i th operation

$= \text{rank}_{L_{i-1}^*}(x) + t_i$,

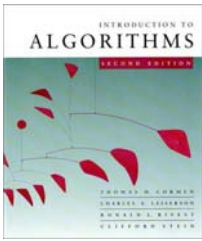
where t_i is the number of transposes that OPT performs.



Potential function

Define the potential function $\Phi: \{L_i\} \rightarrow \mathbb{R}$ by

$$\begin{aligned}\Phi(L_i) &= 2 \cdot |\{(x, y) : x \prec_{L_i} y \text{ and } y \prec_{L_i^*} x\}| \\ &= 2 \cdot \# \textit{inversions} .\end{aligned}$$

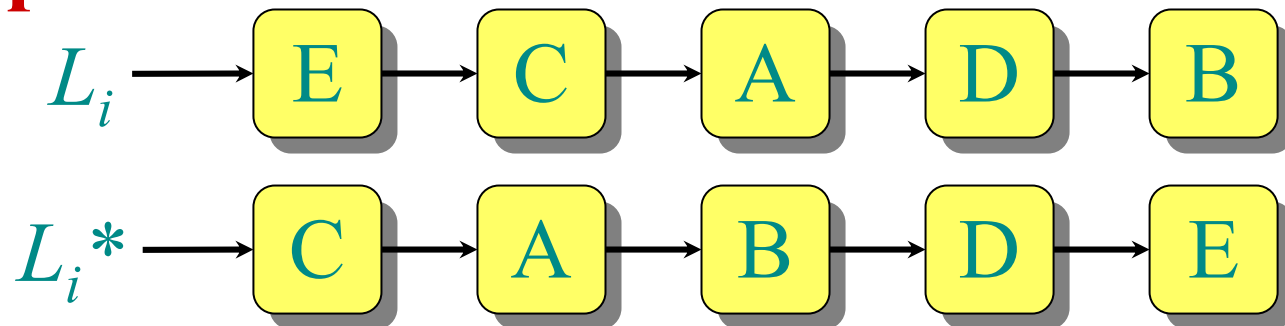


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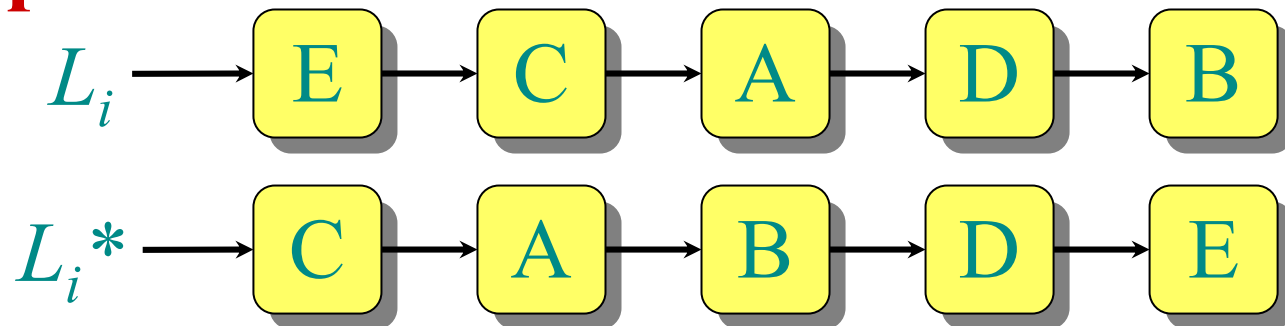


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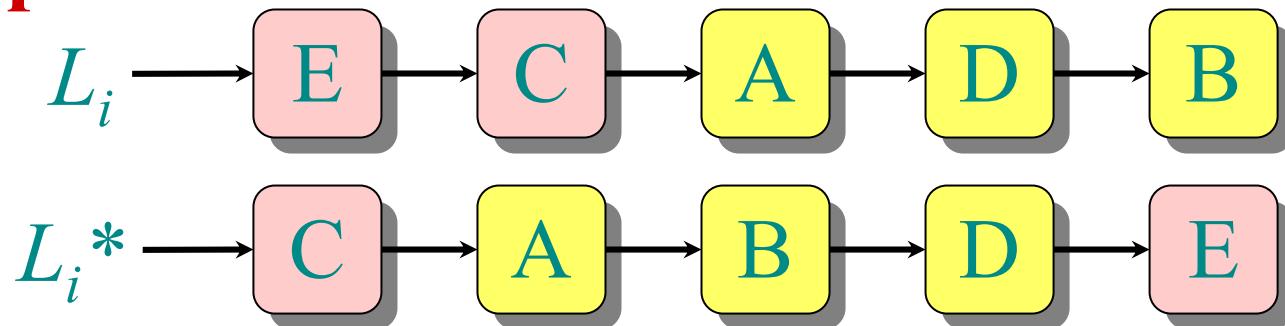


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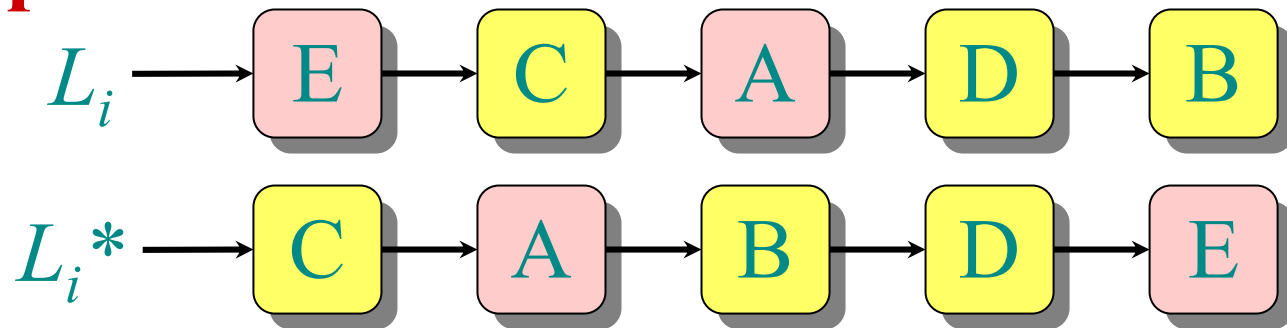


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Example.



$$\Phi(L_i) = 2 \cdot |\{(E, C), (E, A), \dots\}|$$

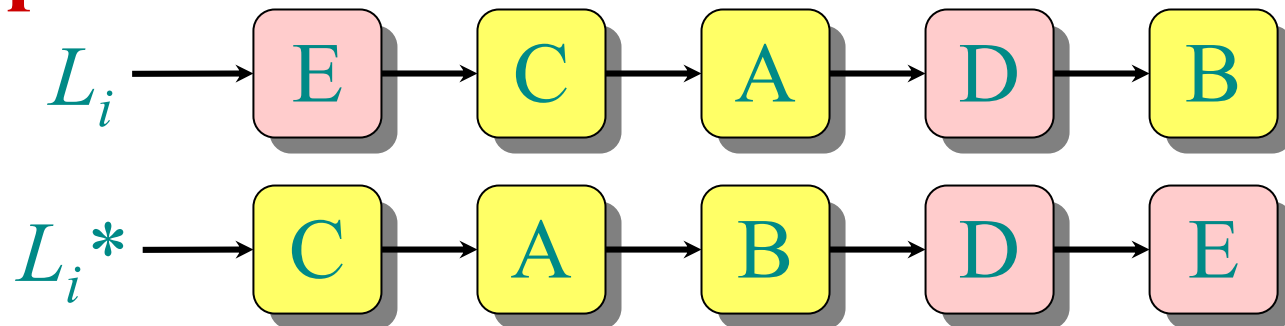


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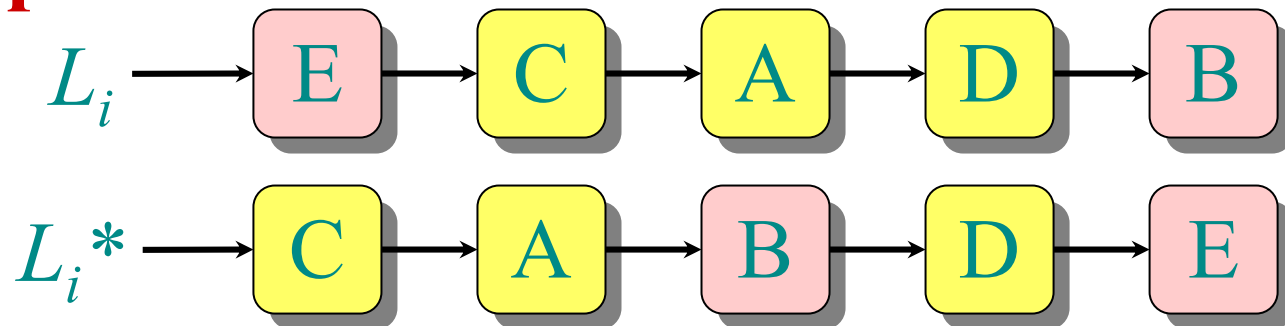


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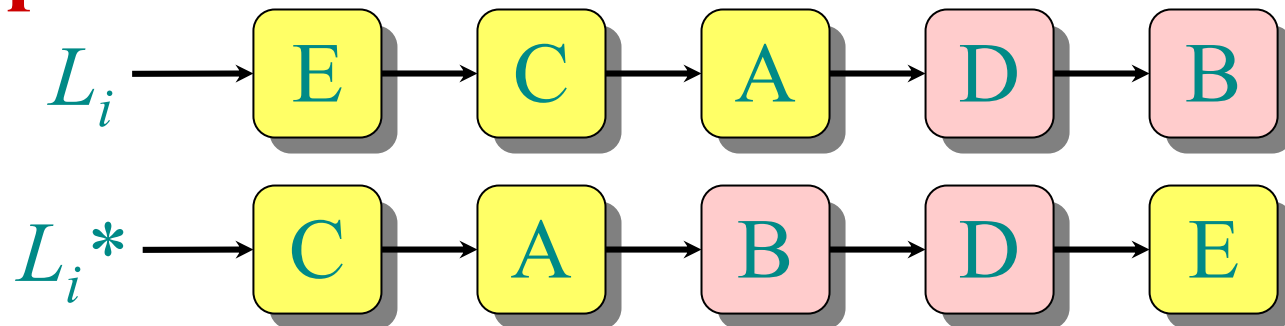


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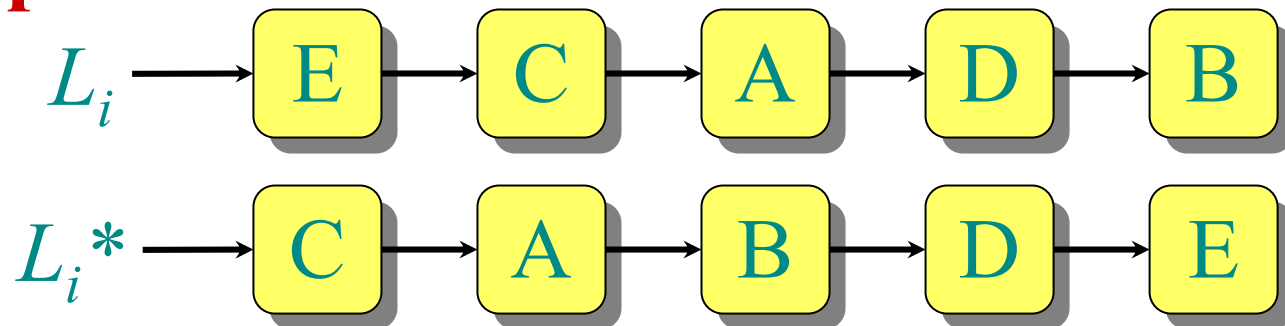


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Example.



$$\begin{aligned}\Phi(L_i) &= 2 \cdot |\{(E, C), (E, A), (E, D), (E, B), (D, B)\}| \\ &= 10 .\end{aligned}$$



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Note that

- $\Phi(L_i) \geq 0$ for $i = 0, 1, \dots$,
- $\Phi(L_0) = 0$ if MTF and OPT start with the same list.



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Note that

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How much does Φ change from 1 transpose?

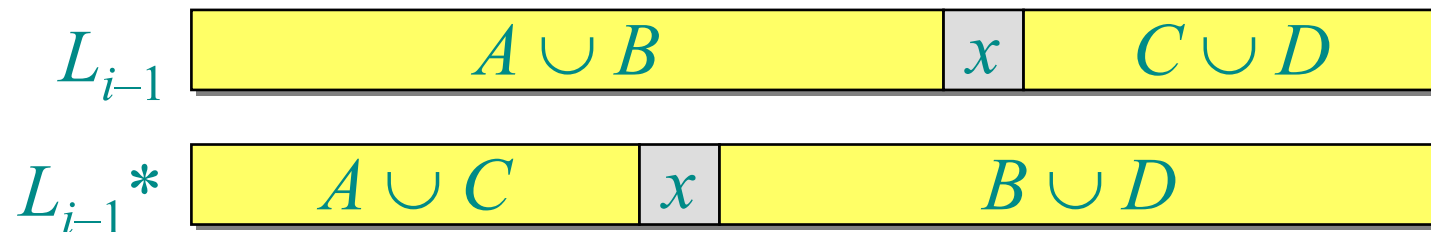
- A transpose creates/destroys 1 inversion.
- $\Delta\Phi = \pm 2$.



What happens on an access?

Suppose that operation i accesses element x , and define

$$\begin{aligned} A &= \{y \in L_{i-1} : y \prec_{L_{i-1}} x \text{ and } y \prec_{L_{i-1}^*} x\}, \\ B &= \{y \in L_{i-1} : y \prec_{L_{i-1}} x \text{ and } y \succ_{L_{i-1}^*} x\}, \\ C &= \{y \in L_{i-1} : y \succ_{L_{i-1}} x \text{ and } y \prec_{L_{i-1}^*} x\}, \\ D &= \{y \in L_{i-1} : y \succ_{L_{i-1}} x \text{ and } y \succ_{L_{i-1}^*} x\}. \end{aligned}$$





What happens on an access?



$$r = \text{rank}_{L_{i-1}}(x)$$

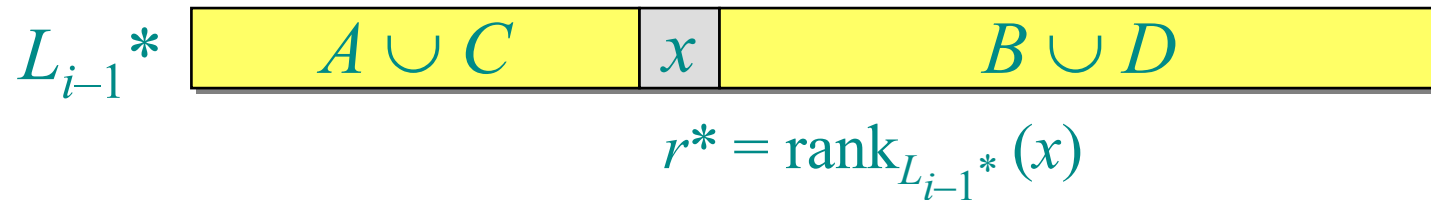
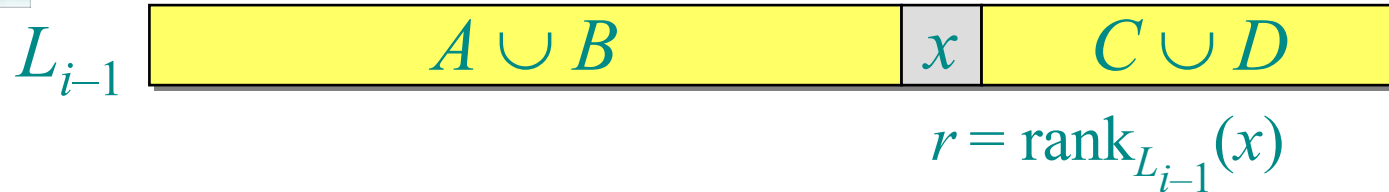


$$r^* = \text{rank}_{L_{i-1}^*}(x)$$

We have $r = |A| + |B| + 1$ and $r^* = |A| + |C| + 1$.



What happens on an access?



We have $r = |A| + |B| + 1$ and $r^* = |A| + |C| + 1$.

When MTF moves x to the front, it creates $|A|$ inversions and destroys $|B|$ inversions. Each transpose by OPT creates ≤ 1 inversion. Thus, we have

$$\Phi(L_i) - \Phi(L_{i-1}) \leq 2(|A| - |B| + t_i) .$$



Amortized cost

The amortized cost for the i th operation of MTF with respect to Φ is

$$\hat{c}_i = c_i + \Phi(L_i) - \Phi(L_{i-1})$$



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(since $r = |A| + |B| + 1$)



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(since $r^* = |A| + |C| + 1 \geq |A| + 1$)



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The grand finale

Thus, we have

$$C_{\text{MTF}}(S) = \sum_{i=1}^{|S|} c_i$$



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Thus, we have

$$\begin{aligned} C_{\text{MTF}}(S) &= \sum_{i=1}^{|S|} c_i \\ &= \sum_{i=1}^{|S|} (\hat{c}_i + \Phi(L_{i-1}) - \Phi(L_i)) \end{aligned}$$



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The grand finale

Thus, we have

$$\begin{aligned} C_{\text{MTF}}(S) &= \sum_{i=1}^{|S|} c_i \\ &= \sum_{i=1}^{|S|} (\hat{c}_i + \Phi(L_{i-1}) - \Phi(L_i)) \\ &\leq \left(\sum_{i=1}^{|S|} 4c_i^* \right) + \Phi(L_0) - \Phi(L_{|S|}) \\ &\leq 4 \cdot C_{\text{OPT}}(S), \end{aligned}$$

since $\Phi(L_0) = 0$ and $\Phi(L_{|S|}) \geq 0$. □



Addendum

If we count transpositions that move x toward the front as “free” (models splicing x in and out of L in constant time), then MTF is 2-competitive.



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If we count transpositions that move x toward the front as “free” (models splicing x in and out of L in constant time), then MTF is 2-competitive.

What if $L_0 \neq L_0^*$?

- Then, $\Phi(L_0)$ might be $\Theta(n^2)$ in the worst case.
- Thus, $C_{\text{MTF}}(S) \leq 4 \cdot C_{\text{OPT}}(S) + \Theta(n^2)$, which is still 4-competitive, since n^2 is constant as $|S| \rightarrow \infty$.