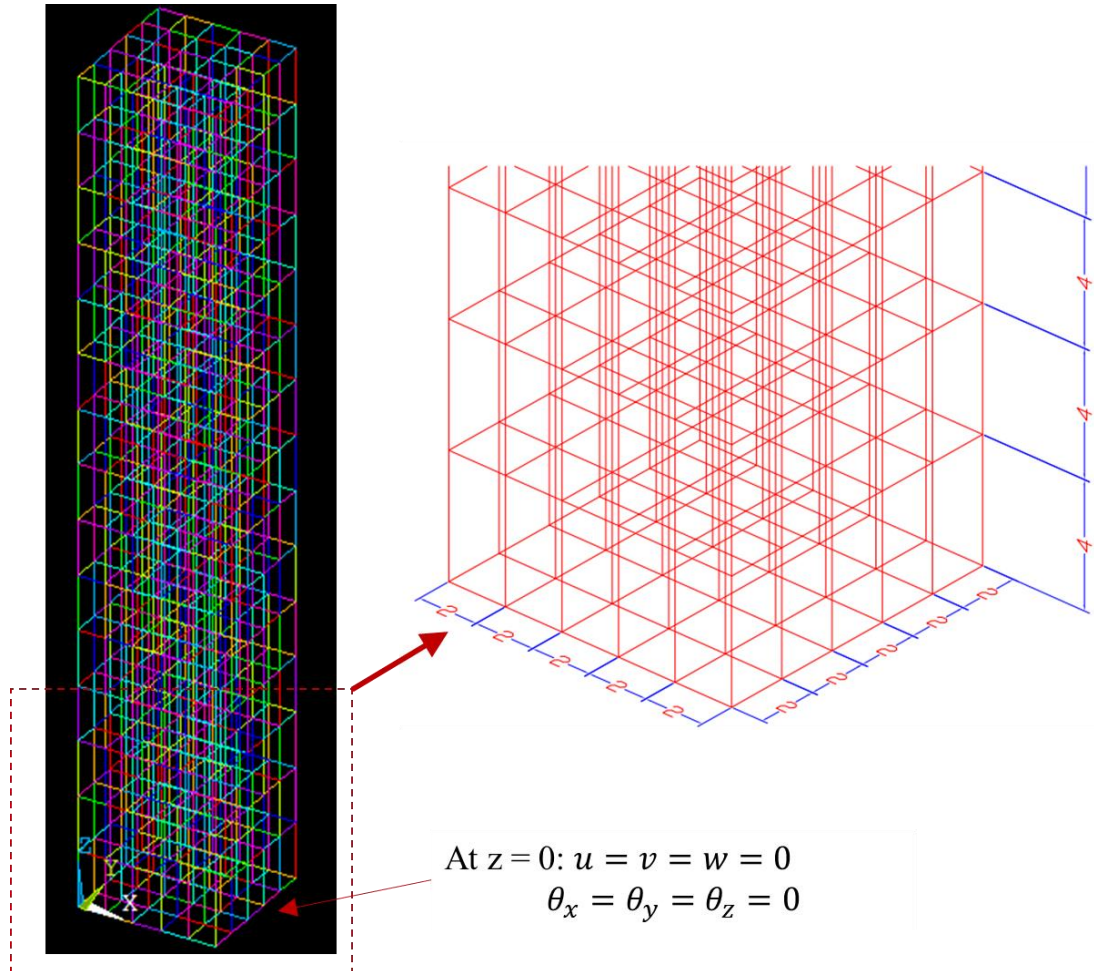


作业说明

加载：由于风荷载，在 $x=0$ ， $z \geq 32$ m 的垂直表面上，建筑物受到压力。

问题：求解梁的位移与旋转。

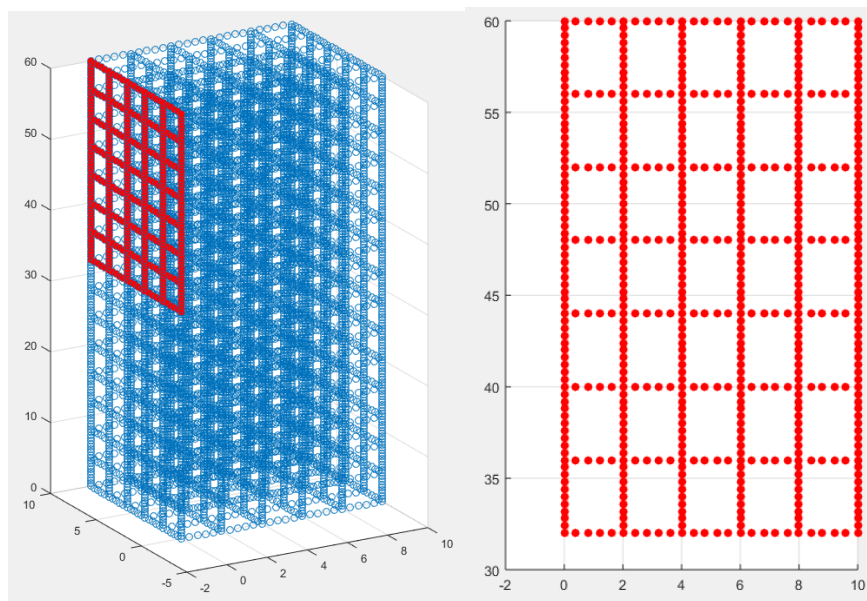


几何和材料特性：

强梁 = 所有垂直梁： $b = h = 0.4$ m

法向梁 = 所有水平梁： $b = h = 0.2$ m

材料： $E = 30$ GPa; $\nu = 0.2$



区域中心: $y = 1, 3, 5, 7, 9$

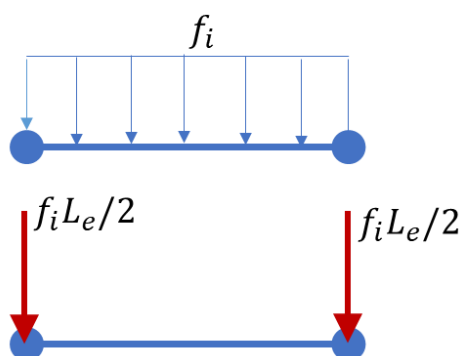
$z = 34, 38, 42, 46, 50, 54, 58$

每个矩形的面积: $A_i = 2 \times 4 = 8 \text{ m}^2$

将压力转换为力: $F_i = A_i \sigma = 8 \times 50 = 400 \text{ N}$

将 F_i 平均划分为矩形的周长: $f_i = \frac{F_i}{2+2+4+4} = \frac{400}{12} \text{ (N/m)}$

每个元件的负载:



主程序 (main_Building.m)

过程: 定义材料特性; 从 ANSYS 导入网格; 定义几何特性; 定义单位向量; 计算刚度矩阵; 边界条件设置; 加载条件设置; 结果后处理。总计 9276 个节点, 55656 个自由度。

1、材料特性、几何特性

材料: $E = 30 \text{ GPa}$; $\nu = 0.2$

编号: 1	编号: 2
梁截面子类型: 矩形	梁截面子类型: 矩形
梁截面名称为:	梁截面名称为: :
梁截面数据汇总:	梁截面数据汇总:
Area = 0.16000	Area = 0.40000E-01
lyy = 0.21333E-02	lyy = 0.13333E-03
lyz = -0.54210E-19	lyz = -0.33881E-20
lzz = 0.21333E-02	lzz = 0.13333E-03
翘曲常数 = 0.39448E-06	翘曲常数 = 0.61637E-08
扭转常数 = 0.36513E-02	扭转常数 = 0.22821E-03
质心 Y = -0.64375E-17	质心 Y = -0.32187E-17
质心 Z = 0.13553E-17	质心 Z = 0.67763E-18
剪切中心 Y = -0.10522E-16	剪切中心 Y = -0.52609E-17
剪切中心 Z = 0.19505E-16	剪切中心 Z = 0.97525E-17
剪切校正-yy = 0.84211	剪切校正-yy = 0.84211
剪切校正-yz = -0.13313E-16	剪切校正-yz = -0.13313E-16
剪切校正-zz = 0.84211	剪切校正-zz = 0.84211

2、从 ANSYS 导入网格

```
id = ~isnan(NLIST(:,1));
NLIST = NLIST(id,1:4);
```

```
id = ~isnan(ELIST(:,1));
ELIST = ELIST(id,1:8);
```

%%%% 重新命名节点坐标和节点

```
xyz = NLIST(:,2:4);
nP = size(xyz,1);
```

```
nE = size(ELIST,1);
eNodes = ELIST(:,7:8);
```

NLIST.xls								
A		B		C		D	E	F
				NLIST				
数值	*数值		*数值		*数值		*数值	*数值
1	LIST	ALL	SELECTED		NODES		DISPS=	0
3	SORT	TABLE	ON		NODE		NODE	NODE
4	NODE							
6	1	2.000000000000	4.000000000000		16.000000000000			
7	2	2.000000000000	6.000000000000		16.000000000000			
8	3	2.000000000000	4.400000000000		16.000000000000			
9	4	2.000000000000	4.800000000000		16.000000000000			
10	5	2.000000000000	5.200000000000		16.000000000000			
11	6	2.000000000000	5.600000000000		16.000000000000			
12	7	0.164000000000E-13	4.000000000000		16.000000000000			
13	8	0.142000000000E-13	6.000000000000		16.000000000000			
14	9	0.159600000000E-13	4.400000000000		16.000000000000			
15	10	0.155200000000E-13	4.800000000000		16.000000000000			
16	11	0.151800000000E-13	5.200000000000		16.000000000000			
17	12	0.146400000000E-13	5.600000000000		16.000000000000			
18	13	0.620000000000E-14	10.000000000000		12.000000000000			
19	14	0.620000000000E-14	10.000000000000		16.000000000000			
20	15	0.620000000000E-14	10.000000000000		12.800000000000			
21	16	0.620000000000E-14	10.000000000000		12.800000000000			
22	17	0.620000000000E-14	10.000000000000		13.200000000000			
23	18	0.620000000000E-14	10.000000000000		13.600000000000			

NLIST.xls		ELIST.xls															
A		B		C		D		E		F		G		H		I	
ELIST																	
数值		-数值		-数值		-数值		-数值		-数值		-数值		-数值		-数值	
1	LIST	ALL		SELECTED		ELEMENTS		(LIST		(NODES)							
4	ELEM	MAT		TYP		REL		ESY		SEC		NODES					
5																	
6	1	1	1	1	1	0	2	1	3	4	0						
7	2	1	1	1	1	0	2	3	4	5	0						
8	3	1	1	1	1	0	2	4	5	6	0						
9	4	1	1	1	1	0	2	5	6	7	0						
10	5	1	1	1	1	0	2	6	7	8	0						
11	6	1	1	1	1	0	2	7	8	9	0						
12	7	1	1	1	1	0	2	9	10	0							
13	8	1	1	1	1	0	2	10	11	0							
14	9	1	1	1	1	0	2	11	12	0							
15	10	1	1	1	1	0	2	12	8	0							
16	11	1	1	1	1	0	1	13	15	0							
17	12	1	1	1	1	0	1	15	16	0							
18	13	1	1	1	1	0	1	16	17	0							
19	14	1	1	1	1	0	1	17	18	0							
20	15	1	1	1	1	0	1	18	19	0							
21	16	1	1	1	1	0	1	19	20	0							
22	17	1	1	1	1	0	1	20	21	0							
23	18	1	1	1	1	0	1	21	22	0							

3、方向向量(directVectors.m)

```

function [direcVec] = directVectors(nE, eNodes, xyz, refP)
    %计算所有元素的方向向量
    direcVec = zeros(nE, 9);
    for i = 1:nE
        node1 = eNodes(i, 1); %开始节点
        node2 = eNodes(i, 2); %终止节点
        dxyz = xyz(node2, :) - xyz(node1, :);
        [Le] = lenVect(dxyz);

        Vri = 1/Le*dxyz; %单位向量
        Vs0 = refP - xyz(node1, :);
        [le_Vs0] = lenVect(Vs0);
        Vs0 = 1/le_Vs0*Vs0; %单位向量

        Vti = cross(Vri, Vs0);
        [le_Vti] = lenVect(Vti);
        Vti = 1/le_Vti*Vti; %单位向量

        Vsi = cross(Vti, Vri);
        [le_Vsi] = lenVect(Vsi);
        Vsi = 1/le_Vsi*Vsi; %单位向量

        Vri = cross(Vsi, Vti);
        [le_Vri] = lenVect(Vri);
        Vri = 1/le_Vri*Vri; %单位向量

        direcVec(i, :) = [Vri, Vsi, Vti];
    end
end

```

4、剪切和轴向变形(stiff_shear_axial.m)

```

function [keLoc] = stiff_shear_axial(invJ, nnode, A, E, detJ, ks, G, i)
    %计算刚度矩阵
    %用于剪切和轴向变形
    %初始化局部坐标系中的单元刚度矩阵
    keLoc = zeros(12, 12);

    %xi = 0, weight = 2
    %用于剪切和轴向刚度矩阵
    [shape, nDeriv] = shapeFunct_Beam(0);
    gaussWt = 2;

    Xderiv = nDeriv*invJ;
    B = zeros(1, nnode); B(1:nnode) = Xderiv(:);
    %局部坐标系中的单元刚度矩阵
    Ke_ax = A(i, 1)*E(i, 1)*(B'*B)*detJ*gaussWt;

    B_s1 = [B, -shape'];
    Ke_s1 = ks(i, 1)*G(i, 1)*A(i, 1)*(B_s1'*B_s1)*detJ*gaussWt;

    B_s2 = [B, shape'];
    Ke_s2 = ks(i, 1)*G(i, 1)*A(i, 1)*(B_s2'*B_s2)*detJ*gaussWt;

    %局部刚度矩阵
    uDofL = [1, 7];
    keLoc(uDofL, uDofL) = keLoc(uDofL, uDofL) + Ke_ax;

    s1DofL = [2, 8, 6, 12];
    keLoc(s1DofL, s1DofL) = keLoc(s1DofL, s1DofL) + Ke_s1;

    s2DofL = [3, 9, 5, 11];
    keLoc(s2DofL, s2DofL) = keLoc(s2DofL, s2DofL) + Ke_s2;
end

```

5、弯曲和扭转(stiff_bend_tors.m)

```

function [keLoc2] = stiff_bend_tors(keLoc, gaussLoc, gaussWts, ...
    detJ, invJ, nnode, kt, G, E, Iy, Iz, i)
    %%%% 计算弯曲和扭转刚度 矩阵
    keLoc2 = keLoc;
    %%%% gaussLocations = [-1/sqrt(3), 1/sqrt(3)], weight = [1, 1]
    for ii = 1:length(gaussLoc)
        xi = gaussLoc(ii,1);
        [~, nDeriv] = shapeFunct_Beam(xi);
        gaussWt = gaussWts(ii,1);

        Xderiv = nDeriv*invJ;
        B = zeros(1,nnode); B(1:nnode) = Xderiv(:);

        %%%% 局部坐标系中的单元刚度矩阵
        Ke_tx = kt(ii,1)*G(ii,1)*(B'*B)*detJ*gaussWt;
        Ke_by = E(ii,1)*Iy(ii,1)*(B'*B)*detJ*gaussWt;
        Ke_bz = E(ii,1)*Iz(ii,1)*(B'*B)*detJ*gaussWt;

        rxDofL = [4,10];
        ryDofL = [5,11];
        rzDofL = [6,12];

        keLoc2(rxDofL,rxDofL) = keLoc2(rxDofL,rxDofL) + Ke_tx;
        keLoc2(ryDofL,ryDofL) = keLoc2(ryDofL,ryDofL) + Ke_by;
        keLoc2(rzDofL,rzDofL) = keLoc2(rzDofL,rzDofL) + Ke_bz;
    end
end

```

6、变换矩阵(transform_stiff.m)

```

function [keG, eDofs] = transform_stiff(direcVec, keLoc2, i, eNodei, nP)
    %%%% 变换局部刚度矩阵: keLoc2
    %%%% 到全局坐标系
    %%%% 定义元素并正确分配元素刚度
    %%%% 总刚度矩阵

    H0 = zeros(3,3);
    H = [direcVec(i,1:3); direcVec(i,4:6); direcVec(i,7:9)];
    T = [H, H0, H0, H0;
        H0, H, H0, H0;
        H0, H0, H, H0;
        H0, H0, H0, H];

    keG = T'*keLoc2*T;

    eDofs = [eNodei; eNodei+nP; eNodei+2*nP; ...
        eNodei+3*nP; eNodei+4*nP; eNodei+5*nP];
    eDofs = [eDofs(:,1); eDofs(:,2)];
end

```

7、形函数和刚度矩阵

```

function [shape, nderiv] = shapeFunct_Beam(xi)
    %%%% shapeN : 形函数 N1 和 N2
    %%%% N_deriv: 推导 N1 and N2 w.r.t. xi
    %%%% xi: 自然坐标 (-1 ... +1)

    shape = 1/2*[1-xi; 1+xi];

    nderiv = [-1; 1]/2;
end

```

```

function [K] = funct_Stiff_Beam3D(nE, nE, eNodes, xyz, ...
    A, E, ks, G, Iy, Iz, kt, direcVec)
    %%%% 计算梁结构刚度矩阵
    nDof = nE*6;
    K = sparse(nDof, nDof);

    gaussLoc = 1/sqrt(3)*[-1; 1];
    gaussWts = [1; 1];

    for i = 1:nE
        eNodei = eNodes(i,:); %%%% eNodei = [node 1st, node 2nd]
        nnode = length(eNodei); %%%% 每个元素的节点数 = 2

        %%%% det(J) and J^-1
        [detJ, invJ] = detJ_invJ(xyz, eNodei);

        %%%% 简单计算剪切和轴向刚度矩阵
        %%%% 组装
        [keLoc] = stiff_shear_axial(invJ, nnode, A, E, detJ, ks, G, i);

        %%%% 完整计算弯曲和扭转刚度矩阵
        %%%% 组装
        [keLoc2] = stiff_bend_tors(keLoc, gaussLoc, gaussWts, ...
            detJ, invJ, nnode, kt, G, E, Iy, Iz, i);
        %%%% 局部刚度矩阵计算完成
        %%%% 元素, 转移到全局坐标系

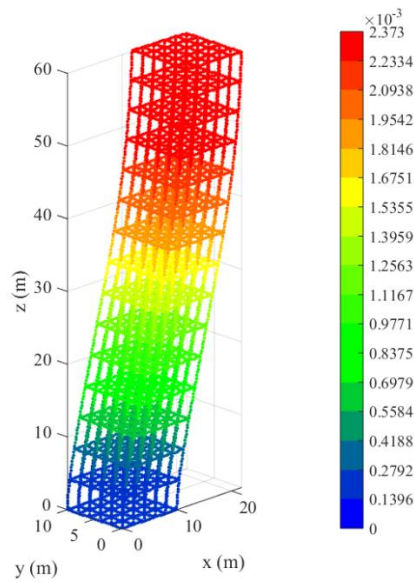
        %%%% 刚度的变换矩阵
        [keG, eDofs] = transform_stiff(direcVec, keLoc2, i, eNodei, nP);

        %%%% 全局刚度矩阵
        K(eDofs, eDofs) = K(eDofs, eDofs) + keG;
    end
end

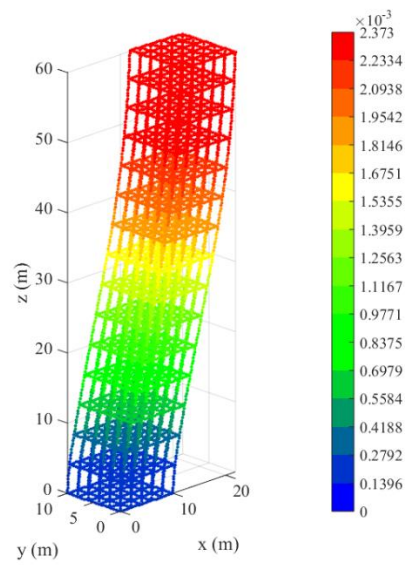
```

为了验证编写的程序是否能够有效计算，将结果与 ansys 软件的计算结果进行对比。

位移 u

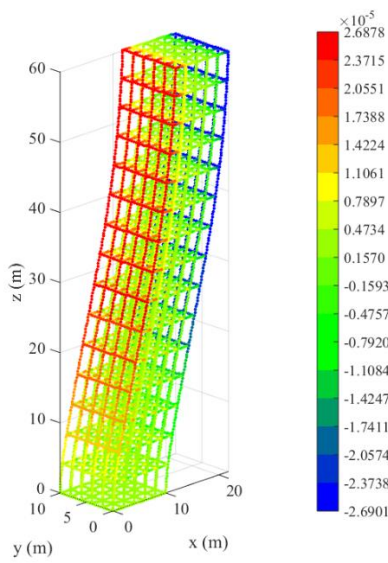


FEM 程序

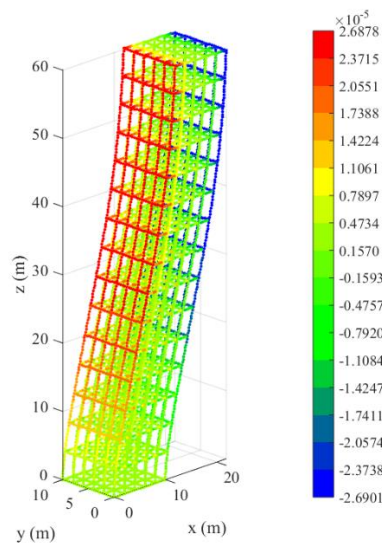


ANSYS

位移 w

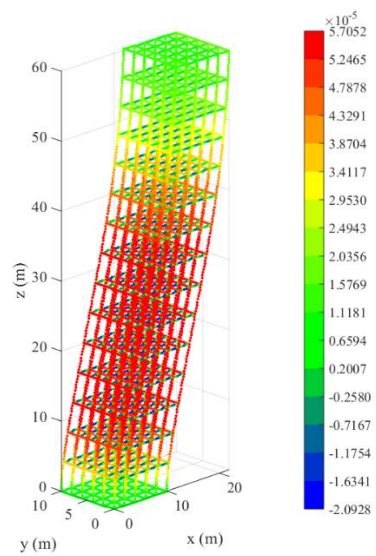


FEM 程序

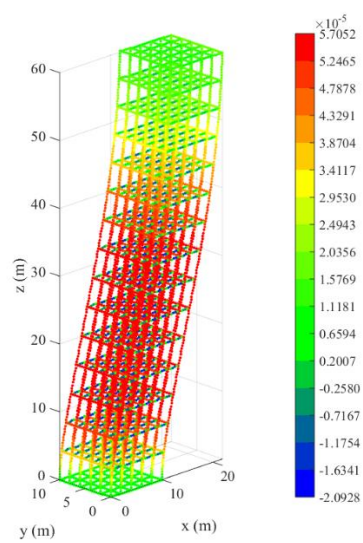


ANSYS

旋转 θ_y



FEM 程序



ANSYS