# Assignment #3: 惊蛰 Mock Exam

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2025 spring, Complied by 袁奕 2400010766 数院

#### 说明:

1. **惊蛰月考**: AC4 。考试题目都在"题库(包括计概、数算题目)"里面,按照数字题号能找到,可以重新提交。作业中提交自己最满意版本的代码和截图。

#### 2. 解题与记录:

对于每一个题目,请提供其解题思路(可选),并附上使用Python或C++编写的源代码(确保已在OpenJudge,Codeforces,LeetCode等平台上获得Accepted)。请将这些信息连同显示"Accepted"的截图一起填写到下方的作业模板中。(推荐使用Typora <a href="https://typoraio.c">https://typoraio.c</a> 进行编辑,当然你也可以选择Word。)无论题目是否已通过,请标明每个题目大致花费的时间。

- 3. **提交安排**:提交时,请首先上传PDF格式的文件,并将.md或.doc格式的文件作为附件上传至右侧的"作业评论"区。确保你的Canvas账户有一个清晰可见的头像,提交的文件为PDF格式,并且"作业评论"区包含上传的.md或.doc附件。
- 4. **延迟提交**:如果你预计无法在截止日期前提交作业,请提前告知具体原因。这有助于我们了解情况并可能为你提供适当的延期或其他帮助。

请按照上述指导认真准备和提交作业,以保证顺利完成课程要求。

## 1. 题目

### E04015: 邮箱验证

strings, <a href="http://cs101.openjudge.cn/practice/04015">http://cs101.openjudge.cn/practice/04015</a>

```
1 def mail(s : str):
2
        pos, cnt = None, 0
 3
        for i, c in enumerate(s):
            if c == "@":
 4
 5
                 cnt += 1
 6
                 pos = i
 7
        if cnt != 1 or s[0] in \{".", "@"\} or s[-1] in \{".", "@"\}:
 8
9
            return "NO"
10
        if s[pos + 1] == "." or s[pos - 1] == ".":
            return "NO"
11
12
        for c in s[pos + 1:]:
13
            if c == ".":
                return "YES"
14
        return "NO"
15
16
```

源代码

```
def mail(s : str):
    pos, cnt = None, 0
    for i, c in enumerate(s):
        if c == "@":
           cnt += 1
            pos = i
    if cnt != 1 or s[0] in {".", "@"} or s[-1] in {".", "@"} :
        return "NO"
    if s[pos + 1] == "." or s[pos - 1] == ".":
        return "NO"
    for c in s[pos + 1:]:
        if c == ".":
            return "YES"
    return "NO"
while 1:
    try:
        s = input()
        print(mail(s))
    except EOFError:
        break
```

# M02039: 反反复复

implementation, <a href="http://cs101.openjudge.cn/practice/02039/">http://cs101.openjudge.cn/practice/02039/</a>

代码: Trivial

```
1 n = int(input())
 2 | s = input()
 3 m = len(s) // n
    mat = [[" "] * n for _ in range(m)]
6
   for i in range(m * n):
7
       x = i // n
        y = i \% n
8
9
        if x % 2 == 1:
10
            y = n - 1 - y
11
        mat[x][y] = s[i]
```

```
12
13 for i in range(n):
14 for j in range(m):
15 print(mat[j][i], end = "")
```

源代码

```
n = int(input())
s = input()
m = len(s) // n
mat = [[" "] * n for _ in range(m)]

for i in range(m * n):
    x = i // n
    y = i % n
    if x % 2 == 1:
        y = n - 1 - y
    mat[x][y] = s[i]

for i in range(n):
    for j in range(m):
        print(mat[j][i], end = "")
```

### M02092: Grandpa is Famous

implementation, <a href="http://cs101.openjudge.cn/practice/02092/">http://cs101.openjudge.cn/practice/02092/</a>

代码: Trivial

```
1
   while 1:
 2
        n, m = map(int, input().split())
 3
        if n == 0:
            break
 4
 5
        cnt = \{\}
 6
        for _ in range(n):
7
            1 = list(map(int, input().split()))
8
            for num in 1:
9
                 if num in cnt:
10
                     cnt[num] += 1
11
                 else:
12
                     cnt[num] = 1
13
        players = []
14
        for key, value in cnt.items():
15
             players.append((value, key))
16
        players = sorted(players, reverse=True)
17
18
        Ans = []
        for i, (pt1, num) in enumerate(players):
19
            if pt1 == players[1][0]:
20
```

```
Ans.append(num)

Ans = sorted(Ans)

print(*Ans, sep = " ")
```

源代码

```
while 1:
    n, m = map(int, input().split())
    if n == 0:
       break
    cnt = \{\}
    for in range(n):
        1 = list(map(int, input().split()))
        for num in 1:
            if num in cnt:
                cnt[num] += 1
                cnt[num] = 1
    players = []
    for key, value in cnt.items():
        players.append((value, key))
    players = sorted(players, reverse=True)
    Ans = []
    for i, (pt1, num) in enumerate(players):
        if pt1 == players[1][0]:
            Ans.append(num)
    Ans = sorted(Ans)
    print(*Ans, sep = " ")
```

# M04133: 垃圾炸弹

matrices, <a href="http://cs101.openjudge.cn/practice/04133/">http://cs101.openjudge.cn/practice/04133/</a>

思路:

```
10
    return -d \ll x and x \ll d
11
    def cnt(nx, ny):
12
13
        sum = 0
14
        for x, y, i in trash:
15
            if inrange(nx - x) and inrange(ny - y):
16
                sum += i
17
        return sum
18
19
    MAX, visited = 0, set()
20
    for x, y, _{-} in trash:
21
        for i in range(- d, d + 1):
22
            for j in range(- d, d + 1):
23
                nx, ny = x + i, y + j
                if nx not in range(0, 1025) or ny not in range(1025):
24
25
                    continue
26
                sum = cnt(nx, ny)
27
                if sum == MAX:
28
                    visited.add((nx, ny))
29
                elif sum > MAX:
                    visited = \{(nx, ny)\}
30
31
                    MAX = sum
32
33 print(len(visited), MAX)
```

源代码

```
d = int(input())
n = int(input())
trash = []
for _ in range(n):
    x, y, i = map(int, input().split())
    trash.append((x, y, i))
def inrange(x):
    return -d <= x and x <= d
def cnt(nx, ny):
    sum = 0
    for x, y, i in trash:
        if inrange(nx - x) and inrange(ny - y):
            sum += i
    return sum
MAX, visited = 0, set()
for x, y, in trash:
    for i in range(- d, d + 1):
        for j in range (-d, d+1):
            nx, ny = x + i, y + j
            if nx not in range(0, 1025) or ny not in range(1025):
                continue
            sum = cnt(nx, ny)
            if sum == MAX:
                visited.add((nx, ny))
            elif sum > MAX:
                visited = { (nx, ny) }
                MAX = sum
print(len(visited), MAX)
```

### T02488: A Knight's Journey

backtracking, <a href="http://cs101.openjudge.cn/practice/02488/">http://cs101.openjudge.cn/practice/02488/</a>

思路:

```
1 dir = [(-2, -1), (-2, 1), (-1, -2), (-1, 2), (1, -2), (1, 2), (2, -1), (2,
1)]
2 def isvalid(board, x, y):
```

```
return x in range(len(board)) and y in range(len(board[0])) and board[x]
    [y] == 0
 5
    def dfs(board, start): # return 在 board 基础上从 start 开始继续走的路径, 无路径则
 6
    return None
7
        sx, sy = start
        if board[sx][sy] == len(board) * len(board[0]):
 8
9
            return board
10
        for dx, dy in dir:
            nx, ny = sx + dx, sy + dy
11
            if not isValid(board, nx, ny):
12
13
                continue
14
            board[nx][ny] = board[sx][sy] + 1
            new\_board = dfs(board, (nx, ny))
15
            if new_board:
16
17
                return new_board
18
            board[nx][ny] = 0
19
        return None
20
    def find_board(m, n):
21
22
        board = [[0] * m for _ in range(n)] # board 存储每个格子的 step, 0 表示暂时
        for i in range(n):
23
24
            for j in range(m):
25
                board[i][j] = 1
                new\_board = dfs(board, (i, j))
26
27
                if new_board:
28
                    return new_board
29
        return None
30
31
    def num_to_pos(x, y):
32
        return chr(ord("A") + x) + str(y + 1)
33
    def solution():
34
35
        m, n = map(int, input().split())
36
        board = find_board(m, n)
37
        if not board:
            print("impossible\n")
38
39
            return
40
        result = [0] * (len(board) * len(board[0]))
41
        for i in range(len(board)):
42
            for j in range(len(board[0])):
43
                step = board[i][j] - 1
44
                result[step] = num_to_pos(i, j)
        print(*result, sep = "", end = "\n\n")
45
46
    if __name__ == "__main__":
47
        T = int(input())
48
49
        for i in range(1, T + 1):
50
            print(f"Scenario #{i}:")
51
            solution()
```

```
源代码
 dir = [(-2, -1), (-2, 1), (-1, -2), (-1, 2), (1, -2), (1, 2), (2, -1),
 def isValid(board, x, y):
     return x in range(len(board)) and y in range(len(board[0])) and board
 def dfs(board, start): # return 在 board 基础上从 start 开始继续走的路径,无
     sx, sy = start
     if board[sx][sy] == len(board) * len(board[0]):
         return board
     for dx, dy in dir:
         nx, ny = sx + dx, sy + dy
         if not isValid(board, nx, ny):
             continue
         board[nx][ny] = board[sx][sy] + 1
         new board = dfs(board, (nx, ny))
         if new board:
             return new_board
         board[nx][ny] = 0
     return None
 def find board(m, n):
     board = [[0] * m for in range(n)] # board 存储每个格子的 step, 0 表示
     for i in range(n):
         for j in range(m):
             board[i][j] = 1
             new board = dfs(board, (i, j))
             if new board:
                 return new board
     return None
 def num to pos(x, y):
     return chr(ord("A") + x) + str(y + 1)
 def solution():
     m, n = map(int, input().split())
     board = find_board(m, n)
     if not board:
         print("impossible\n")
         return
     result = [0] * (len(board) * len(board[0]))
     for i in range(len(board)):
         for j in range(len(board[0])):
             step = board[i][j] - 1
             result[step] = num_to_pos(i, j)
     print(*result, sep = "", end = "\n\n")
 if name == "__main_ ":
     T = int(input())
     for i in range (1, T + 1):
         print(f"Scenario #{i}:")
         solution()
```

### T06648: Sequence

heap, <a href="http://cs101.openjudge.cn/practice/06648/">http://cs101.openjudge.cn/practice/06648/</a>

思路: 关键在于如何将 merge 函数优化至  $O(n \log n)$ 

```
1
    from heapq import heapify, heappop, heappush
 2
3
    def merge(a, b, n):
        heap = [(a[i] + b[0], i, 0) \text{ for } i \text{ in } range(n)]
 4
 5
        heapify(heap)
 6
        result = []
7
        for _ in range(n):
 8
            sum_val, i, j = heappop(heap)
9
            result.append(sum_val)
            if j + 1 < n:
10
11
                 heappush(heap, (a[i] + b[j + 1], i, j + 1))
12
        return result
13
14
    def Solution():
15
        m, n = map(int, input().split())
        nums = [sorted(list(map(int, input().split()))) for _ in range(m)]
16
17
        for i in range(1, m):
             nums[i] = merge(nums[i - 1], nums[i], n)
18
        print(*nums[-1], sep = " ")
19
20
   T = int(input())
21
22
    for _ in range(T):
23
        Solution()
```

#### 源代码

```
from heapq import heapify, heappop, heappush
def merge(a, b, n):
    heap = [(a[i] + b[0], i, 0) for i in range(n)]
   heapify(heap)
   result = []
    for _ in range(n):
        sum val, i, j = heappop(heap)
       result.append(sum val)
        if j + 1 < n:
            heappush (heap, (a[i] + b[j + 1], i, j + 1))
    return result
def Solution():
   m, n = map(int, input().split())
   nums = [sorted(list(map(int, input().split()))) for _ in range(m)]
   for i in range(1, m):
        nums[i] = merge(nums[i - 1], nums[i], n)
    print(*nums[-1], sep = " ")
T = int(input())
for in range (T):
    Solution()
```

# 2. 学习总结和收获

#### 考场经验:

- 1. 考试时无法访问提交记录, 代码写完记得存档, 方便跳题后回来调试 (这回把代码重新写了一遍 )
- 2. 持续输入: ①

```
import sys

for line in sys.stdin:
    s = line.strip()

pass
```

或者

```
while 1:
try:
s = input()
pass
except EOFError:
break
# except : break OpenJudge 抽风时候使用
```

这样的持续输入技巧值得学习

- 3. ①题目中'@'不能和'.'直接相连有歧义, 开始认为 . 不能在@后面, 但可以在其前面
- 4. 调试时可以用

```
1 import sys
2 sys.stdin = open("input", "r")
```

节省测试时间, 但是提交代码时记得删掉这两行

4. 英文题非常恶心, 其中 ③ 很长时间没有理解题意, 跳过后回来发现 Considering that each appearance in a weekly ranking constitutes a point for the player 介绍排序规则, 藏在 描述 的一大段文字中很隐蔽.

下次考试可以带纸质英文词典 🤡

5. 注意数据范围