Week 6 Exercises

FIT2102 Programming Paradigms

- Requirements
- Setting up Haskell
 - Install GHCup
 - Install tools using GHCup
 - Test
 - Essential VSCode extensions
 - Optional VSCode Extensions
- Using the code bundle

Requirements

Complete all the exercises as per the instructions found in the code files. All tests must pass. There must be no compilation warnings or errors.

Recommended order: 1. IntPair.hs 2. BinTree.hs 3. Examples.hs

Setting up Haskell

Install GHCup

We will use GHCup to install and manage our tooling.

Start by installing GHCup using the official installation instructions.

- Windows Instructions
- Non-Windows Instructions

Windows

You may use Chocolatey to install haskell if you wish via haskell-dev.

We will use PowerShell and the provided GHCup script for installation.

In the installation process, select the following options:

Chocolatey was detected on your system. It is capable of installing the Haskell toolchain as If you want to rather use that instead of ghcup, abort the installation and run the following elevated command prompt:

choco install haskell-dev refreshenv

```
Continue with GHCup installation?
[C] Continue [A] Abort [?] Help (default is "C"): C
Picked C:\ as default Install prefix!
Welcome to Haskell!
This script can download and install the following programs:
  * ghcup - The Haskell toolchain installer
  * ghc - The Glasgow Haskell Compiler
  * msys2 - A linux-style toolchain environment required for many operations
  * cabal - The Cabal build tool for managing Haskell software
  * stack - (optional) A cross-platform program for developing Haskell projects
  * hls - (optional) A language server for developers to integrate with their editor/IDE
Please note that ANTIVIRUS may interfere with the installation. If you experience problems,
disabling it temporarily.
Where to install to (this should be a short Path, preferably a Drive like 'C:\')?
If you accept this path, binaries will be installed into 'C:\ghcup\bin' and msys2 into 'C:\ş
Press enter to accept the default [C:\]: (Enter) or choose your own path. This should be one
Specify Cabal directory (this is where haskell packages end up)
Press enter to accept the default [C:\\cabal]: (Enter) or choose your own path. This should
Install HLS
Do you want to install the haskell-language-server (HLS) for development purposes as
well?
[Y] Yes [N] No [A] Abort [?] Help (default is "N"): Y
```

Install MSys2

Install stack

Do you want to install stack as well?

Do you want GHCup to install a default MSys2 toolchain (recommended)?

[Y] Yes [N] No [A] Abort [?] Help (default is "N"): Y

```
[N] No [?] Help (default is "Y"): Y
[Y] Yes
Not Windows
In the installation process, select the following options:
Do you want ghoup to automatically add the required PATH variable to "..."?
[P] Yes, prepend [A] Yes, append [N] No [?] Help (default is "P").
Α
Do you want to install haskell-language-server (HLS)?
HLS is a language-server that provides IDE-like functionality
and can integrate with different editors, such as Vim, Emacs, VS Code, Atom, ...
Also see https://haskell-language-server.readthedocs.io/en/stable/
        [N] No [?] Help (default is "N").
[Y] Yes
Do you want to enable better integration of stack with GHCup?
This means that stack won't install its own GHC versions, but uses GHCup's.
For more information see:
 https://docs.haskellstack.org/en/stable/yaml configuration/#ghc-installation-customisation
If you want to keep stacks vanilla behavior, answer 'No'.
[Y] Yes [N] No [?] Help (default is "Y").
Y
Run
```

Install tools using GHCup

to check that the installation has succeeded.

\$ ghcup --version

The tools should be installed automatically, but make sure they are the correct versions.

The versions installed should be as follows: - Stack: 2.9.3 (recommended) - HLS: 2.1.0.0 (latest) - cabal: 3.6.2.0 (recommended) - GHC: 9.2.8 (recommended)

If they are different, install the correct versions.

We will be using ghc-9.2.8 for this unit as it has LTS ¹ in stack and is supported

¹Long Term Support.

by HLS^2 .

You may have to restart your terminal for PATH changes to take place.

- Windows Instructions
- Non-Windows Instructions

Windows

Run

\$ ghcup list

and check that Stack, HLS, and cabal have been installed with the correct versions.

Run

\$ ghcup install <tool> <version>

to install any missing versions. For example,

\$ ghcup install hls 2.1.0.0

Not Windows

Run

\$ ghcup tui

and check that Stack, HLS, and cabal have been installed with the correct versions.

Follow the instructions of the GUI to install any missing versions.

Test

Open the code bundle and ensure stack works by running

```
$ stack ghc -- --version
```

The Glorious Glasgow Haskell Compilation System, version 9.2.8

This may download any missing dependencies.

Essential VSCode extensions

 ${\it Haskell}$ - ${\it Must}$ have - ${\it Haskell}$ language support including language server, syntax highlighting, and linting

Haskell Syntax Highlighting - Useful - Adds syntax highlighting for Haskell associated languages - Adds automatic indentation

 $^{^2{\}rm Haskell}$ Language Server.

Optional VSCode Extensions

These may take a while to setup, so it is worth getting started on your applied session work!

Ormolu - Very Useful - Haskell formatter - Requires installing ormolu separately - This can be done via stack install ormolu

hlint - Useful - Additional linting options and configuration - Requires building hlint separately - This can be done via stack build hlint

Using the code bundle

Once you have downloaded and extracted the code, set it up by running:

\$ stack setup

• You should only have to do this once throughout the semester

Build your code files by executing

\$ stack build

Run all the tests by executing

\$ stack test

• This may take a while to run the first time

To run, debug, or test the code, enter Haskell's interactive environment, GHCi³:

\$ stack ghci

It should load all the source files in the current project. If you modify your code and want to test it, you need to :load/:l or :reload/:r your code, the former will load the file you indicate, while the latter will reload the whole project:

The interactive environment gives you a number of tools to explore the code, typing :type/:t will give you the type of a function; to have more information, you can use :info/:i.

```
*Maybes> :t mapTree
mapTree :: (Int -> Int) -> BinTree -> BinTree
*Maybes> :i mapTree
```

³GHCi is a REPL (Read-Eval-Print-Loop), which means that whatever code you type in it is interpreted as if it were source code; loading a file is equivalent to copy/pasting it.

```
mapTree :: (Int -> Int) -> BinTree -> BinTree
    -- Defined at src/BinTree.hs:82:1
```

Using GHCi makes debugging faster as each time you reload your file(s) it will inform you of any syntax or type error.

You can also type code directly within GHCi and use its results either by copy/pasting into your code, or using it to recall the last results.

```
Prelude> map (+1) [1..10]
[2,3,4,5,6,7,8,9,10,11]
Prelude> map (*2) it
[4,6,8,10,12,14,16,18,20,22]
```

Once you have finished writing the code for a file, you can test it using:

\$ stack exec doctest src/<file>.hs