

Back to divide-and-conquer for 2D-grid problems

1 Finding peaks in arrays and matrices

Let $N \geq 1$ and $L = [a_0, \dots, a_{N-1}]$ be a list of numbers in \mathbb{R} . For $i \in [0..N-1]$ we say that there is a peak at position i if $a[i]$ is at least as large as any of its neighbours. For instance for $L = [2, 2, 1, 3, 3, 4, 1]$ there are peaks at indices 0, 1, 3, 5.

Question 1. Write a simple iterative function `peak_naive(L)` that returns the leftmost peak position in L , in time $O(N)$. (Be careful to return the position, not the peak-value)

We now discuss a divide and conquer approach, shown in Figure 1. For $0 \leq p < q \leq N$ we let $L[p : q]$ be the list $[a_p, \dots, a_{q-1}]$. If $q - p \geq 2$ we let $\ell = \lfloor (p + q)/2 \rfloor$, and we call *middle-entries* of $L[p : q]$ the two entries $a_{\ell-1}$ and a_ℓ . If $a_{\ell-1} \geq a_\ell$ but $a_{\ell-1}$ is not a peak of $L[p : q]$, then one can easily see that any peak of $L[p : \ell]$ is also a peak of $L[p : q]$. On the other hand, if $a_{\ell-1} < a_\ell$ but a_ℓ is not a peak of $L[p : q]$, then any peak of $L[\ell : q]$ is also a peak of $L[p : q]$.

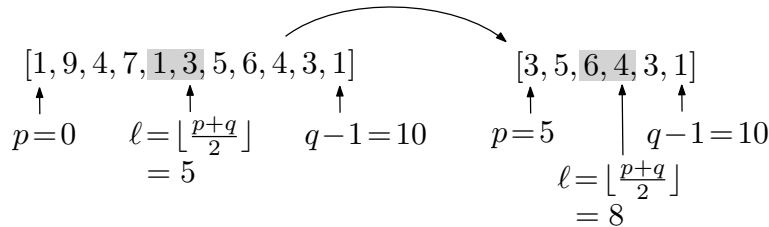


Figure 1: The DAC approach to find a peak, illustrated on a list of length 11. The two middle entries are at positions $\{4, 5\}$, the larger one is at position 5. It is not a peak, so we recurse in the right part of L , i.e., the array $L[5 : 11]$. Then the two middle entries are at positions $\{7, 8\}$. The larger one is at position 7, and it is a peak, so we end there and return 7 as a peak position.

Question 2. Write a DAC function `peak(L)` that returns a peak position of a list L (assuming L is not empty) following the approach shown in Figure 1. It is convenient to write also a function `peak_aux(L, p, q)` that returns (assuming $p < q$) a peak position of $L[p : q]$.

Exercise (ungraded). Using the master theorem you can check that the complexity of this algorithm is $O(\log(n))$, a significant improvement over the naive iterative method, which runs in time $O(n)$.

We now consider the 2D version of the problem (finding a peak position in a matrix). Let $M = [[m_{0,0}, \dots, m_{0,J-1}], [m_{1,0}, \dots, m_{1,J-1}], \dots, [m_{I-1,0}, \dots, m_{I-1,J-1}]]$ be an $I \times J$ -matrix. (Beware that, in contrast to the first exercise, the rows are ordered from top to bottom, the usual convention for matrices.) Recall that in Python, the coefficient $m_{i,j}$ is obtained as `M[i][j]`. We say that there is a peak at position (i, j) if $M[i][j]$ is at least as large as any of its neighbours ($M[i][j]$ has at most 4 neighbours, which are those of $M[i-1][j]$, $M[i+1][j]$, $M[i][j-1]$, $M[i][j+1]$ whose indices are within the bounds of M).

Question 3. Write a function `is_peak(M, i, j)` that returns `true` if there is a peak of M at position (i, j) , and returns `false` otherwise (we assume that (i, j) is within the bounds of M).

Question 4. Write a simple iterative function `peak2d_naive(M)` that returns the first encountered position (i, j) where there is a peak. We assume that the entries of M are visited in the following order: $m_{0,0}, \dots, m_{0,J-1}$, then $m_{1,0}, \dots, m_{1,J-1}, \dots, m_{I-1,0}, \dots, m_{I-1,J-1}$. The method should run in time $O(I \times J)$ in the worst case.

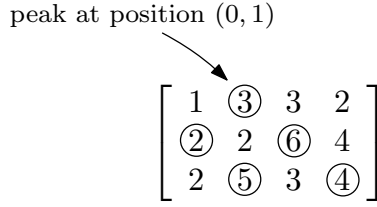


Figure 2: A 3×4 -matrix (the peaks are circled).

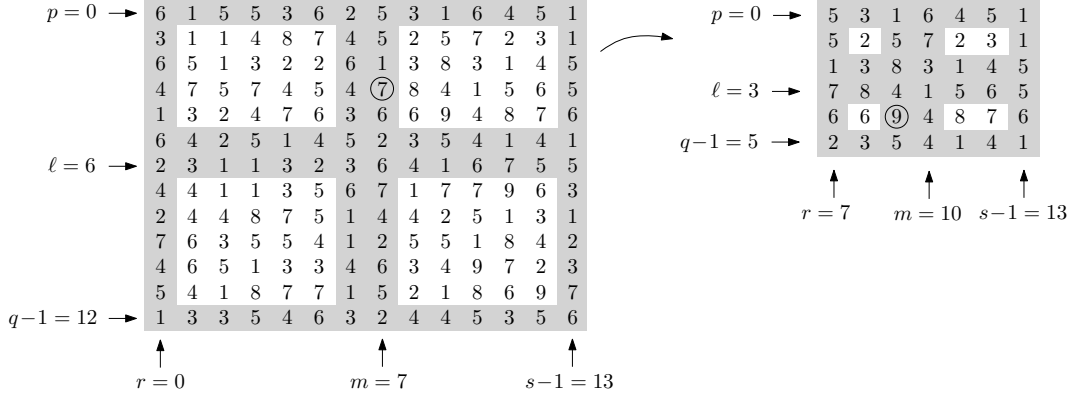


Figure 3: The DAC approach to find a peak, illustrated on a 13×14 -matrix M . The first step is to look for a global maximum in the ‘frame’ $F(0, 13, 0, 14)$. The maximal value is 7 and is reached 5 times in the frame, we choose the one at position (3, 7) as the pivot. Since it is not a peak of the matrix (the right neighbour is larger), we have to recurse in the quadrant containing the pivot, i.e., the submatrix $M[0 : 6][7 : 14]$. The maximal value in $F(0, 6, 7, 14)$ is uniquely attained at position (4, 9), which is a peak of M . We return $(4, 9)$ as a peak position of M .

We are now going to describe a DAC algorithm for finding a peak in a matrix (the approach is illustrated in Figure 3). For $p < q$ and $r < s$ we let $M[p : q][r : s]$ be the submatrix of entries $M[i][j]$ where $p \leq i < q$ and $r \leq j < s$. Given two indices $c < d$ we define the index-set $A(c, d)$ as

$$A(c, d) = \{c\} \text{ if } d - c = 1, \quad A(c, d) = \{c, \ell - 1, \ell, d - 1\} \text{ if } d - c \geq 2, \text{ where } \ell = \lfloor (c + d)/2 \rfloor.$$

For $p < q$ and $r < s$ we define $F(p, q, r, s)$ as the set of index pairs (i, j) such that either $i \in A(p, q)$ and $j \in [r..s - 1]$, or $i \in [p..q - 1]$ and $j \in A(r, s)$, see Figure 3 for two examples where each time $F(p, q, r, s)$ is shown in gray. We let x be the maximal value of $M[i][j]$ over all $(i, j) \in F(p, q, r, s)$ and we define a *pivot* for $M[p : q][r : s]$ as a pair $(i, j) \in F(p, q, r, s)$ such that $M[i][j] = x$.

Question 5. (Do not use a DAC approach for this question) Write a function `pivot(M, p, q, r, s)` that receives a matrix M and 4 indices p, q, r, s (with $p < q$ and $r < s$) and returns a pivot (i, j) for $M[p : q][r : s]$.

This paragraph is there just to define a type of submatrices that will have good properties to carry on a DAC recursive approach. For a submatrix $M[p : q][r : s]$, the *outer frame* of $M[p : q][r : s]$ is the set of entries $M[i][j]$ such that either $i = p$ or $i = q - 1$ or $j = r$ or $j = s - 1$. An entry (i, j) of M is called an *exterior neighbour* of $M[p : q][r : s]$ if (i, j) is not in $M[p : q][r : s]$ but is adjacent to an entry in $M[p : q][r : s]$ (such a neighbour being necessarily in the outer frame of $M[p : q][r : s]$). We let z be the maximal value over all entries of the outer frame of $M[p : q][r : s]$. Then the submatrix $M[p : q][r : s]$ is called *good* if it has no exterior neighbour that is strictly larger than z . Note that in particular $M = M[0 : I][0 : J]$ is a good submatrix of M (in this case we have no exterior neighbour).

Let $M[p : q][r : s]$ be a good submatrix of M , and let (i, j) be a pivot of $M[p : q][r : s]$. Note that for $q - p \leq 4$ or $s - r \leq 4$, the set $F(p, q, r, s)$ exactly covers all entries of $M[p : q][r : s]$. Hence (since we consider a good submatrix) the entry (i, j) is a peak of the whole matrix M .

If $q - p > 4$ and $s - r > 4$, we let $\ell = \lfloor (p + q)/2 \rfloor$ and $m = \lfloor (r + s)/2 \rfloor$, and let (i, j) be a pivot of $M[p : q][r : s]$. Note that $M[p : q][r : s]$ is partitioned into the 4 submatrices $M[p : \ell][r : m]$, $M[p : \ell][m : s]$, $M[\ell : q][r : m]$, $M[\ell : q][m : s]$, which correspond respectively to the upper-left, upper-right, lower-left and lower-right quadrant within $M[p : q][r : s]$. Let Q be the one of the four quadrants that contains (i, j) (in the first drawing of Figure 3 it is the upper-right quadrant, while in the second drawing it is the lower-left quadrant). The crucial point is that, by the properties of the pivot, Q is also a good submatrix. Hence if (i, j) is not already a peak of M , then we can recurse to the quadrant Q .

Question 6. Write a DAC method `peak2d(M)` that returns a peak position of a matrix M , following the approach shown in Figure 3. As in the 1D case, it is convenient to write an auxiliary method `peak2d_aux(M, p, q, r, s)` that returns a peak of M within a submatrix $M[p : q][r : s]$ that is assumed to be a good submatrix.

Exercise (ungraded). Using the master theorem you can check that the complexity of this algorithm is $O(n)$, again a significant improvement over the naive iterative method, which runs in time $O(n^2)$.