

Chaoran Yu

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EDUCATION

University of California, Berkeley

06/20/2011 - 05/16/2014

B.S. in Computer Science & Engineering

GPA: 3.843

Graduated with High Honors

Member of Tau Beta Pi (TBP) & Eta Kappa Nu (HKN) Engineering Honor Society

Relevant Coursework: Machine Learning, Artificial Intelligence, Database Management Systems, Applications of Parallel Computers, Communication Networks, Digital Signal/Image Processing, Signals and Systems, Probability and Stochastic Processes, Microelectronic Circuits and Devices

EXPERIENCE

Lightbend Inc. (formerly Typesafe)

11/07/2016 - Present

Software Engineer - Fast Data Platform

Princeton, NJ

- Working on Lightbend's next generation streaming data product suite. Contributed to features and stability patches to the platform that installs stream processing engines and runs real-time streaming jobs.

Bloomberg L.P.

01/04/2016 - 09/28/2016

Software Engineer - Bloomberg Big Data Services

Princeton, NJ

- Built REST APIs for Java web services that allow clients to effectively retrieve data records.
- Built a data processing platform that can run batch and stream processing jobs utilizing Apache Spark and Kafka Streams.
- Wrote Python scripts to crawl websites and ingest data into distributed data stores. Worked on Python interface with .NET that makes data in Bloomberg Terminal accessible in Excel.

MediaFirst TV Platform, Ericsson Inc.

05/19/2014 - 11/20/2015

Software Development Engineer II - Cloud Analytics

Mountain View, CA

- Designed and built a data pipeline that stores client and service logs in Cassandra and enables cloud services and web clients to fetch logs from Cassandra.
- Wrote Spark jobs to process user client logs and TV program catalog to generate reports on live TV usage.
- Wrote endpoints for receiving real time client logs that include client errors, playback metrics etc. and made them available through OSS/BSS APIs that TV operators use to pull client reports.
- Rebuilt user interface of service monitoring web portal with JQuery, Knockout.js and Bootstrap.js to better visualize performance indicators and monitor service health.
- Upgraded instrumentation library used by internal services to enable monitoring of their health by performance indicator APIs.
- Served as scrum master for the team for 6 months.

Video and Image Processing Lab, UC Berkeley

05/2013 - 05/2014

Undergraduate Research Assistant (Advisor: Prof. Avideh Zakhor)

Berkeley, CA

- Developed a particle filtering system that tracks a person's indoor position in real time.
- Set up a Django server that runs particle filter to fuse two modalities of indoor localization: WiFi- and image-based.
- Implemented a human step detection algorithm on Android as motion model of the particle filter.
- Wrote an Android app that collects WiFi and image data for use by pre-existing indoor localization approaches.
- Operated the backpack system that collects building geometry, WiFi RSSI's, and images in an indoor settings. Processed large amount of data collected by backpack to generate floor plans and 3D building models.

TECHNICAL STRENGTHS

Languages	Java, Python, Scala, C#, C, Javascript, Bash, MATLAB
Distributed Systems	Spark, Kafka, Mesos(DC\OS), Solr, ZooKeeper
Storage	Cassandra, HBase, MySQL/JDBC
Operations	Ansible, Terraform, Jenkins, Splunk
Platforms	AWS, .NET/Windows, Linux, Android
Other	Docker, Maven, sbt, Spring Framework

PROJECTS

Wikipedia Article Analysis

- Processed Wikipedia corpus with lemmatization and computed TF-IDF values.
- Computed significant concepts in the corpus using latent semantic analysis with Apache Spark.
- Computed term-document and document-document relevance scores.

Two-Hop Network

- A two-hop network with multiple clients and servers and a router coordinating UDP packet flows.
- Used C language socket API and multithreading.
- Implemented a TCP-like window-based congestion control mechanism (AIMD).

Matrix Multiplication

- Multiplication of huge matrices implemented using OpenMP and Intel SSE Intrinsics.
- Implemented loop unrolling and cache blocking to maximize cache performance

TALKS

Just Enough Scala for Spark

06/2017

Spark Summit 2017 & Cognitive Frameworks Festival

San Francisco, CA

- Gave two full-day tutorials at the Spark Summit and IBM-hosted Cognitive Frameworks Festival on effectively using features of Scala to write idiomatic Spark programs. Topics covered include type inference, pattern matching, case classes, Scala collections etc.

BOOK REVIEW

Apache Cassandra Essentials

Author: Nitin Padalia

ISBN 978-1-78398-910-2 Packt Publishing

- Reviewed chapters of the book under specified deadlines. Provided feedback to the author regarding code examples, phrasing, and organization of topics. The book was published in October 2015.

PUBLICATION

Simultaneous Fingerprinting and Mapping for Multimodal Image and WiFi Indoor Positioning

Plamen Levchev, Michael N. Krishnan, Chaoran Yu, Joseph Menke and Avidesh Zakhori

- Proceedings of the 2014 International Conference on Indoor Positioning and Indoor Navigation (IPIN), Busan, Korea, Oct. 2014

CERTIFICATION

Apache Cassandra Certified Developer

- Certification No. V2.1-0003. Certified on Sept. 22, 2015 at Cassandra Summit 2015.

Scrum Alliance Certified ScrumMaster

- Member: 000360473. Certified on Oct. 4, 2014.

Scalable Machine Learning

- EdX MOOC certificate. Issued on Aug. 6, 2015.