CSC Project 2 Report

Attacker's IP and MAC:

```
cs2021@ubuntu:~/Desktop$ ifconfig
ens33: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 192.168.171.138 netmask 255.255.255.0 broadcast 192.168.171.255
       inet6 fe80::5cf9:2e5b:797e:6f9c prefixlen 64 scopeid 0x20<link>
       ether 00:0c:29:dd:f5:5b txqueuelen 1000 (Ethernet)
       RX packets 2611 bytes 1520054 (1.5 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 3572 bytes 899619 (899.6 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 :: 1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 176 bytes 14192 (14.1 KB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 176 bytes 14192 (14.1 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Item 1: Using scenario 2

In attacker:

In victim:

Attacker's MAC and gateway's MAC are the same.

```
cs2021@ubuntu:~/Desktop$ arp -a
? (192.168.171.138) at 00:0c:29:dd:f5:5b [ether] on ens33
_gateway (192.168.171.2) at 00:0c:29:dd:f5:5b [ether] on ens33
? (192.168.171.254) at 00:50:56:fc:e7:54 [ether] on ens33
cs2021@ubuntu:~/Desktop$
```

In login page, input username aaa, password bbb. Then they will display on attacker (first picture).



Item 2: Using scenario 2

In attacker:

In victim:

Attacker's MAC and gateway's MAC are the same.

```
cs2021@ubuntu:~/Desktop$ arp -a
? (192.168.171.138) at 00:0c:29:dd:f5:5b [ether] on ens33
_gateway (192.168.171.2) at 00:0c:29:dd:f5:5b [ether] on ens33
? (192.168.171.254) at 00:50:56:fc:e7:54 [ether] on ens33
cs2021@ubuntu:~/Desktop$
```

Open webpage http://www.nycu.edu.tw. It will be redirected to 140.113.207.246.



Item 3:

To defend against ARP spoofing attack, we can enable DAI (Dynamic ARP Inspection) on switch. First, We have to generate a table on switch that saved all devices' correct IP and MAC. Then if a host send a ARP message, the switch can compare whether the packet's source IP and MAC matches with the table. If not, then it will be seen as a spoof packet. The switch will drop it.