

### iptables and netfilter

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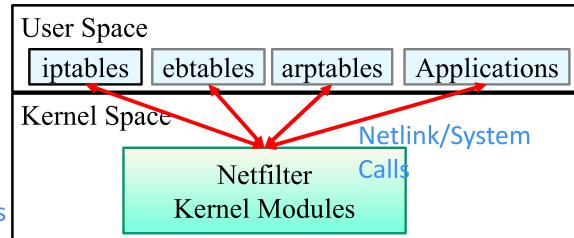
References: https://www.comparitech.com/blog/vpn-privacy/ipsec-vs-ssl-vpn/





## **Iptables Overview**

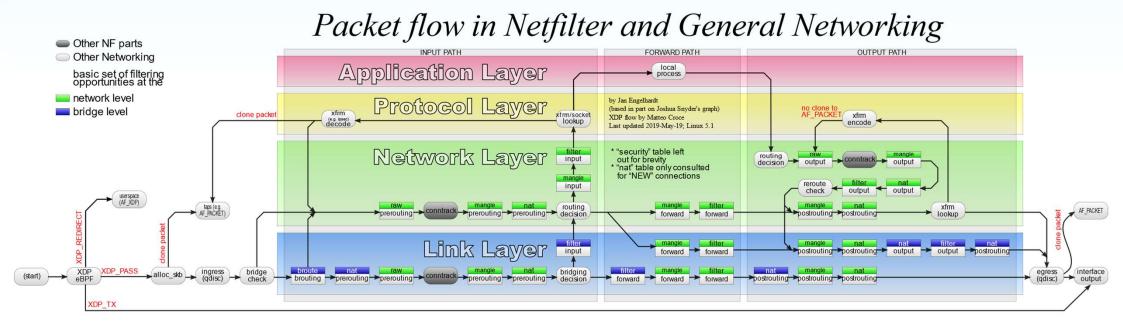
- A user-space utility program that allows a system administrator to configure the tables provided by the Linux kernel firewall, and the chains and rules it stores.
  - Linux kernel firewall implemented as different Netfilter modules
- netfilter
  - a framework inside the Linux kernel that allows kernel modules to register **callback functions** at different locations (hooks) of the Linux network stack.
  - A registered callback function is called back for every packet that traverses the respective hook within the Linux network stack.







#### **Netfilter Packet Flow**



By Jan Engelhardt
File:Netfilter-packet-flow.svg - Wikimedia Commons





## Components of iptables

- **Tables:** files that join similar actions.
  - Contains a number of built-in chains or user-defined chains.
- Chains: a list of rules which can match a set of packets
  - When receives a packet, iptables finds the appropriate table;
  - Then apply the chain of rules on the packet until it finds a match.
- Rules: specifies what to do with a packet that matches.
   can block one type of packet, or
   forward another type of packet.
- Targets: a decision of what to do with a packet.
  - Typically, Accept, Drop, or Reject (which sends an error back to the sender)

Table filter/...





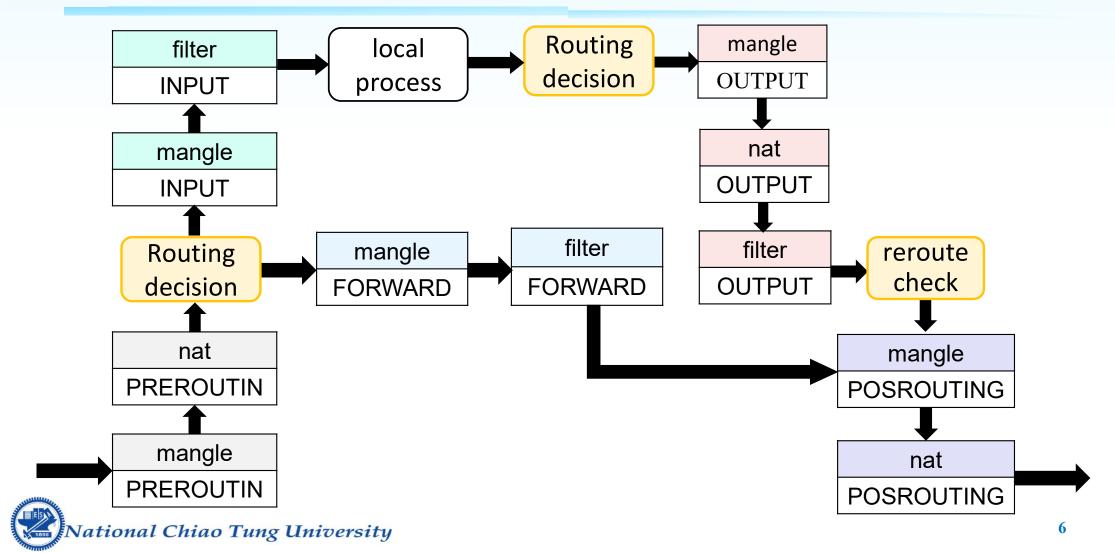
#### **Tables and Chains**

- Tables
  - filter: packet filtering, default table
  - nat: NAT operation
  - mangle: add tag on packet (for QoS or load distribution)
  - raw: mainly for exemptions from connection tracking
- Five Predefined Chains (mapping to the five available Netfilter hooks)
  - **PREROUTING**: for packets before a routing decision is made.
  - INPUT: for packets destined to local sockets
  - FORWARD: for packets being routed through the machine.
  - OUTPUT: for locally-generated packets.
  - POSTROUTING: for packets about to go out after Routing decision has been made.





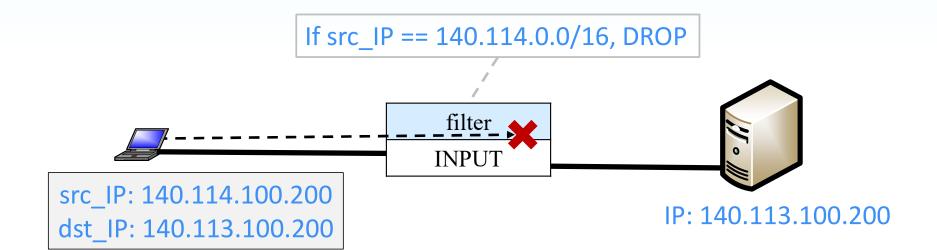
# Netfilter Network Layer Packet Flow





# iptables Example

• iptables -A INPUT -t filter -s 140.114.0.0/16 -j DROP







#### Source NAT – MASQUERADE vs SNAT Rules

- Both MASQERADE and SNAT rules can perform source NAT
  - iptables nat MASQUERADE rule
     iptables -t nat -A POSTROUTING -o eth2 -s 10.0.0.0/24 -j MASQUERADE
  - iptables nat SNAT rule iptables -t nat -A POSTROUTING -s 10.0.0.0/24 -o eth2 -j SNAT --to-source 192.168.1.2
- Differences
- MASQUERADE does NOT require --to-source because it works with dynamically assigned IPs
- SNAT requires --to-source because it works ONLY with static IPs, that's why it
- MASQUERADE is slower than SNAT
  - Each time MASQUERADE rule gets hit by a packet, it has to check for the IP address to use.

Source: https://linuxhacks.org/what-is-ip-masquerade-and-how-to-rule-it-with-iptables/



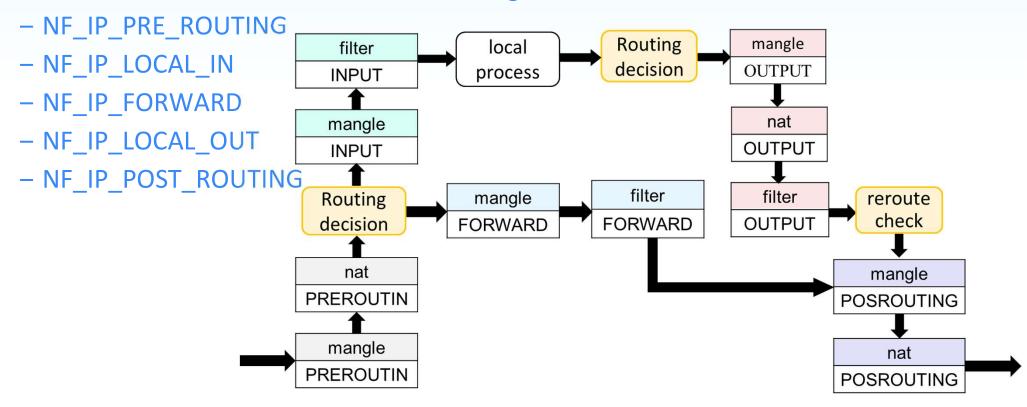
- Hooking
  - a programming technique for monitoring software behavior or extending functionality without altering the original code.
  - by intercepting <u>function calls</u> or <u>messages</u> or <u>events</u> passed between <u>software</u> <u>components</u>
  - Use them to trigger your own code.
- Linux Network hooks
  - Some well-defined points in protocol stack
- Software modules can register callback functions for a specific hook
  - When protocol stack process a packet at the hooked point
  - The hook will trigger (call) the registered callback functions





#### netfilter Hooks

Five netfilter hooks for kernel module to register

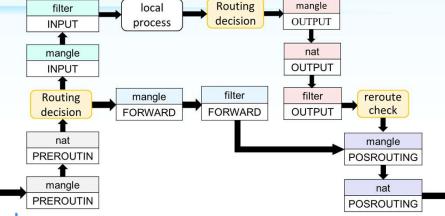






## Relation between iptables and netfilter

- Chains: represent sequences of executing rules
- Hooks: triggers at a specific well-defined points



Mapping between iptables chains and netfilter hooks

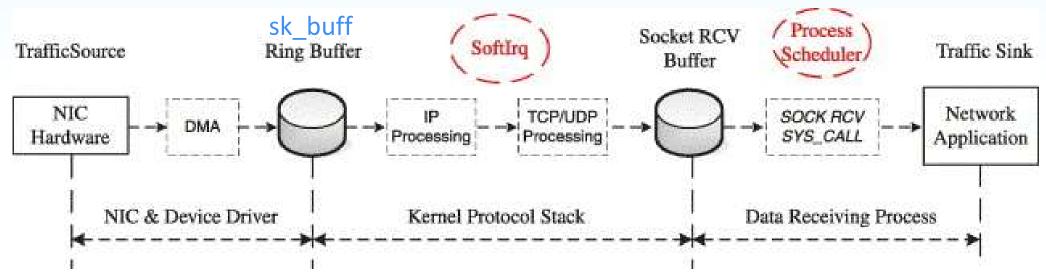
iptables chain	netfilter hook
PREROUTING	NF_IP_PRE_ROUTING
INPUT	NF_IP_LOCAL_IN
FORWARD	NF_IP_FORWARD
OUTPUT	NF_IP_LOCAL_OUT
POSTROUTING	NF_IP_POST_ROUTING

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### **Linux Packet Receiving Process**

Process of incoming packet in Linux Networking Subsystem



- **sk\_buff**: a common data structure in Linux kernel for all network-related queues and buffers
  - A large struct containing all the control information required for the packets (datagram, cell, whatever).

Source: Wenji Wu, Matt Crawford and Mark Bowden. "The performance analysis of linux networking – Packet receiving," Computer Communications, Elsevier, Volume 30, Issue 5, March 2007, Pages 1044-1057